Malware Mitigation

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Slides modified from Heng Yin, Vern Paxson and Dawn Song

Lab1: reverse engineering

- Goal: understand what the program does and how it works
- Approaches
 - Static: disassembler (objdump, radare2, IDA)
 - Dynamic: debugging (gdb)
- Why useful?
 - QA: make sure the code is correct
 - Bug fixing: figure out why
 - Malware analysis

Malware detection

- Static signature based approach
 - Countermeasures from malware authors
- Dynamic behavior based approach
 - Countermeasures from malware authors
- Network based approach
 - Worm detection and botnet take down

Malware analysis

- To answer following questions
 - Is this piece of software a malware?
 - If so, what does the malware do?
 - Interesting behaviors (e.g., detection avoidance)
 - Information for repair/mitigation/takedown
 - Information about the business model

Static analysis

- Static reverse engineering
 - Disassemble, read the code, like in the lab
 - Would this work?
 - Obfuscation
 - Auto unpacking



Basics about binary executables

- Executable and Linkable Format
 - Text, data, rodata, bss
- Calling conventions
- Stack Layout
- <u>Relocation</u>
- Position-Independent Code (PIC)
- C++ internals

Dynamic analysis

- Execute the malware and observe its behaviors
- Challenges
 - How to contain/recover from damages?
 - How to trigger behaviors?

Sandboxes

- A (usually) virtualized execution environment to confine host damages
 - Emulators
 - OS-level sandboxes
 - Virtual machines

Arm race

- Countermeasures from malware authors
 - Is there a way to detect you're in a virtualized environment?
 - Instructions
 - OS environment
 - Network environment
 - If we know how malware detects, can we always fix?

State-of-the-art

- Bare metal analysis platform
 - How to recover?
- Countermeasures?
 - Environment-binding malware

Behavior monitoring

- Okay, suppose we have a good dynamic analysis environment, how do we know what kind of behaviors the analysis target does?
- Behaviors
 - Coarse-grained behaviors: OS-level behaviors
 - Fine-grained behaviors: function-level behaviors

OS-level monitoring

- OS refresh
 - Processes are isolated by OS
 - Modifications have to be done through system calls
- System call monitoring
 - Introspection

Traps and pitfalls

- Tal Garfinkel, Traps and Pitfalls: Practical Problems in System Call Interposition Based Security Tools
 - Incorrect replication/mirroring of OS state
 - Indirect paths
 - Race conditions
 - Incorrect subsetting of complex interfaces
 - Side-effects

Fine-grained tracing

- What kind of behaviors **cannot** be revealed at syscall level?
 - Countermeasures!!
 - Mutation engine (polymorphic/metamorphic)
 - Anti-analysis techniques
 - Domain name generation
 - etc

Fine-grained tracing (cont.)

- How?
 - Debugging
 - Emulators -> natively support
 - Hardware support

Triggers

- Malicious behaviors may only be revealed if certain preconditions are satisfied
- How to solve?
 - Decoys: typical targets of malware
 - Forced execution: not always doable

Network behaviors

- What if the malware tries to infect other machines?
 - Local network
 - Internet
- What if the malware tries to connect to C&C server?
 - How can you tell?
 - Allow or forbid?

Honeynet

- Two major components
 - Network decoys -> allow local infection
 - Gateway -> disallow Internet infection
 - Unless in whitelist

Malicious behaviors

- What kind of behaviors would cause the target to be classified as malware?
 - Replication, both locally and through network
 - Compromising the integrity of the OS
 - Autorun, rootkit, backdoor, etc
 - Leak the privacy of the users
 - Connecting to known malicious host or host of bad reputation
 - Monetization channels
 - Send spam, DDoS, premium SMS, AD fraud, fake AV, encryption, etc.



Make it scale

- Due to polymorphic and metamorphic, AV companies may collect millions of unique instances per day, how to make sure they are all analyzed?
 - Automation!!
- Limitations
 - Limited execution time
 - Only detects known malicious behaviors



By the way, how they collect samples?

- Exchange
- Client submissions
- Crawling
- Honeypot (worm-like malware)
- Honeyclient (drive-by downloads)

Infection cleanup

- Once malware detected on a system, how do we get rid of it?
- Restoring/repairing files (registry is also files)
 - Part of what AV companies sell
- Is there any guarantee?
 - What if there is a rootkit?
 - What if there is a bootkit?
 - What if the BIOS/firmware is infected?

"nuke the entire site from orbit. It's the only way to be sure"

Network side detection: worm

- Can we detect worm traffics and block them?
- Idea #1: generate signature based on payload (exploits)
 - Issue? Polymorphic/metamorphic payload
- Idea #2: generate signature based on network behaviors
 - Works well for aggressive worms (code red, slammer)
 - Not so effective if malware tries to hide

Network side detection: botnet

- Can we take down the command & control servers?
- Q: how to bot connects to the C&C servers?
 - Hard coded IP addresses
 - Domain names (e.g., bot.net)
 - P2P

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Taking down botnets: hosts

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PayChoice Suffers	We was 10 00 10 10 11 1000	percent of all spam each

. day.

Entries By Category - Cyber Justice - Economy Watch - Fraud - Framthe Bunker - Latest Warnings - Misc. - New Patches - Piracy - Safety Tips

Another Data Breach

In an alert sent out Wednesday morning, e-mail security firm **IronPort** said:

In the afternoon of Tuesday 11/11, IronPort saw a drop of almost 2/3 of overall spam volume, correlating with a drop in IronPort's SenderBase queries. While we investigated what we thought might be a technical problem, a major spam network, McColo Corp., was shutdown, as reported by The Washington Post on Tuesday evening.

Spamcop.net's graphic shows a similar decline, from about 40 spam e-

Arm race: host take down

- Botmaster countermeasures?
- Idea #1: keep moving around the master server
 - Use domain name instead of fixed IP addresses
 - Rapidly alter address associated w/ name (fast flux)
- Idea #2: buy off the host/ISP
 - Bullet-proof hosting

Taking down botnets: domain name

- Block/seize/sinkhole the domain name used by C&C servers
 - This is what's currently often used, often to good effect
 - May require court orders
- Botmaster countermeasures?
 - Register a large list of domain names and switch to a new one after a while (e.g., everyday)
 - How? **Domain Generation Algorithm** (DGA)
 - State-of-the-art

Arm race: peer-to-peer

- P2P networks: resolve name inside the own network
 - Distributed hash table (DHT)
 - Kademlia (BT, eMule)
- P2P botnets: locate C&C server through P2P network
 - Not really more resilient: rely on seeds to bootstrap
- Countermeasures
 - Machine learning based protocol detection

Arm race: steganography

- Use legitimate channel to send/receive commands
 - Twitter, Facebook, Google, etc
- Can also be used to fetch domain name, bootstrap seed

Two types of malware

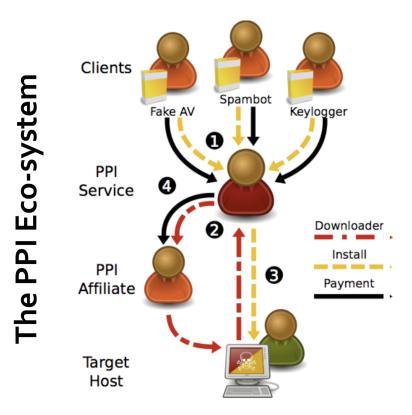
- Two types of malware
 - Targeted (a.k.a. advanced persistent threat, APT), state-driven, high tech, highly stealthy
 - Large-scale infection, **monetization-driven**, low tech
- For the second type of malware, the most effective way to stop them is the economical way
 - Cut their monetization channel
- But we need to understand how they monetize first!

Understanding the underground economy

- What is their business model?
 - Where does the money come from?
 - How money flows?
- What is the criminal infrastructure?
 - Hosts, DNS provider, payment processor
- Goal: find the weakest link



Example: pay per install (PPI) ecosystem



The walled-garden model

- Why there are only a few malware on iOS devices?
 - How can you monetize on iOS?
 - How can you achieve large infection/installation?
- A healthy ecosystem matters a lot!