

Partition into heapable subsequences, heap tableaux and a multiset extension of Hammersley's process

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Introduction

CPM: "All combinatorial problems have applications to computational biology"

THIS PAPER: "Some problems have applications to Physics of Complex Systems"

Starting Point: Longest Increasing Sequence

3 2 5 7 1 6 9

- ▶ Given n (integer) numbers a_1, a_2, \dots, a_n find the longest subsequence (not necessarily contiguous) that is increasing
- ▶ First-year algorithms: Dynamic programming.
- ▶ Another (greedy, also first-year) algorithm: Patience sorting.

Start (greedily) building decreasing piles. When not possible, start new pile.

Patience sorting

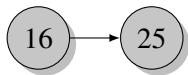
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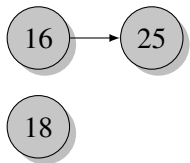
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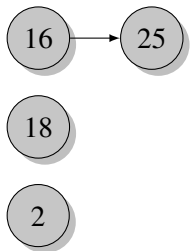
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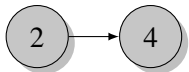
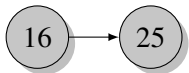
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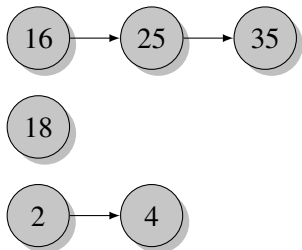
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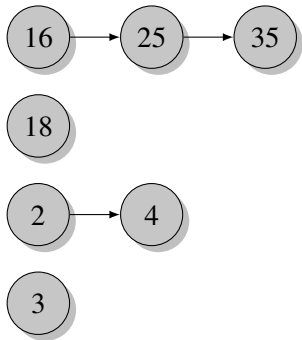
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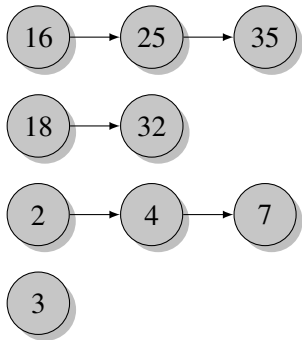
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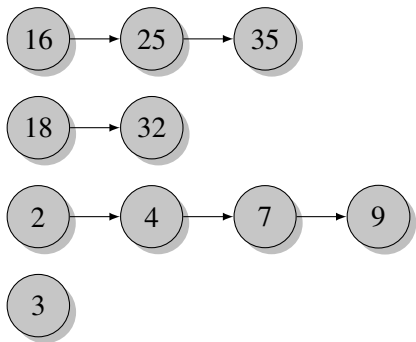
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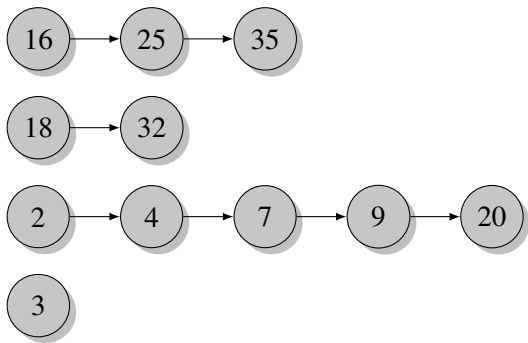
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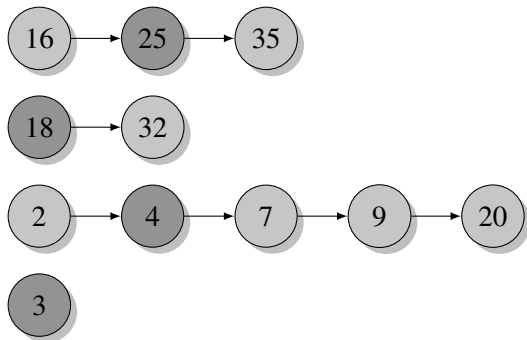
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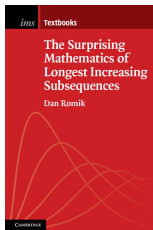


- ▶ Partitions the array into **increasing (up-)sequences**
- ▶ **SUS(A)**: the minimal number of such subsequences.
- ▶ THEOREM(classical): $SUS(A) = LDS(A)$.

Longest increasing sequence of a random permutation

$$E_{\pi \in S_n} [LIS(\pi)] = 2\sqrt{n} \cdot (1 + o(1)).$$

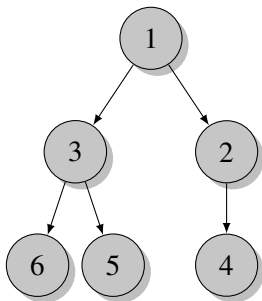
- ▶ Logan-Shepp (1977), Veršik-Kerov (1977), Aldous-Diaconis (1995)
- ▶ Very rich problem. Connections with nonequilibrium statistical physics and theory of **Young tableaux**



From data structures to patterns in sequences

Byers, Heeringa, Mitzenmacher, Zervas ANALCO'2011

Sequence of integers A is **heapable** if it can be inserted into binary heap-ordered tree (not necessarily complete) without having to call HEAPIFY.



Example: 1 3 2 6 5 4

Counterexample: 5 1 ...

Byers et al. results on heapability

- ▶ Polynomial time algorithm for heapability.
- ▶ complete heapability: NP-complete
- ▶ Longest Heapable Subsequence (LHS): complexity open.
- ▶ But with high probability $LHS(\pi) = n - o(n)$, where $\pi \in \mathcal{S}_n$ is a random permutation.

Intuition: heapability "weak" versions of increasing sequences.
Recall 1 3 2 6 5 4.

Question (Byers et al.): Does the theory of LIS extend to heapable sequences ?

”Patience heaping”

***k*-heapable**: heapable into a *k*-ary min-heap

$MHS_k(A)$: **Extension of SUS**. the smallest number of *k*-heapable subsequences in a decomposition of *A*.

Slot of a node: the *k* (free) positions where children may grow.

Algorithm 1.1: PATIENCE-HEAPING(*W*)

INPUT $W = (w_1, w_2, \dots, w_n)$ a list of integers.

Start with empty heap forest $T = \emptyset$.

for *i* in range(*n*):

if (there exists a slot where X_i can be inserted):

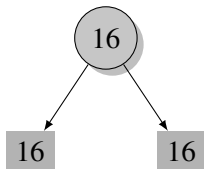
insert X_i in the **slot with the lowest value**.

else :

start a new heap consisting of X_i only.

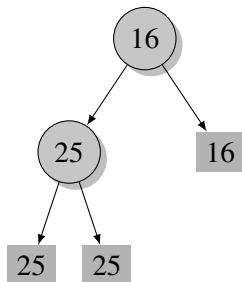
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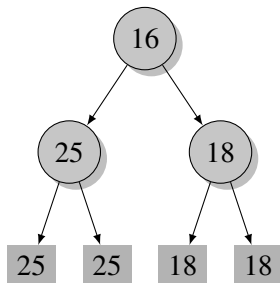
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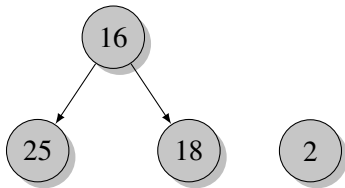
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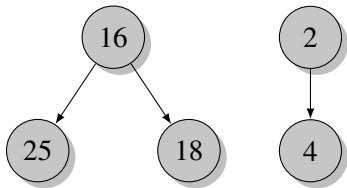
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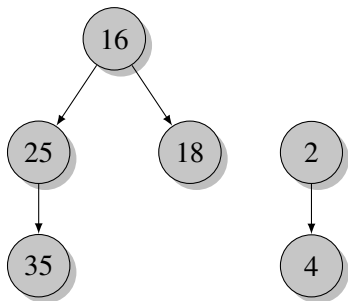
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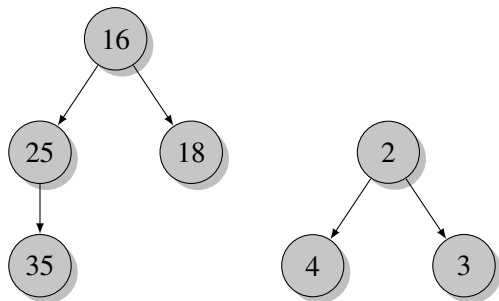
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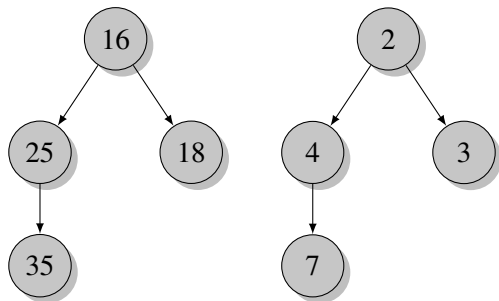
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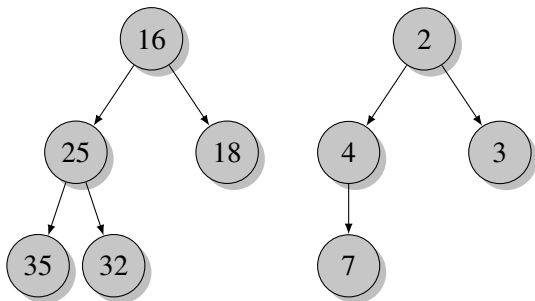
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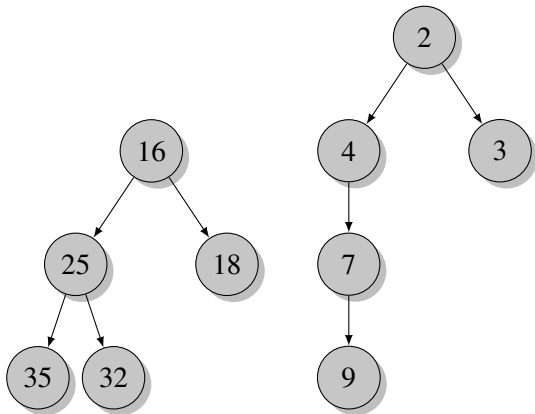
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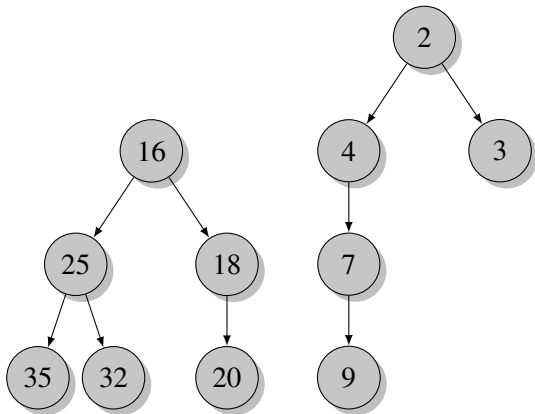
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Patience heaping

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Two (easy) results

THEOREM 1: "Patience heaping" computes $MHS_k(A)$.

THEOREM 2: (a). there exists sequences X such that

(a). $MHS_k(X) < MHS_{k-1}(X) < \dots < MHS_1(X)$.

(b). $\sup_X [MHS_{k-1}(X) - MHS_k(X)] = \infty$.

Proof Ideas:

- ▶ (a). Define **domination relation** between multisets of slots.
- ▶ **Greedy insertion dominates any other insertion+** induction.

If GREEDY creates new heap then any other algorithm does.

- ▶ (b). Thm.1 + Example.

Scaling of MHS_k

How does $E[MHS_k(\pi)]$, where π is a random in S_n , behave ?

- ▶ Increasing \equiv "1-heapable". $E[LIS(A)] \sim 2\sqrt{n}$.
- ▶ For any k growth at least logarithmic.

THEOREM 3: For every fixed $k, n \geq 1$

$$E_{\pi \in S_n}[MHS_k(\pi)] \geq H_n = 1 + \frac{1}{2} + \dots + \frac{1}{n}, \quad (1)$$

the n 'th harmonic number, $\sim \ln(n)$.

Proof Idea:

Sequence **minima** start new heaps.

A beautiful conjecture

CONJECTURE: We have

$$\lim_{n \rightarrow \infty} \frac{E[MHS_2[\pi]]}{\ln(n)} = \phi,$$

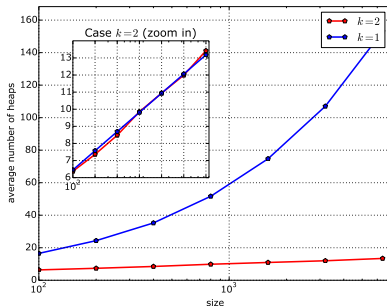
with $\phi = \frac{1+\sqrt{5}}{2}$ the golden ratio.

More generally, for an arbitrary $k \geq 2$ the relevant scaling is

$$\lim_{n \rightarrow \infty} \frac{E[MHS_2[\pi]]}{\ln(n)} = \frac{1}{\phi_k}, \quad (2)$$

where ϕ_k is the unique root in $(0, 1)$ of equation $X^k + X^{k-1} + \dots + X = 1$.

Evidence: Simulations.



- ▶ We kind of know what's going on.
- ▶ Can make nonrigorous computations that match experimental predictions
- ▶ ... like physicists do !

We just can't make all steps of the argument rigorous !

Hammersley's process: an interacting particle system.

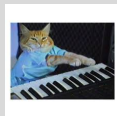
Tops of piles in patience sorting = live particles in Hammersley's process:

- ▶ Particles arrive at integer times as random real numbers $X_i \in [0, 1]$.
 - ▶ Particle X_i kills closest live particle X_j , $X_i < X_j$ (if any)
-
- ▶ studied in the area of **interacting particle systems**, a field between probability theory and (Nonequilibrium) Statistical Physics.
 - ▶ relative of a more famous process, the so-called **Totally Asymmetric Exclusion Process (TASEP)**
 - ▶ Most illuminating proof of $E[LIS(\pi)] \sim 2\sqrt{n}$ (Aldous-Diaconis) analysis of the so-called **hydrodynamic limit of Hammersley's process**.

Physics of patience heaping ?

Hammersley's process with k lifelines (HAM $_k$):

- ▶ "Particles" = random numbers $X_i \in [0, 1]$.
- ▶ each "particle" is initially endowed with k lives.

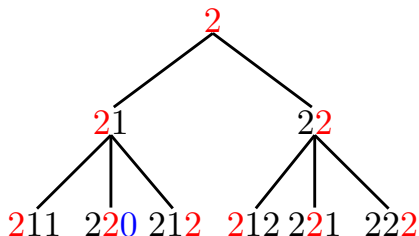
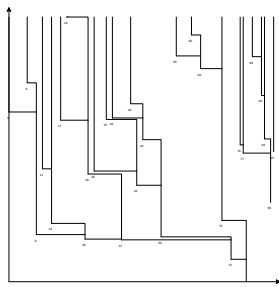


- ▶ ~~X_i kills~~ takes one lifeline from closest live X_j , $X_i < X_j$ (if any)

THEOREM 4: At time n the multiset of free slots in patience heaping corresponds (with multiplicities) to live particles in Hammersley's process with k lifelines.

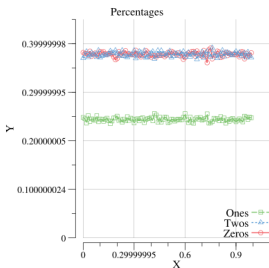
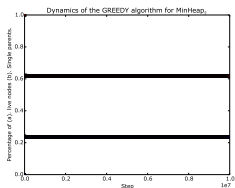
Combinatorial view of process HAM_k

- ▶ Words over alphabet $0, 1, 2$ and a (conventional leading) -1 .
- ▶ Start with $W_0 = -1$ (leftmost marker; not shown below)
- ▶ Choose a random position to the right of -1 . Put there a 2 .
Remove 1 from the closest nonzero digit to the right (if any).
- ▶ # of heaps = # of insertions that don't remove a lifeline.



A "physicist" explanation for the dynamics of HAM_k

```
>>> =====  
RESTART =====  
>>>  
final[ 1 ]: 0.6179875  
0.2359724  
final[ 2 ]: 0.6180139  
0.2360253  
final[ 3 ]: 0.6180207  
0.236038  
final[ 4 ]: 0.61804  
0.2360777  
final[ 5 ]: 0.6180516  
0.2361006
```



Exp: 5 indep. runs, 10,000,000 steps. Final vals: Fig 1. First trajectory: Fig 2, once every 10,000 steps. Fig 3: binned densities.

- ▶ 1. $n \rightarrow \infty$: Limit of $W_n =$ **compound Poisson process**. $W_n =$ **random string of 0,1,2 (densities d_0, d_1, d_2)**.
- ▶ 2. Assuming well mixing of digits **one can write evolution equations that predict (constant) limit values of d_0, d_1, d_2** .
- ▶ 3. From this: "on average" the probability that the number of heaps increases at stage $n \sim \frac{1+\sqrt{5}}{2 \cdot n}$.

Rigorous result on HAM_k

$d_0(n), d_1(n), d_2(n)$: average densities of digits 0,1,2 in word W_n (discarding -1).

FIRST STEP: There exist constants $d_0, d_1, d_2 \in [0, 1]$ such that

$$\lim_{n \rightarrow \infty} d_i(n) = d_i, i = 0, 1, 2.$$

Tool: subadditivity/Fekete's Lemma: "If a_n is a sequence with $a_{m+n} \leq a_m + a_n$ then $\lim_{n \rightarrow \infty} a_n/n$ exists."

In the paper: Fekete's lemma applies to some suitable independent linear combinations of $d_i(n)$.

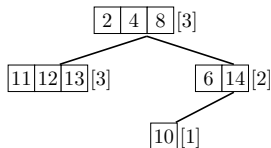
Heapability and heap (Young) tableaux

1	3	5
2	6	
4		

5	3	1
3	1	
1		

- ▶ # of fillings: **hook formula** $\frac{n!}{\prod_i H_i}$ Similar formula for heap-ordered trees (Knuth, TAOCP)
- ▶ **R-S(K) algorithm**: recursive patience sorting, bijection between permutations and pairs of Young tableaux. First row: **process** Ham_1

Q.: Is there some notion of "heap tableau" that (a). unifies hook formulas for heaps and Young tableaux, and (b). is to heapable seqs/HAM_k process what Young tableaux are for LIS ?



	λ	0	1	00	01	10
1	2	11	6	⊥	⊥	10
2	4	12	14			
3	8	13				

	λ	0	1	00	01	10
1	6	3	3	⊥	⊥	1
2	4	2	1			
3	2	1				

- ▶ Two ways. **we did the easier version** [(a), but not (b)]. Partial

Extending the R-S bijection to heap tableaux

I AM OMITTING HERE THE PRESENTATION OF AN ALG. FROM THE PAPER.

- ▶ With an additional twist it continues to hold.

THEOREM 7: For every $k \geq 2$ there exists a bijection between permutations $\pi \in S_n$ and pairs (P, Q) of k -heap tableaux with n elements and identical shape, where Q is a standard tableau.

” Q is standard” specific to $k \geq 2$: heaps have ”too many degrees of freedom” between siblings. An alg. chooses one specific way.

Case of LIS (Odlyzko & Rains): useful for exactly computing the distribution of $LIS(\pi)$. Perhaps here too.

Many open questions. More about them: (future) journal version.

Thanks !

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Hook formula for Young tableaux

1	3	5
2	6	
4		

5	3	1
3	1	
1		

Figure: (a). Young tableau (b). hook lengths.

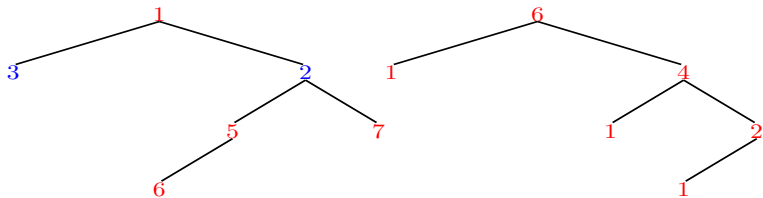
- ▶ How many ways to fill up a Young tableau with n cells with numbers from 1 to n ?
- ▶ **Hook length** of cell: number of elements to the right or below it.

Hook formula for Young tableaux (Frame, Robinson, Thrall'54):

$$\frac{n!}{\prod_i H_i}$$

Proof: nontrivial.

Hook formula for heaps



- ▶ **Hook length** of node: number of nodes at or below it.

Hook formula for heaps (Knuth, TAOCP exercise in vol. 3):

$$\frac{n!}{\prod_i H_i}$$

Proof: Each node is the smallest in its hook independently with probability $1/H_i$.

Heap tableaux

Is there a common generalization of hook formulas for heaps/Young tableaux ? Is there an object that generalizes both heaps and Young tableaux ?

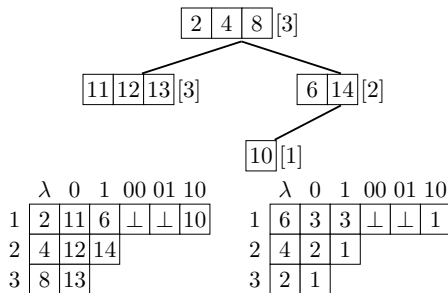


Figure: (a). Heap tableau T_1 and its shape $S(T_1)$ (in brackets) (b). The equivalent Young tableau-like representation of T_1 (c). hook lengths.

Hook inequality for heap tableaux

- ▶ Our heap tableaux generalize both heaps and Young tableaux.
- ▶ not the version of heap tableaux that corresponds to HAM_k
- ▶ Hook formula works for heaps and Young tableaux.
- ▶ ... but fails for general heap tableaux.
- ▶ perhaps other notion of hook length will do.

THEOREM 6: Given $k \geq 2$ and a k -shape S with n free cells, the number of ways to create a heap tableau T with shape S by filling its cells with numbers $\{1, 2, \dots, n\}$ is **at least**

$$\frac{n!}{\prod_{(\alpha,i) \in \text{dom}(T)} H_{\alpha,i}}.$$

The bound is tight for Young tableaux, heap-ordered trees, and infinitely many other examples, but is also **not** tight for infinitely many (counter)examples.