

# Research in ML and Network Security

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## General research interests

1. Network security:
  - What types of network wide attacks are viable ? /\* Recent work on DPI evasion, firewall evasion, DNS Exfiltration, Mesh vulnerabilities
  - How to overcome those attacks ? /\* Work on context aware DPI evasion detection, IoT safety, Intrusion detection at scale
  - Need to integrate ML
2. ML and Security
  - What types of vulnerabilities can be exploited in ML models ? How to prevent them?
  - How can ML be effectively used for network and systems security ?
  - Deployment of ML models at scale in networks – how ?
3. Software system security
  - Working with other researchers on finding vulnerabilities in software, mitigation methods.

Big question: How to develop secure autonomous networked systems ?

## In this talk ...

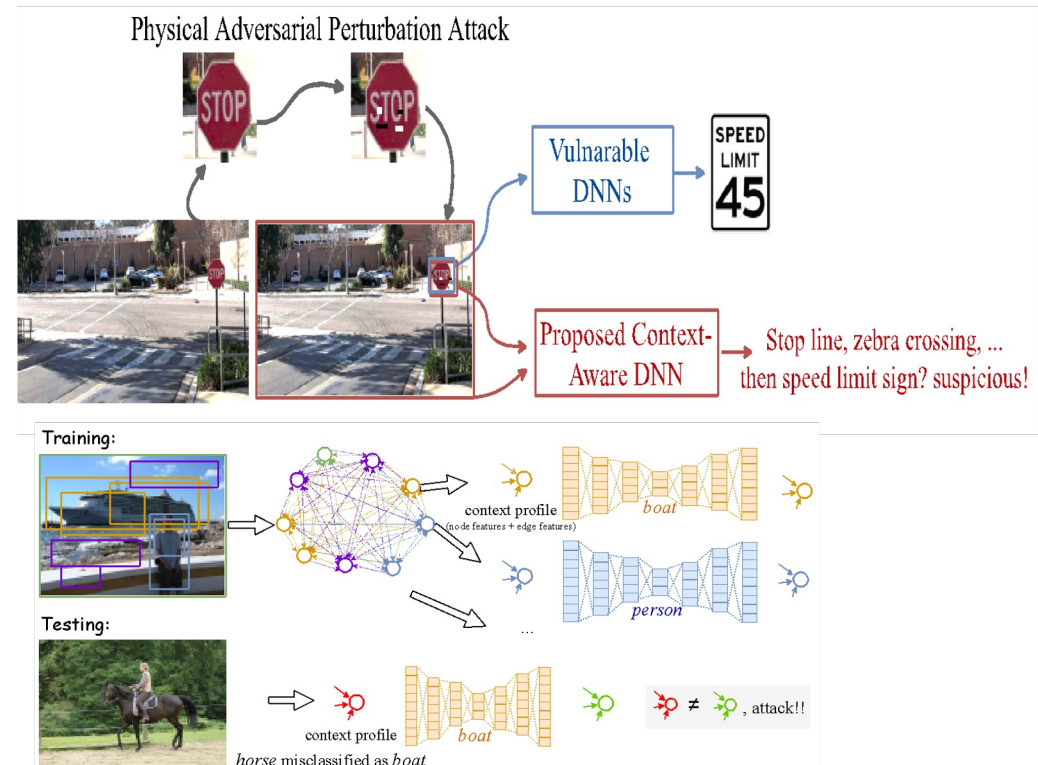
- Primarily focus on the role of ML security and use of ML in security.
- Posters from students on specific projects.

## Subversion of ML models

- Adversarial ML has recently received a lot of attention.
- Small perturbations that an adversary can add to inputs can cause the model to make wrong inferences.
- Primarily related to images/videos.
- How to protect inferences made in models deployed in nextG?
- Are over the air attacks possible ?
  - Key challenge seems to be synchronization
  - Still possible to cause wrong conclusions

## Can context help ?

- Account for relationships across features.
- For example, in the case of stop signs, there are likely to be crosswalks, etc. that co-occur.
- Similar relationships exist between packet fields, between temporal series of packets (TCP)
- Look for inconsistencies!
- However, it is possible for the attacker to launch context-aware attacks
  - Much more effective than traditional attacks on images/video
  - Whether context can help in protecting models used in networks/nextG is an open question.



## Model poisoning is a real issue

- Training data likely to come from users
- The model may need to be refined online (dynamics make it hard to deploy pre-trained models that are static).
- Bots could target misclassifying models -- can be of significant impact
  - For example, autonomous cars may depend on inferences from such models (both from sensors on board and outside)
  - Compromise of any model can result in catastrophic effects.
- How to make sure that online data that is received is trustworthy and usable to refine/retrain models?

## Using ML to help assess problems

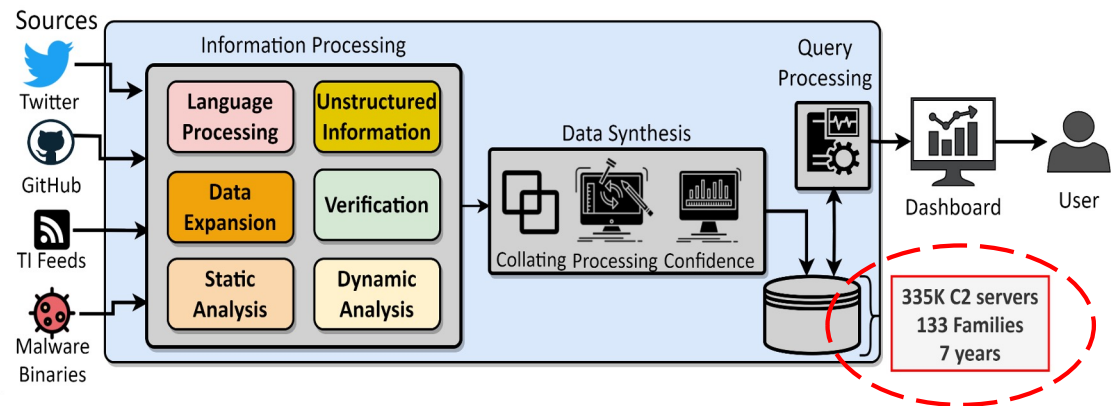
- Program analysis can provide determinism – but is often either complex (e.g., model checking) or imprecise (e.g., static analysis has a lot of false positives).
- When to apply what ? Can ML guide the application of the correct technique (e.g., modularize interaction related code that requires certain types of safety guarantees) ?
- ORAN → code can become very complex – different vendors will contribute
  - Understanding and protecting interactions between code is not a trivial exercise.
  - New types of issues beyond what is extensively studied by the security community (e.g., deadlocks as opposed to out of bound memory access)
  - Benefits of flexibility should not be undermined by security problems
  - Need for principled ways to incorporate ML into testing (e.g., fuzzing) or to guide program analysis methods.
- Prioritize easy to find bugs for fixing (e.g., using automated patches), while deferring more complex (hard to find) bugs for offline analysis (isolation of components needing such analysis) ?

# A glimpse into our network security work : C2Store

<https://c2store.github.io/>

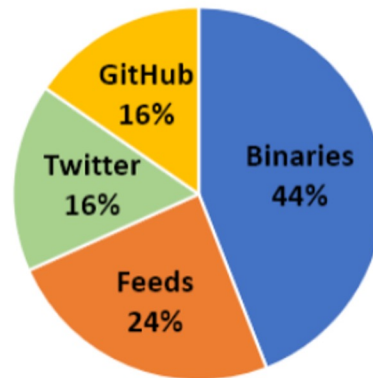
## Key Contributions

- #1: Identify untapped sources (GitHub, Twitter)
- #2: Develop methods to efficiently mine these untapped sources
- #3: Synthesize information to create C2 complete server profile



## Scope and Evaluation

- **Ground truth:** malicious if 5+ AV engines in VirusTotal
- **Precision:**
  - a) Twitter: 97%
  - b) GitHub: 94%



Source	Initial Step 1	Dedup Step 2	Filter Step 3	Final Step 4
Binaries	238,746	187,578	167,821	148,003
Feeds	142,669	106,053	95,238	81,481
Twitter	69,193	57,762	56,424	54,731
GitHub	62,870	56,708	54,874	51,752
Total	513,478	408,101	374,357	335,967

Our social-media-based sources provide significant & correct information.





## ML can help in our future work here

- Training models based on data on C2 store.
- Using those to detect active C2 servers – based on profiles.
- How to use reinforcement learning to probe C2 servers during the active detection phase?

Thank you