

CS141: Intermediate Data Structures and Algorithms

NP-Completeness

Amr Magdy

Why Studying NP-Completeness?



- ▶ Two reasons:
 1. In almost all cases, if we can show a problem to be **NP-complete** or **NP-hard**, the best we can achieve (NOW) is mostly exponential algorithms.
 - This means we cannot solve large problem sizes efficiently
 2. If we can solve only one NP-complete problem efficiently, we can solve ALL NP problems efficiently (major breakthrough)

- ▶ More details come on what does these mean

Topic Outline

1. Background
 - › Decision vs. Optimization Problems
 - › Models of Computation
 - › Input Encoding
2. Complexity Classes
 - › P
 - › NP
 - › Polynomial Verification
 - › Examples
3. NP-hardness
 - › Polynomial Reductions
4. NP-Complete Problems
 - › Definition and Examples
 - › Weak vs. Strong NP-Complete Problems

Decision vs Optimization Problems



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 - ▶ Find the least cost of multiplying a chain of matrices.

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- ▶ Converting optimization problem \rightarrow decision problem?
 - ▶ Put a bound on the objective function.
 - ▶ Does G have a clique of size k ? for $k= 3, 4, 5, \dots$ (finding max clique)

Take Home Messages



(1) Computation theory focuses on decision problems

Models of Computation



- › MoC: informally a theoretic description of a way to compute

Models of Computation

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- › Example: mask model



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Mask Model (on paper)



Mask Realization (fabric instance)

Models of Computation



› At a low level:

- › Finite State Automata (FSA)
- › Pushdown Automata (PDA)
- › Turing Machine (TM)
- ›

} Focus of other courses
(e.g., Theory of Computation,
Compilers Design, ...etc)

› At a high level:

- › RAM (Random Access Machine)
- › Pointer Machine
- ›

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 - > The one we used throughout the course
 - > Possible operations in $\Theta(1)$:
 - > Access any memory word at random
 - > Read variable
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- > What the cost of appending to a list in w-RAM model?
 Sorting? Finding maximum?

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- > What the cost of accessing any memory location in PM model? Sorting? Finding maximum?
 - > Function of the basic operations

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Input / Output Encoding

- › Assume multiplying two decimal integers

- › $2 * 2 = 4$

(basic operation, single digit op)

- › $12 * 12 = (1 * 10 + 2) * (1 * 10 + 2)$
 $= 1 * 10 * 1 * 10 + 1 * 10 * 2 + 2 * 1 * 10 + 2 * 2$

(4 mult ops, 4 add ops , 4 shift ops)

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- › $O(n^2)$ operations for n-digit number

- › Input representation (encoding) affects the amount of computations for same input

Exercise

- › design a divide & conquer algorithm to multiply two n -bits integers in $O(n^2)$

- › Note:
 - › Multiplying by 2^n for binary numbers is shifting by n bits $\rightarrow \Theta(n)$
 - › Multiplying by 10^n for decimal numbers is shifting by n digits $\rightarrow \Theta(n)$

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(3) Algorithm complexity is affected by the input encoding/length

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- › Array of n integers \rightarrow sequence of integers (in $n \cdot \log_2(n)$ bits)
 - › Example: 09,15,03 (6 digits) \rightarrow 1001,1111,0011 (12 bits)

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- › Graph G of n vertices and m edges:
 - › Each vertex with integer id \rightarrow n integers
 - › Each edge with integer id and weight \rightarrow m integers + m floats
 - › m is maximum of $n^2/2$, i.e., $m=O(n^2)$
 - › Example: 01101010000011101101111001000011101011110010000
1110011010100000111011011110010000111010111111001001...

Encoding Examples in Binary Strings

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Concrete
input string

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(2) Algorithm complexity is affected by:
(a) the computation model
(b) the input encoding/length

(3) Binary input string (concrete input**) is different in length than the algorithm **abstract input****

Complexity Class

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- › Complexity class:
A set of problems that share some complexity characteristics
 - › Either in time complexity
 - › Or in space complexity
- › In this course, our discussion is limited to only two time complexity classes: P and NP
 - › Other courses cover more content (e.g., Theory of Computation course)

P

- > P is a complexity class of problems that are **decidable** in **polynomial-time** of the concrete input string length, i.e., $O(b^k)$
 - > where b the binary (concrete) input string length and k is constant

- > For simplicity, P is the set of problems that are **solvable** in polynomial time
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- > Examples: (translate the complexity in terms of concrete input length not abstract input length)
 - > Shortest paths in graph
 - > Matrix chain multiplication
 - > Activity scheduling problem
 - >

P

- › As long as the algorithm complexity is polynomial in terms of the concrete input length, it belongs to class P

- › Example: Matrix chain multiplication

Abstract input length $a = (n+1)$ integers

Concrete input length $b = \sim(n \log n)$ bits

Algorithm complexity: $O(n^3) = O(a^3) = O(b^3)$

As $a^3 = \sim n^3$

$b^3 = n^3 \log^3 n$

NP

- › NP is a complexity class of problems that are ***verifiable*** in **polynomial-time** of input string length (concrete input)
- › For simplicity, given a solution of an NP problem, we can verify in polynomial time $O(b^k)$ if this solution is correct

NP



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- For simplicity, given a solution of an NP problem, we can verify in polynomial time $O(b^k)$ if this solution is correct
- The problem must be decision (not optimization) problem
- Examples:
 - Is bipartite graph? Given two subsets of nodes, verify it is bipartite
 - Max clique: Given a clique and k , verify it is actually a clique of size k
 - Shortest path: Given a path of cost C , verify it is a path and of cost C
 -

Is $P \subset NP$?



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- › Yes
- › What does this mean?



Is $P \subset NP$?



- › Yes
- › What does this mean?
 - › Every problem that is solvable in polynomial time is verifiable in polynomial time as well

Is $P \subseteq NP$? or Is $P = NP$?



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 - › You think it is old?
 - › Check Alhazen's problem then



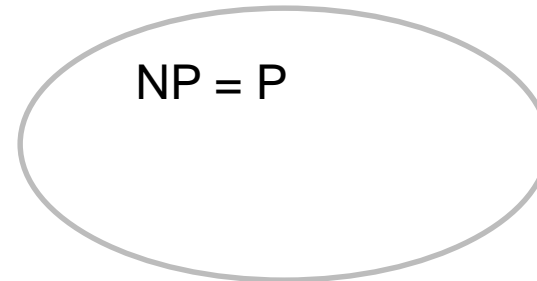
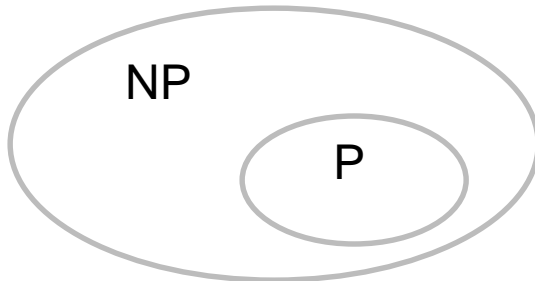
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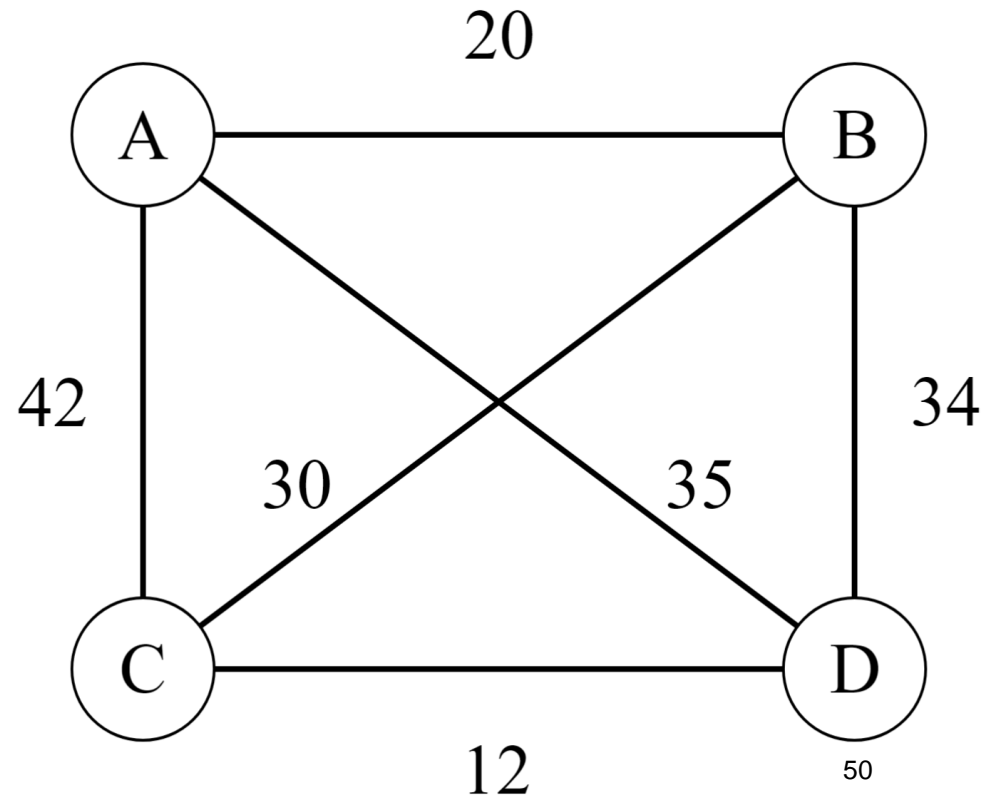
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NP Problems

▶ Example: Travelling Salesman Problem

Given a list of cities and the distances between each pair of cities, what is the shortest possible route that visits each city and returns to the origin city?

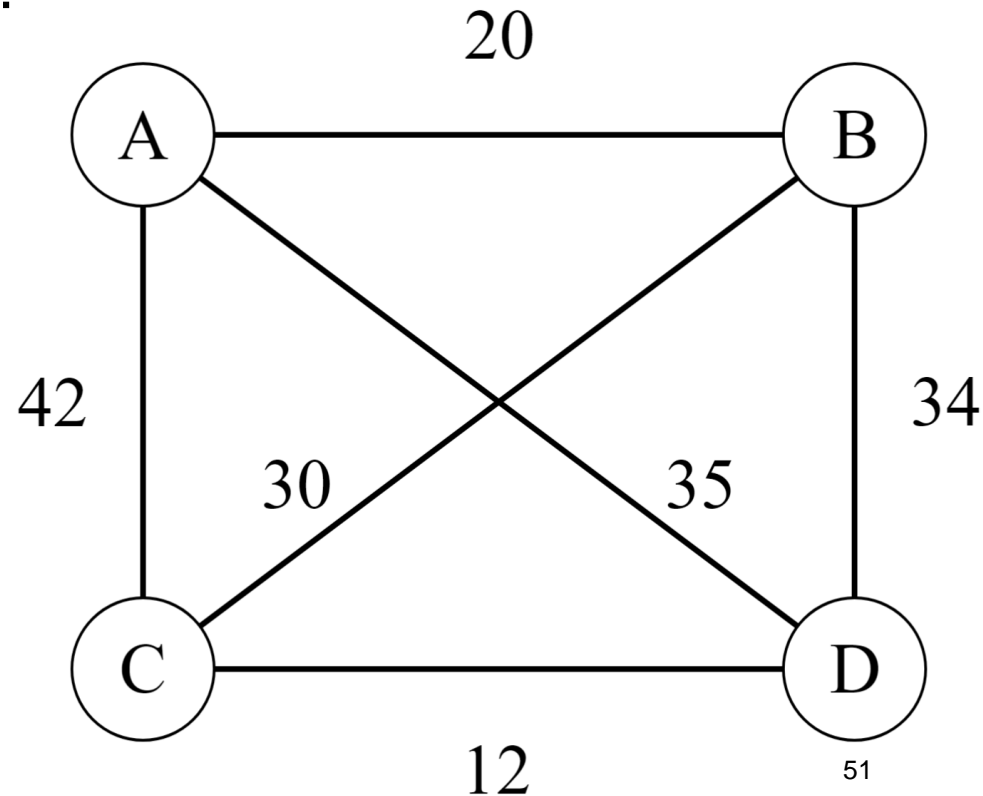


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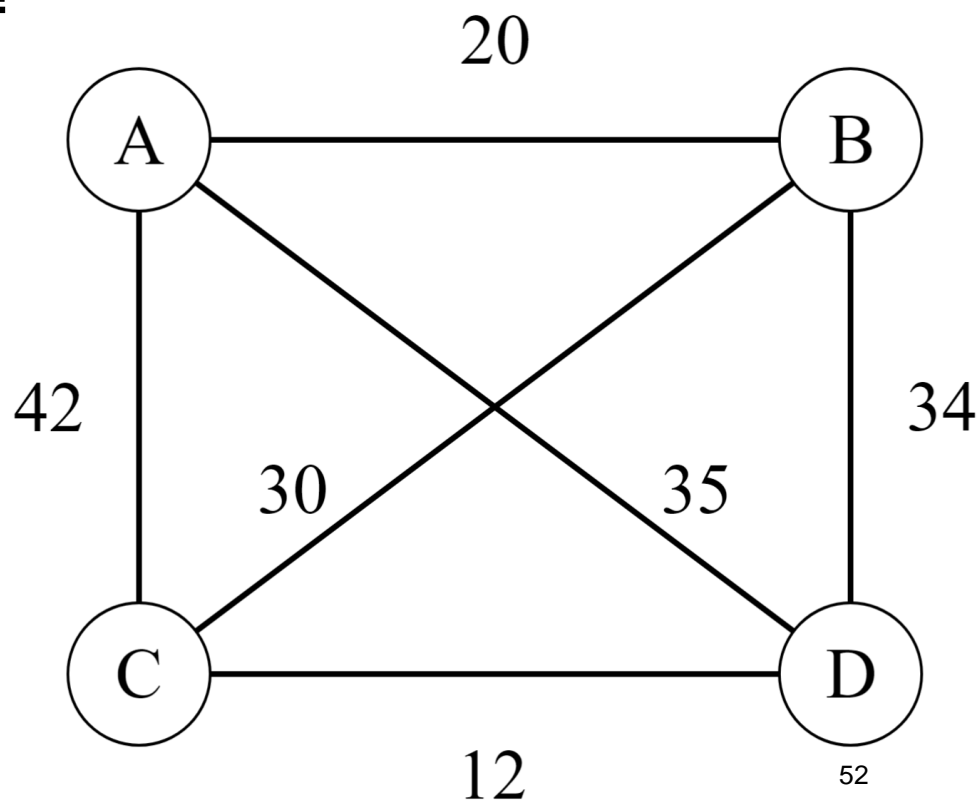
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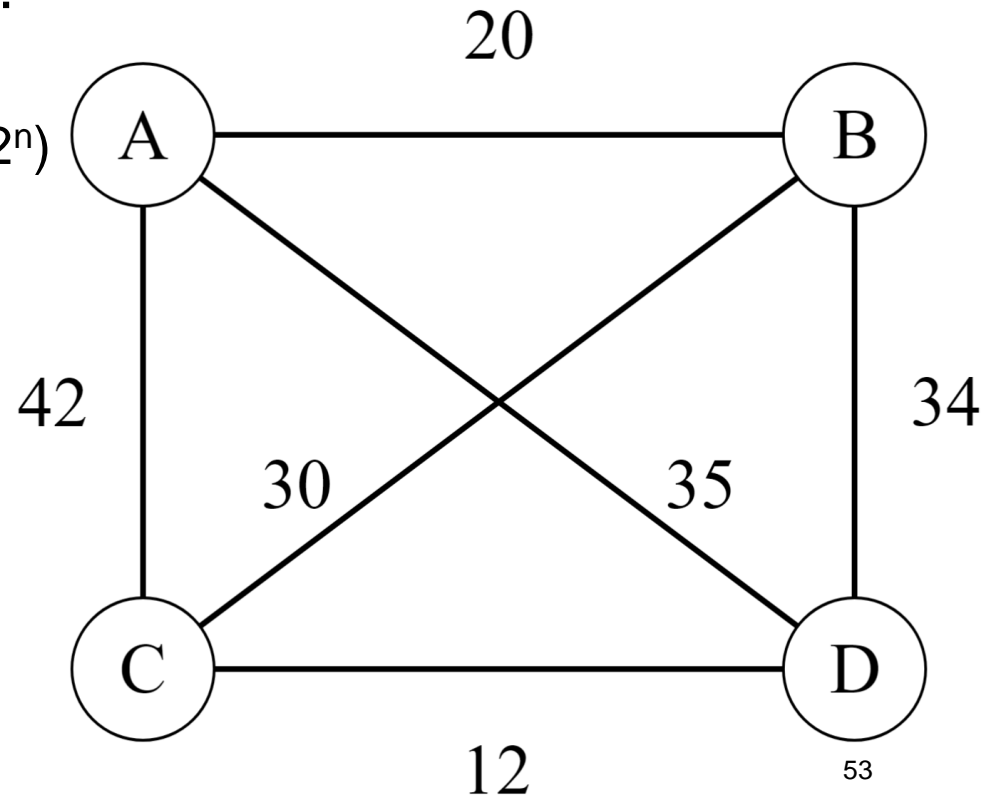
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- ▶ Dynamic programming: $O(n2^n)$



Travelling Salesman Movie

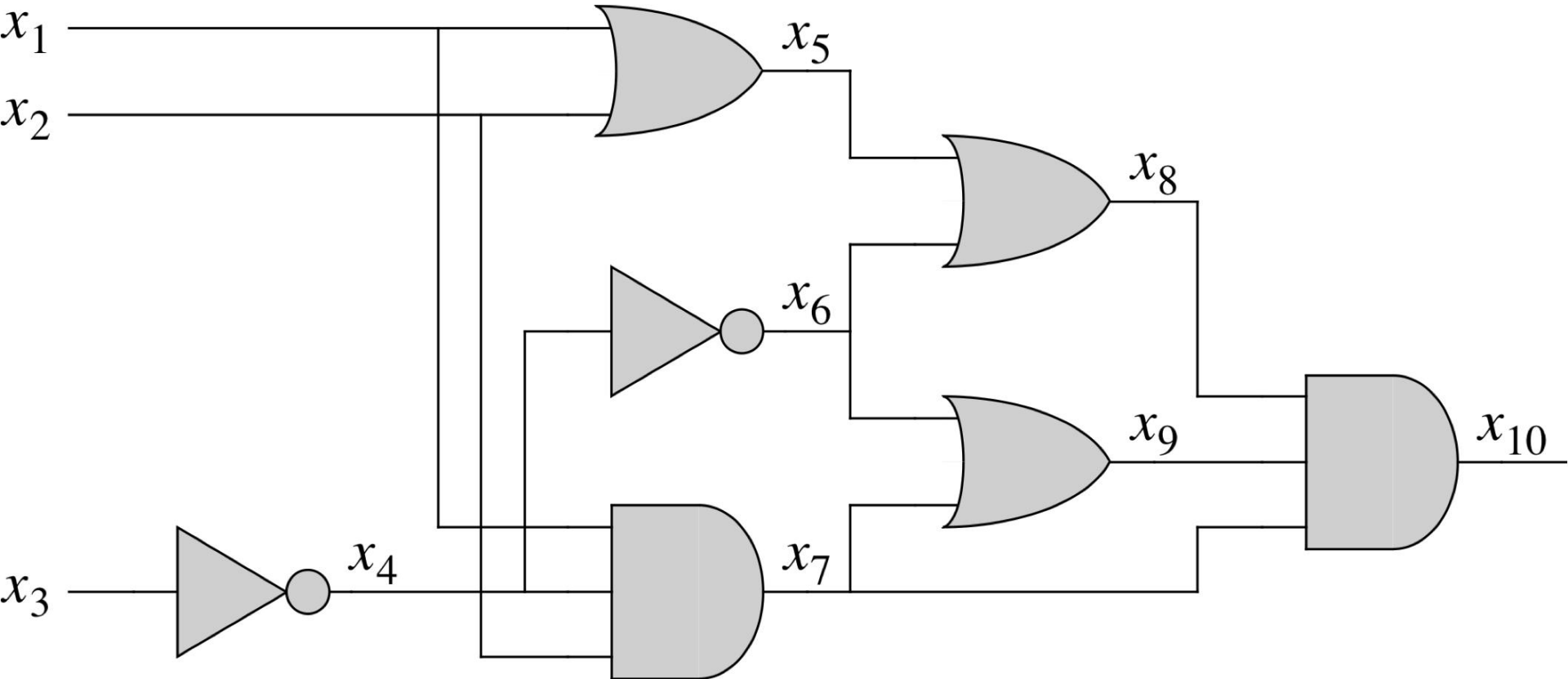
- › <https://www.youtube.com/watch?v=6ybd5rbQ5rU>



NP Problems

▶ Example: **SAT Problem**

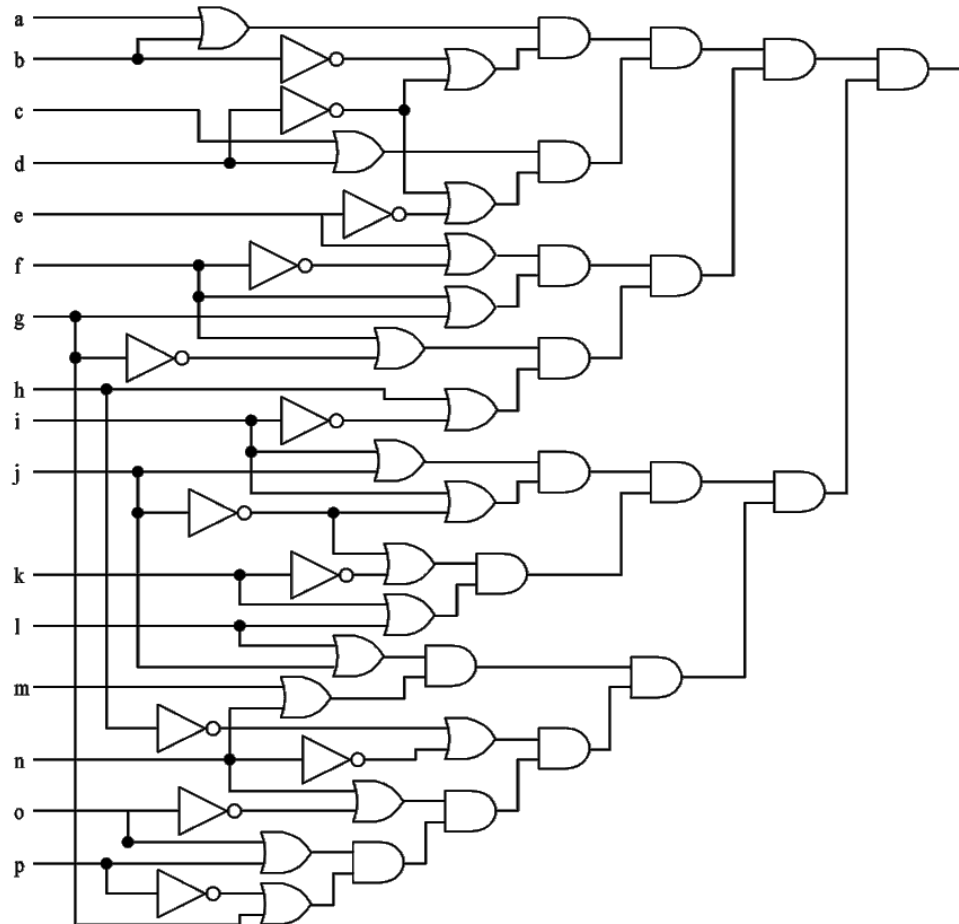
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NP Problems

▶ Example: **SAT Problem**

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NP Problems

- ▶ Example: **3-CNF Problem**

Given a Boolean circuit S in 3-CNF form, is there a satisfying assignment for S ? (i.e., variable assignment that outputs 1)

- ▶ 3-CNF formula: a set ANDed Boolean clauses, each with 3 ORed literals (Boolean variables)

- ▶ Example: \vee = OR, \wedge = AND, \neg = NOT

$$(x_1 \vee \neg x_2 \vee \neg x_3) \wedge (\neg x_1 \vee x_2 \vee x_3) \wedge (x_1 \vee x_2 \vee x_3)$$

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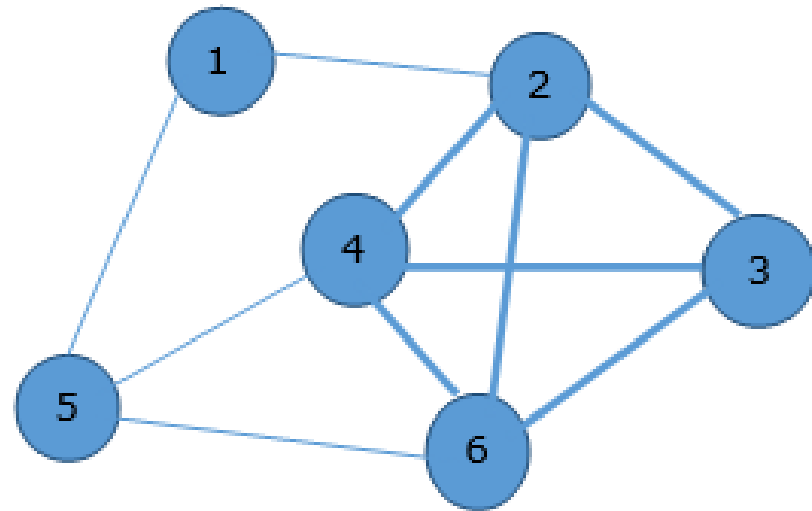
› Solution: $O(k2^n)$ for k clauses and n variables

NP Problems

› Example: **(Max) Clique Problem**

Given a graph $G=(V,E)$, find the clique of maximum size.

Clique: fully connected subgraph.



NP Problems

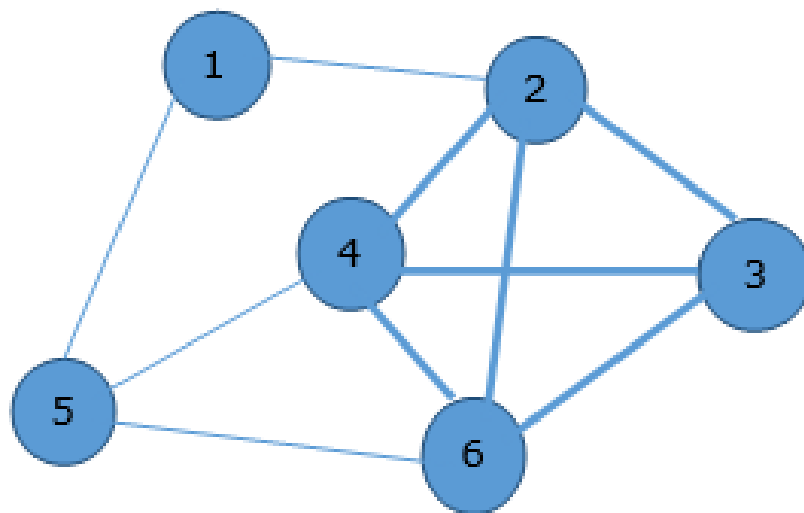
› Example: **(Max) Clique Problem**

Given a graph $G=(V,E)$ of n vertices, find the clique of maximum size.

Clique: fully connected subgraph.

› Solution:

- › Assume max clique size k and $|V| = n$
- › Brute force: $O(n2^n)$
- › Combinations of k : $O(n^k k^2)$
 - › Try for $k=3,4,5,\dots$
 - › k is not constant, so this is not polynomial



NP Problems: Polynomial Verification



- › Given a solution, can I verify if it is correct in polynomial time?
- › TSP Problem: Yes (the decision version)
 - › Is there a tour with weight W ?
- › SAT Problem: Yes
- › 3-CNF Problem: Yes
- › Max Clique Problem: Yes (the decision version)
 - › Is there a clique of size k ?

NP-hard Problems

- › Informally:

an NP-hard problem B is a problem that is at least as hard as the hardest problems in NP class

- › Formally:

B is NP-hard if $\forall A \in \text{NP}, A \leq_p B$
(i.e., A is polynomially reducible to B)

Polynomial Reductions

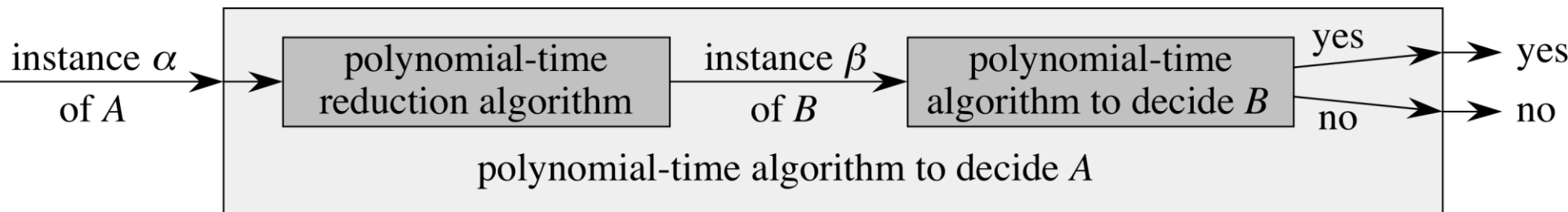
- ▶ Polynomial reduction $A \leq_p B$ is converting an instance of A into an instance of B in polynomial time.

Polynomial Reductions

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- › How to solve A given a solver to B ?

Polynomial Reductions

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- How to solve A given a solver to B ?



Polynomial Reductions: Example



› Reduce k-clause 3-CNF problem to k-size Clique problem

› Example: three 3-CNF clauses

$$(x_1 \vee \neg x_2 \vee \neg x_3) \wedge (\neg x_1 \vee x_2 \vee x_3) \wedge (x_1 \vee x_2 \vee x_3)$$

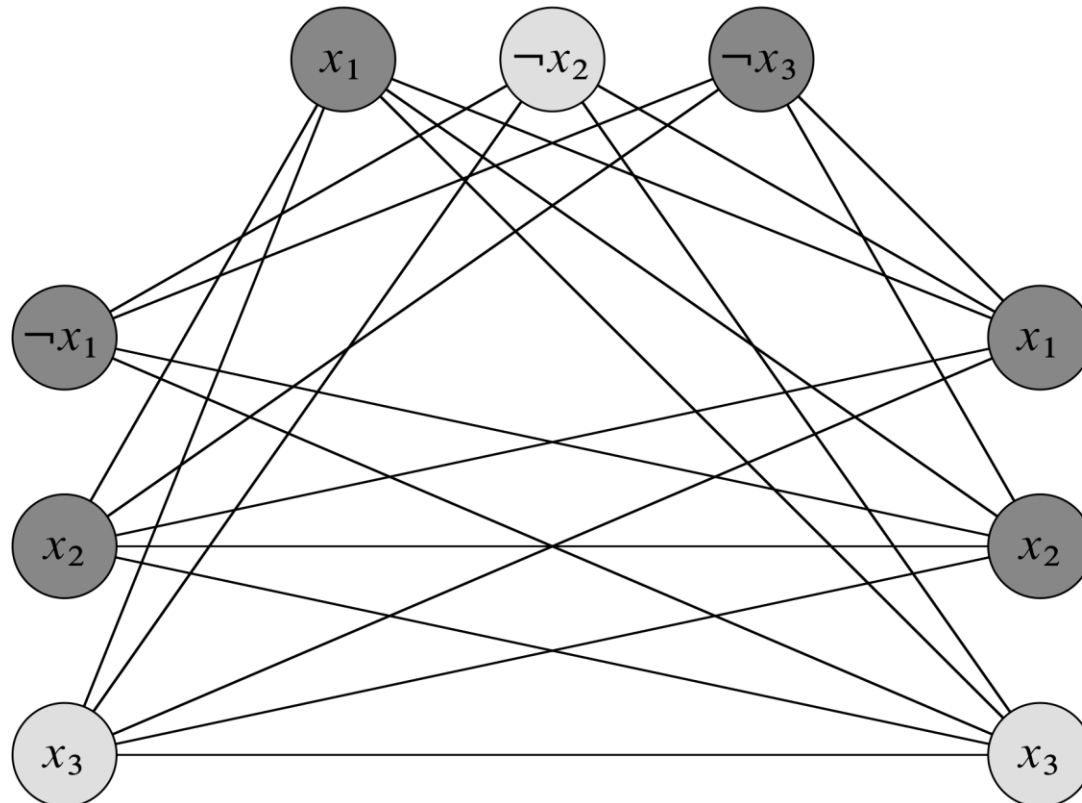
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$$C_2 = \neg x_1 \vee x_2 \vee x_3$$

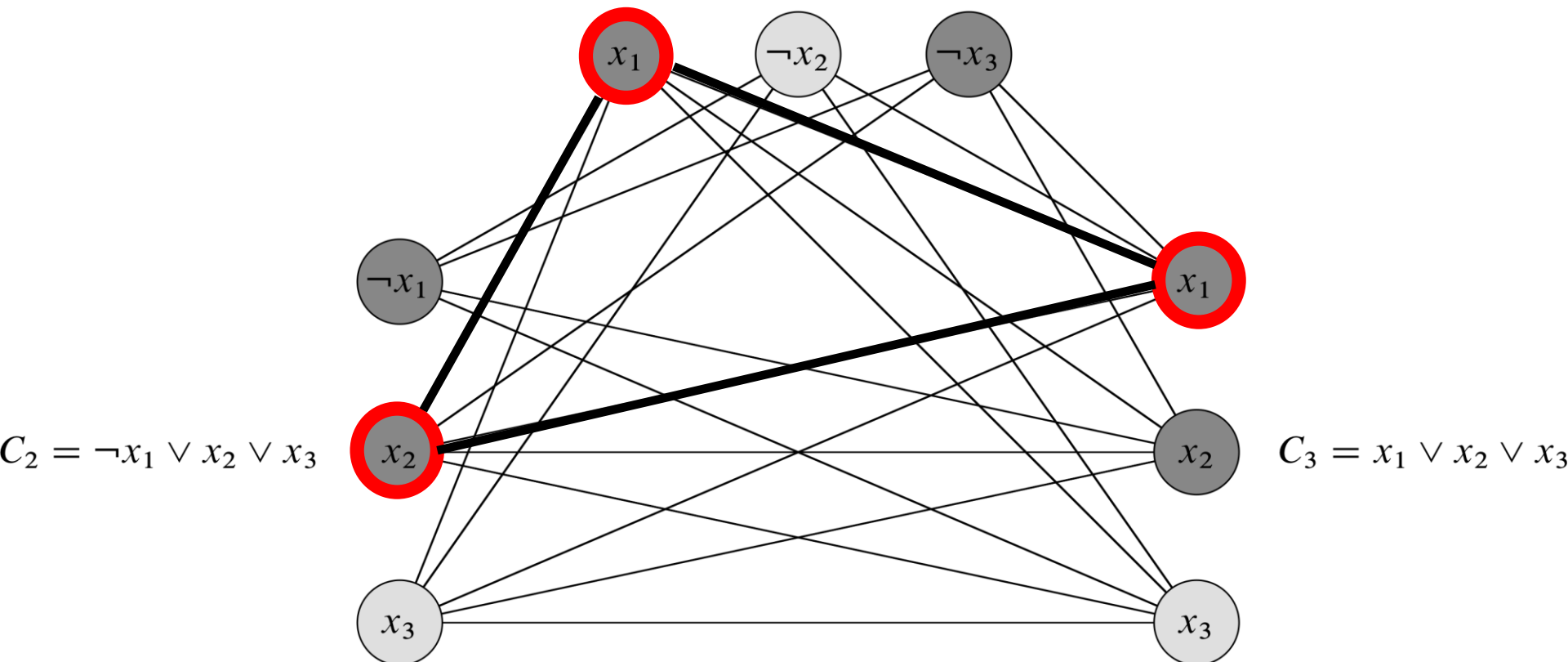
$$C_3 = x_1 \vee x_2 \vee x_3$$

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- › Given: S: k-clause 3-CNF formula
- › Reduction Algorithm:
 - › Compose a graph G of k sets of vertices, each set has three vertices
 - › Connect all pairs of vertices (u,v) such that:
 - › u and v belong to two different sets
 - › If $u=x_i$, then $v \neq \neg x_i$
 - › If there is k-size clique in G, there is a satisfying assignment to S (assign 1 to each vertex in the clique).

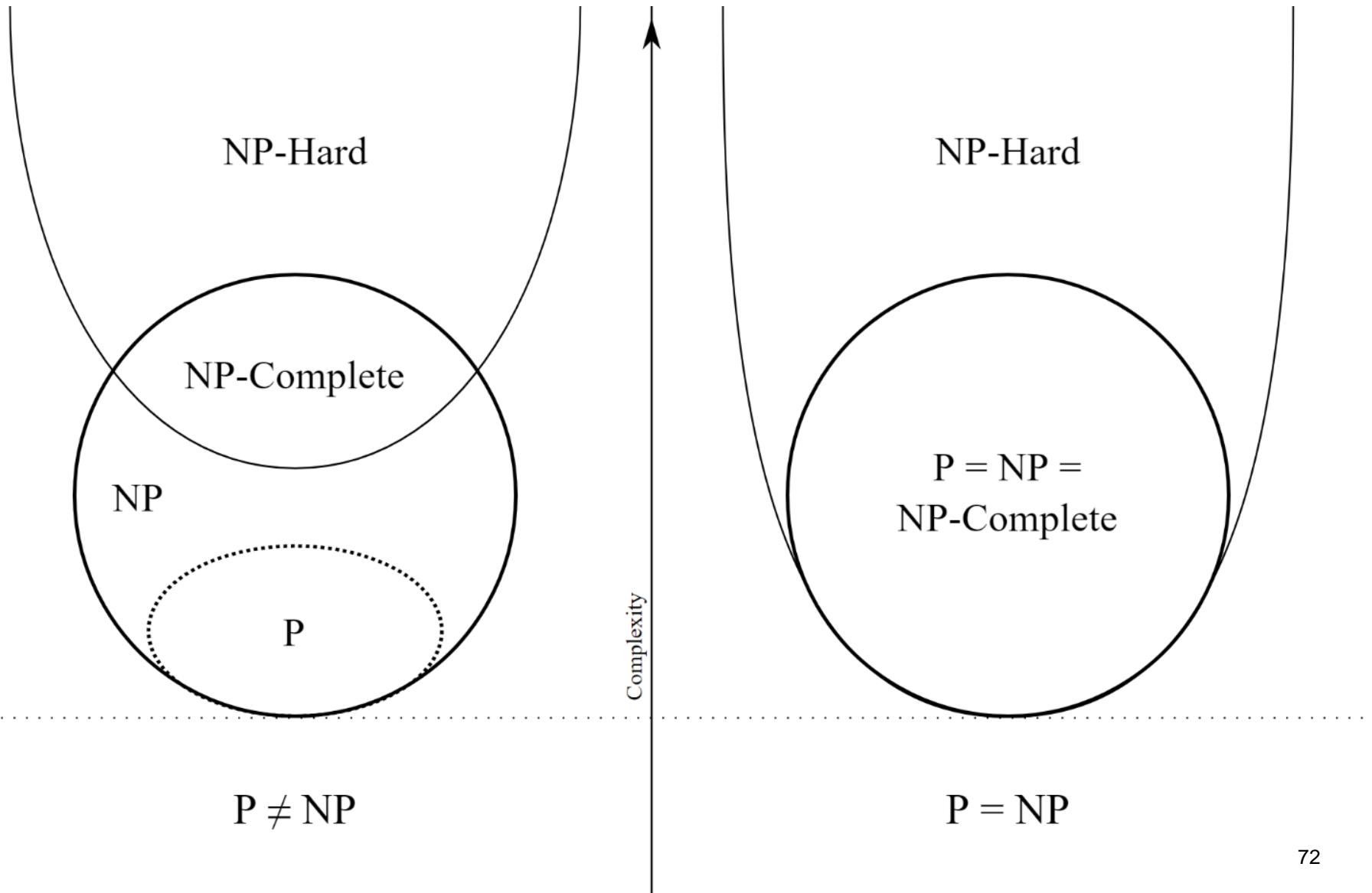
NP-hard Proofs

- ▶ To prove B an NP-hard problem:
 - ▶ Show a polynomial time reduction algorithm from ONE of the existing NP-hard problems, say B', to B. i.e., $B' \leq_p B$

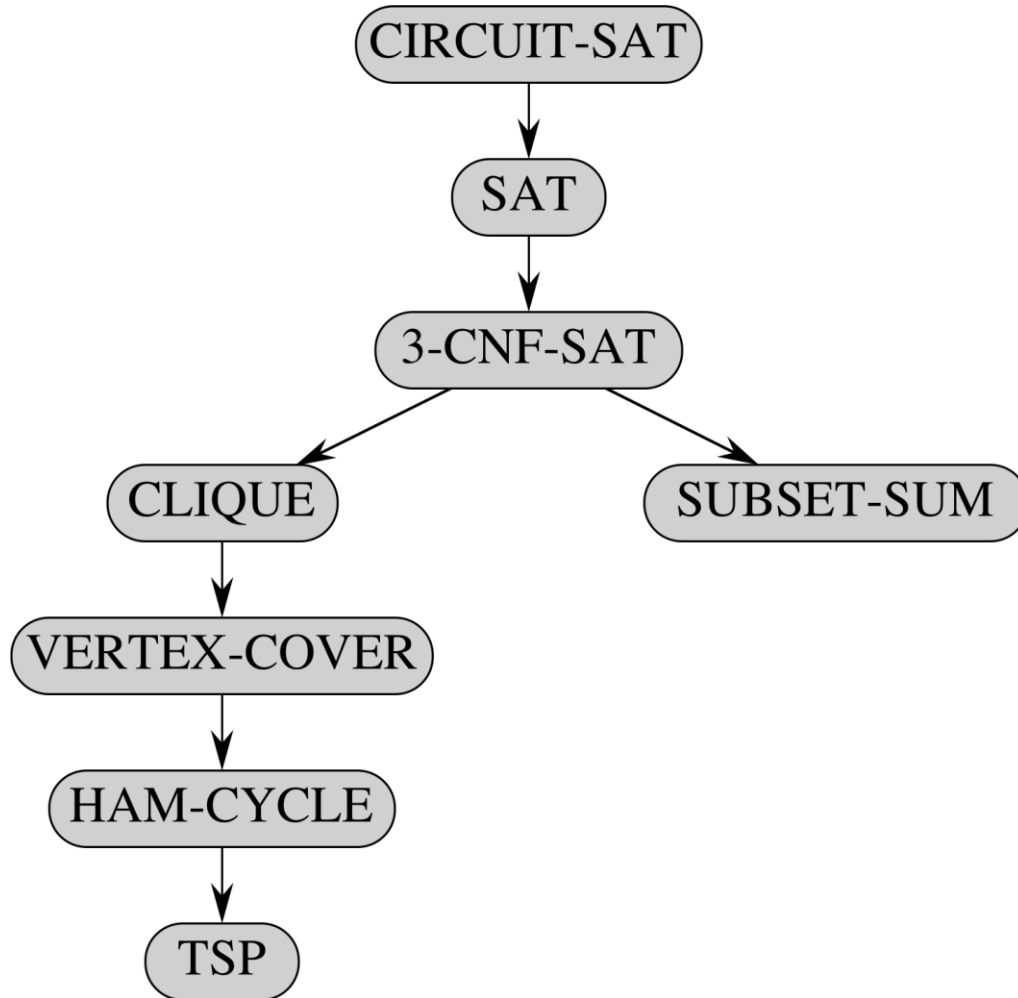
NP-Complete Problems

- ▶ B is NP-complete problem if:
 1. $B \in \text{NP}$
 2. B is NP-hard

NP-Complete Problems

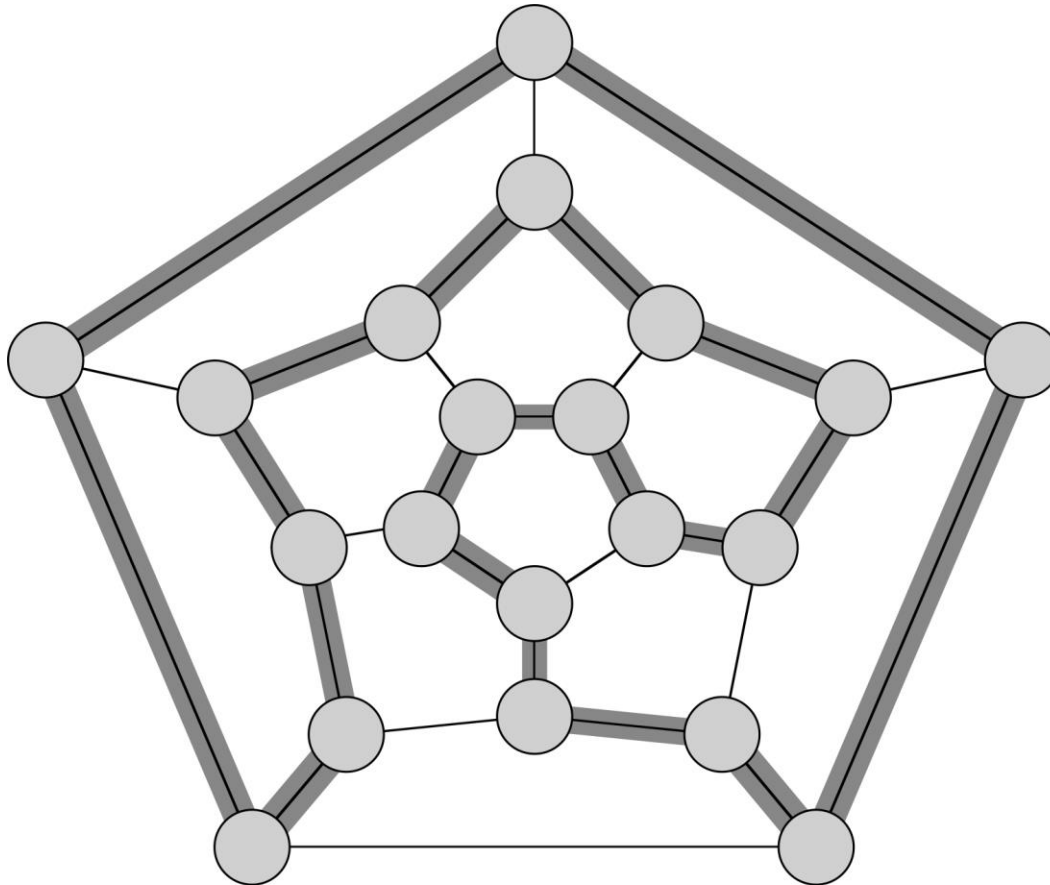


NP-Complete Problems: Examples



NP-Complete Problems: Examples

- ▶ **Hamiltonian Cycle Problem:** Given an undirected or directed graph G , is there a cycle in G that visits each vertex exactly once?



Take Home Messages: Remember?

(1) Computation theory focuses on decision problems

(2) Algorithm complexity is affected by:
(a) the computation model
(b) the input encoding/length

(3) Binary input string (concrete input**) is different in length than the algorithm **abstract input****

Strong vs Weak NP-Completeness



- Abstract input vs Concrete input:
 - Input array of n integers:
 - Abstract input size: $a = n$ (# of integers)
 - Concrete input size in binary: $b = n \log n$ (# of bits of the array)

- Weak NP-complete problem:
 - An NP-complete problem that has a known polynomial solution in terms of the abstract input size.

- Strong NP-complete problem:
 - An NP-complete problem that does not have a known polynomial solution in terms of either abstract or concrete input size.

Weak NP-Completeness: Examples



› Subset-Sum Problem:

- › Given set S of n integers and integer T
- › Dynamic Programming solution: $O(nT)$
- › Abstract input: $a_1 = n$ (integers of S) $a_2 = 1$ (integer T)
- › Concrete input: $b_1 = n \log n$ $b_2 = \log T$
- › $O(nT) = O(b_1 2^{b_2}) \rightarrow$ exponential in concrete input but polynomial in abstract input \rightarrow weak NP-complete

› Partition Problem:

- › Given set S of n integers, divide S into two disjoint subsets of equal sum
- › Same solution (and complexity) as Subset-Sum

› 0-1 Knapsack Problem

- › Similar solution to subset-sum ($O(nW)$ for knapsack of weight W)⁷

Weak NP-Completeness

- › For weak NP-complete problems, we are able to solve many instances in practical input sizes.

Book Readings

- › Ch. 34

