

Strang I.5 Orthogonal Matrices and Subspaces

1. Orthogonal vectors \vec{x} and \vec{y}

$$\vec{x} \cdot \vec{y} = \vec{x}^T \vec{y} = x_1 y_1 + x_2 y_2 + \dots + x_n y_n$$

$$\vec{x} \perp \vec{y} \iff \vec{x}^T \vec{y} = 0$$

(or if \vec{x}, \vec{y} complex, $\vec{x}^T \vec{y} = 0$; recall: $x = a + ib$
 $\bar{x} = a - ib$)

2. Orthogonal basis for a subspace:

$$\vec{v}_i^T \vec{v}_j = 0$$

orthonormal basis:

$$\vec{v}_i^T \vec{v}_j = 0 \quad \text{and} \quad \|\vec{v}_i\|^2 = 1$$

3. Orthogonal subspaces R and N

Every $\vec{x} \in R$ and $\vec{y} \in N$ satisfy $\vec{x}^T \vec{y} = 0$

Example, row space and nullspace

$$\begin{bmatrix} \text{---} a_1^* \text{---} \\ \text{---} a_2^* \text{---} \\ \vdots \\ \text{---} a_n^* \text{---} \end{bmatrix} \begin{bmatrix} | \\ x \\ | \end{bmatrix} = \begin{bmatrix} | \\ 0 \\ | \end{bmatrix}$$

$$a_i^* x = 0$$

4. Tall, thin matrices Q with orthonormal columns : $Q^T Q = I$

$$Q^T Q = \begin{bmatrix} \text{---} & q_1^T & \text{---} \\ \text{---} & q_2^T & \text{---} \\ & \vdots & \\ \text{---} & q_n^T & \text{---} \end{bmatrix} \begin{bmatrix} | & | & & | \\ q_1 & q_2 & \dots & q_n \\ | & | & & | \end{bmatrix} = I_n$$

$\|Qx\|_2 = \|x\|_2$ because

$$\|Qx\|_2^2 = (Qx)^T (Qx) = x^T Q^T Q x = x^T x = \|x\|_2^2$$

Q is tall & thin, i.e., $m > n$

$$Q Q^T \neq I_m$$

5. Orthogonal matrices

Square, with orthonormal columns

$$Q^T = Q^{-1}$$

$$Q^T Q = I \quad \text{and} \quad Q Q^T = I$$

columns are an orthonormal basis for \mathbb{R}^n
rows " " " " " " "

Vector 2-norm

$$\|\vec{x}\|_2 = \sqrt{x_1^2 + x_2^2 + \dots + x_n^2} = \sqrt{\vec{x}^T \vec{x}}$$

$$\vec{x}^T \vec{x} = \|\vec{x}\|_2^2$$

Norm properties :

1. $\|\alpha \vec{x}\| = |\alpha| \|\vec{x}\|$

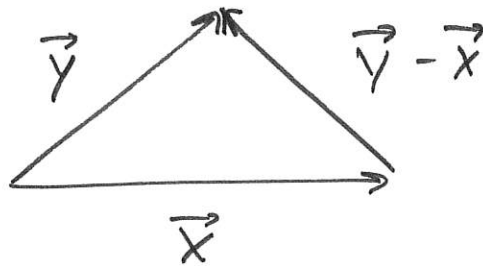
2. $\|\vec{x} + \vec{y}\| \leq \|\vec{x}\| + \|\vec{y}\|$

subadditive
or
triangle ineq.

3. $\|\vec{x}\| = 0 \iff \vec{x} = \vec{0}$

1. Orthogonal vectors


triangle



$$\begin{aligned}\|\vec{y} - \vec{x}\|_2^2 &= (\vec{y} - \vec{x})^T (\vec{y} - \vec{x}) = \vec{y}^T \vec{y} - \vec{x}^T \vec{y} - \vec{y}^T \vec{x} + \vec{x}^T \vec{x} \\ &= \|\vec{y}\|_2^2 + \|\vec{x}\|_2^2 - 2 \vec{x}^T \vec{y}\end{aligned}$$

Let $\|\vec{x}\| = a$, $\|\vec{y}\| = b$, $\|\vec{y} - \vec{x}\| = c$

$$c^2 = a^2 + b^2 - 2ab \cos \theta$$

right triangle:  $c^2 = a^2 + b^2$ (Pythagorean Theorem)

other triangles: (law of cosines)

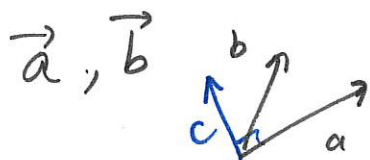
2. Orthogonal bases

Standard basis, $\hat{i}, \hat{j}, \hat{k}$, or $\vec{e}_1, \vec{e}_2, \vec{e}_3$

$$\begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix}, \begin{pmatrix} 0 \\ 1 \\ 0 \end{pmatrix}, \begin{pmatrix} 0 \\ 0 \\ 1 \end{pmatrix}$$

Every subspace of \mathbb{R}^n has an orthogonal

basis



$$\vec{c} = \vec{b} - \frac{\vec{a}^T \vec{b}}{\vec{a}^T \vec{a}} \vec{a} \quad \text{"Gram-Schmidt"}$$

3. Orthogonal Subspaces

row space $A \perp$ nullspace A

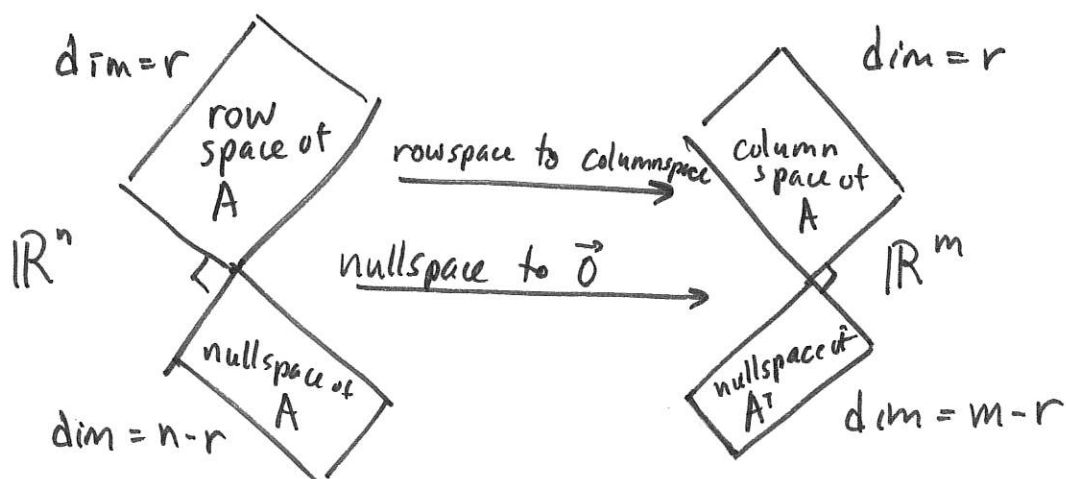
$$Ax = \begin{bmatrix} \text{---} a_1^* \text{---} \\ \text{---} a_i^* \text{---} \\ \text{---} a_n^* \text{---} \end{bmatrix} \begin{bmatrix} | \\ x \\ | \end{bmatrix} = \begin{bmatrix} | \\ 0 \\ | \end{bmatrix}$$

columnspace $A \perp$ nullspace A^T

$$A^T y = \begin{bmatrix} \text{---} a_1^T \text{---} \\ \text{---} a_2^T \text{---} \\ \text{---} a_n^T \text{---} \end{bmatrix} \begin{bmatrix} | \\ y \\ | \end{bmatrix} = \begin{bmatrix} | \\ 0 \\ | \end{bmatrix}$$

The Singular Value Decomposition, SVD, finds orthonormal bases $\vec{v}_1, \dots, \vec{v}_r$ for the row space of A , and $\vec{u}_1, \dots, \vec{u}_r$ for the column space of A .

Also, $Av_1 = \sigma_1 u_1, Av_2 = \sigma_2 u_2, \dots, Av_r = \sigma_r u_r$



4. Tall, thin Q w/ orthonormal columns: $Q^T Q = I$

Ex.

$$Q_1 = \frac{1}{3} \begin{bmatrix} 2 \\ 2 \\ -1 \end{bmatrix}, \quad Q_2 = \frac{1}{3} \begin{bmatrix} 2 & 2 \\ 2 & -1 \\ -1 & 2 \end{bmatrix}, \quad Q_3 = \begin{bmatrix} 2 & 2 & -1 \\ 2 & -1 & 2 \\ -1 & 2 & 2 \end{bmatrix}$$

$$Q_1^T Q_1 = I_1$$

$$Q_2^T Q_2 = I_2$$

$$Q_3^T Q_3 = I_3$$

$$Q_1 Q_1^T \neq I_3$$

$$Q_2 Q_2^T \neq I_3$$

$$Q_3 Q_3^T = I_3$$

Let $P = Q Q^T$ Projector

P is a "projection" \iff P idempotent

$$P^2 = P P = Q \underbrace{Q^T Q}_{I} Q^T = Q Q^T = P \quad \checkmark$$

If furthermore $P = P^T$ (symmetric),

then P is an orthogonal projector

Proof: $Px \perp (I-P)x \quad \forall x \iff P = P^T$

$$\implies Px \perp (I-P)x \Rightarrow x^T P^T (I-P)x = 0 \Rightarrow x^T P^T x = x^T P^T P x$$

$$\Rightarrow P^T = P^T P \Rightarrow \langle \text{transpose} \rangle P = P^T P = P^T \quad \checkmark$$

$$\iff P = P^T \Rightarrow x^T P x = x^T P^T x \Rightarrow x^T P x = x^T P^T P x$$

Example 1

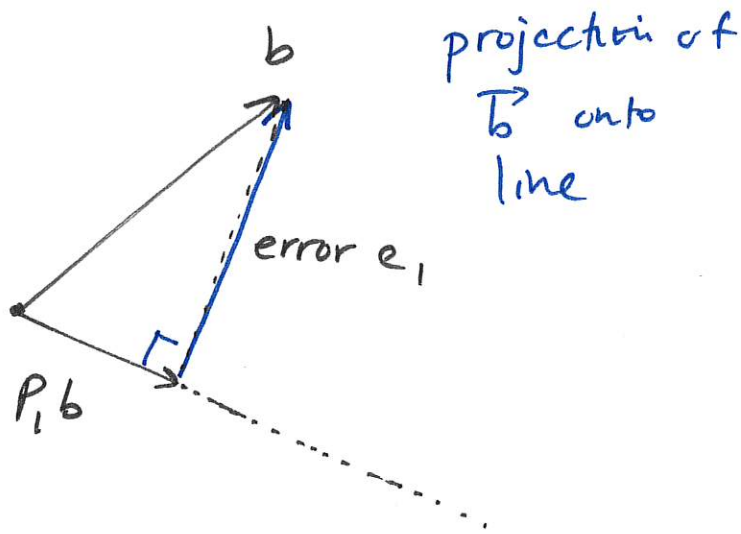
$$\vec{b} = \begin{pmatrix} 3 \\ 3 \\ 3 \end{pmatrix}$$

$$P_1 \vec{b} = Q_1 Q_1^T \vec{b}$$

$$Q_1 Q_1^T \vec{b} = \frac{1}{3} \begin{pmatrix} 2 \\ 2 \\ -1 \end{pmatrix} \frac{1}{3} \begin{pmatrix} 2 \\ 2 \\ -1 \end{pmatrix} \vec{b} = \begin{pmatrix} 2 \\ 2 \\ -1 \end{pmatrix}$$

$$e_1 = (I - P_1) \vec{b} = (I - Q_1 Q_1^T) \vec{b} = \begin{pmatrix} 3 \\ 3 \\ 3 \end{pmatrix} - \begin{pmatrix} 2 \\ 2 \\ -1 \end{pmatrix} = \begin{pmatrix} 1 \\ 1 \\ 4 \end{pmatrix}$$

$$\|e_1\|_2 = \sqrt{18}$$



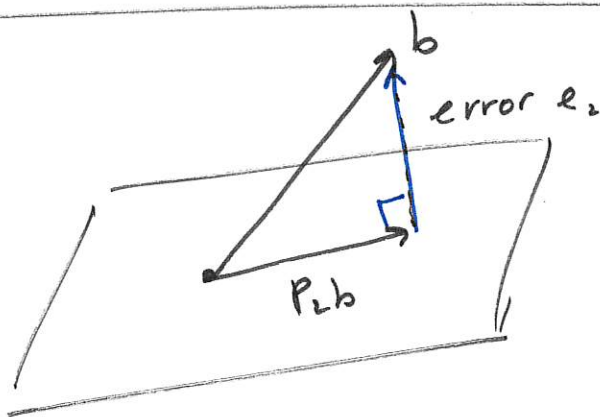
$$P_2 \vec{b} = Q_2 Q_2^T \vec{b}$$

$$P_2 \vec{b} = \frac{1}{9} \begin{pmatrix} 2 & 2 \\ 2 & -1 \\ -1 & 2 \end{pmatrix} \begin{pmatrix} 2 & 2 & -1 \\ 2 & -1 & 2 \end{pmatrix} \begin{pmatrix} 3 \\ 3 \\ 3 \end{pmatrix}$$

$$= \frac{1}{9} \begin{pmatrix} 2 & 2 \\ 2 & -1 \\ -1 & 2 \end{pmatrix} \begin{pmatrix} 9 \\ 9 \\ 9 \end{pmatrix} = \begin{pmatrix} 4 \\ 1 \\ 1 \end{pmatrix}$$

$$e_2 = \begin{pmatrix} 3 \\ 3 \\ 3 \end{pmatrix} - \begin{pmatrix} 4 \\ 1 \\ 1 \end{pmatrix} = \begin{pmatrix} -1 \\ 2 \\ 2 \end{pmatrix}$$

$$\|e_2\|_2 = \sqrt{9}$$



projection of \vec{b}
onto plane

Q. What is $P_3 \vec{b}$?

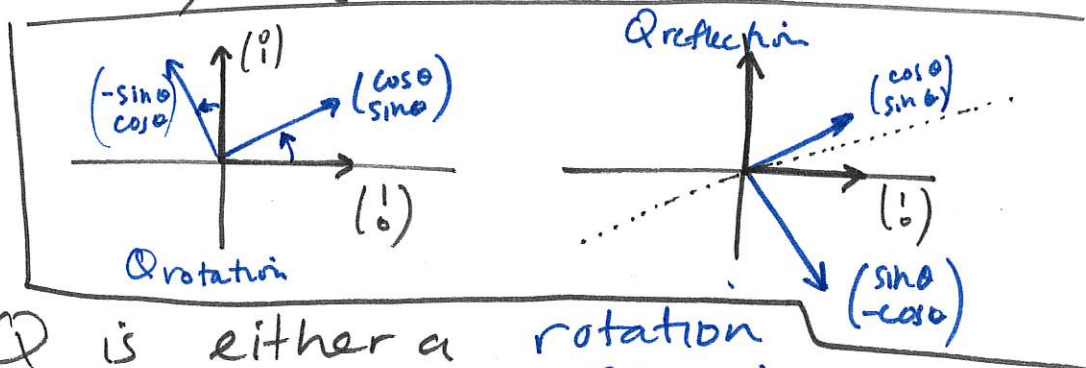
What is e_3 ?

5. Orthogonal Matrices

Q is square, $Q^{-1} = Q^T$

$$Q^T Q = I$$

$$Q Q^T = I$$



In 2D

Q is either a rotation or a reflection

$$Q_{\text{rotation}} = \begin{pmatrix} \cos \theta & -\sin \theta \\ \sin \theta & \cos \theta \end{pmatrix} = \text{CCW rotation by angle } \theta$$

$$Q_{\text{reflection}} = \begin{pmatrix} \cos \theta & \sin \theta \\ \sin \theta & -\cos \theta \end{pmatrix} = \text{reflection across the } \frac{\theta}{2} \text{-line}$$

Q_1, Q_2 orthogonal $\Rightarrow Q_1 Q_2$ orthogonal

Proof: $(Q_1 Q_2)^T (Q_1 Q_2) = Q_2^T Q_1^T Q_1 Q_2 = I$

reflection · reflection = rotation
 rotation · rotation = rotation
 rotation · reflection = reflection

} still true in \mathbb{R}^n

Orthogonal Basis = Orthogonal Axes in \mathbb{R}^n

$$Q = \begin{pmatrix} | & | & \dots & | \\ q_1 & q_2 & \dots & q_n \\ | & | & \dots & | \end{pmatrix}, \quad Q \text{ orthogonal}$$

$$\forall v \in \mathbb{R}^n$$

$$\vec{v} = \alpha_1 \vec{q}_1 + \alpha_2 \vec{q}_2 + \dots + \alpha_n \vec{q}_n \quad (*)$$

How to find α_k ?

$$\begin{aligned} \vec{q}_k^T \vec{v} &= \alpha_1 \vec{q}_k^T \vec{q}_1 + \alpha_2 \vec{q}_k^T \vec{q}_2 + \dots + \alpha_n \vec{q}_k^T \vec{q}_n \\ &= \alpha_k \end{aligned}$$

$$(*) \Rightarrow \vec{v} = Q \begin{pmatrix} \alpha_1 \\ \alpha_2 \\ \vdots \\ \alpha_n \end{pmatrix}$$

So

$$Q^T \vec{v} = Q^T Q \begin{pmatrix} \alpha_1 \\ \alpha_2 \\ \vdots \\ \alpha_n \end{pmatrix} = \begin{pmatrix} \alpha_1 \\ \alpha_2 \\ \vdots \\ \alpha_n \end{pmatrix}$$

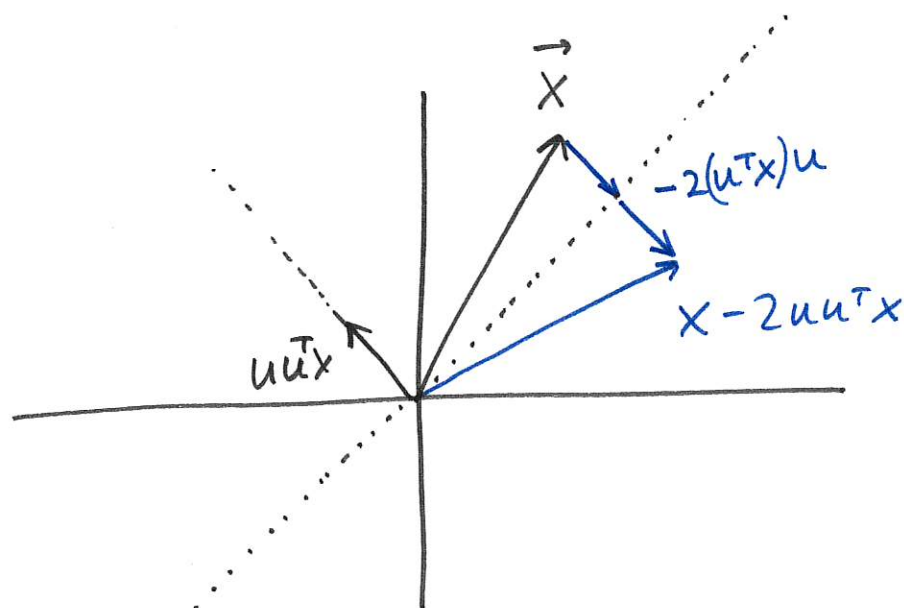
Householder Reflections

\vec{u} unit vector

$$H = I - 2uu^T$$

H symmetric: $H^T = I - 2uu^T \quad \checkmark$

H orthogonal: $H^2 = (I - 2uu^T)(I - 2uu^T)$
 $= I - 4uu^T + 4uu^Tuu^T$
 $= I - 4uu^T + 4uu^T = I$



Note: $\bullet Hu = (I - 2uu^T)u = u - 2uu^T u$
 $= u - 2u = -u$

\bullet for $v \perp u$, $Hv = (I - 2uu^T)v = v$