

CS014 Introduction to Data Structures and Algorithms

Instructor: Ahmed Eldawy

Welcome (back) to UCR!



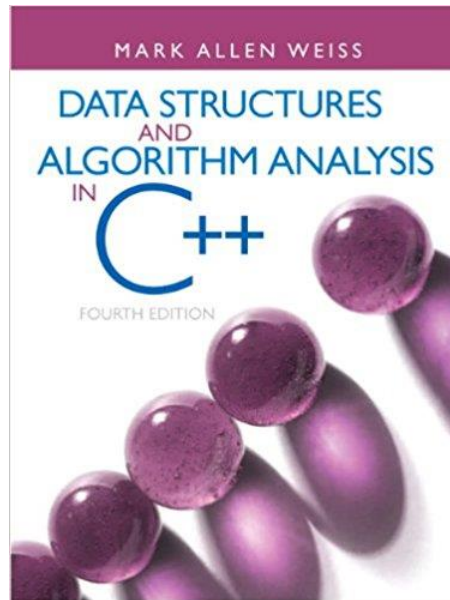
Class information



- ▶ Classes: Tuesday and Thursday 2:10 PM – 3:30 PM at MSE 104
- ▶ Instructor: Ahmed Eldawy
- ▶ Office hours:
Tuesday and Thursday 1:00 PM – 2:00PM
@357 WCH. Conflicts?
- ▶ TAs: Saheli Ghosh, Zacharias (Harry) Chasparis, and Tin Vu

Textbook

- Data Structures and Algorithm Analysis in C++, Fourth Edition
- By Mark Allen Weiss
- <http://www.facultybookshelf.org/course/13395>



Course goals



- › What are your goals?
- › Analyze and compare algorithms
- › Familiarize yourself with fundamental data structures and algorithms
- › Use basic data structures to solve problems
- › Develop your own data structure or algorithm

Course work



- ▶ Five assignments (10%) – Lowest grade does not count
 - ▶ Late policy: 20% for each calendar day up to four days
- ▶ Lab work (35%) – Lowest two grades do not count
- ▶ Midterm exam (15%)
- ▶ Final exam (40%)
 - ▶ Friday, December 15 11:30 a.m. - 2:30 p.m.

Experience with C++

- ▶ We will use C++ but we will not teach it in class or labs!
- ▶ We may use the following features and more:
 - ▶ Recursion
 - ▶ C++ classes (declaration, definition, constructor, destructor ...)
 - ▶ Arrays (both single- and multi-dimensional)
 - ▶ Pointers (allocation, deallocation, dereference, ...)
 - ▶ File manipulation and streams (read and write, random access)
 - ▶ Templates

Covered topics

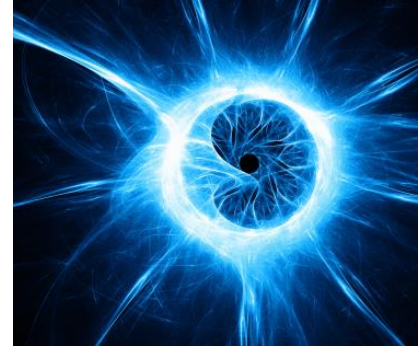
- › Analysis of algorithms
- › Abstract data types (ADT)
- › Lists, stack, and queues
- › Search trees
- › Heaps
- › Sorting algorithms
- › Hash tables
- › Graphs



Introduction

Performance of algorithms

- ▶ Conservation of Energy
 - ▶ “Energy can neither be created nor destroyed”
 - ▶ But it can be wasted!
- ▶ In algorithms, you can think of energy as:
 - ▶ Running time
 - ▶ Disk IO
 - ▶ Network IO
 - ▶ ...
- ▶ How to get the job done efficiently!



Criteria of Analysis

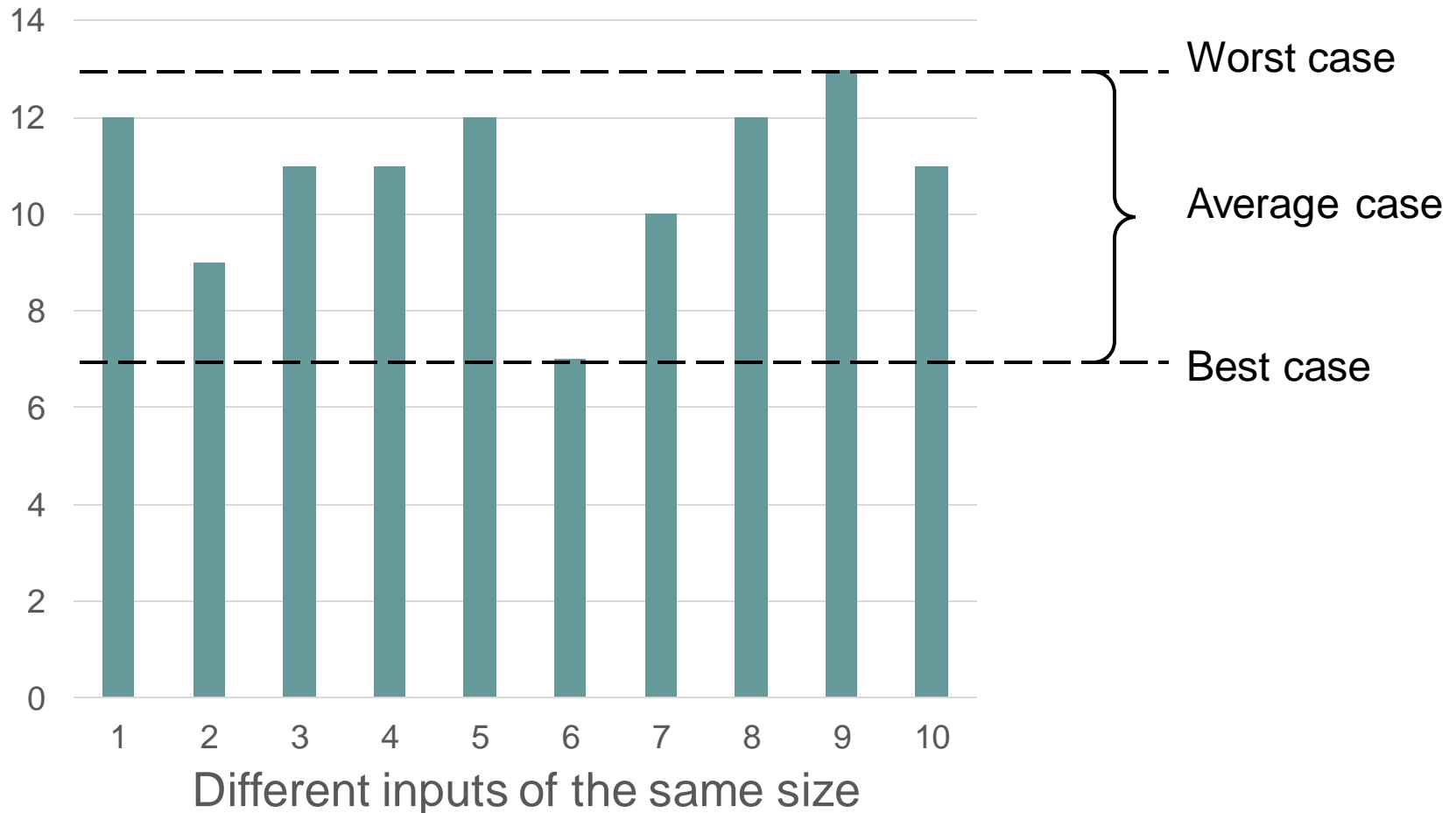


- › Which criteria should be taken into account?
- › Running time
- › Memory footprint
- › Disk IO
- › Network bandwidth
- › Power consumption
- › Lines of codes
- › ...

Average Case Vs Worst Case



Running Time



Case Study: Insertion Sort



INSERTION-SORT(A, n)

for $j = 2$ **to** n

$key = A[j]$

 // Insert $A[j]$ into the sorted sequence $A[1 .. j - 1]$.

$i = j - 1$

while $i > 0$ and $A[i] > key$

$A[i + 1] = A[i]$

$i = i - 1$

$A[i + 1] = key$

cost *times*

c_1 n

c_2 $n - 1$

0 $n - 1$

c_4 $n - 1$

c_5 $\sum_{j=2}^n t_j$

c_6 $\sum_{j=2}^n (t_j - 1)$

c_7 $\sum_{j=2}^n (t_j - 1)$

c_8 $n - 1$

Running time analysis

- ▶ $T(n) = c_1 n + (c_2 + c_4 + c_8)(n - 1) + c_5 \sum_{j=2}^n t_j + (c_6 + c_7) \sum_{j=2}^n t_j - 1$
- ▶ Worst case ($t_j = j$)
- ▶ $T(n) = c_1 n + (c_2 + c_4 + c_8)(n - 1) + c_5 \left(\frac{n(n+1)}{2} - 1 \right) + (c_6 + c_7) \frac{n(n-1)}{2} = an^2 + bn + c$
- ▶ Best case ($t_j = 1$)
- ▶ $T(n) = c_1 n + (c_2 + c_4 + c_8)(n - 1) + c_5(n - 2) = an + b$

Growth of Functions



- It is hard to compute the actual running time
- The cost of the worst-case is a good measure
- The *growth* of the function is what interests us (Big Data)
- We are more concerned with comparing two functions, e.g., two algorithms.