

CS141: Intermediate Data Structures and Algorithms

Analysis of Algorithms

Amr Magdy

Analyzing Algorithms

1. Algorithm Correctness
 - a. Termination
 - b. Produces the correct output for all possible input.
2. Algorithm Performance
 - a. Either runtime analysis,
 - b. or storage (memory) space analysis
 - c. or both

Algorithm Correctness

- › Sorting problem
 - › Input: an array A of n numbers
 - › Output: the same array in ascending sorted order (smallest number in A[1] and largest in A[n])

Algorithm Correctness

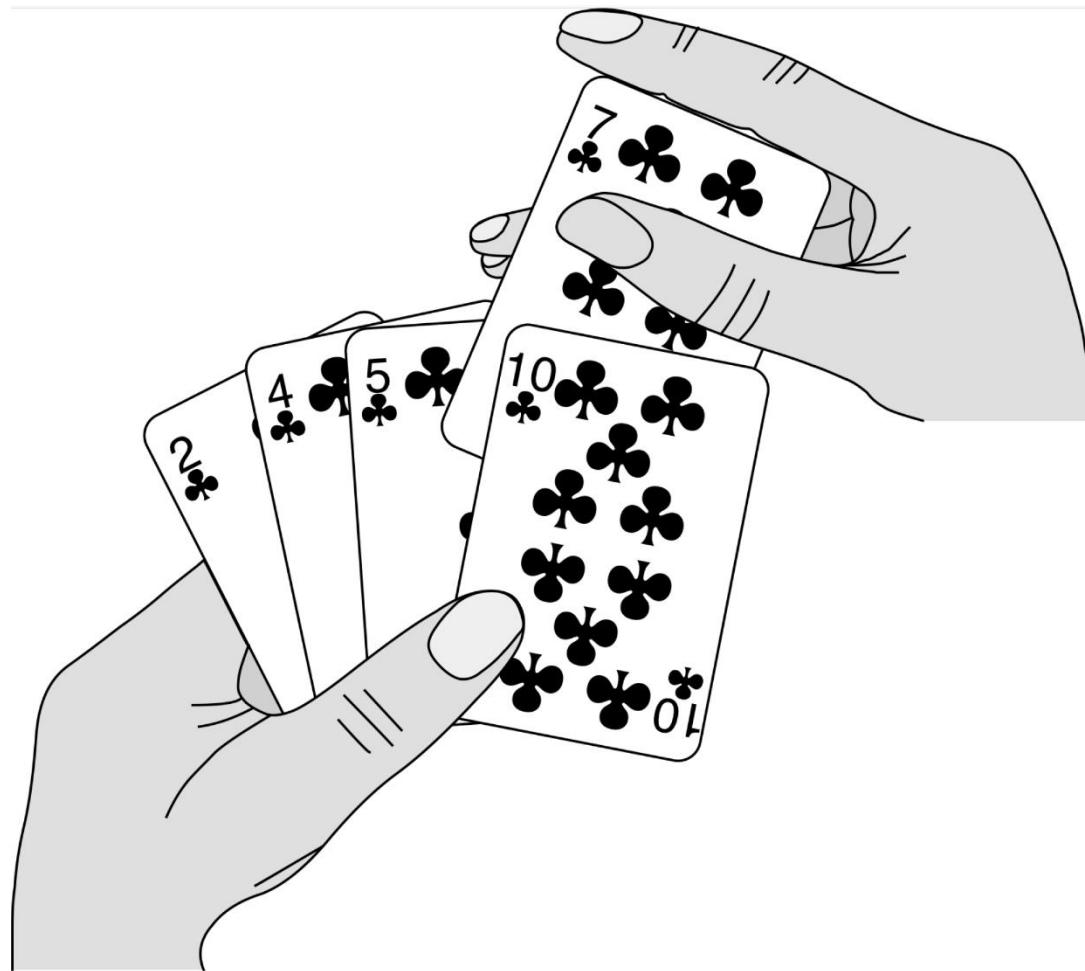
- › Sorting problem
 - › Input: an array A of n numbers
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- › Insertion Sort

INSERTION-SORT(A, n)

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for  $j = 2$  to  $n$ 
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    while  $i > 0$  and  $A[i] > key$ 
         $A[i + 1] = A[i]$ 
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```

Algorithm Correctness

- › How does insertion sort work?



Algorithm Correctness

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Algorithm Correctness

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Algorithm Correctness



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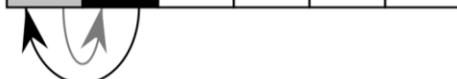
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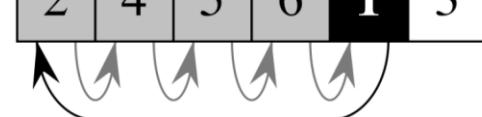
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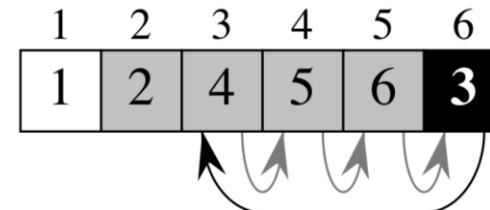
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Algorithm Correctness

- › Is insertion sort a correct algorithm?
- › Loop invariant:
 - › It is a property that is true before and after each loop iteration.
- › Insertion sort loop invariant (ISLI):
 - › The first ($j-1$) array elements $A[1..j-1]$ are:
 - (a) the original ($j-1$) elements, and (b) sorted.

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Algorithm Correctness

- Is insertion sort a correct algorithm?
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 - How?
 - Halts and produces the correct output

Algorithm Correctness

- › Is insertion sort a correct algorithm?
 - › If ISLI correct, then insertion sort is correct
 - › How?
 - › Halts and produces the correct output
- › Loop invariant (LI) correctness
 1. Initialization:
LI is true prior to the 1st iteration.
 2. Maintenance:
If LI true before the iteration, it remains true before the next iteration
 3. Termination:
After the loop terminates, the output is correct.

Algorithm Correctness

- ISLI: The first ($j-1$) array elements $A[1..j-1]$ are:
(a) the original ($j-1$) elements, and (b) sorted.

1. Initialization:

Prior to the 1st iteration, $j=2$, the first (2-1) is sorted by definition.

2. Maintenance:

The ($j-1$)th iteration inserts the j^{th} element in a sorted order, so after the iteration, the first ($j-1$) elements remains the same and sorted.

3. Termination:

The loop terminates after ($n-1$) iterations, $j=n+1$, so the first n elements are sorted, then the output is correct.

INSERTION-SORT(A, n)

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for j = 2 to n
    key = A[j]
    // Insert A[j] into the sorted sequence A[1 .. j - 1].
    i = j - 1
    while i > 0 and A[i] > key
        A[i + 1] = A[i]
        i = i - 1
    A[i + 1] = key
```

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Correct

Analyzing Algorithms

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Algorithms Performance Analysis

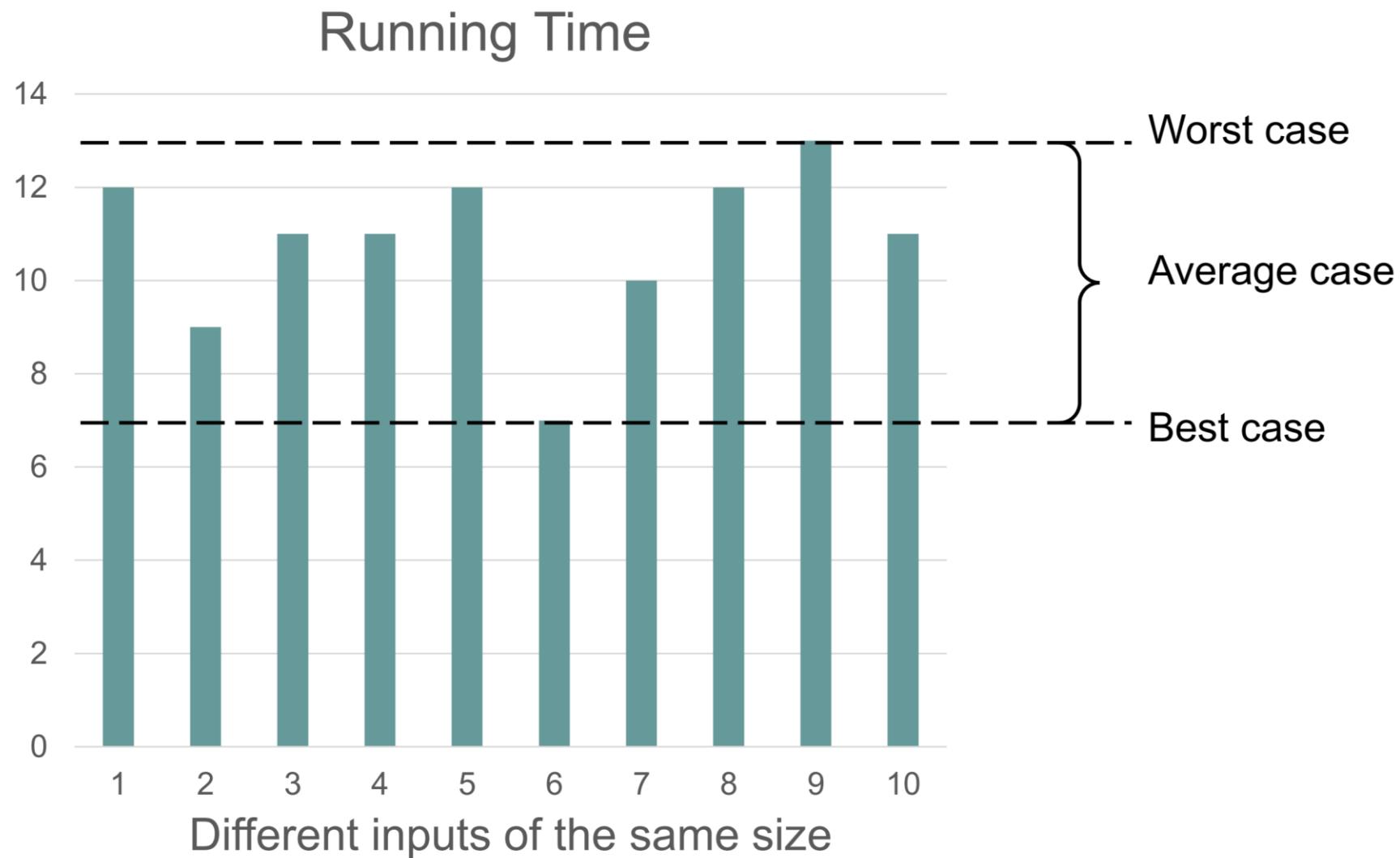
- › Which criteria should be taken into account?
- › Running time
- › Memory footprint
- › Disk IO
- › Network bandwidth
- › Power consumption
- › Lines of codes
- › ...

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Average Case vs. Worst Case



Insertion Sort Best Case

- › Input array is sorted

1	2	3	4	5	6
---	---	---	---	---	---

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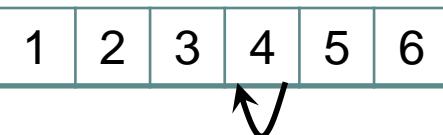
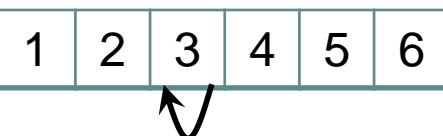
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Insertion Sort Best Case

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INSERTION-SORT(A, n)

```

for  $j = 2$  to  $n$  ..... c1
     $key = A[j]$  ..... c2
    // Insert  $A[j]$  into the sorted sequence  $A[1..j - 1]$ ..... 0
     $i = j - 1$  ..... c3
    while  $i > 0$  and  $A[i] > key$  ..... c4
         $A[i + 1] = A[i]$  ..... do not execute .. 0
         $i = i - 1$  ..... 1
     $A[i + 1] = key$  ..... c5

```

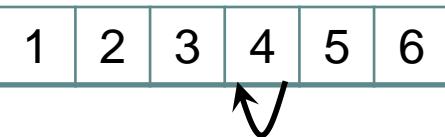
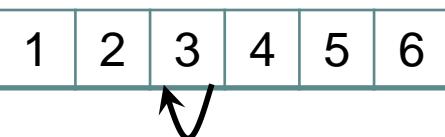
$(n-1)$

1

Insertion Sort Best Case

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}

```

(n-1)

$$T(n) = (n-1)*(c_1+c_2+0+c_3+1*(c_4+0)+c_5)$$

$$T(n) = cn - c, \quad \text{const } c = c_1 + c_2 + c_3 + c_4 + c_5$$

Insertion Sort Worst Case

- › Input array is reversed

6	5	4	3	2	1
---	---	---	---	---	---

5	6	4	3	2	1
---	---	---	---	---	---



4	5	6	3	2	1
---	---	---	---	---	---



3	4	5	6	2	1
---	---	---	---	---	---



2	3	4	5	6	1
---	---	---	---	---	---

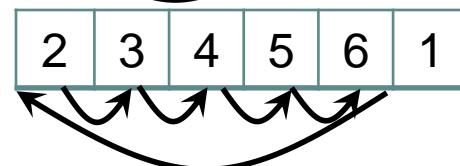
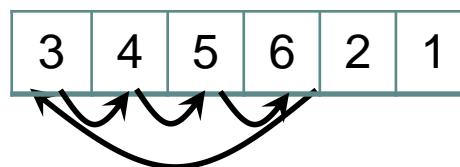
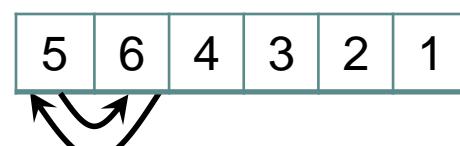


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INSERTION-SORT(A, n)

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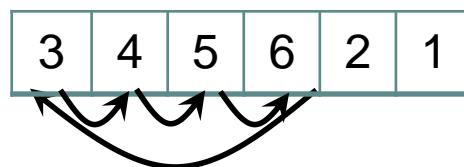
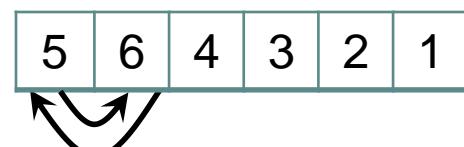
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    while  $i > 0$  and  $A[i] > key$  ..... c4
         $A[i + 1] = A[i]$  ..... c5
         $i = i - 1$  ..... c6
     $A[i + 1] = key$  ..... c7
}
  
```

(n-1) { } i { }

Insertion Sort Worst Case

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     $A[i + 1] = key$  ..... c7
  
```

(n-1) } i

$$T(n) = (n-1)*(c1+c2+0+c3+i*(c4+c5+c6)+c7)$$

$$T(n) = (n-1)*(c1+c2+0+c3+c7) + \sum i*(c4+c5+c6), \text{ for all } 1 \leq i < n$$

$$T(n) = (cn-c) + \sum i*d, c \& d \text{ are constants}$$

$$\sum i*d = 1*d + 2*d + 3*d + \dots + (n-1)*d = d * (1+2+3+\dots+(n-1)) = d*n(n-1)/2$$

$$T(n) = (cn-c) + dn^2/2 - dn/2 = d*n^2 + c11*n + c12, \quad c's \& d \text{ are consts}$$

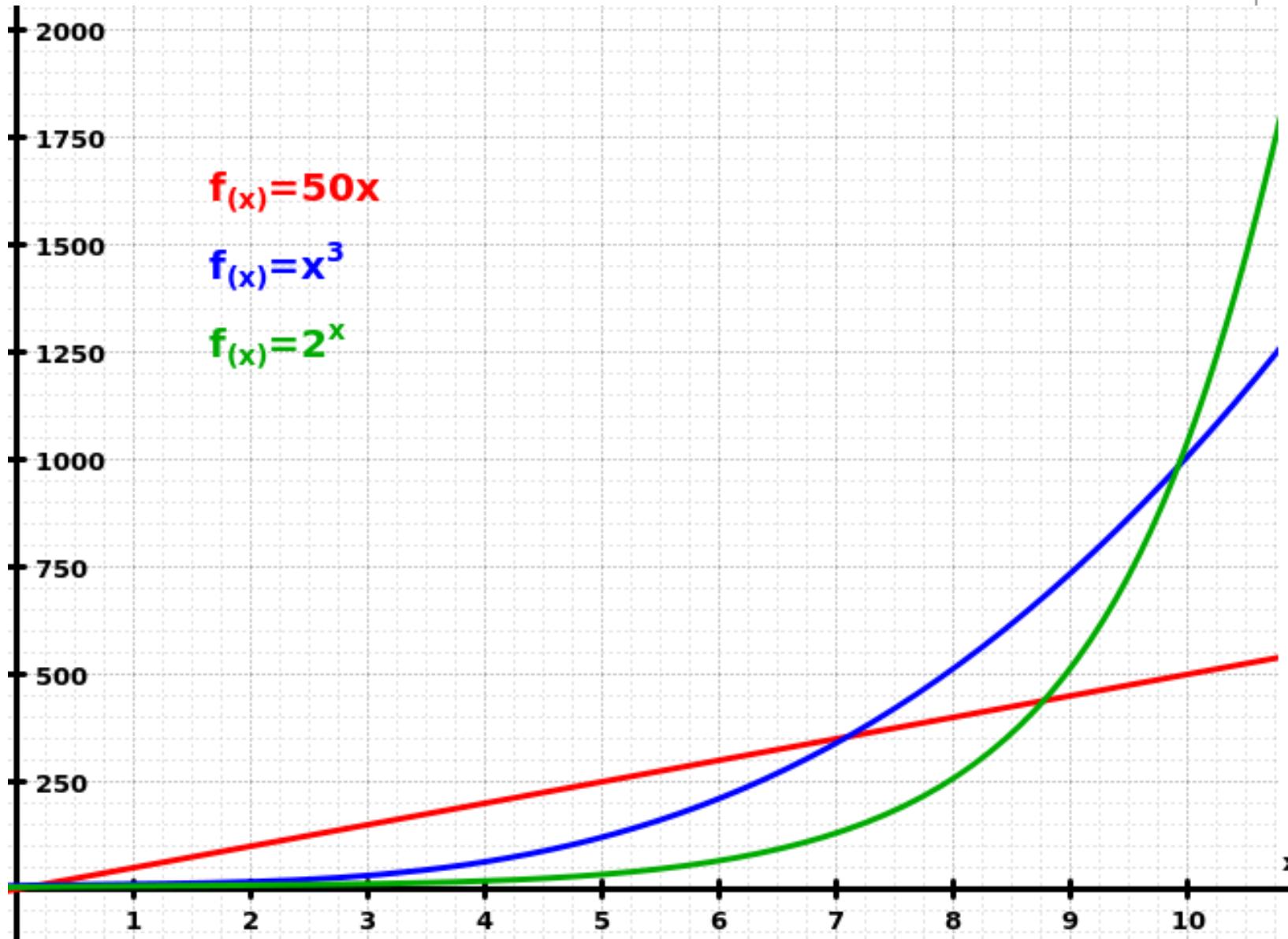
Insertion Sort Average Case

- › Average = (Best + Worst)/2
- › $T(n) = cn^2+dn+e$, c, d, e are consts

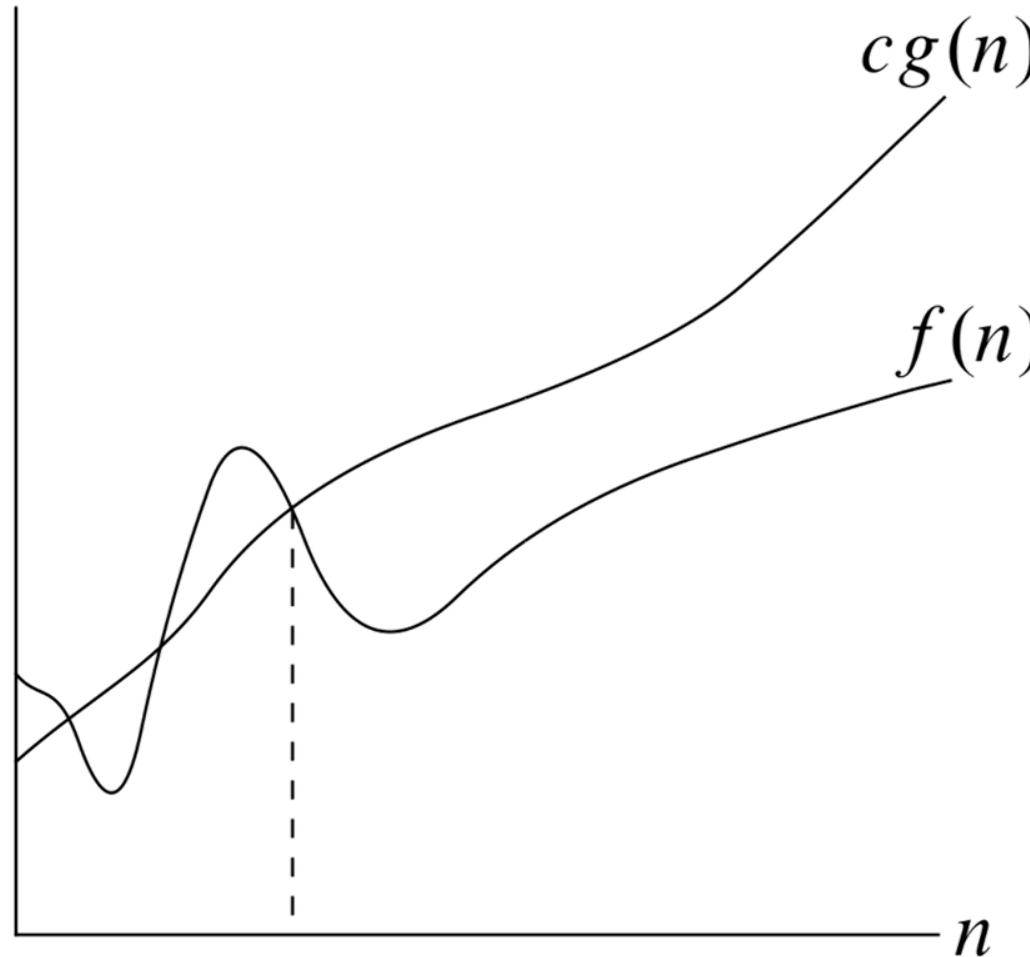
Growth of Functions

- › It is hard to compute the actual running time for more complex algorithms
- › The cost of the worst-case is a good measure
- › The growth of the cost function is what interests us (when input size is large)
- › We are more concerned with comparing two cost functions, i.e., two algorithms.

Growth of Functions



O-notation

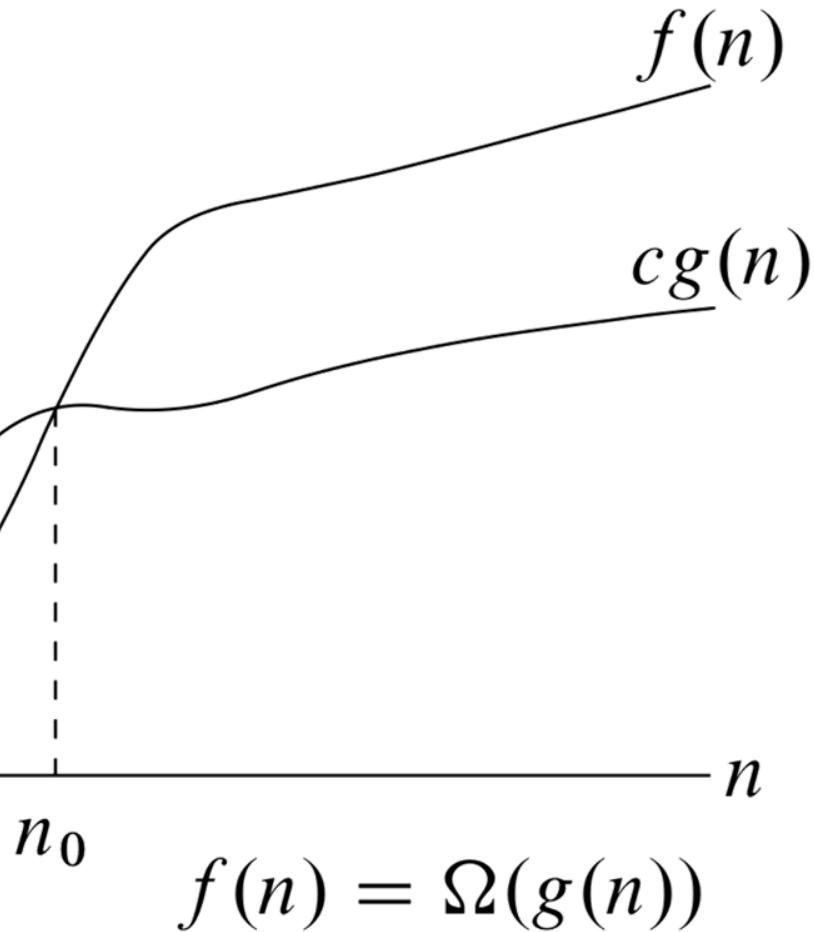


$$n_0 \quad f(n) = O(g(n))$$

$$\begin{aligned} &\exists c > 0, n_0 > 0 \\ &0 \leq f(n) \leq cg(n) \\ &n \geq n_0 \end{aligned}$$

g(n) is an asymptotic upper-bound for f(n)

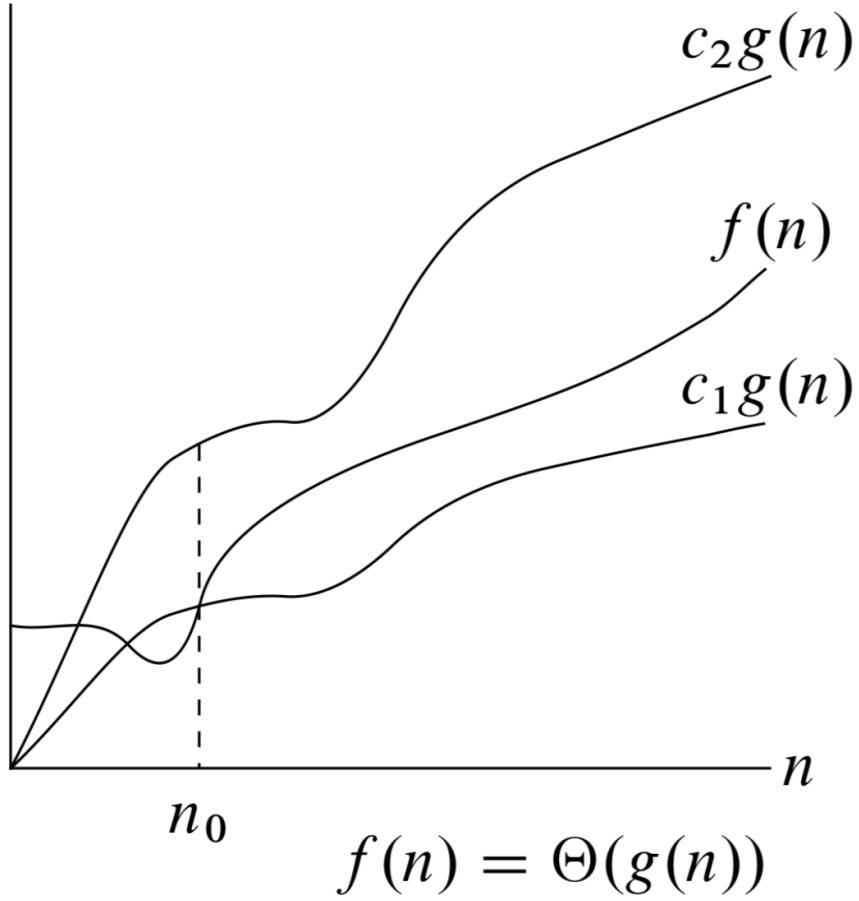
Ω -notation



$$\begin{aligned} &\exists c > 0, n_0 > 0 \\ &0 \leq cg(n) \leq f(n) \\ &n \geq n_0 \end{aligned}$$

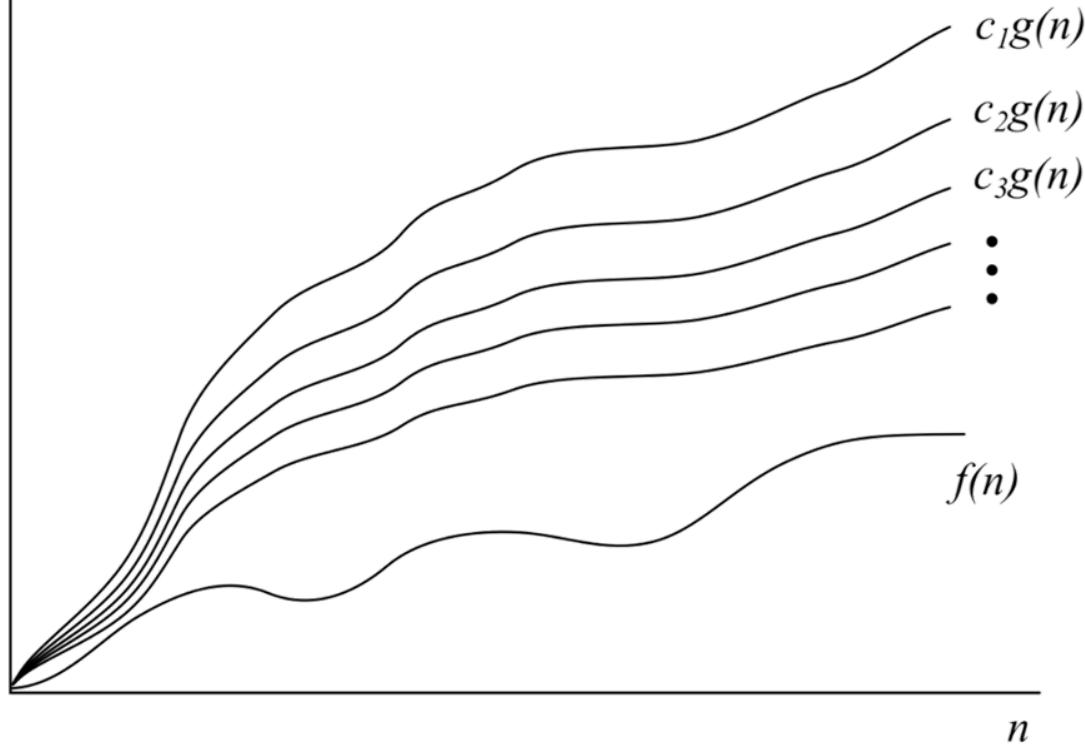
g(n) is an asymptotic **lower-bound** for f(n)

Θ -notation


$$\begin{aligned} &\exists c_1, c_2 > 0, n_0 > 0 \\ &0 \leq c_1 g(n) \leq f(n) \leq c_2 g(n) \\ &n \geq n_0 \end{aligned}$$

g(n) is an
asymptotic **tight-**
bound for f(n)

o-notation



$$f(n) = o(g(n))$$

$\forall c > 0$

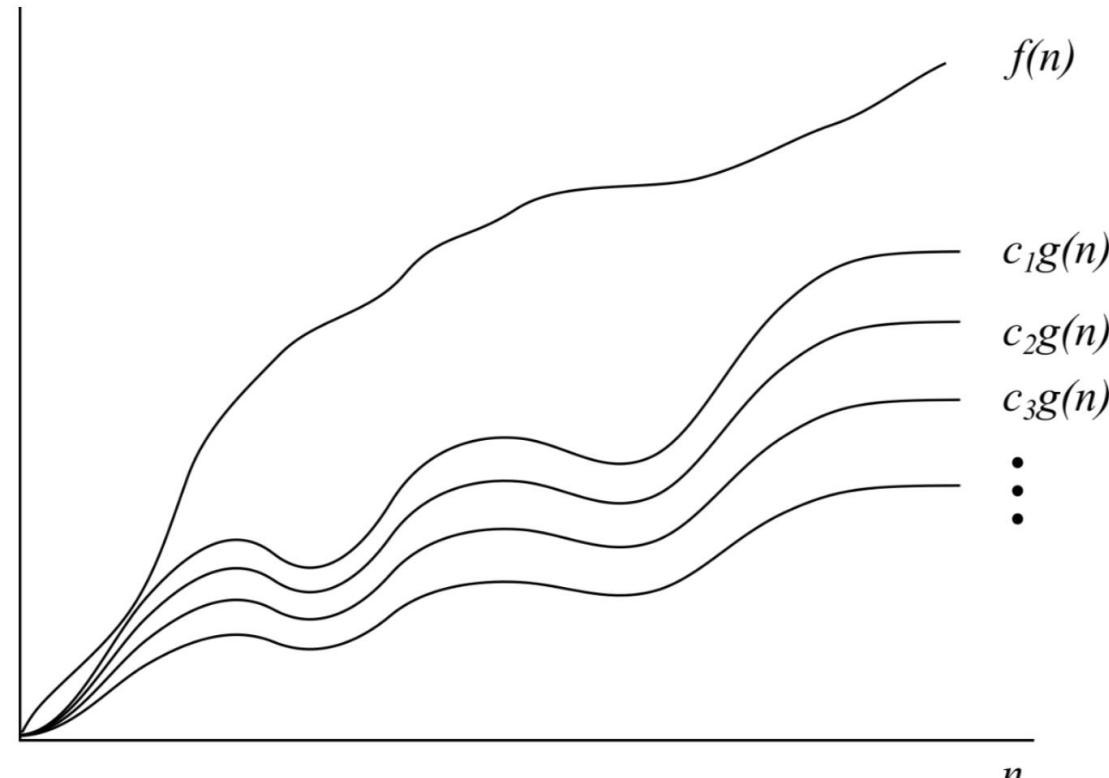
$\exists n_0 > 0$

$0 \leq f(n) \leq cg(n)$

$n \geq n_0$

$g(n)$ is a **non-tight** asymptotic **upper-bound** for $f(n)$

ω -notation



$$f(n) = \omega(g(n))$$

$\forall c > 0$

$\exists n_0 > 0$

$0 \leq cgn(n) \leq f(n)$

$n \geq n_0$

g(n) is a **non-tight asymptotic lower-bound** for f(n)

Comparing Two Functions

- › $\lim_{n \rightarrow \infty} \frac{f(n)}{g(n)}$
- › 0: $f(n) = o(g(n))$
- › $c > 0$: $f(n) = \Theta(g(n))$
- › ∞ : $f(n) = \omega(g(n))$

Analogy to Real Numbers



Functions	Real numbers
$f(n) = o(g(n))$	$a \leq b$
$f(n) = \Omega(g(n))$	$a \geq b$
$f(n) = \Theta(g(n))$	$a = b$
$f(n) = o(g(n))$	$a < b$
$f(n) = \omega(g(n))$	$a > b$

Simple Rules

- › We can omit constants
- › We can omit lower order terms
- › $\Theta(an^2+bn+c)$ becomes $\Theta(n^2)$
- › $\Theta(c_1)$ and $\Theta(c_2)$ become $\Theta(1)$
- › $\Theta(\log_{k_1} n)$ and $\Theta(\log_{k_2} n)$ become $\Theta(\log n)$
- › $\Theta(\log(n^k))$ becomes $\Theta(\log n)$
- › $\log^{k_1}(n) = o(n^{k_2})$ for any positive constants k_1 and k_2

Popular Classes of Functions

Constant: $f(n) = \Theta(1)$

Logarithmic: $f(n) = \Theta(\lg(n))$

Sublinear: $f(n) = o(n)$

Linear: $f(n) = \Theta(n)$

Super-linear: $f(n) = \omega(n)$

Quadratic: $f(n) = \Theta(n^2)$

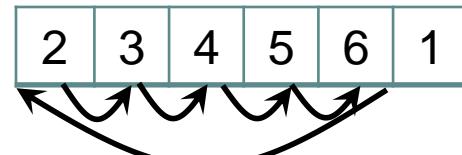
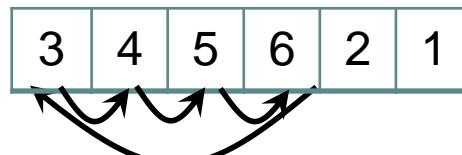
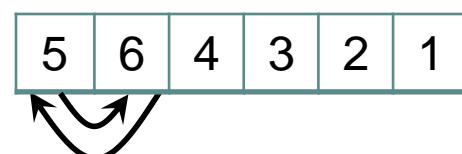
Polynomial: $f(n) = \Theta(n^k)$; k is a constant

Exponential: $f(n) = \Theta(k^n)$; k is a constant

Insertion Sort Worst Case (Revisit)

- Input array is reversed

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```

} max n

$$T(n) = (n-1)*n = O(n^2)$$

Comparing two algorithms

- › $T_1(n) = 2n + 1000000$
- › $T_2(n) = 200n + 1000$
- › Which is better? Why?
 - › In terms of order of growth?
 - › In terms of actual runtime?
- › What is the main usage of asymptotic notation analysis?

Analyzing Algorithms

› Algorithm 1

```
for i = 1 to n  
    j = 2*i  
for j = 1 to n/2  
    print j
```

Analyzing Algorithms

› Algorithm 2

```
for i = 1 to n/2
```

```
    for j = 1 to n, step j = j*2
```

```
        print i*j
```

Analyzing Algorithms

› Algorithm 3

input x (+ve integer)

while $x > 0$

 print x

$x = \lfloor x/5 \rfloor$

Credits & Book Readings



- › Book Readings
 - › 2.1, 2.2, 3.1, 3.2
- › Credits
 - › Prof. Ahmed Eldawy notes
 - › <http://www.cs.ucr.edu/~eldawy/17WCS141/slides/CS141-1-09-17.pdf>
 - › Online websites
 - › <https://commons.wikimedia.org/wiki/File:Exponential.svg>