

### CS141: Intermediate Data Structures and Algorithms

## NP-Completeness: A Brief Summary

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### Why Studying NP-Completeness?



- > Two reasons:
  - In almost all cases, if we can show a problem to be NP-complete or NP-hard, the best we can achieve (NOW) is mostly exponential algorithms.
    - This means we cannot solve large problem sizes efficiently
  - 2. If we can solve only one NP-complete problem efficiently, we can solve ALL NP problems efficiently (major breakthrough)
- More details come on what does these mean

### **Topic Outline**

- 1. Decision Problems
- 2. Complexity Classes
  - > P
  - > NP
    - Polynomial Verification
    - Examples
- 3. NP-hardness
  - Polynomial Reductions
- 4. NP-Complete Problems
  - Definition and Examples



#### **Decision Problems**



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  - > Examples:
    - > Is graph G connected?
    - > Is there a path P: $u \rightarrow v$  of cost 100?
    - > Is there a common subsequence of strings A and B of length 5?
    - > ...etc

### Computation



#### > Decision Problems

Decidable Problems: problems that can be decided using a Turing machine (our computer)	Undecidable Problems: problems that cannot be decided using a Turing machine.
	Example: the halting problem

### Computation



 Decision Problems are classified into different complexity classes based on time complexity and space complexity



### **Complexity Class**

- UCK
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  A set of problems that share some complexity characteristics
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  A set of problems that share some complexity characteristics
  - > Either in time complexity
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- In this course, our discussion is limited to only three time complexity classes: P, NP, and NP-hard
  - Other courses cover more content (e.g., Theory of Computation course)

#### Ρ



- P is a complexity class of problems that are *decidable* (for simplicity *solvable*) in *polynomial-time*, i.e., O(n<sup>k</sup>)
  - > where <u>n the input length</u> and <u>k is constant</u>

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- > Examples:
  - Shortest paths in graph
  - Matrix chain multiplication
  - > Activity scheduling problem
  - > ....



- > NP is a complexity class of problems that are verifiable in polynomial-time of input length
- For simplicity, given a solution of an NP problem, we can verify in polynomial time O(n<sup>k</sup>) if this solution is correct



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- For simplicity, given a solution of an NP problem, we can verify in polynomial time O(n<sup>k</sup>) if this solution is correct
- > Examples:
  - > Is bipartite graph? Given two subsets of nodes, verify it is bipartite
  - > Max clique: Given a clique and k, verify it is actually a clique of size k
  - > Shortest path: Given a path of cost C, verify it is a path and of cost C

**>** .....

#### Is $P \subset NP$ ?



- > Yes
- > What does this mean?
  - Every problem that is solvable in polynomial time is verifiable in polynomial time as well



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# We could solve the biggest problem in maths in the next decade



PHYSICS 10 April 2019

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P is not NP? That is the question

#### By Jacob Aron

One of the biggest open problems in mathematics may be solved within the next decade, according to a poll of computer scientists. A solution to the so-called P versus NP problem is worth \$1 million and could have a profound effect on computing, and perhaps even the entire world.

#### **NP-hard Problems**



> Informally:

an NP-hard problem B is a problem that is at least as hard as the hardest problems in NP class

> Formally:

B is NP-hard if  $\forall A \in NP, A \leq_P B$ 

(i.e., A is polynomially reducible to B)

#### **Polynomial Reductions**



> Polynomial reduction  $A \leq_P B$  is converting an instance of A into an instance of B in polynomial time.

#### **NP-Complete Problems**

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- > B is NP-complete problem if:
  - 1. B ∈ NP
  - 2. B is NP-hard









Hamiltonian Cycle Problem: Given an undirected or directed graph G, is there a cycle in G that visits each vertex exactly once?





#### > Example: Travelling Salesman Problem

Given a list of cities and the distances between each pair of cities, what is the shortest possible route that visits each city and returns to the origin city?





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  - Brute force: O(n!)





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#### **Travelling Salesman Movie**



https://www.youtube.com/watch?v=6ybd5rbQ5rU





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Given a Boolean circuit S in 3-CNF form, is there a satisfying assignment for S? (i.e., variable assignment that outputs 1)

- 3-CNF formula: a set ANDed Boolean clauses, each with 3 ORed literals (Boolean variables)
- Example: v = OR, ^ = AND, ¬ = NOT (x1 v ¬x2 v ¬x3) ^ (¬x1 v x2 v x3) ^ (x1 v x2 v x3)



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- Solution: O(k2<sup>n</sup>) for k clauses and n variables



Example: (Max) Clique Problem
 Given a graph G=(V,E), find the clique of maximum size.
 Clique: fully connected subgraph.





#### Example: (Max) Clique Problem Given a graph G=(V,E) of n vertices, find the clique of

maximum size.

Clique: fully connected subgraph.

- > Solution:
  - Assume max clique size k and
    |V| = n
  - > Brute force: O(n2<sup>n</sup>)
  - Combinations of k: O(n<sup>k</sup> k<sup>2</sup>)
    - Try for k=3,4,5,...
    - k is not constant, so this is not polynomial



#### **Book Readings**



> Ch. 34