

CS141: Intermediate Data Structures and Algorithms

NP-Completeness

Amr Magdy

Why Studying NP-Completeness?



- Two reasons:
 1. In almost all cases, if we can show a problem to be **NP-complete** or **NP-hard**, the best we can achieve (NOW) is mostly exponential algorithms.
 - This means we cannot solve large problem sizes efficiently
 2. If we can solve only one NP-complete problem efficiently, we can solve ALL NP problems efficiently (major breakthrough)
- More details come on what does these mean

Topic Outline

1. Background
 - Decision vs. Optimization Problems
 - Models of Computation
 - Input Encoding
2. Complexity Classes
 - P
 - NP
 - Polynomial Verification
 - Examples
3. NP-hardness
 - Polynomial Reductions
4. NP-Complete Problems
 - Definition and Examples
 - Weak vs. Strong NP-Complete Problems

Decision vs Optimization Problems



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 - ▶ Find the least cost of multiplying a chain of matrices.

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- ▶ Converting optimization problem \rightarrow decision problem?
 - ▶ Put a bound on the objective function.
 - ▶ Does G have a clique of size k ? for $k= 3, 4, 5, \dots$ (finding max clique)

Take Home Messages



(1) Computation theory focuses on decision problems

Models of Computation



- › MoC: informally a theoretic description of a way to compute

Models of Computation

- MoC: informally a theoretic description of a way to compute
- Example: mask model



www.firstpalette.com

Mask Model (on paper)



Mask Realization (fabric instance)

Models of Computation

➤ At a low level:

- Finite State Automata (FSA)
- Pushdown Automata (PDA)
- Turing Machine (TM)
-

} Focus of other courses
(e.g., Theory of Computation,
Compilers Design, ...etc)

➤ At a high level:

- RAM (Random Access Machine)
- Pointer Machine
-

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- > w-Random Access Machine (w-RAM) MoC:
 - > The one we used throughout the course
 - > Possible operations in $\Theta(1)$:
 - > Access any memory word at random
 - > Read variable
 - > Write variable
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- > What the cost of appending to a list in w-RAM model?
 Sorting? Finding maximum?

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- > What the cost of accessing any memory location in PM model? Sorting? Finding maximum?
 - > Function of the basic operations

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**(2) Algorithm complexity is affected by the
computation model**

Input / Output Encoding

- Assume multiplying two decimal integers

- $2 * 2 = 4$

(basic operation, single digit op)

- $12 * 12 = (1 * 10 + 2) * (1 * 10 + 2)$
 $= 1 * 10 * 1 * 10 + 1 * 10 * 2 + 2 * 1 * 10 + 2 * 2$

(4 mult ops, 4 add ops , 4 shift ops)

- $O(n^2)$ operations for n-digit number

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- $O(n^2)$ operations for n-digit number

- Input representation (encoding) affects the amount of computations for same input

Exercise

- design a divide & conquer algorithm to multiply two n -bits integers in $O(n^2)$

- Note:
 - Multiplying by 2^n for binary numbers is shifting by n bits $\rightarrow \Theta(n)$
 - Multiplying by 10^n for decimal numbers is shifting by n digits $\rightarrow \Theta(n)$

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**(3) Algorithm complexity is affected by the input
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Encoding Examples in Binary Strings



- › Binary strings are the standard encoding for computing now

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- › Integer $n \rightarrow$ binary number (in $\log_2(n)$ bits)
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- › Array of n integers \rightarrow sequence of integers (in $n \cdot \log_2(n)$ bits)
 - › Example: 09,15,03 (6 digits) \rightarrow 1001,1111,0011 (12 bits)

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 - › Example: Amr (3 chars) \rightarrow 1000001,1101101,1110010 (21 bits)

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- › Graph G of n vertices and m edges:
 - › Each vertex with integer id \rightarrow n integers
 - › Each edge with integer id and weight \rightarrow m integers + m floats
 - › m is maximum of $n^2/2$, i.e., $m=O(n^2)$
 - › Example: 011010100000111011011111001000011101011110010000
1110011010100000111011011110010000111010111111001001...

Encoding Examples in Binary Strings



- › Binary strings are the standard encoding for computing now
- › Integer
 - › Example: $999 \rightarrow 01111100111$
- › Array of n integers
 - › Example: $9, 15, 3 \rightarrow 1001, 1111, 0011$
- › String of n chars
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- › Graph G of n vertices and m edges:
 - › Example: $011010100000111011011110010000111010111100100001110011010100000111011011110010000111010111111001001...$

Concrete
input string

Take Home Messages

(1) Computation theory focuses on decision problems

(2) Algorithm complexity is affected by:
(a) the computation model
(b) the input encoding/length

(3) Binary input string (concrete input**) is different in length than the algorithm **abstract input****

Complexity Class

- Complexity class:
 - A set of problems that share some complexity characteristics
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A set of problems that share some complexity characteristics
 - Either in time complexity
 - Or in space complexity

- In this course, our discussion is limited to only two time complexity classes: P and NP
 - Other courses cover more content (e.g., Theory of Computation course)

P

- P is a complexity class of problems that are **decidable** in **polynomial-time** of the concrete input string length, i.e., $O(b^k)$
 - where b the binary (concrete) input string length and k is constant
- For simplicity, P is the set of problems that are **solvable** in polynomial time
 - i.e., has $O(b^k)$ algorithm to find a solution

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- For simplicity, P is the set of problems that are **solvable** in polynomial time
 - i.e., has $O(b^k)$ algorithm to find a solution
- Examples: (translate the complexity in terms of concrete input length not abstract input length)
 - Shortest paths in graph
 - Matrix chain multiplication
 - Activity scheduling problem
 -

P

- › As long as the algorithm complexity is polynomial in terms of the concrete input length, it belongs to class P

- › Example: Matrix chain multiplication

Abstract input length $a = (n+1)$ integers

Concrete input length $b = \sim(n \log n)$ bits

Algorithm complexity: $O(n^3) = O(a^3) = O(b^3)$

As $a^3 = \sim n^3$

$b^3 = n^3 \log^3 n$

NP



- › NP is a complexity class of problems that are ***verifiable*** in **polynomial-time** of input string length (concrete input)
- › For simplicity, given a solution of an NP problem, we can verify in polynomial time $O(b^k)$ if this solution is correct

NP



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- For simplicity, given a solution of an NP problem, we can verify in polynomial time $O(b^k)$ if this solution is correct
- The problem must be decision (not optimization) problem
- Examples:
 - Is bipartite graph? Given two subsets of nodes, verify it is bipartite
 - Max clique: Given a clique and k , verify it is actually a clique of size k
 - Shortest path: Given a path of cost C , verify it is a path and of cost C
 -

Is $P \subset NP$?



Is $P \subset NP$?



- › Yes
- › What does this mean?

Is $P \subset NP$?



- › Yes
- › What does this mean?
 - › Every problem that is solvable in polynomial time is verifiable in polynomial time as well

Is $P \subseteq NP$? or Is $P = NP$?



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- › What does this mean?
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- › Nobody yet knows
 - › The question posed in 1971
 - › You think it is old?
 - › Check Alhazen's problem then



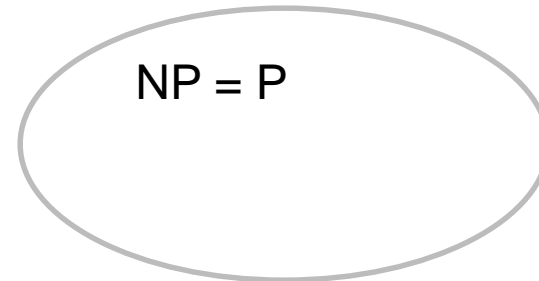
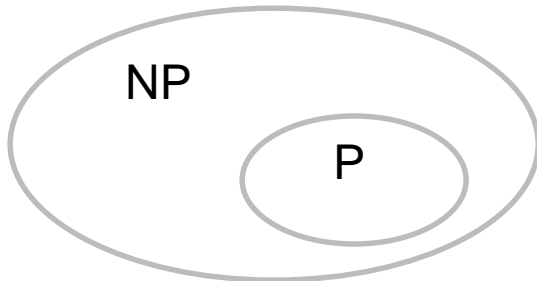
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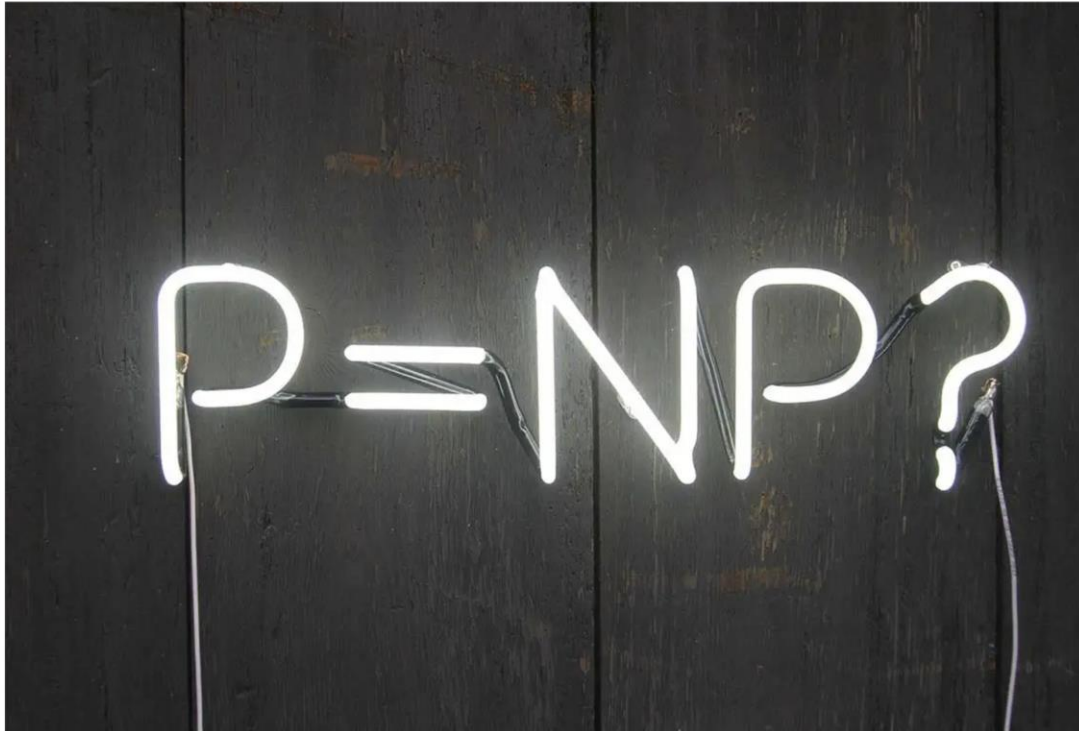
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We could solve the biggest problem in maths in the next decade



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P is not NP? That is the question

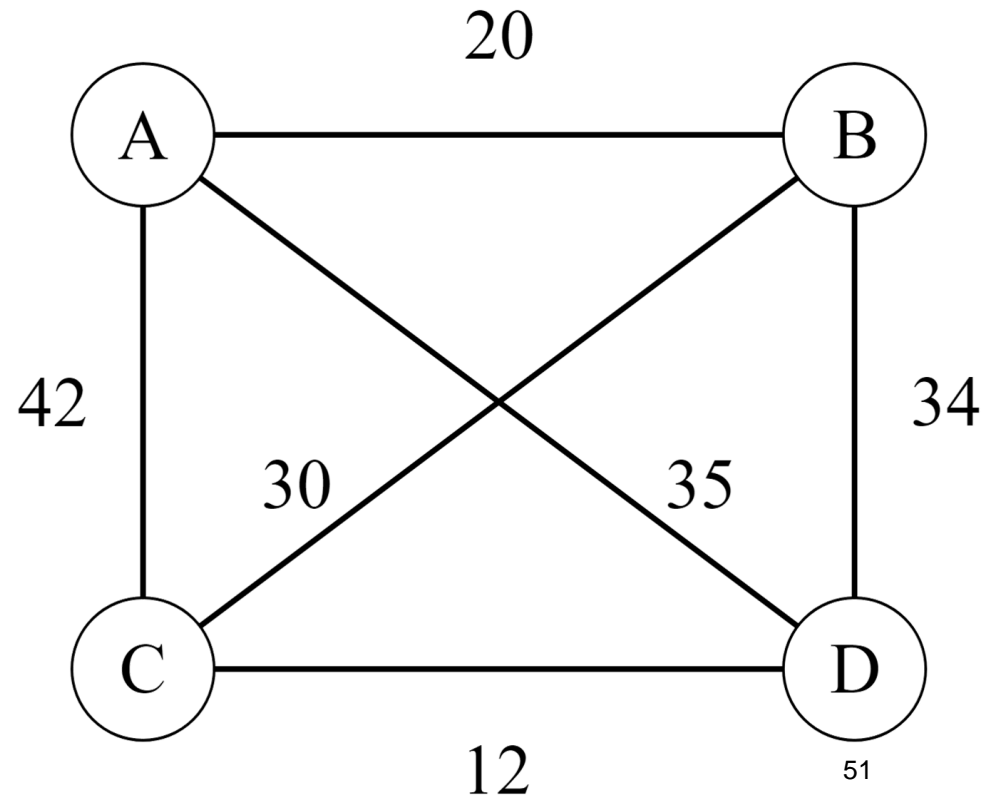
By **Jacob Aron**

One of the biggest open problems in mathematics may be solved within the next decade, according to a poll of computer scientists. A solution to the so-called P versus NP problem is worth \$1 million and could have a profound effect on computing, and perhaps even the entire world.

NP Problems

➤ Example: **Travelling Salesman Problem**

Given a list of cities and the distances between each pair of cities, what is the shortest possible route that visits each city and returns to the origin city?

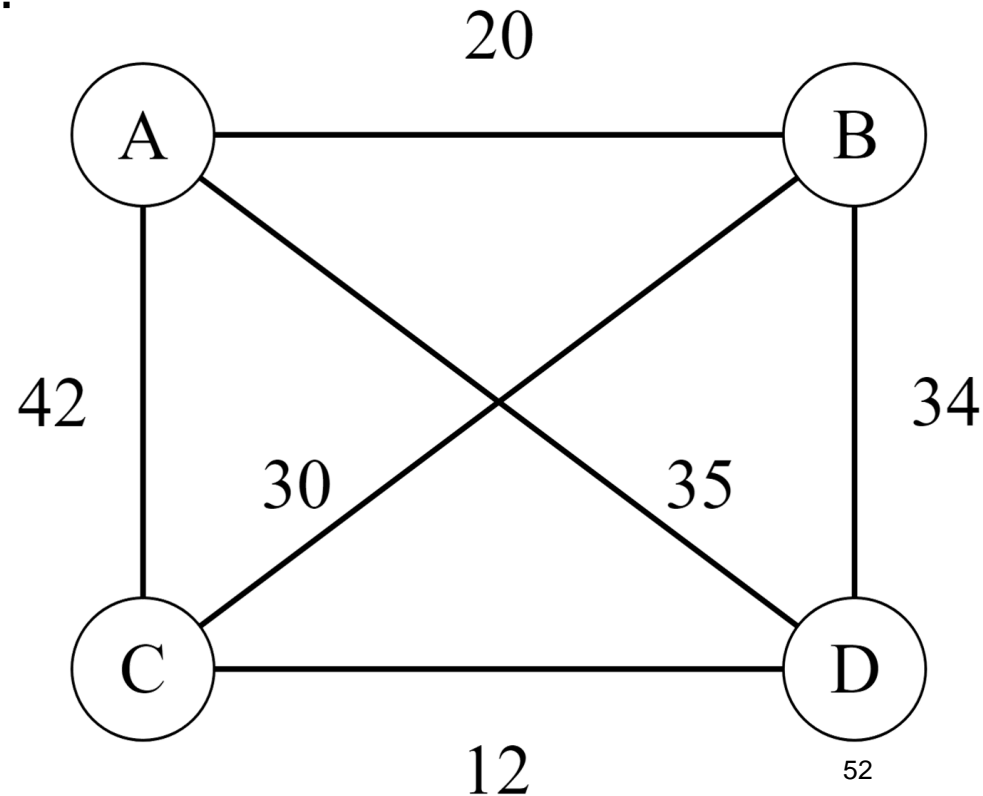


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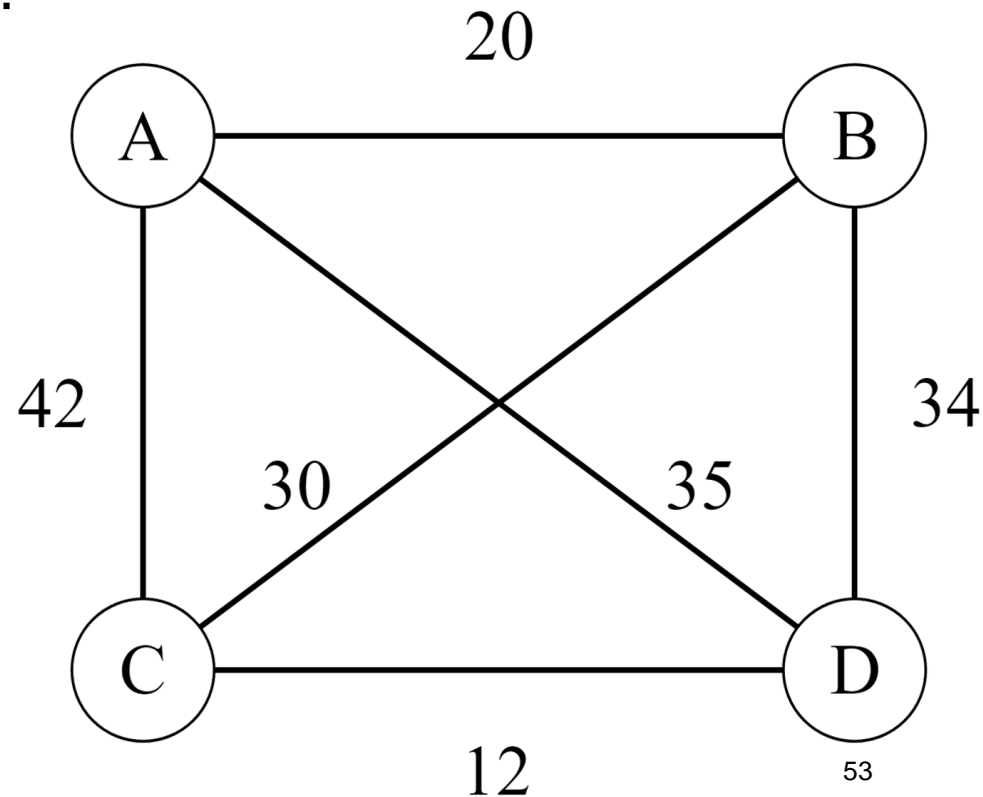
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- Brute force: $O(n!)$



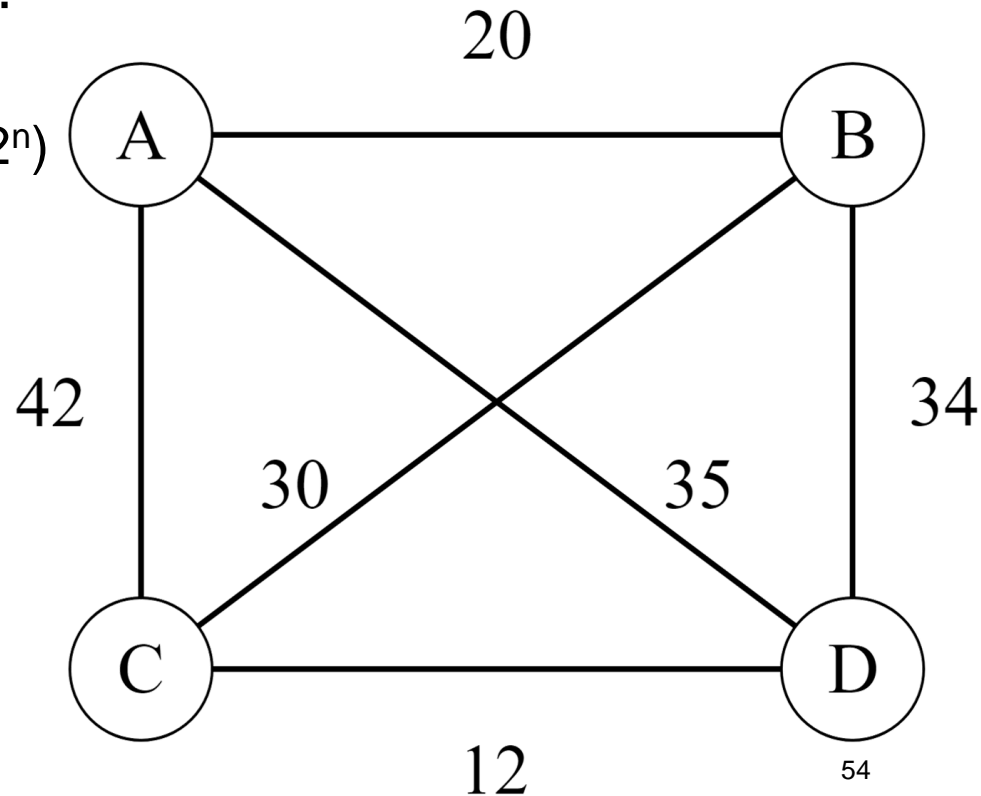
NP Problems

Example: Travelling Salesman Problem

Given a list of cities and the distances between each pair of cities, what is the shortest possible route that visits each city and returns to the origin city?

How to solve this problem?

- Brute force: $O(n!)$
- Dynamic programming: $O(n2^n)$



Travelling Salesman Movie

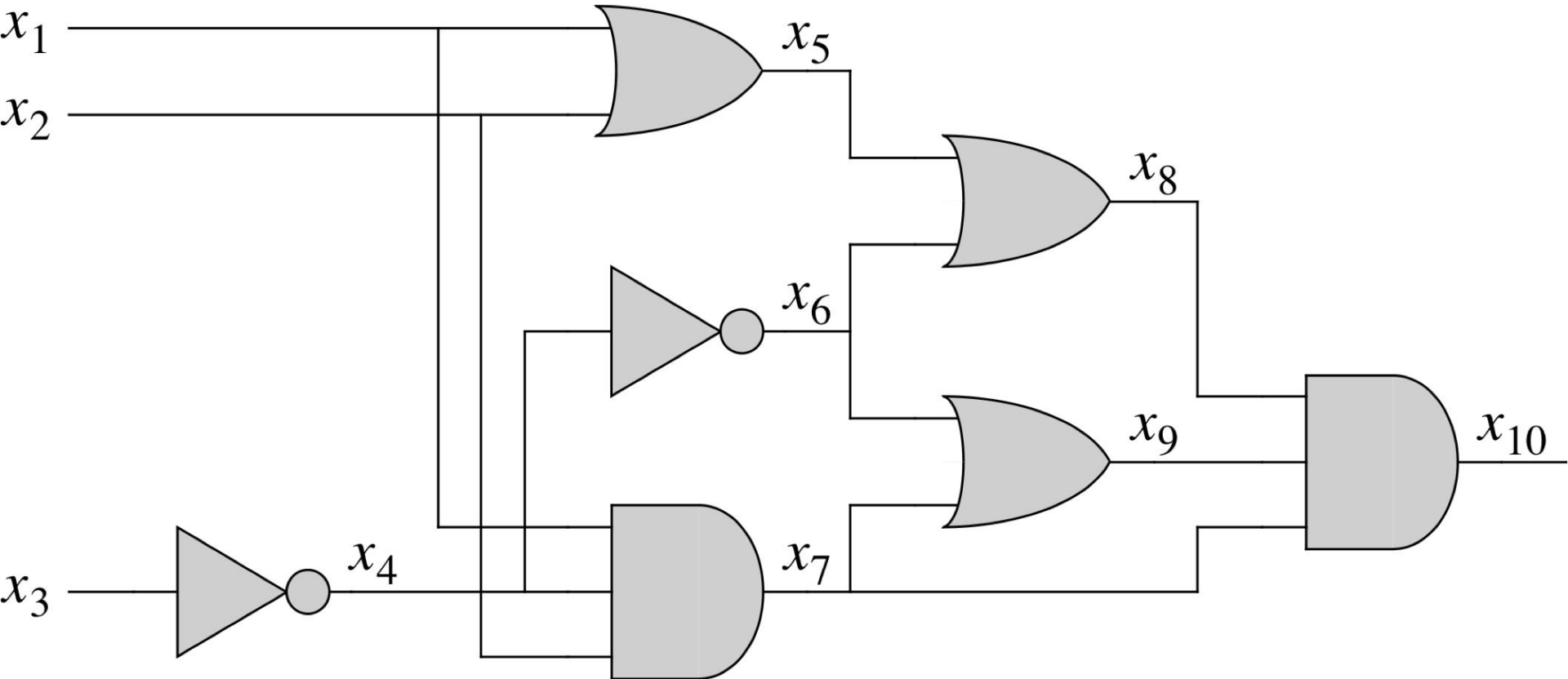
- › <https://www.youtube.com/watch?v=6ybd5rbQ5rU>



NP Problems

Example: SAT Problem

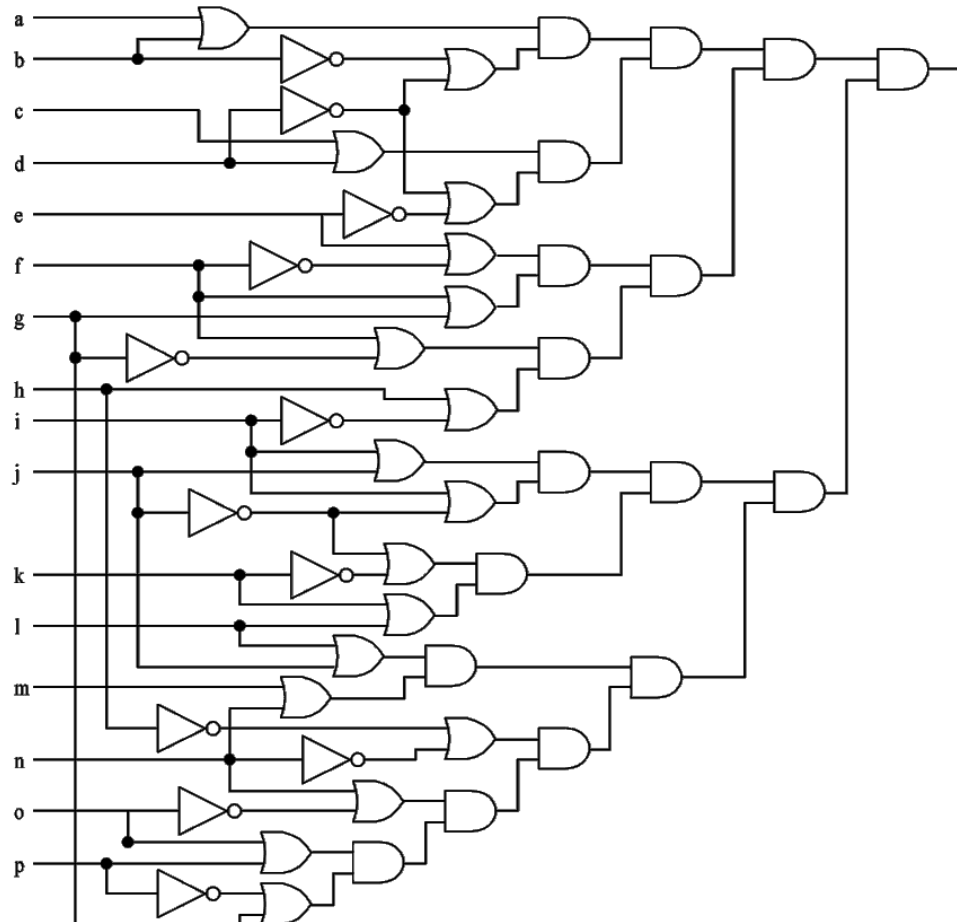
Given a Boolean circuit S , is there a satisfying assignment for S ? (i.e., variable assignment that outputs 1)



NP Problems

► Example: **SAT Problem**

Given a Boolean circuit S , is there a satisfying assignment for S ? (i.e., variable assignment that outputs 1)



NP Problems

› Example: **3-CNF Problem**

Given a Boolean circuit S in 3-CNF form, is there a satisfying assignment for S ? (i.e., variable assignment that outputs 1)

› 3-CNF formula: a set ANDed Boolean clauses, each with 3 ORed literals (Boolean variables)

› Example: \vee = OR, \wedge = AND, \neg = NOT

$$(x_1 \vee \neg x_2 \vee \neg x_3) \wedge (\neg x_1 \vee x_2 \vee x_3) \wedge (x_1 \vee x_2 \vee x_3)$$

NP Problems

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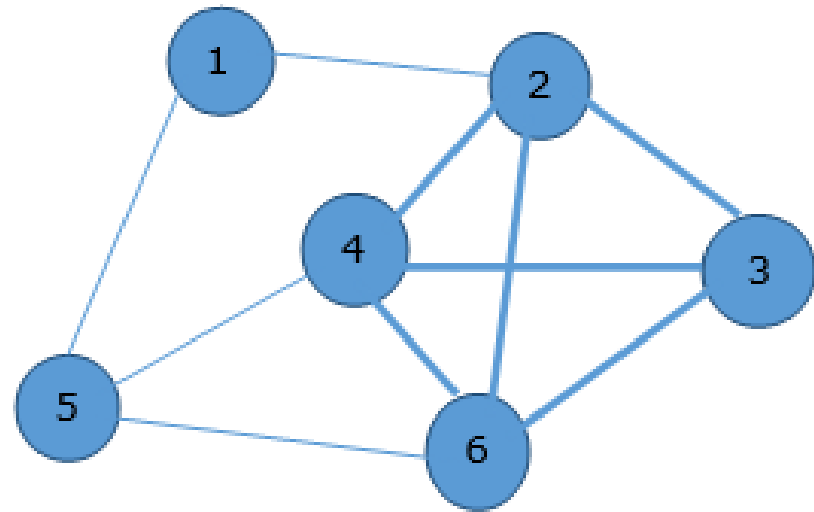
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- › Example: $\vee = \text{OR}$, $\wedge = \text{AND}$, $\neg = \text{NOT}$
 $(x_1 \vee \neg x_2 \vee \neg x_3) \wedge (\neg x_1 \vee x_2 \vee x_3) \wedge (x_1 \vee x_2 \vee x_3)$
- › Solution: $O(k2^n)$ for k clauses and n variables

NP Problems

› Example: **(Max) Clique Problem**

Given a graph $G=(V,E)$, find the clique of maximum size.

Clique: fully connected subgraph.



NP Problems

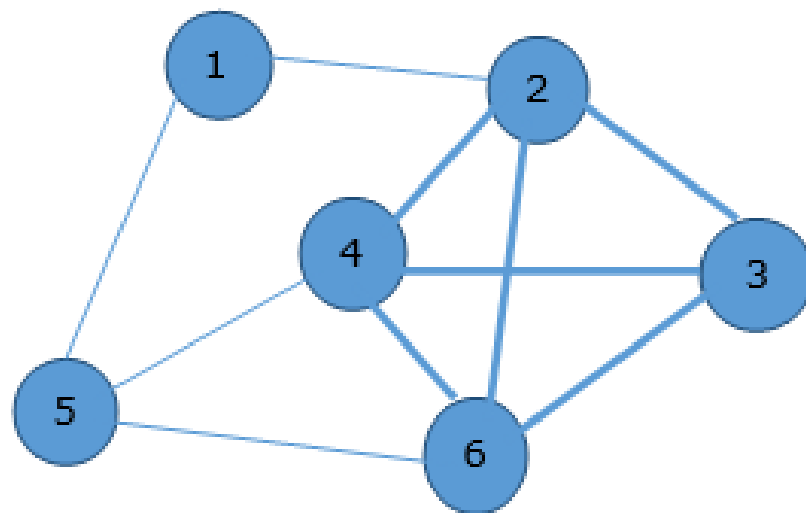
› Example: **(Max) Clique Problem**

Given a graph $G=(V,E)$ of n vertices, find the clique of maximum size.

Clique: fully connected subgraph.

› Solution:

- › Assume max clique size k and $|V| = n$
- › Brute force: $O(n^{2^n})$
- › Combinations of k : $O(n^k k^2)$
 - › Try for $k=3,4,5,\dots$
 - › k is not constant, so this is not polynomial



NP Problems: Polynomial Verification



- Given a solution, can I verify if it is correct in polynomial time?
- TSP Problem: Yes (the decision version)
 - Is there a tour with weight W ?
- SAT Problem: Yes
- 3-CNF Problem: Yes
- Max Clique Problem: Yes (the decision version)
 - Is there a clique of size k ?

NP-hard Problems

- › Informally:

an NP-hard problem B is a problem that is at least as hard as the hardest problems in NP class

- › Formally:

B is NP-hard if $\forall A \in \text{NP}, A \leq_P B$
(i.e., A is polynomially reducible to B)

Polynomial Reductions



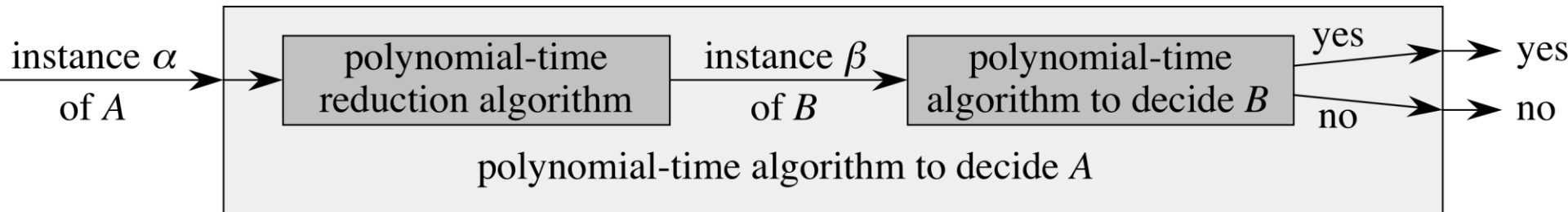
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Polynomial Reductions: Example



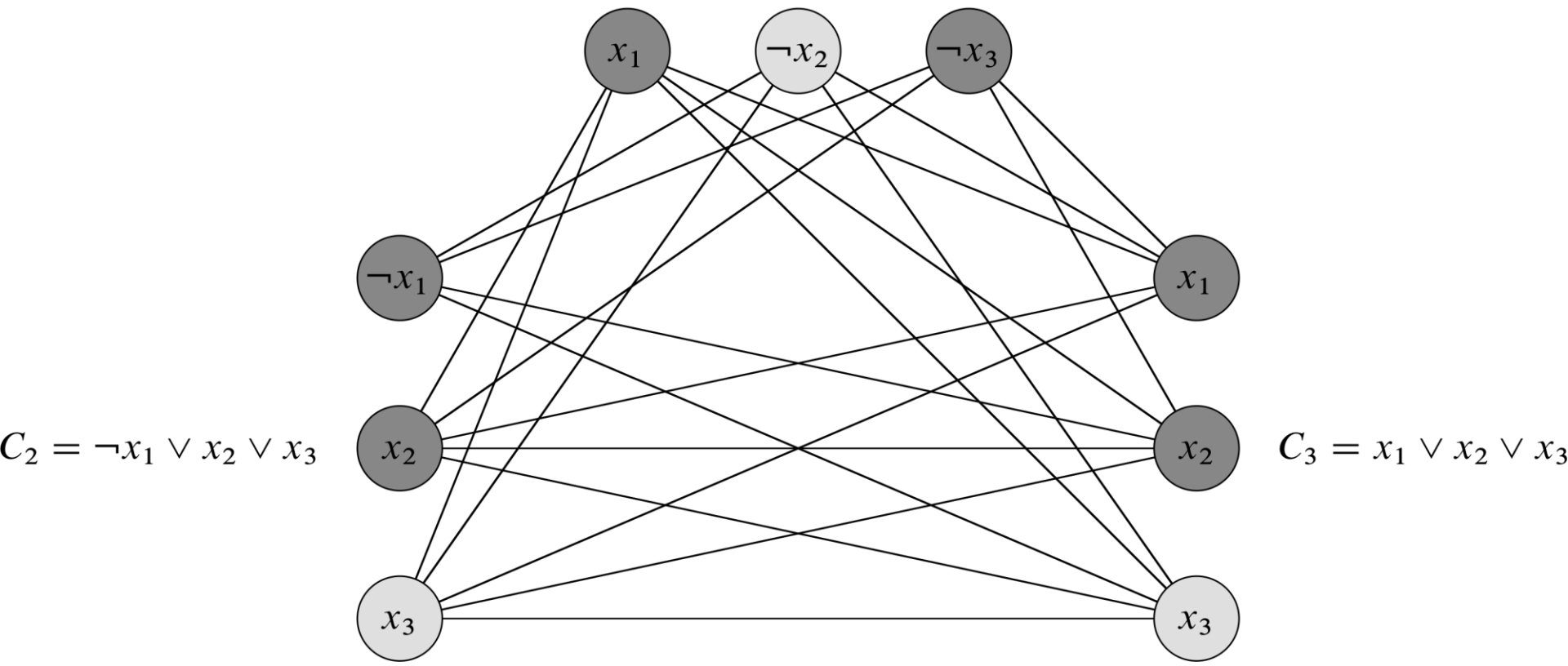
- › Reduce k-clause 3-CNF problem to k-size Clique problem
- › Example: three 3-CNF clauses
 $(x_1 \vee \neg x_2 \vee \neg x_3) \wedge (\neg x_1 \vee x_2 \vee x_3) \wedge (x_1 \vee x_2 \vee x_3)$

Polynomial Reductions: Example

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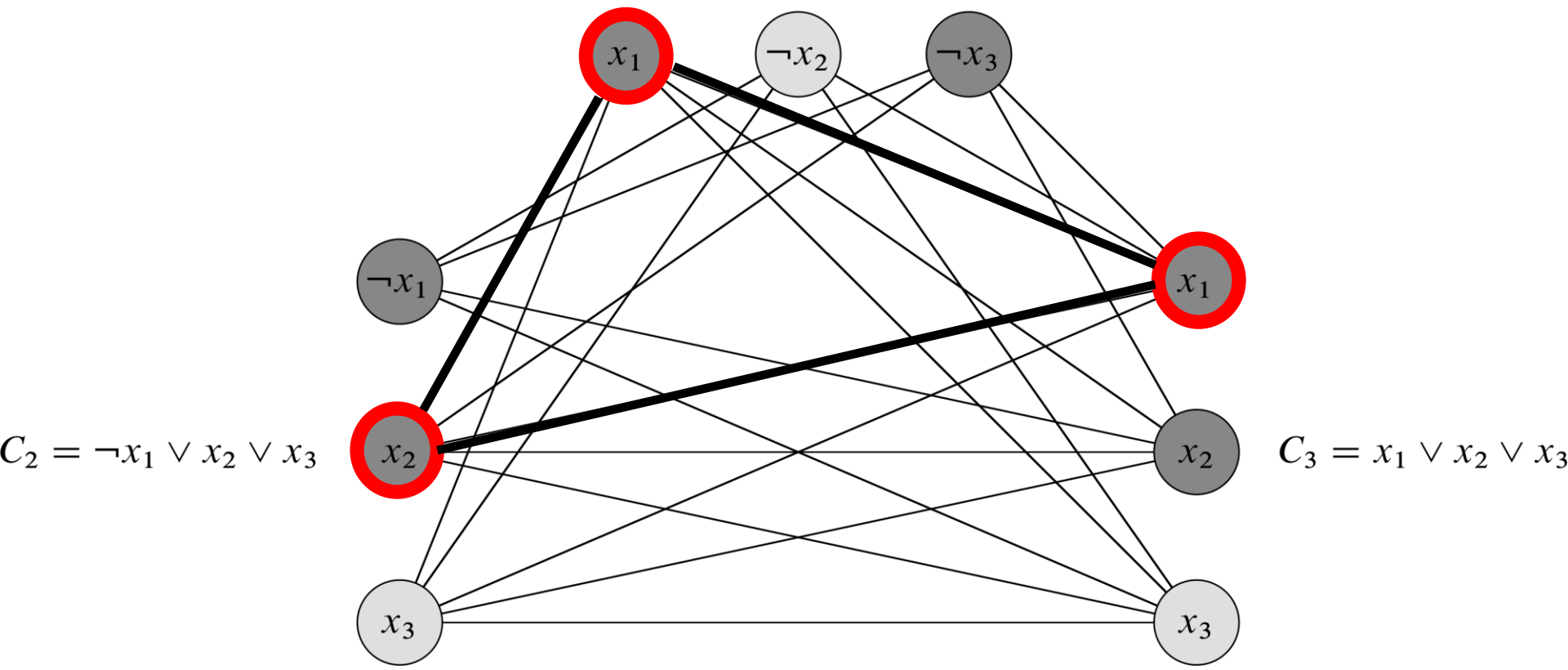


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Polynomial Reductions: Example



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- Given: S: k-clause 3-CNF formula
- Reduction Algorithm:
 - Compose a graph G of k sets of vertices, each set has three vertices
 - Connect all pairs of vertices (u,v) such that:
 - u and v belong to two different sets
 - If $u=x_i$, then $v \neq \neg x_i$
 - If there is k-size clique in G, there is a satisfying assignment to S (assign 1 to each vertex in the clique).

NP-hard Proofs



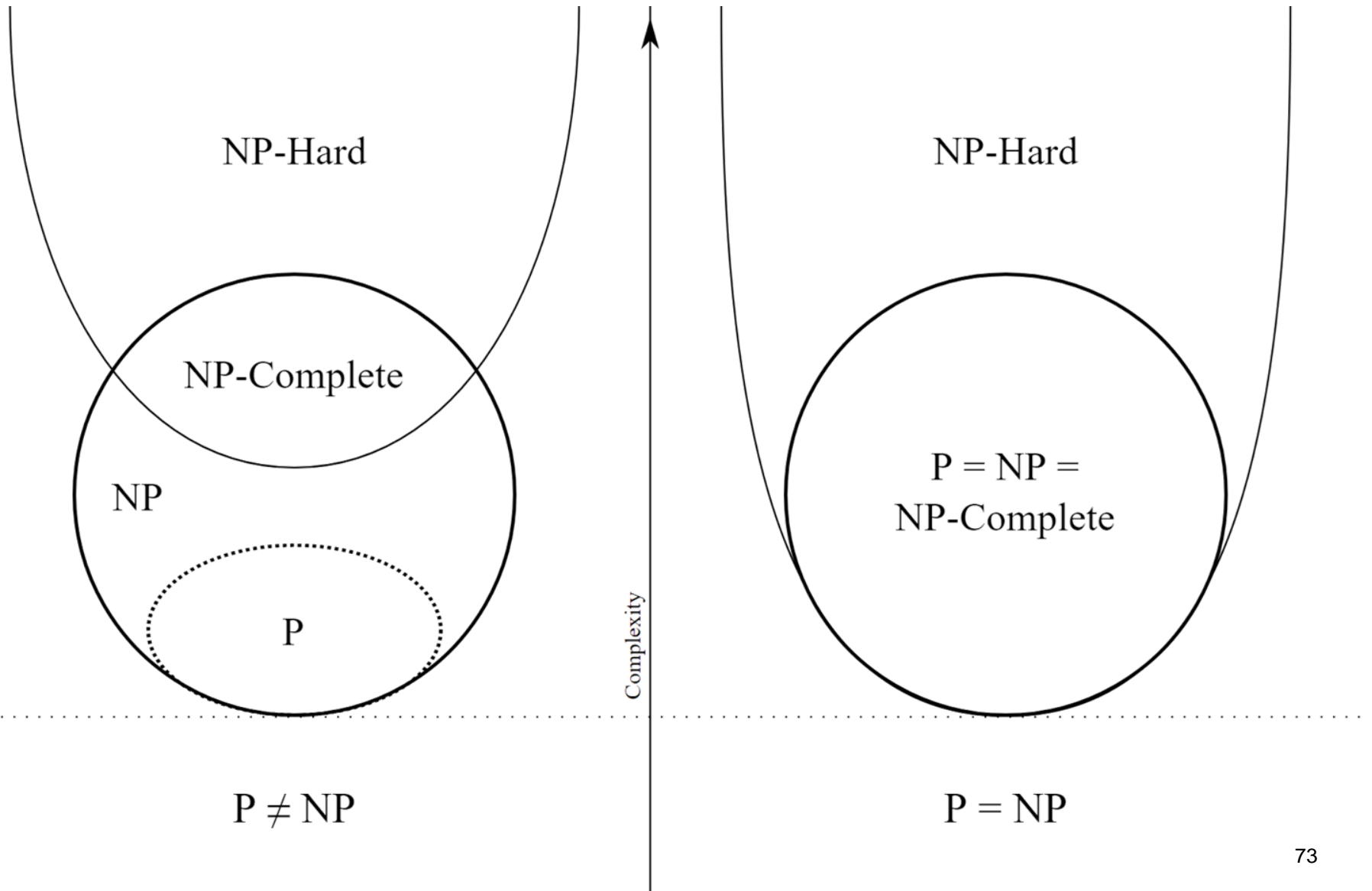
- To prove B an NP-hard problem:
 - Show a polynomial time reduction algorithm from ONE of the existing NP-hard problems, say B', to B. i.e., $B' \leq_P B$

NP-Complete Problems

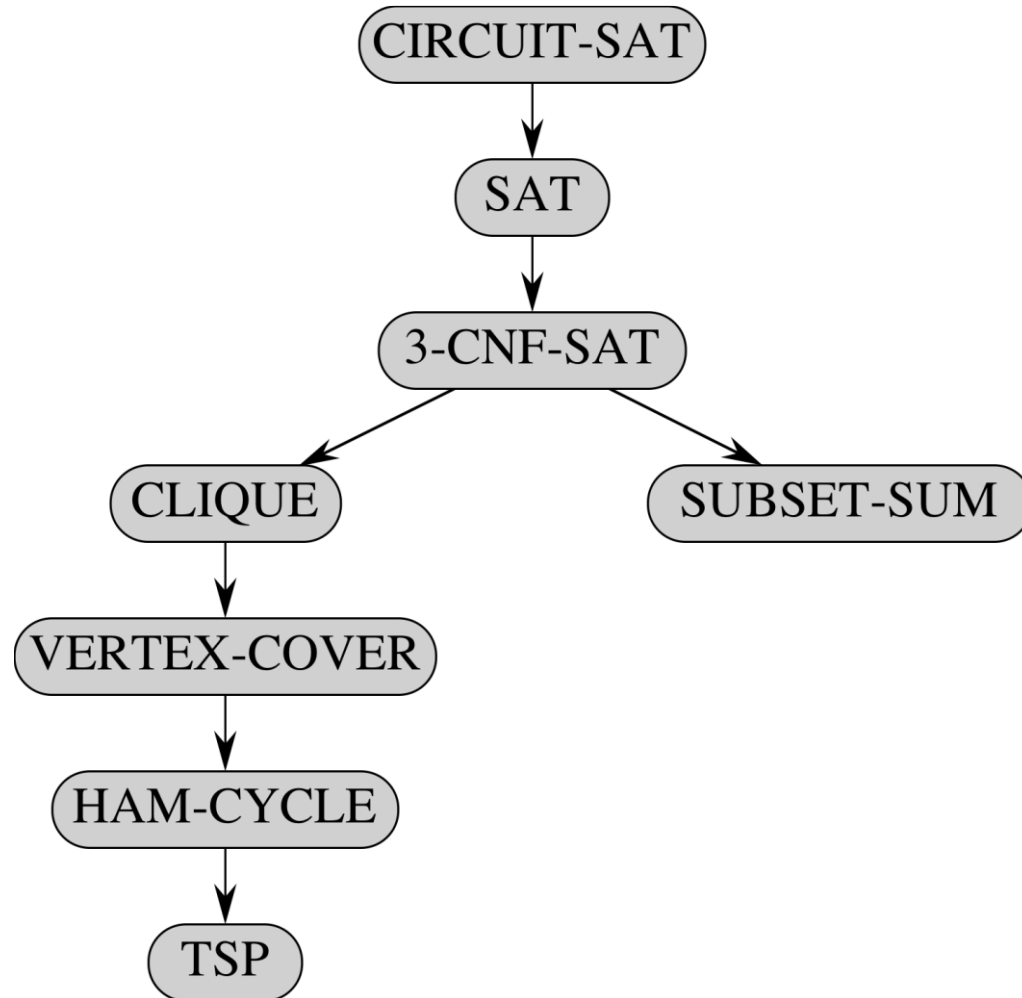


- B is NP-complete problem if:
 1. $B \in \text{NP}$
 2. B is NP-hard

NP-Complete Problems

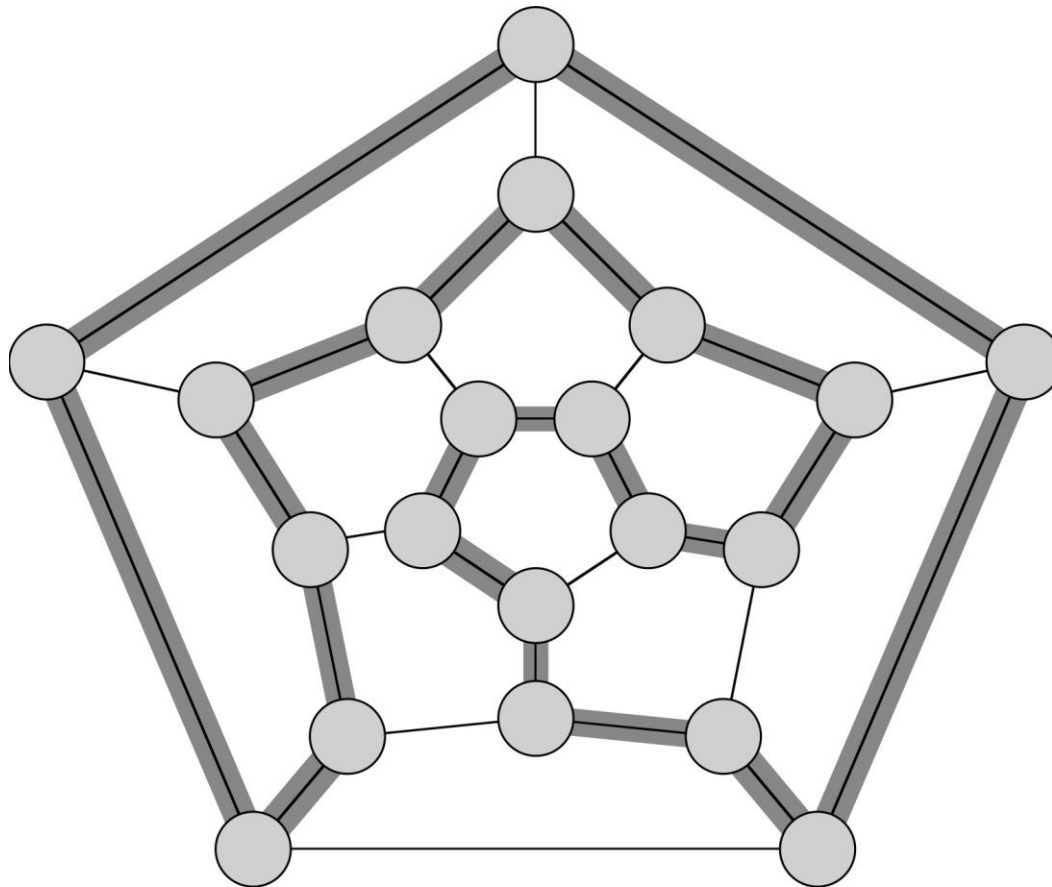


NP-Complete Problems: Examples



NP-Complete Problems: Examples

- **Hamiltonian Cycle Problem:** Given an undirected or directed graph G , is there a cycle in G that visits each vertex exactly once?



Take Home Messages: Remember?

(1) Computation theory focuses on decision problems

(2) Algorithm complexity is affected by:

(a) the computation model

(b) the input encoding/length

(3) Binary input string (concrete input**) is different in length than the algorithm **abstract input****

Strong vs Weak NP-Completeness



- Abstract input vs Concrete input:
 - Input array of n integers:
 - Abstract input size: $a = n$ (# of integers)
 - Concrete input size in binary: $b = n \log n$ (# of bits of the array)
- Weak NP-complete problem:
 - An NP-complete problem that has a known polynomial solution in terms of the abstract input size.
- Strong NP-complete problem:
 - An NP-complete problem that does not have a known polynomial solution in terms of either abstract or concrete input size.

Weak NP-Completeness: Examples



› Subset-Sum Problem:

- › Given set S of n integers and integer T
- › Dynamic Programming solution: $O(nT)$
- › Abstract input: $a_1 = n$ (integers of S) $a_2 = 1$ (integer T)
- › Concrete input: $b_1 = n \log n$ $b_2 = \log T$
- › $O(nT) = O(b_1 2^{b_2}) \rightarrow$ exponential in concrete input but polynomial in abstract input \rightarrow weak NP-complete

› Partition Problem:

- › Given set S of n integers, divide S into two disjoint subsets of equal sum
- › Same solution (and complexity) as Subset-Sum

› 0-1 Knapsack Problem

- › Similar solution to subset-sum ($O(nW)$ for knapsack of weight W)⁸

Weak NP-Completeness



- For weak NP-complete problems, we are able to solve many instances in practical input sizes.

Book Readings



› Ch. 34