

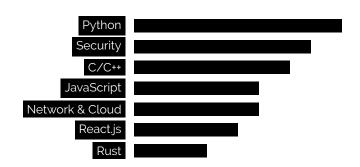


WHO AM I?

I love cool things that can make people life easier. I like things deterministic and quantifiable. I believe there are still lots of interesting things that could be discovered to improve our quality of life. Technology can change everything!

INTERESTED POSITION

Research or Engineer position for application or system security. Vulnerability discovering or analyzing. I'm most interested in Rust, Network Security, and Multi-modal transformer.



PUBLICATIONS

2022 SymSan: Time and Space Efficient Concolic Execution via Dynamic Data-Flow Analysis

USENIX 2022

An efficient implementation for concolic execution based on dynamic data-flow analysis.

Concolic Execution / LLVM

2021 **Context-Aware Transfer Attacks for Object Detection**

AAAI 2022 Accepted

Black box attack generations utilizing context against object detectors.

Adversarial Machine Learning

2021 Exploiting Multi-Object Relationships for Detecting Adversarial Attacks in Complex Scenes

ICCV 2021 Accepted

An object detector agnostic pseudo-language based context consistency checker implemented

with BERT.

ML / BERT / Adversarial Machine Learning

2020 ADC: Adversarial attacks against object Detection that evade Context consistency checks

WACV 2022 Accepted

A joint-optimization based attack method to bypass context consistency check in object detection

Deep Neural Network.

ML / DNN / Adversarial Machine Learning

PROJECTS

2021 **Galaxy Gallery**

Web Backend for High Throughput BitTorrent Private Tracker.

ASGI / Python / FastAPI / Redis / MongoDB / MySQL

2021 Baidu CTF Auto-pwn (Qingdao)

Second place Write a framework that invoking, managing, and synchronizing fuzzing instance across multiple

machines

CTF / Auto-PWN / Fuzz / AFL++ / QSym / Python

2019 Video Game Plugin

A third-party game plugin for a MMO RPG game using remote thread injection.

Delphi / Hack / Reverse Engineer

2019 UCR MFA Passcode auto-filler github.com/mingjun97/ucr_mfa_crx

A browser extension to help user fill the MFA code on their trusted browser without required look-

ing for their mobile phones.

Chrome Extension / Javascript / Security

2019 YTMDesktop github.com/ytmdesktop/ytmdesktop

Collaborator A third-party native desktop application for Youtube Music.

Javascript / node.js / Electron

2019 PASK github.com/mingjun97/pask

A dummy MMORPG GAME based on Serverless Computation for illustration purpose. This work

is implemented on AWS.

Python / AWS / Socket.io / Javascript

2019 Volunteer Service Management System github.com/HUST-CA/voluntary_service_team

A work ticket management system integrated with SMS channel.

Online: https://nservice.hustca.com

Python / Socket.io / Javascript / React.js

2018 DarkGenius github.com/DarkSpiritLab

An IP discovering tools for the website deployed in Tor Network. We customized the vanilla Tor

Agent to make it works as a honey pot agent. Works in our virtual environment.

Docker / C++ / RabbitMQ / React.js / Python Third Prize of National(China) College Student Information Security Competition

EDUCATION

2019 - 2024 Doctor of Philosophy, Computer Science University of California, Riverside

Present Advisor: Chengyu, Song

2018 – 2019 Exchange Student, Computer Science University of California, Riverside

2017 Summer Program National University of Singapore

The Dark Art: Attack and Defence

2015 - 2019 Bachelor's Degree, Information Security Huazhong University of Science and Technology

I used to class president for 3 years.

TEACHING

2021 Fall **Teaching Assistant**

2022 Spring Lab instructor for the Design of Operating Systems

NON PROFIT

2016 – 2018 Computer Association of Huazhong University of Science and Technology (HUSTCA)

I used to Chairman of HUSTCA and the Manager of Volunteer Computer Repair Service Team of

HUSTCA and have been serving more than 300 laptops in my term.

LANGUAGES HOBBIES

Chinese - native Hack

English - proficient Electronic product

Swim