



# Systems and Internet Infrastructure Security

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## ***Defense Strategies***

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- Problem – Strategies to prevent attacks
- Programs: Prevent overflows
- Systems: Confine process interactions (MAC)
- Still may be some attacks – where?
- Assurance

# Our Goal

- In this course, we want to develop techniques to detect vulnerabilities and fix them automatically
- What's a vulnerability?
- How to fix them?



- *We will examine the second question today*

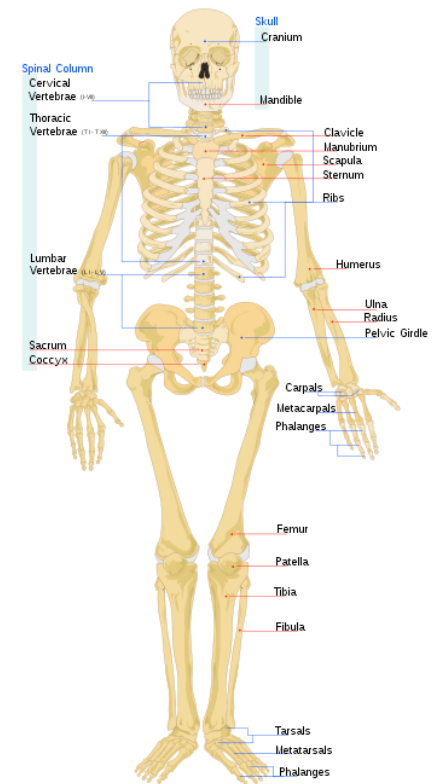
# Vulnerability

- How do you define computer ‘vulnerability’?
  - ▶ *Flaw*
  - ▶ *Accessible to adversary*
  - ▶ *Adversary has ability to exploit*



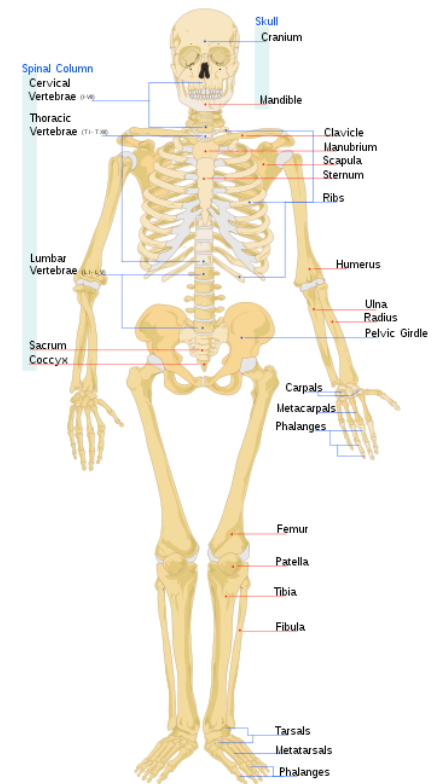
# Anatomy of Control Flow Attacks

- Two steps
- First, the attacker changes the control flow of the program
  - ▶ In buffer overflow, overwrite the return address on the stack
  - ▶ What are the ways that this can be done?
- Second, the attacker uses this change to run code of their choice
  - ▶ In buffer overflow, inject code on stack
  - ▶ What are the ways that this can be done?



# Anatomy of Control Flow Attacks

- Two steps
- First, the attacker changes the control flow of the program
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  - ▶ *How can we prevent this?*
- Second, the attacker uses this change to run code of their choice
  - ▶ In buffer overflow, inject code on stack
  - ▶ *How can we prevent this? ROP conclusions*



# StackGuard

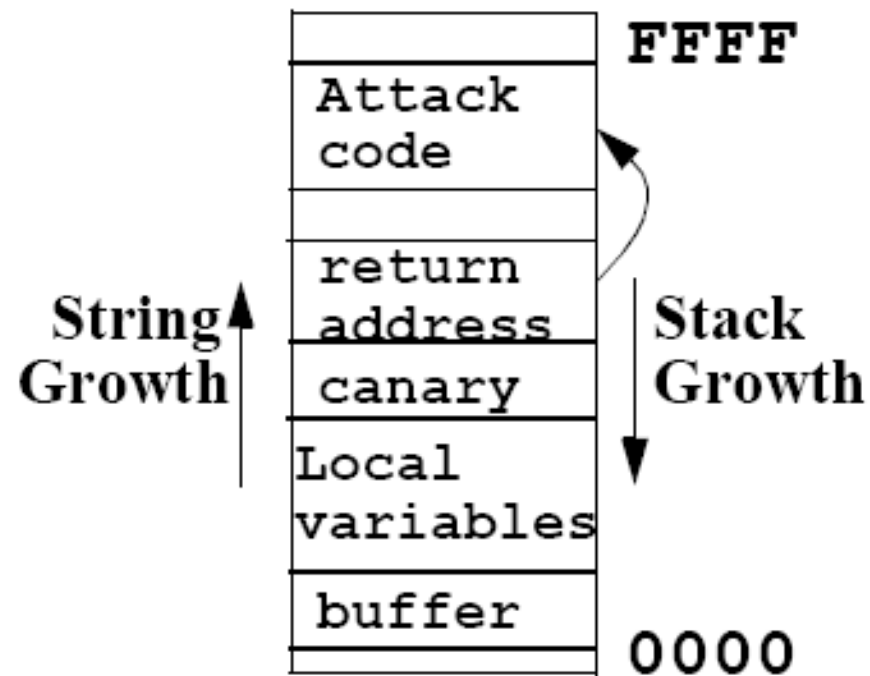


Figure 2: StackGuard Defense Against Stack Smashing Attack

- How do you think that Stackguard is implemented?



- Pincus and Baker, Beyond Stack Smashing, IEEE S&P, 2004
- Pointer modification
  - ▶ Function pointers and exception handlers
  - ▶ Data pointer – modify arbitrary memory location
  - ▶ Virtual functions – overwrite pointers to these functions
- Provide payload from earlier operation
  - ▶ Environment variables
  - ▶ Arc injection – provide exploit code on command line

- Related defenses
  - Reorder local variables on stack
  - Protect return address when set
  - Canaries to protect pointers

Vulnerable Program	Result Without StackGuard	Result With Canary StackGuard	Result With MemGuard StackGuard
dip 3.3.7n	root shell	program halts	program halts
elm 2.4 PL25	root shell	program halts	program halts
Perl 5.003	root shell	program halts irregularly	root shell
Samba	root shell	program halts	program halts
SuperProbe	root shell	program halts irregularly	program halts
umount 2.5k/libc 5.3.12	root shell	program halts	program halts
wwwcount v2.3	httpd shell	program halts	program halts
zgv 2.7	root shell	program halts	program halts

Table 1: Protecting Vulnerable Programs with StackGuard

# Other Overflows

- Heap overflows
  - ▶ Overwrite data or metadata
  - ▶ Defend in manner similar to buffer overflows
- Integer overflows
  - ▶ No systematic defense
- Input filtering
  - ▶ No systematic defense



# Confining Processes

- Mandatory Access Control
  - ▶ SELinux



# Attack Surfaces

- Attack Surfaces
- <http://www.cs.cmu.edu/afs/cs/usr/wing/www/publications/Howard-Wing05.pdf>



- Problem: Prove to a third party that your system provides particular security protections
- Challenges
  - ▶ What security protections are provided?
  - ▶ How do we prove that such protections are designed/implemented correctly?
- Additionally
  - ▶ How do we even know what security protections would be valuable to have?



- Part of Rainbow Series from NCSC
  - ▶ Covers many facets of computer security
- *AKA Trusted Computer System Evaluation Criteria*
  - ▶ To evaluate, classify, and select among computer systems
- Defines both
  - ▶ Criteria for different categories of secure systems
  - ▶ Evaluation requirements to satisfy those criteria

- Categories of Security Covered
- Access control
  - Mandatory and discretionary
- Accountability
  - Authentication and audit
- Assurance
  - Development and deployment
- Documentation
  - “Whomp factor”



- Most important results were a set of security targets
- D – Minimal protection
- C – Discretionary protection
- B – Mandatory protection
- A – Verified Protection

- Most important result were a set of security targets
- B – Mandatory protection
  - ▶ B1 – Labeled Security: MAC covers some exported
  - ▶ B2 – Structured Security: Comprehensive MAC and covert channels
  - ▶ B3 – Security Domains: Satisfies Reference Monitor
- A – Verified Protection
  - ▶ A1 – Verified Design: B3 Function with formal assurance
  - ▶ Beyond A1

# Protection Requirements

- B2 – Structured Security (3.2, Pg. 27)
- Security policy (protections)
  - ▶ Object reuse – clean before reuse
  - ▶ Labels – TCB labels all subjects and objects
    - Label Integrity – Labels match levels
    - Export – Single level and Multi-level
  - ▶ MAC – Enforce over all resources
  - ▶ Accountability: Trusted Path and Audit

# Assurance Requirements

- B2 – Structured Security (3.2, Pg. 27)
- Assurance
  - ▶ Operational
    - TCB protected from tampering
    - Periodically validate integrity
    - Covert storage channels (detect and mitigate/eliminate)
  - ▶ Lifecycle
    - Testing – to find if works as claimed
    - Formal model – of security policy (i.e., function) design and configuration
  - ▶ Documentation

# Common Criteria

- Problem with Orange Book was the binding of function (security policy) and assurance
- The Common Criteria separates these
  - ▶ Security Targets
  - ▶ Assurance Levels
- Although these are at least partially bound by *protection profiles*

# Labeled Security Protection

- Essentially the B2 Security Policy
- Assurance
  - Expected to EAL3
- Covering
  - Configuration
  - Delivery
  - Development (High-level design)
  - Guidance (Administration)
  - Testing
  - Vulnerability Assessment

# Current Approach to Assurance

- Document from initial design
  - Build system from formal models
  - E.g., seL4 and VAX VMM
- Document existing system
  - Collect design, config, admin, etc. from existing system
  - E.g., Windows, Linux, Solaris, etc.
- Assurance level of existing systems are limited to EAL4 in practice

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# Limited Impact on Systems

- Old Claim: Full assurance for existing systems is impractical
- Old world
  - ▶ Assurance is a design-time task
    - All deployments are proven secure
  - ▶ Few components are trusted to make security decisions
    - But trusted completely
  - ▶ Development is either done in a unified way or few guarantees are possible
    - Composition of modules or independent tasks (config and design) is non-trivial

# Goal: Defend Existing Systems

- New Claim: Given a set of components, determine whether they defend themselves proactively
- New world
  - ▶ Can assurance be done at design and deployment?
    - All deployments are consistent with defenses
  - ▶ Can we work with layers of TCBs?
    - Trust monotonically decreased in a logical way
  - ▶ Can we compose a system from independent components?
    - Analysis of what is built

- We envision that program compromises are prevented in several ways
  - Program integrity
  - Mandatory access control
  - Attack surfaces
- However, the results of these defensive efforts must be unified
  - Assurance
- But, current assurance techniques do not match the practical challenges in software development