

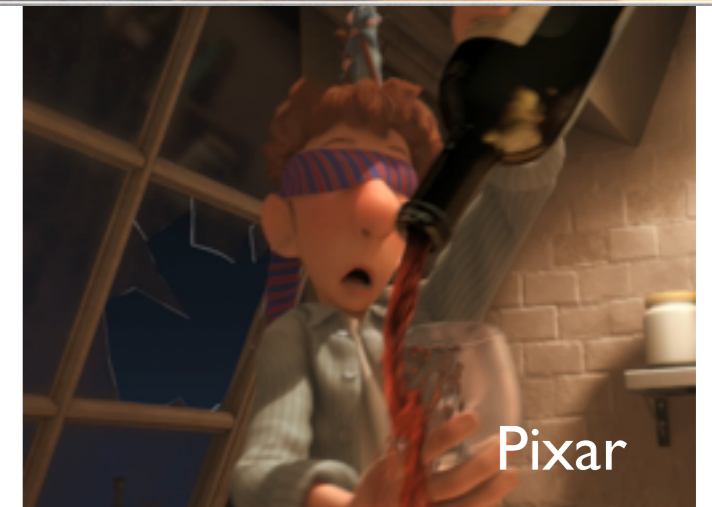
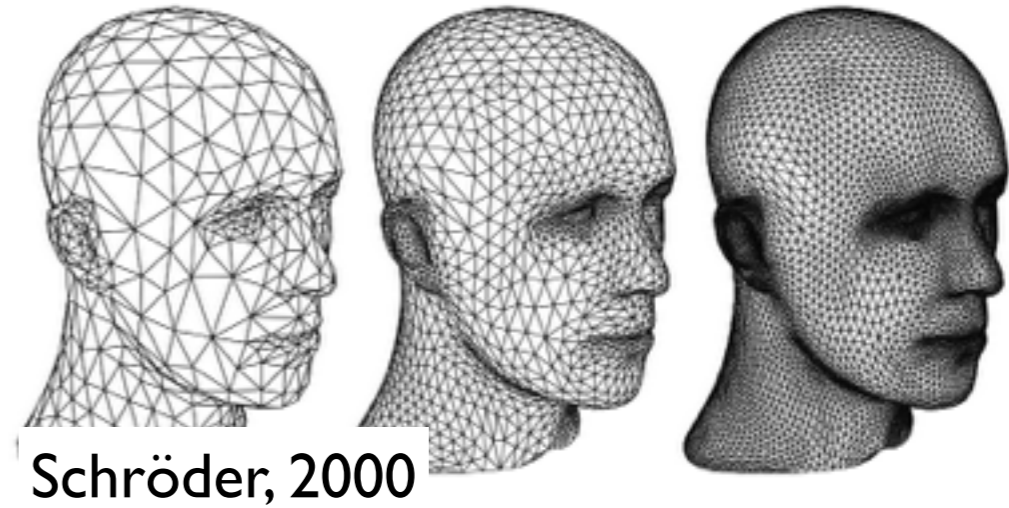
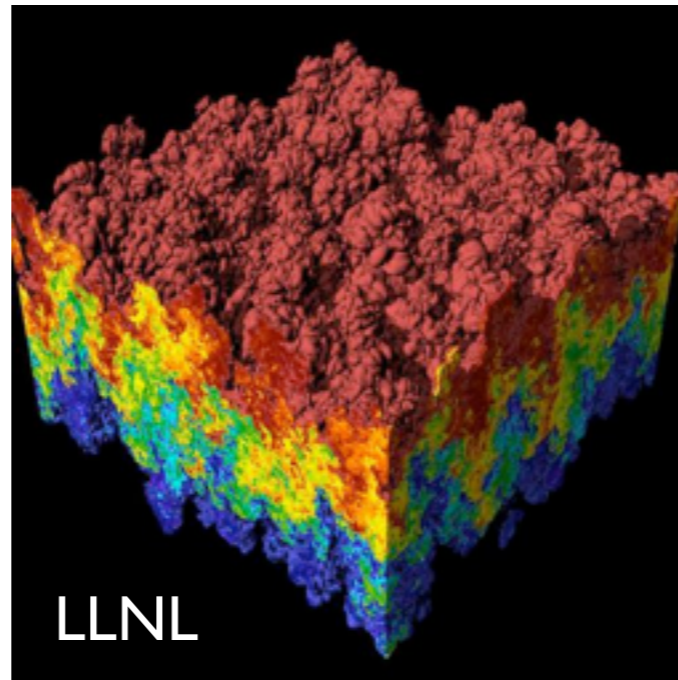
CS 130 : Computer Graphics

Fall 2016

Craig Schroeder
Computer Science & Engineering
UC Riverside

(Slides courtesy of Tamar Shinar)

Welcome to CSI 30!



Course Logistics

- Instructor: Craig Schroeder
- TA: Steve Cook
- Website: `www.cs.ucr.edu/~craigs/courses/2016-fall-cs-130/index.html`
- Lectures: MWF 11:10-12pm, Chung 138
- Lab: M 1:10-4:00pm, 4:10-7:00pm, Chung 129
- Announcements (assignments, etc.) made in class and through website
- Discussion board on Piazza (see website for links)

Course Grading

- 10% labs (10x, 2 dropped)
- 10% homework (7x, 2 dropped)
- 5% checkpoints (2 per project)
- 25% projects (2x)
- 30% midterms (2x)
- 20% final

Website

- Information central for the class. Bookmark it.
- Schedule for everything (lectures, labs, homework, ...)
- Files (homework, solutions, lecture notes, ...)
- Announcements
- Course information

Textbook



Fundamentals of Computer Graphics
Shirley and Marschner
(on reserve at library; any version ok)

Additional
books

