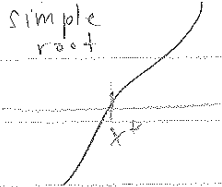


## §6.3 Sensitivity & Conditioning

Solution to optimization problem inherently more sensitive than root finding

**K ROOT FINDING**

simple root



$$K = \frac{1}{|f'(x^*)|}$$

$$\text{back. err} \leq K \text{ forw. err.}$$

$$f(\hat{x}) \leq \epsilon \Rightarrow$$

$$|\hat{x} - x^*| \leq K\epsilon = \frac{\epsilon}{|f'(x^*)|}$$

**K optimiz**

$$f(\hat{x}) = f(x^* + h) = f(x^*) + f'(x^*)h + \frac{1}{2}f''(x^*)h^2 + O(h^3)$$

$$f'(x^*) = 0 \quad (x^* \text{ is a minimum})$$

$$\Rightarrow f(x^* + h) \approx f(x^*) + \frac{1}{2}f''(x^*)h^2$$

$$\text{Then } |f(\hat{x}) - f(x^*)| \leq \epsilon \Rightarrow h \leq$$

$$\sqrt{\frac{2\epsilon}{f''(x^*)}}$$

if  $\epsilon = \epsilon_{\text{mach}}$ , error  $\sqrt{\epsilon_{\text{mach}}}$

Solution can be computed to only about 1/2 digits

Min analogous to multiple root.

Keep in mind when selecting error tolerance

If  $f'(x)$  available

Can directly solve  $f'(x) = 0$

$$K = \frac{1}{|f''(x^*)|}$$

$$|f'(\hat{x})| \leq \epsilon \Rightarrow |\hat{x} - x^*| \leq \frac{\epsilon}{|f''(x^*)|}$$

# §6.4 Optimization in 1D

- 1D { • important in own right  
 • subprob in higher D

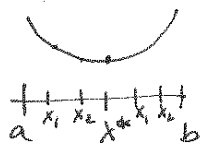
## Bracketing

(root: sign change)

$f: \mathbb{R} \rightarrow \mathbb{R}$  unimodal on  $[a, b]$

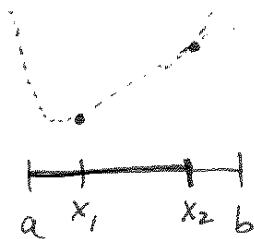
•  $\exists x^* \in [a, b]$  s.t.  $f(x^*) = \min$

•  $x_1 < x_2$   $\Rightarrow$   $x_1 < x_2 < x^*$   $\Rightarrow f(x_1) > f(x_2)$   $\Rightarrow$   $x^* < x_1 < x_2$   $\Rightarrow f(x_1) < f(x_2)$

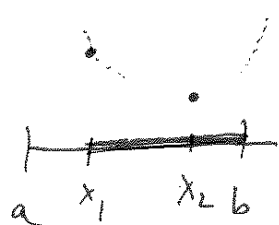


$f$  ~~is~~ strictly decreasing  $x \leq x^*$   
 $f$  strictly increasing  $x \geq x^*$

## §6.4.1 Golden Section Search

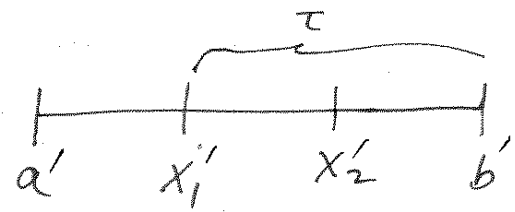
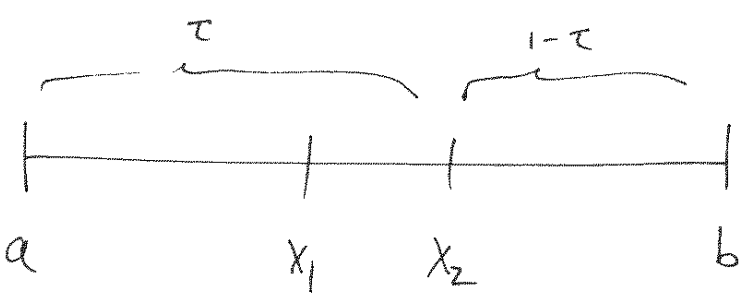
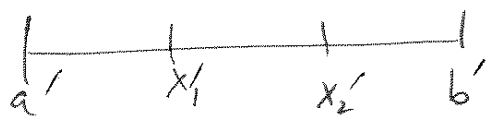


$f(x_1) < f(x_2) \Rightarrow$  discard  $(x_2, b]$   
 $[a, x_2]$



$f(x_1) > f(x_2) \Rightarrow$  discard  $[a, x_1)$   
 $[x_1, b]$

Next iteration: compute one new function evaluation.  
 Reduce length by same fraction each iteration.



$$\tau^2 = 1 - \tau$$

$$\tau^2 + \tau - 1 = 0$$

$$\tau = \frac{-1 + \sqrt{5}}{2}$$

golden ratio

$$\frac{\sqrt{5}-1}{2} \approx 0.618 = \text{"golden ratio"}$$

- length of new interval is  $\tau$  x prev. interval

$$l^{k+1} = \tau l^k$$

allows us to compute only 1 new function eval per iter.

- safe for unimodal functions

- slow convergence

$$r = 1 \quad \text{linear}$$

$$C \approx 0.618$$

- harder to find starting interval (than for root finding)

$$[a, b]$$

$$x_1 = a + (1-\tau)(b-a)$$

$$x_2 = a + \tau(b-a)$$

$$f_1 = f(x_1)$$

$$f_2 = f(x_2)$$

while  $(b-a < \epsilon)$

if  $f_1 > f_2$ , discard  $[a, x_1)$

$$a \leftarrow x_1$$

$$x_1 \leftarrow x_2 = (a + (1-\tau)(b-a))$$

$$x_2 = a + \tau(b-a)$$

$$f_1 = f_2, f_2 = f(x_2)$$

else  $f_1 < f_2$ , discard  $(x_2, b]$

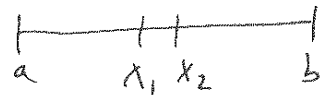
$$b \leftarrow x_2$$

$$x_2 \leftarrow x_1 = (a + \tau(b-a))$$

$$x_1 = a + (1-\tau)(b-a),$$

$$f_2 = f_1, f_1 = f(x_1)$$

end



### § 6.4.3 | Newton's Method

### LECTURE 11 |

local quadratic approx. find min of quadratic.  
(or find root of deriv.)

$$f(x+h) \approx f(x) + hf'(x) + \frac{h^2}{2} f''(x)$$

differentiate w.r.t.  $h$ , set to 0

$$f'(x) + hf''(x) = 0.$$

$$\Rightarrow h = \frac{-f'(x)}{f''(x)}$$

$x_0$   
for  $k=1, 2, \dots$

$$x_{k+1} = x_k - \frac{f'(x_k)}{f''(x_k)}$$

Newton's Method on  
 $f'(x) = 0$ .

end

- needs to be started near min
- may converge to max or inflection pt., or fail
- $f'$  hard to find
- $f''$  also needed — worse.
- use secant type method to replace 2nd deriv. w. first derivatives
- could also replace  $f'$  w/ function eval.

### § 6.4.4 | Sateguarded Methods

hybrid methods.

e.g. successive parabolic interpolation  
+ golden section search

# §6.5 Unconstrained Optimization

Multi-dimensional.

## §6.5.2 Steepest Descent Method

$-\nabla f(x)$  direction of steepest descent (locally)

potent. useful direction to move  
but step size ?

Define

$$\phi(\alpha) = f(\vec{x} + \alpha \vec{s})$$

"line search"  
use a 1D solver.

→ one-dimensional problem

$$\vec{s} = -\nabla f$$

"steepest descent"  
method"

$x_0$  = initial guess

for  $k = 0, 1, 2, \dots$

$$\vec{s}_k = -\nabla f(x_k)$$

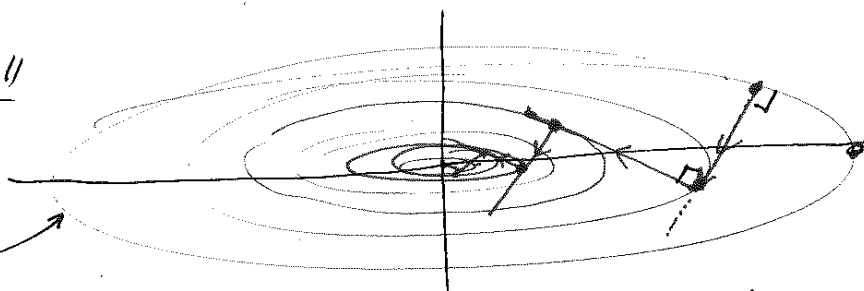
choose  $\alpha_k$  to minimize  $f(x_k + \alpha \vec{s}_k)$  "line search"

$$x_{k+1} = x_k + \alpha_k \vec{s}_k$$

end

- always makes progress, but iterates can zigzag.
- linear conv, w/ factor arbitrarily close to 1.

### Example 6.11



$$f(x) = 0.5x_1^2 + 2.5x_2^2$$

$$\nabla f = \begin{pmatrix} x_1 \\ 5x_2 \end{pmatrix}$$

$$\vec{x}_0 = \begin{pmatrix} 5 \\ 1 \end{pmatrix}$$

$$1D \text{ opt.} \Rightarrow \alpha_0 = 1/3$$

$$\vec{x}_1 = \vec{x}_0 + \frac{1}{3}\vec{s}_0 = \begin{pmatrix} 5 \\ 1 \end{pmatrix} - \frac{1}{3}\begin{pmatrix} 5 \\ 5 \end{pmatrix} = \begin{pmatrix} 3.333 \\ -1.667 \end{pmatrix}$$

• stop when  $\|\nabla f\|$  small.

- contours where  $f = \text{constant}$
- gradient @  $\vec{x}$  normal to level set

- min occurs when  $\nabla f(\vec{x} + \alpha \vec{s}) \perp \vec{s}$