



Systems and Internet
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Advanced Systems Security: Malware Detection

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Malware

- Attack code supplied by an adversary



Malware

- Attack code supplied by an adversary
 - What do you think of when you hear “malware”?



Example: Sirefef

- Windows malware - Trojan to install rootkit
 - Technical details (see Microsoft)
 - And <http://antivirus.about.com/od/virusdescriptions/a/What-Is-Sirefef-Malware.htm>
- **Attack:** “Sirefef gives attackers full access to your system”
 - Runs as a **Trojan software update** (GoogleUpdate)
 - Runs on each boot by setting a **Windows registry entry**
 - Some versions **replace device drivers**
- Downloads code to run a P2P communication
 - Steal software keys and crack password for software piracy
 - Downloads other files to propagate the attack to other computers

Example: Sirefef

- Windows malware - Trojan to install rootkit
 - Technical details (see Microsoft)
 - <http://antivirus.about.com/od/virusdescriptions/a/What-Is-Sirefef-Malware.htm>
- **Stealth:** “while using stealth techniques in order to hide its presence”
 - “altering the internal processes of an operating system so that your antivirus and anti-spyware can't detect it.”
 - Disable: Windows firewall, Windows defender
 - Changes: Browser settings
 - Join bot
- Microsoft: *“This list is incomplete”*

Malware

- Attack code supplied by an adversary
 - In ROP, an adversary may use existing code maliciously



Malware

- Attack code supplied by an adversary
 - ▶ How do we detect that a program contains malware?



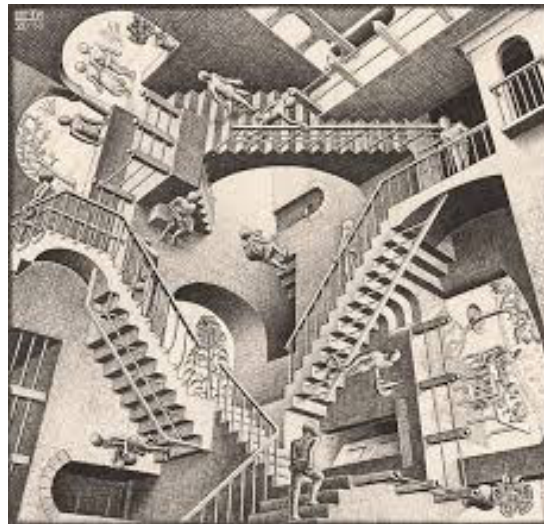
Malware

- Attack code supplied by an adversary
 - ▶ How do we detect that a program contains malware?
 - Two broad methods...
 - ▶ Anomaly and Misuse Detection



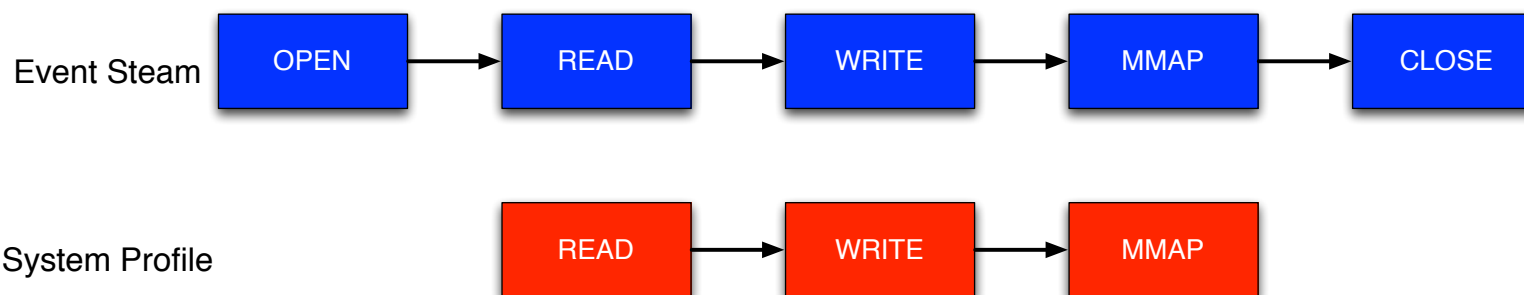
Anomaly Detection

- Detect that a program performs “anomalous” behavior
 - ▶ Out of the expected behavior for that program
 - ▶ How do we know what the “expected behavior” should be and how do we check that at runtime?



Sequences of System Calls

- Forrest et al. in early-mid 90s, attempt to understand the characteristics of an intrusion



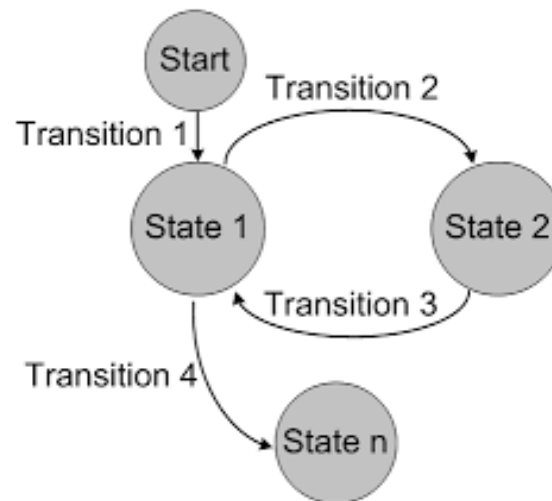
- Idea: match sequence of system calls with profiles
 - *n-grams* of system call sequences (learned)
 - Match sliding windows of sequences
 - Record the number of mismatches
 - Use n-grams of length **5, 6, 11**.
- If found, then it is normal (w.r.t. learned sequences)

Compare Program Execution

- ... to a **state machine** that describes all legal program executions [David Wagner, PhD thesis]
 - In terms of system calls
- **Finite state automata**
 - System calls (essentially) correspond to states and programs transition among them
- **Pushdown automata**
 - More accurate representation of the execution stack context in which system calls may occur

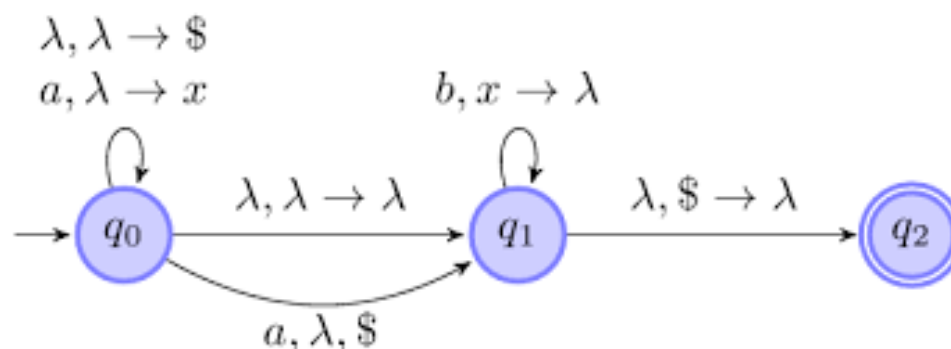
Finite State Automata Detection

- What system calls may ever follow system call X?
 - E.g., transitions from the state of system call X to each of the successor system calls
 - May use a sequence of system calls to indicate a transition



Pushdown Automata Detection

- What system calls may ever follow system call X in context (stack)?
 - There will be transitions from the **state of system call X and call stack** to the possible successor system calls from that context



Limitations

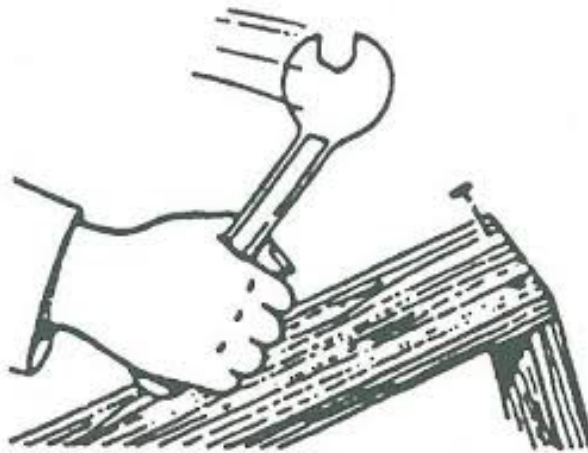
- How would you attack these anomaly detection methods?

Limitations

- How would you attack these anomaly detection methods?
- **Mimicry** [Wagner, CCS 2002]
 - Concoct malware that produces system call sequences that comply with state machines
 - Hard to predict argument values on advance, so can choose them
 - Or ignore results
- Possible to produce an ROP attack that mimics a state machine?

Misuse Detection

- Detect that a program performs “attack” behavior
 - Program performs malicious operations



Misuse Detection

- Classically found via **signatures**
 - Byte patterns present in malware
- What are some limitations of signatures?

A handwritten signature in black ink, reading "B. Franklin". The signature is written in a cursive style with a large, looping initial "B" and a long, sweeping underline.

Behavior Graphs

- **Directed acyclic graphs** consisting of a malware's system calls [Kolbitsch, USENIX 2009]
 - ▶ Constrain system call arguments
 - From where is the value derived – system call output
 - ▶ $G = (V, E, F, \partial)$
 - V : system calls; $E: V \times V$
 - F : Function for each system call; ∂ : function to arg map
 - ▶ Whenever an input argument a_i for system call y depends on the some output o_j produced by system call x , we introduce an edge from the node that corresponds to x , to the node that corresponds to y .

Behavior Graphs – I/O Function

- Use binary analysis to create a “function” that computes the output given the input
- Given input and code executed, could compute the argument value used in another system call
 - What if other program data is combined with that input?

Behavior Graphs – Effective?

- Training: Not possible to extract graphs for all

Name	Samples	Kaspersky variants	Our variants	Samples detected	Effectiveness
Allaple	50	2	1	50	1.00
Bagle	50	20	14	46	0.92
Mytob	50	32	12	47	0.94
Agent	50	20	2	41	0.82
Netsky	50	22	12	46	0.92
Mydoom	50	6	3	49	0.98
Total	300	102	44	279	0.93

Table 2: Training dataset.

- Detection: 92% of “known” samples

Name	Samples	Known variant samples	Samples detected	Effectiveness
Allaple	50	50	45	0.90
Bagle	50	26	30	0.60
Mytob	50	26	36	0.72
Agent	50	4	5	0.10
Netsky	13	5	7	0.54
Mydoom	50	44	45	0.90
Total	263	155	168	0.64

Table 3: Detection effectiveness.

Study Malware

- Malware is “in the wild”
 - ▶ Can't we study it and learn its behavior and defenses against that behavior?



- Art of Unpacking
 - ▶ Now malware developers actively develop their malware to evade analysis



- Art of Unpacking
- Detect various side channels created when using tools to analyze malware
- E.g., Debuggers (Windows)
 - Software breakpoint
 - Modify code – rewrite instructions to trap to debugger
 - Hardware breakpoint
 - Debug registers are set

- Art of Unpacking
- Detect various side channels created when using tools to analyze malware
- E.g., Debuggers (Windows)
 - ▶ Others
 - Slow the execution – can detect time delays (rdtsc)
 - Debugger privileges asserted
 - Parent process is different
 - Debug windows are created
 - Debugger processes are among tasks

- Art of Unpacking
- Proactive defenses against analysis
 - ▶ Encryption
 - ▶ Compression
 - ▶ Permutation
 - ▶ Garbage code
- What is the benefit of garbage code to confusing the reverser?

Avoid Detection

- Modify debuggers
- Hide debuggers from the system (like malware hides processes)
- Don't use debuggers
- Avoid software and hardware breakpoints
- ...

Reversing with SMM

- **System management mode (SMM)**
 - ▶ Sometimes called “ring -2”
 - ▶ Specific to Intel x86 processors
 - “all normal execution, including the operating system, is suspended and ...” [Wikipedia]
 - “special separate software, which is usually part of the firmware or a hardware-assisted debugger, is executed with high privileges” [Wikipedia]
- Originally for power management and low-level systems management

Reversing with SMM

- **System management mode (SMM)**
 - ▶ Can SMM configuration be interrogated by malware running at user-level?
 - ▶ ...as opposed to a debugger that runs at the same privilege level

Malware Analysis in SMM

- Analyze malware at SMI (interrupt)
 - Can be asserted by software or hardware
 - **Software:** Write to Advanced Configuration and Power Interface (ACPI) port
 - I.e., add an instruction (out) to malware code – i.e., write code
 - **Hardware:** Two ways
 - (1) Serial interrupt: configuring the redirection table in I/O Advanced Programmable Interrupt Controller (APIC)
 - (2) Counter: set the corresponding performance counter (PerfCtr0) register to the maximum value

Malware Analysis in SMM

- Analyze malware at SMI (interrupt)
 - Can be asserted by software or hardware
 - **Software:** Write to Advanced Configuration and Power Interface (ACPI) port
 - **Adversary can detect malware code modifications**
 - **Hardware:** Two ways
 - (1) Serial interrupt: configuring the redirection table in I/O Advanced Programmable Interrupt Controller (APIC)
 - (2) Counter: **Adversary can read performance counters from user space**

Take Away

- Problem: Detect malware before it is run
- In general, we can try to detect **anomalies** or **misuse**, but both have significant challenges
- Anomaly detection must detect that a running process really runs malware – **model of expected**
- Misuse detection must detect malice – and other examples of same malice – **models of malice**
- Malware writers now make reversing difficult
- Intrusion detection is hard to do accurately w/o causing false positives