

CS 202: Advanced Operating Systems

You can use sledge server for the course labs.

```
$ ssh -X username@sledge.cs.ucr.edu
```

To download xv6:

```
$ git clone https://github.com/mit-pdos/xv6-public.git
$ cd xv6-public
```

Links:

[xv6 book](#)

[xv6 indexed/cross referenced code](#)

To run XV6:

```
$ make qemu
```

If the mouse pointer gets stuck in the QEMU emulator window press:
Ctrl + Alt + G

To create a system call:

Make a system call “sys_hello” that call a kernel function that displays:
“Hello from the kernel space!”

To do that open the following files and add the line(s) with **//BR** comment:

In “**usys.S**”

```
26 SYSCALL(chdir)
27 SYSCALL(dup)
28 SYSCALL(getpid)
29 SYSCALL(sbrk)
30 SYSCALL(sleep)
31 SYSCALL(uptime)
32 SYSCALL(hello) //BR
33 |
```

In "syscall.h"

```
1 // System call numbers
2 #define SYS_fork 1
3 #define SYS_exit 2
4 #define SYS_wait 3
5 #define SYS_pipe 4
6 #define SYS_read 5
7 #define SYS_kill 6
8 #define SYS_exec 7
9 #define SYS_fstat 8
10 #define SYS_chdir 9
11 #define SYS_dup 10
12 #define SYS_getpid 11
13 #define SYS_sbrk 12
14 #define SYS_sleep 13
15 #define SYS_uptime 14
16 #define SYS_open 15
17 #define SYS_write 16
18 #define SYS_mknod 17
19 #define SYS_unlink 18
20 #define SYS_link 19
21 #define SYS_mkdir 20
22 #define SYS_close 21
23 #define SYS_hello 22 //BR
24
```

In "syscall.c"

```
79  
80 extern int sys_chdir(void);  
81 extern int sys_close(void);  
82 extern int sys_dup(void);  
83 extern int sys_exec(void);  
84 extern int sys_exit(void);  
85 extern int sys_fork(void);  
86 extern int sys_fstat(void);  
87 extern int sys_getpid(void);  
88 extern int sys_kill(void);  
89 extern int sys_link(void);  
90 extern int sys_mkdir(void);  
91 extern int sys_mknod(void);  
92 extern int sys_open(void);  
93 extern int sys_pipe(void);  
94 extern int sys_read(void);  
95 extern int sys_sbrk(void);  
96 extern int sys_sleep(void);  
97 extern int sys_unlink(void);  
98 extern int sys_wait(void);  
99 extern int sys_write(void);  
100 extern int sys_uptime(void);  
101 extern int sys_hello(void); //BR  
102
```

And

```

102
103 static int (*syscalls[])(void) = {
104     [SYS_fork]    sys_fork,|
105     [SYS_exit]   sys_exit,
106     [SYS_wait]   sys_wait,
107     [SYS_pipe]   sys_pipe,
108     [SYS_read]   sys_read,
109     [SYS_kill]   sys_kill,
110     [SYS_exec]   sys_exec,
111     [SYS_fstat]  sys_fstat,
112     [SYS_chdir]  sys_chdir,
113     [SYS_dup]    sys_dup,
114     [SYS_getpid] sys_getpid,
115     [SYS_sbrk]   sys_sbrk,
116     [SYS_sleep]  sys_sleep,
117     [SYS_uptime] sys_uptime,
118     [SYS_open]   sys_open,
119     [SYS_write]  sys_write,
120     [SYS_mknod]  sys_mknod,
121     [SYS_unlink] sys_unlink,
122     [SYS_link]   sys_link,
123     [SYS_mkdir]  sys_mkdir,
124     [SYS_close]  sys_close,
125     [SYS_hello]  sys_hello, //BR
126 };
127

```

In "sysproc.c"

```

92
93 // BR
94 int
95 sys_hello(void)
96 {
97     hello();
98     return 0;
99 }
100 // BR
101

```

In "proc.c"

```
483         cprintf(" %p", pc[i]);
484     }
485     cprintf("\n");
486 }
487 }
488 //BR
489 void
490 hello(void)
491 {
492     cprintf("\n\n Hello from the kernel space! \n\n");
493 }
494 //BR
```

In "defs.h"

```
104 //PAGEBREAK: 16
105 // proc.c
106 void        exit(void);
107 int         fork(void);
108 int         growproc(int);
109 int         kill(int);
110 void        pinit(void);
111 void        procdump(void);
112 void        scheduler(void) __attribute__((noreturn));
113 void        sched(void);
114 void        sleep(void*, struct spinlock*);
115 void        userinit(void);
116 int         wait(void);
117 void        wakeup(void*);
118 void        yield(void);
119 void        hello(void); //BR
120
121 // swtch.S
122 void        swtch(struct context**, struct context*);
123
```

In "user.h"

```

3
4 // system calls
5 int fork(void);
6 int exit(void) __attribute__((noreturn));
7 int wait(void);
8 int pipe(int*);
9 int write(int, void*, int);
10 int read(int, void*, int);
11 int close(int);
12 int kill(int);
13 int exec(char*, char**);
14 int open(char*, int);
15 int mknod(char*, short, short);
16 int unlink(char*);
17 int fstat(int fd, struct stat*);
18 int link(char*, char*);
19 int mkdir(char*);
20 int chdir(char*);
21 int dup(int);
22 int getpid(void);
23 char* sbrk(int);
24 int sleep(int);
25 int uptime(void);
26 int hello(void); //BR
27

```

Create “test.c” file in the home directory of “xv6-public”

```

#include "types.h"
#include "stat.h"
#include "user.h"

int main(int argc, char *argv[])
{
    hello();
    exit();
}

```

Edit “Makefile” by appending “_test” to UPROGS

```
159
160 UPROGS=\
161     _cat\
162     _echo\
163     _forktest\
164     _grep\
165     _init\
166     _kill\
167     _ln\
168     _ls\
169     _mkdir\
170     _rm\
171     _sh\
172     _stressfs\
173     _usertests\
174     _wc\
175     _zombie\
176     _test\
177
```

Now type:

```
$ make qemu
```

After xv6 boots: type

```
$ test
```

And you should see the message:

```
$ [broma002@sledge xv6-public]$ make qemu
dd if=/dev/zero of=xv6.img count=10000
10000+0 records in
10000+0 records out
5120000 bytes (5.1 MB) copied, 0.0377488 s, 136 MB/s
dd if=bootblock of=xv6.img conv=notrunc
1+0 records in
1+0 records out
512 bytes (512 B) copied, 0.000161106 s, 3.2 MB/s
dd if=kernel of=xv6.img seek=1 conv=notrunc
334+1 records in
334+1 records out
171121 bytes (171 kB) copied, 0.000858728 s, 199 MB/s
qemu -serial mon:stdio -drive file=fs.img,index=1,media=disk,format=raw -drive file=xv6...
cpu1: starting
cpu0: starting
sb: size 1000 nblocks 941 ninodes 200 nlog 30 logstart 2 inodestart 32 bmap start 58
init: starting sh
$ test
```

Shell

(broma002) sledge - KDE Terminal Emulator

```
QEMU
SeaBIOS (version pre-0.6.3-20110315_112143-titi)

iPXE v1.0.0-591-g7aee315
iPXE (http://ipxe.org) 00:03.0 C900 PCI2.10 PnP PMM+1FFC8D60+1FF88D60 C900

Booting from Hard Disk...

cpu0: starting xv6

ioapicinit: id isn't equal to ioapicid; not a MP
cpu1: starting
cpu0: starting
sb: size 1000 nblocks 941 ninodes 200 nlog 30 logstart 2 inodestart 32 bmap start 58
init: starting sh
$ test

Hello from the kernel space!

$ _
```

To run Qemu with GDB, you need to open another terminal at the same xv6-public folder:
\$ gnome-terminal&

In terminal 1 type:
\$ make qemu-gdb

In second terminal type:

```
$ gdb -q -iex "set auto-load safe-path /home/csgrads/username/xv6-public/"
```

```
+ target remote localhost:25049
```

```
The target architecture is assumed to be i8086
```

```
[f000:fff0] 0xffff0:  ljmp  $0xf000,$0xe05b
```

```
0x0000fff0 in ?? ()
```

```
+ symbol-file kernel
```

```
$ (gdb) continue
```

```
5120000 bytes (5.1 MB) copied, 0.0322785 s, 159 MB/s
dd if=bootblock of=xv6.img conv=notrunc
1+0 records in
1+0 records out
512 bytes (512 B) copied, 0.000160632 s, 3.2 MB/s
dd if=kernel of=xv6.img seek=1 conv=notrunc
334+1 records in
334+1 records out
171149 bytes (171 kB) copied, 0.000922341 s, 186 MB/s
*** Now run 'gdb'.
qemu -nographic -drive file=fs.img,index=1,media=disk,format=raw -drive file=xv6.img,index=0,media=disk
Could not open option rom 'sgabios.bin': No such file or directory
xv6...
cpu1: starting
cpu0: starting
sb: size 1000 nblocks 941 ninodes 200 nlog 30 logstart 2 inodestart 32 bmap start 58
init: starting sh
$ test

Hello from the kernel space!
$ █

Shell
(broma002) sledge - KDE Terminal Emulator
File Edit View Search Terminal Help
[broma002@sledge xv6-public]$ gdb -q -iex "set auto-load safe-path /home/csgrads
/broma002/demo/xv6-public/"
+ target remote localhost:25049
The target architecture is assumed to be i8086
[f000:fff0] 0xffff0: ljmp $0xf000,$0xe05b
0x0000fff0 in ?? ()
+ symbol-file kernel
(gdb) continue
Continuing.
█
```

Qemu uses two CPUs mode. To switch to a single core edit the Makefile:

Line 213: CPUS := 2

And replace 2 with 1.