

# **CS 250 Software Security**

Automatic Exploit Generation

# An Example of Stack Overflow

```
1 int main(int argc, char **argv) {
2     int skfd;          /* generic raw socket desc.    */
3     if(argc == 2)
4         print_info(skfd, argv[1], NULL, 0);
5     ...
6     static int print_info(int skfd, char *ifname, char *args[], int count)
7     {
8         struct wireless_info info;
9         int rc;
10        rc = get_info(skfd, ifname, &info);
11    ...
12    static int get_info(int skfd, char *ifname, struct wireless_info * info
13    ) {
14        struct iwreq wrq;
15        if(iw_get_ext(skfd, ifname, SIOCGIWNAME, &wrq) < 0) {
16            struct ifreq ifr;
17            strcpy(ifr.ifr_name, ifname); /* buffer overflow */
18        ...
19    }
```

Figure 1: Code snippet from Wireless Tools' iwconfig.

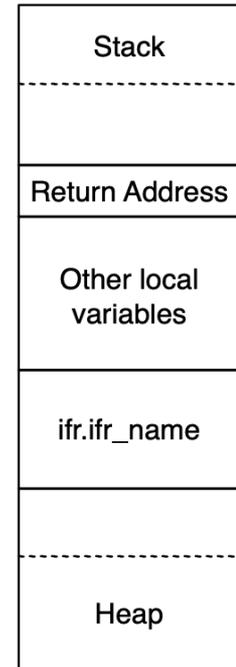


Figure 2: Memory Diagram

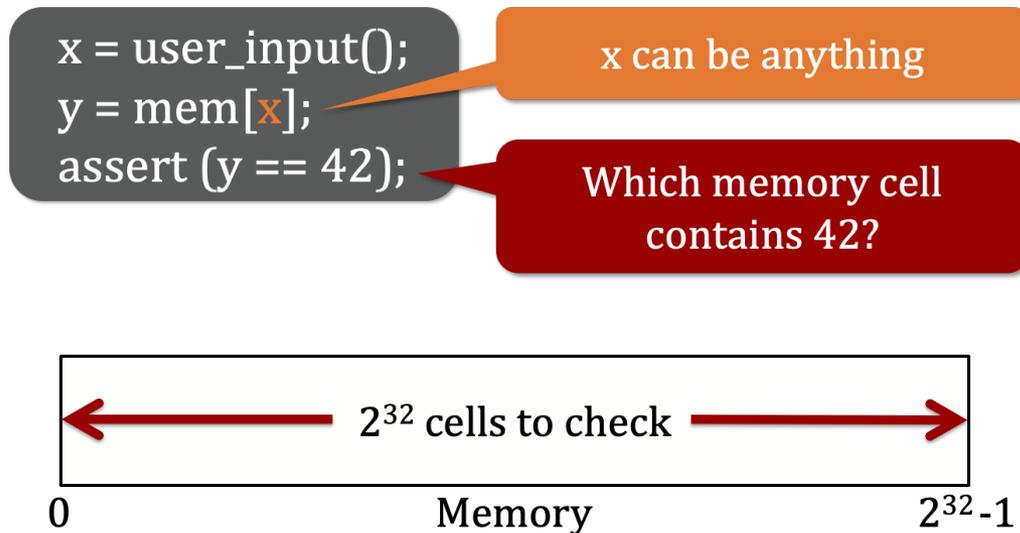
# Constructing a Simple Exploit for Stack-based Overflow



- Try to find an execution trace that would allow you to control the program counter
  - Perform symbolic execution, and check if PC is symbolic
- In the exploitable state (right before jump to the symbolic PC), find a location to inject your shellcode
  - Search the virtual memory for a sequence of continuous symbolic bytes that is large enough to fit the shellcode
- Set the symbolic PC to the location of shellcode
- Query the solver for the following constraints:
  - For  $i$  from 0 to `shellcode_size`: `shellcode_location[i] = shellcode[i]`
  - `Symbolic_PC = shellcode_location`
  - Path Predicate

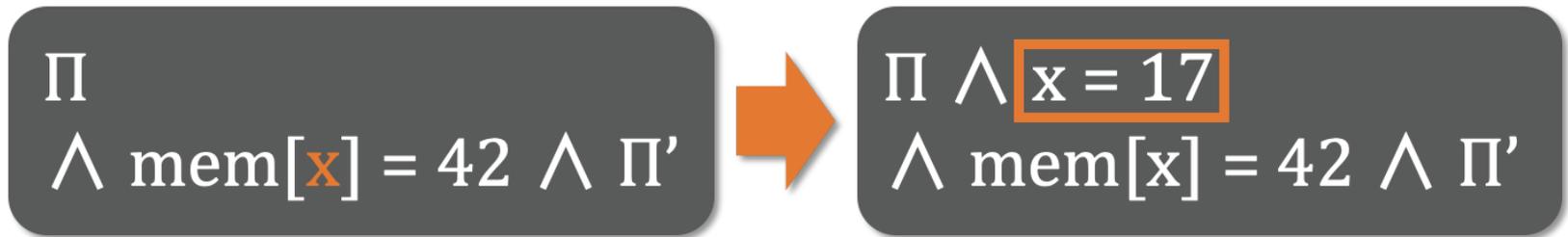
# Challenges

- > Symbolic execution is slow
  - > We have talked about fast concolic execution
- > Transformation over input
  - > Especially table lookup (e.g., isspace, isalpha, toupper, tolower, mbtowc)



# Symbolic Memory Index is Hard to Handle

## › Method 1: Concretization



✓ Solvable

✗ Exploits

# Symbolic Memory Index is Hard to Handle

- ▶ Method 2: Fully Symbolic

$$\Pi \wedge \text{mem}[x] = 42 \wedge \Pi'$$



$$\Pi \wedge \text{mem}[x] = 42$$

$$\wedge \text{mem}[0] = v_0 \wedge \cdots \wedge \text{mem}[2^{32}-1] = v_{2^{32}-1}$$

$$\wedge \Pi'$$

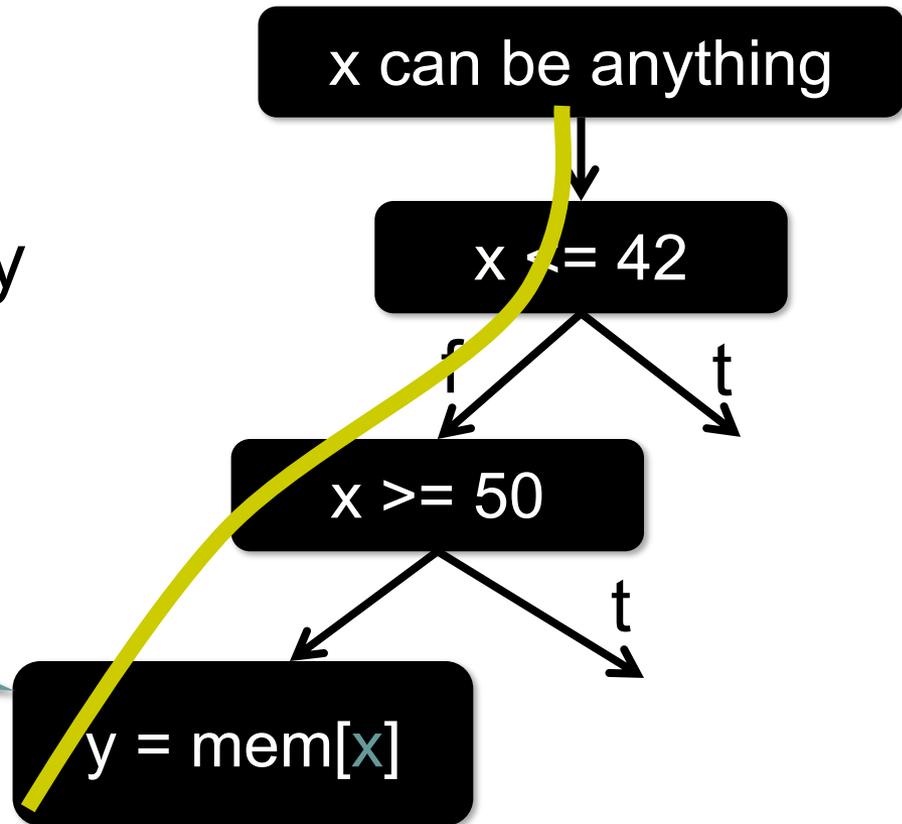
✗ Solvable

✓ Exploits

# Mayhem's Solution

Path predicate ( $\Pi$ )  
constrains *range*  
of symbolic memory  
accesses

$\Pi \sqsubseteq 42 < x < 50$



Use symbolic execution state to:

**Step 1:** Bound memory addresses referenced

**Step 2:** Make search tree for memory address values

# Step 1 — Find Bounds

mem[x & 0xff]



Lowerbound = 0, Upperbound = 0xff

1. Value Set Analysis<sup>1</sup> provides initial bounds
  - Over-approximation
2. Query solver to refine bounds

# Step 2 — Index Search Tree Construction

$y = \text{mem}[x]$

ite(  $x < 2$ ,  
left, right )

ite(  $x < 3$ ,  
left, right )

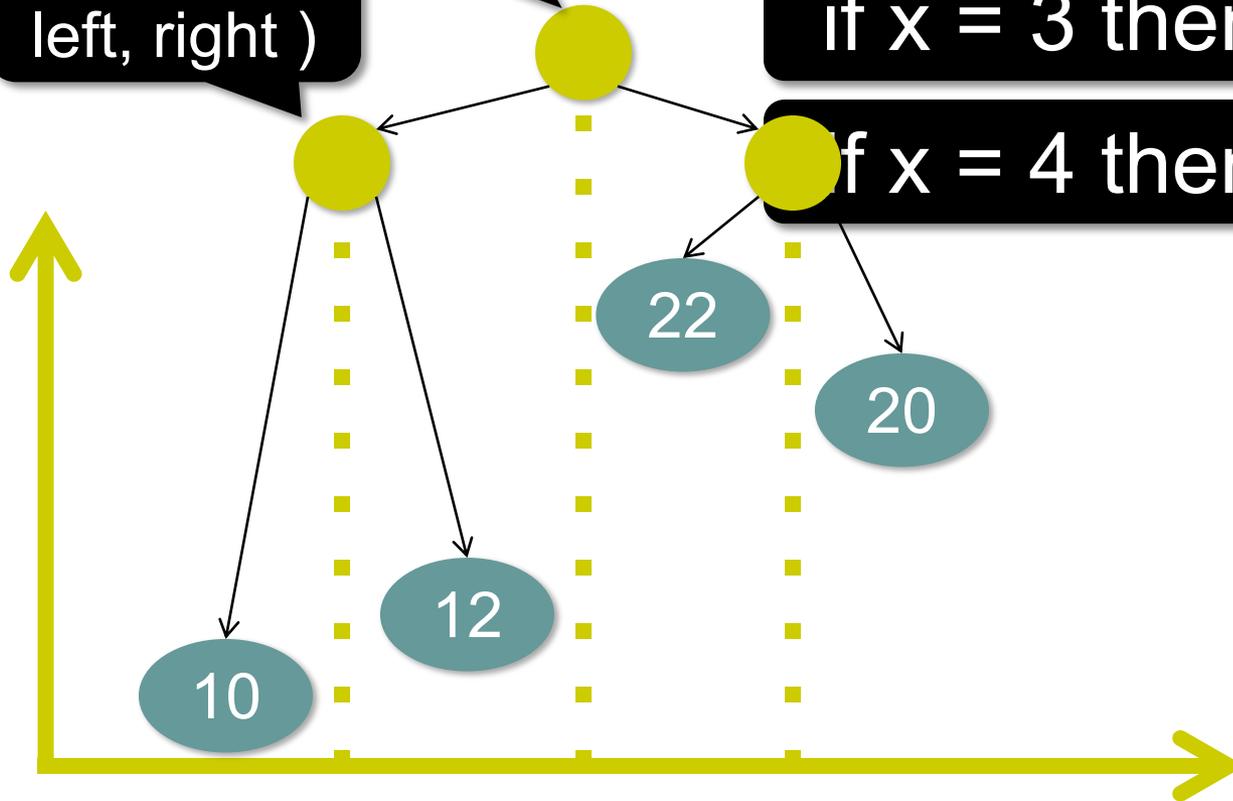
if  $x = 1$  then  $y = 10$

if  $x = 2$  then  $y = 12$

if  $x = 3$  then  $y = 22$

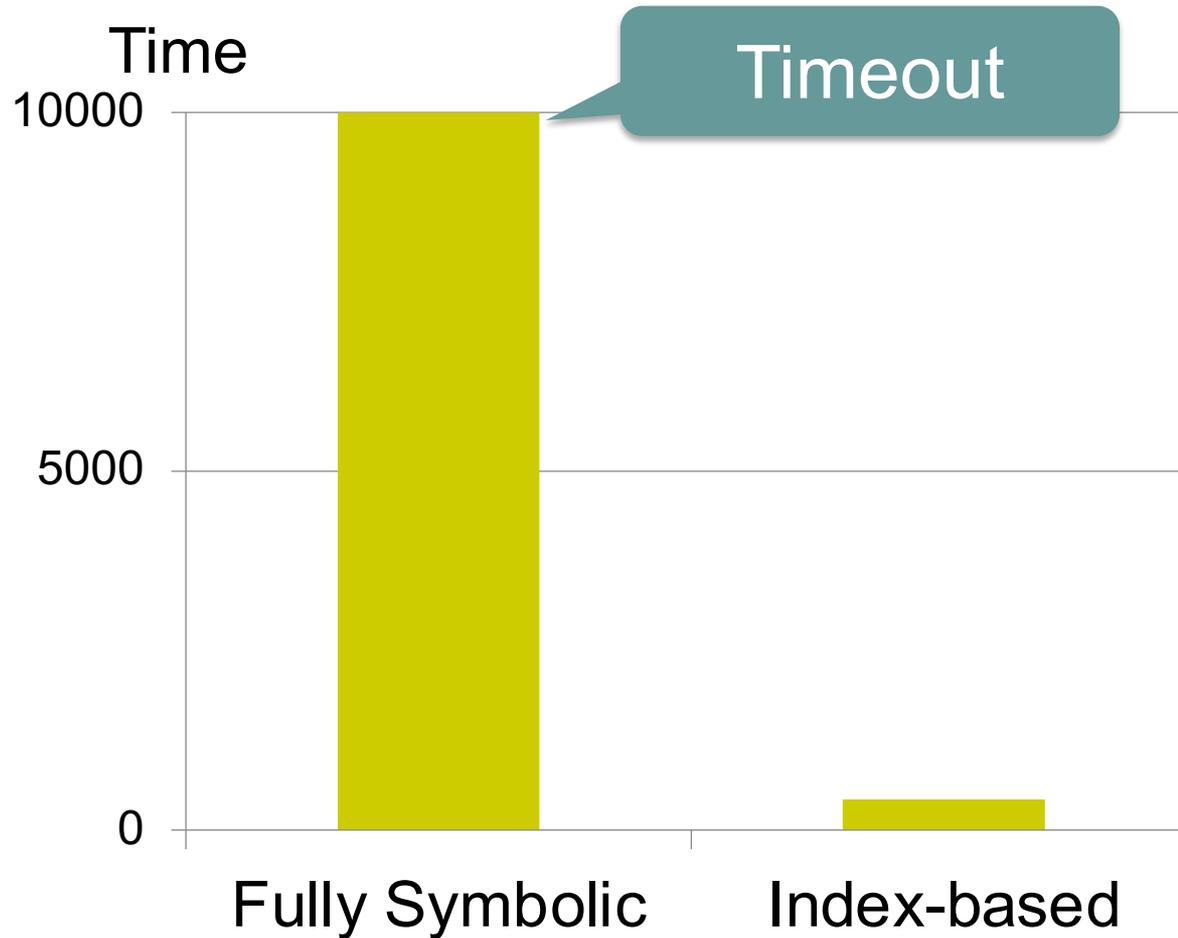
if  $x = 4$  then  $y = 20$

Memory  
Value



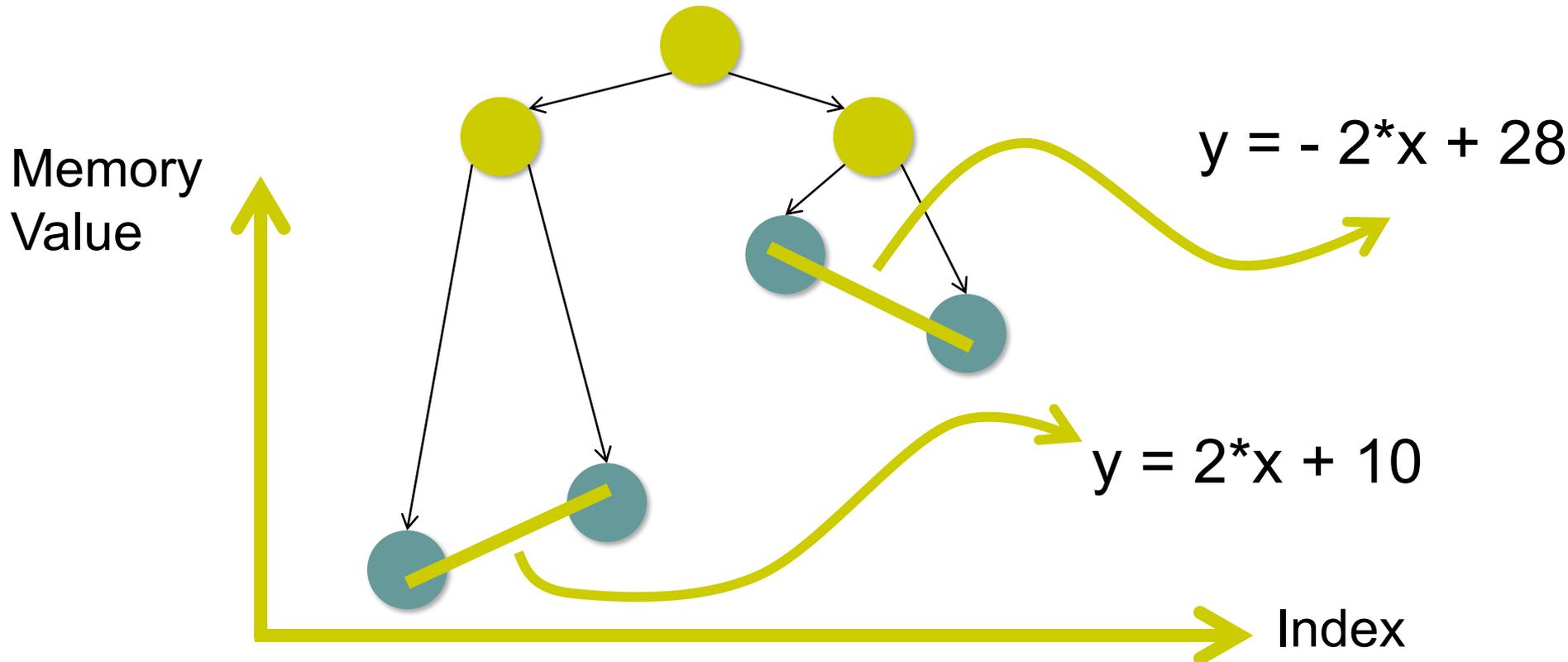
Index

# Fully Symbolic vs. Index-based Memory Modeling

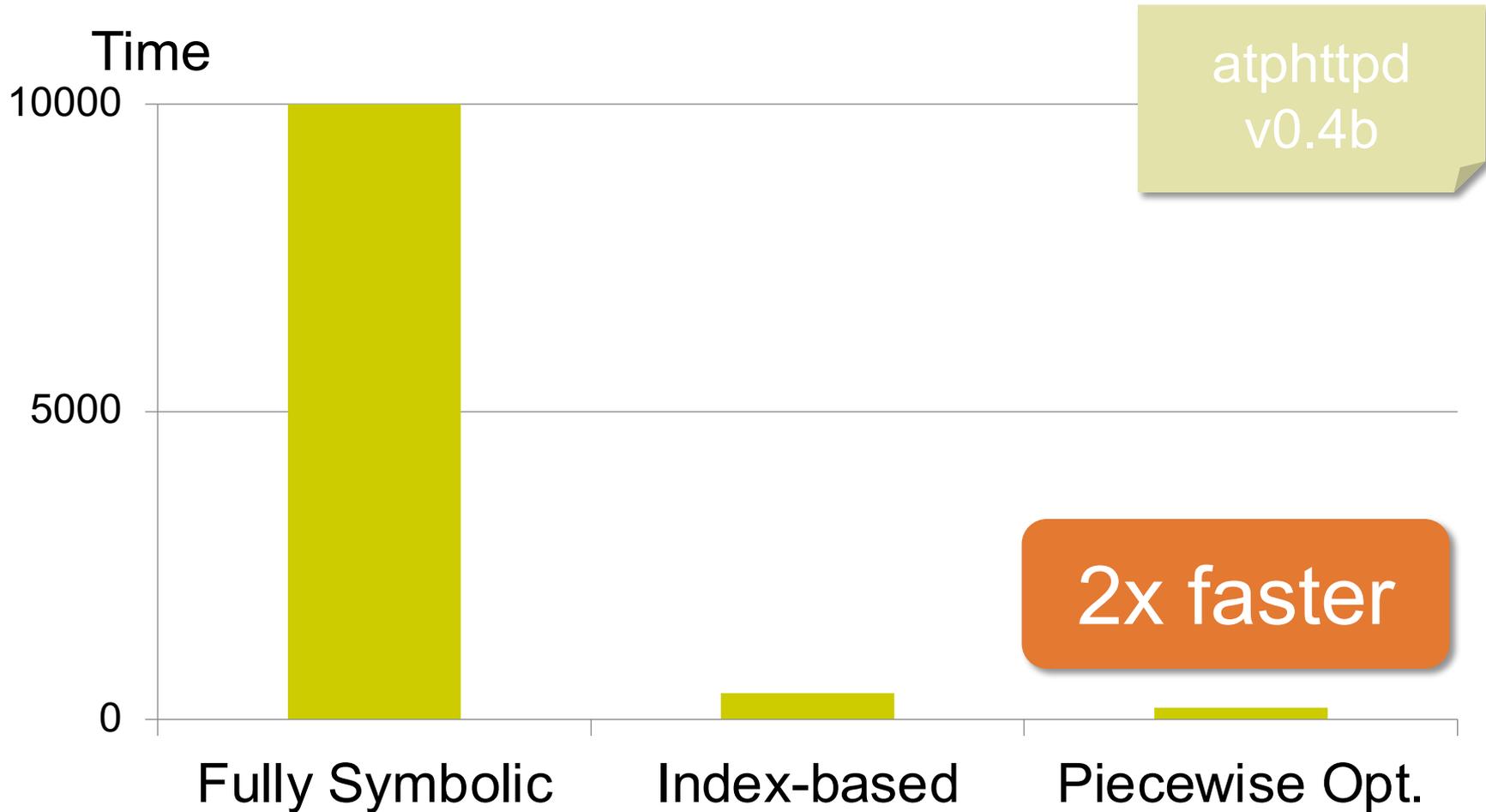


atphttpd  
v0.4b

# Index Search Tree Optimization: *Piecewise Linear Approximation*



# Piecewise Linear Approximation



# More Challenges



- ▶ Path predicate might be overly constrained
  - ▶ This path is not feasible, but a slightly different path is
  - ▶ Memory index concretization
  - ▶ Unsound concolic execution (concretize on complex cases)
  
- ▶ What about fuzzing?

# Such exploits are too simple/unrealistic!



- › Easily defeated by existing defense
  - › DEP: Data Execution Prevention
  - › ASLR: Address Space Layout Randomization
- › Bypass DEP: ROP (Return-Oriented Programming)
  - › <https://github.com/mantvydasb/RedTeaming-Tactics-and-Techniques/blob/master/offensive-security/code-injection-process-injection/binary-exploitation/rop-chaining-return-oriented-programming.md>
- › Bypass ASLR: Leverage information leakage
  - › Some register or memory at a relative position might already contain a useful address
  - › `mov [reg], esp, add [reg], esp`
- › How to fully automate it?
  - › Angrop: <https://github.com/angr/angrop>

# How to defend against control-flow hijacking exploits?



- ▶ Program Hardening (will be discussed later)
  - ▶ Control-Flow Integrity
  - ▶ Shadow Stack
  - ▶ Control Pointer Integrity
  
- ▶ How to bypass these protections?
  - ▶ Data-oriented exploits.

# Automatic Generation of Data- Oriented Exploits

USENIX Security 2015

```
1 int server() {
2     char *userInput, *reqFile;
3     char *privKey, *result, output[BUFSIZE];
4     char fullPath[BUFSIZE] = "/path/to/root/";
5
6     privKey = loadPrivKey("/path/to/privKey");
7     /* HTTPS connection using privKey */
8     GetConnection(privKey, ...);
9     userInput = read_socket();
10    if (checkInput(userInput)) {
11        /* user input OK, parse request */
12        reqFile = getFileName(userInput);
13        /* stack buffer overflow */
14        strcat(fullPath, reqFile);
15        result = retrieve(fullPath);
16        sprintf(output, "%s:%s", reqFile, result);
17        sendOut(output);
18    }
19 }
```

**Code 1:** Vulnerable code snippet. String concatenation on line 14 introduces a stack buffer overflow vulnerability.

```

1  struct user_details { uid_t uid; ... } ud;
2  ...           //run with root uid
3  ud.uid = getuid(); //in get_user_info()
4  ...
5  vfprintf(...); //in sudo_debug()
6  ...
7  setuid(ud.uid); //in sudo_askpass()
8  ...

```

Code 3: Code snippet of sudo, setting uid to normal user id.

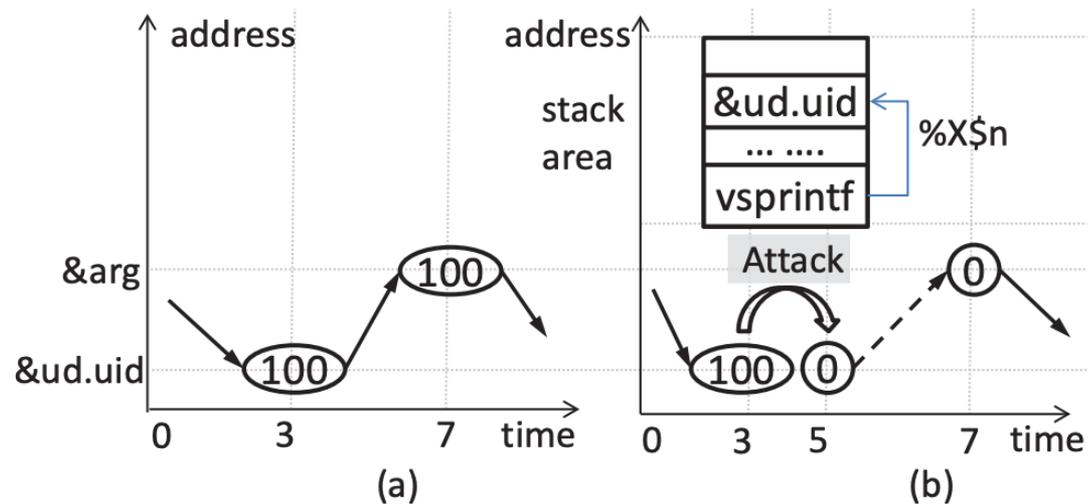


Figure 7: Stitch by complete memory address reuse of sudo. The dashed line is the new edge (single-edge stitch). An address of *ud.uid* exists on ancestor's stack frame, which is reused to overwrite *ud.uid*.

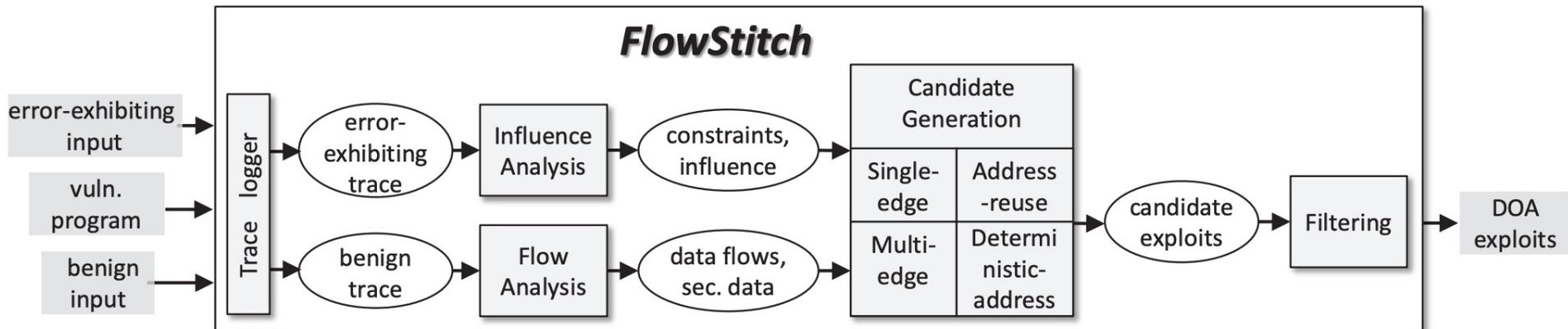
# A successful data-oriented exploit requires

- The exploit input satisfies the program path constraints to reach the memory error, create new edges and continue the execution to reach the target
- The instructions executed in the exploit must conform to the program's static control flow graph
- A data flow stitching problem

# Challenges

- ▶ Large search space for stitching
  - ▶ Many possible target variables
  
- ▶ Limited knowledge of memory layout.
  - ▶ How to bypass ASLR?
  
- ▶ Complex program path constraints
  - ▶ The exploit must satisfy all path constraints
  - ▶ Avoid invalid memory accesses

# How it works



# More Details

- ▶ Memory Error Influence Analysis
  - ▶ Use Symbolic Execution
- ▶ Security-Sensitive Data Identification
  - ▶ Specific syscalls/libc calls: printf, send, setuid, etc.
  - ▶ Program secret, permission flags
- ▶ Stitching Candidates
  - ▶ Path conditions reach memory error instructions
  - ▶ Path conditions continue to the target flow
  - ▶ Integrity of the control data

# More Thinking



- Exploit Generation vs. Vulnerability Discovery
  - Both are search problems
  - Exploit generation relies more on symbolic execution, but fuzzing is useful too
  - Vulnerability discovery uses both fuzzing and symbolic execution
  - Exploit generation is more directed
  - Vulnerability discovery can be directed or not.