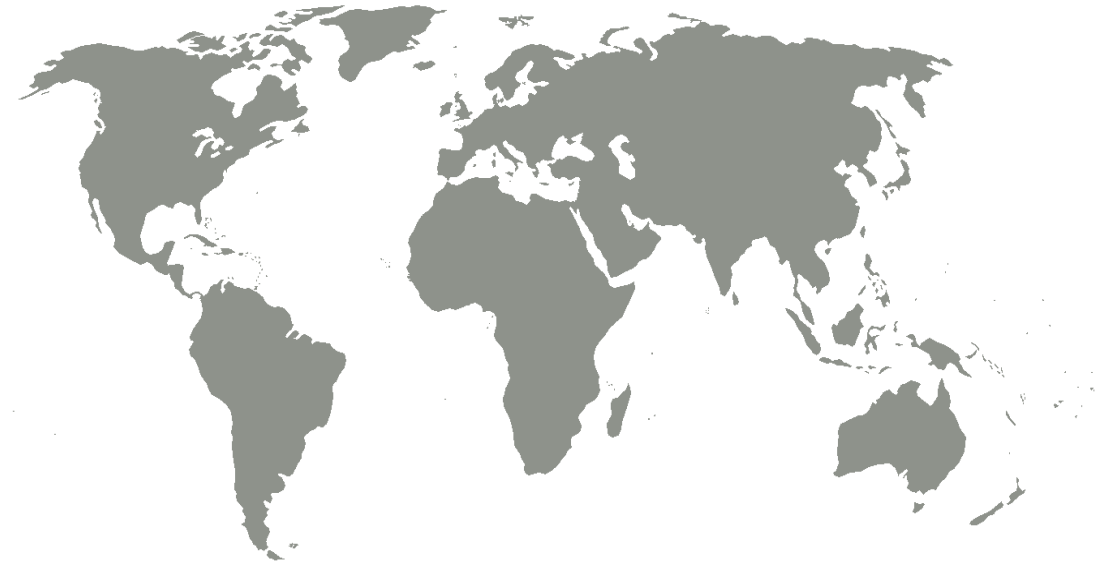


Introduction to the Hardware Trojan Problem

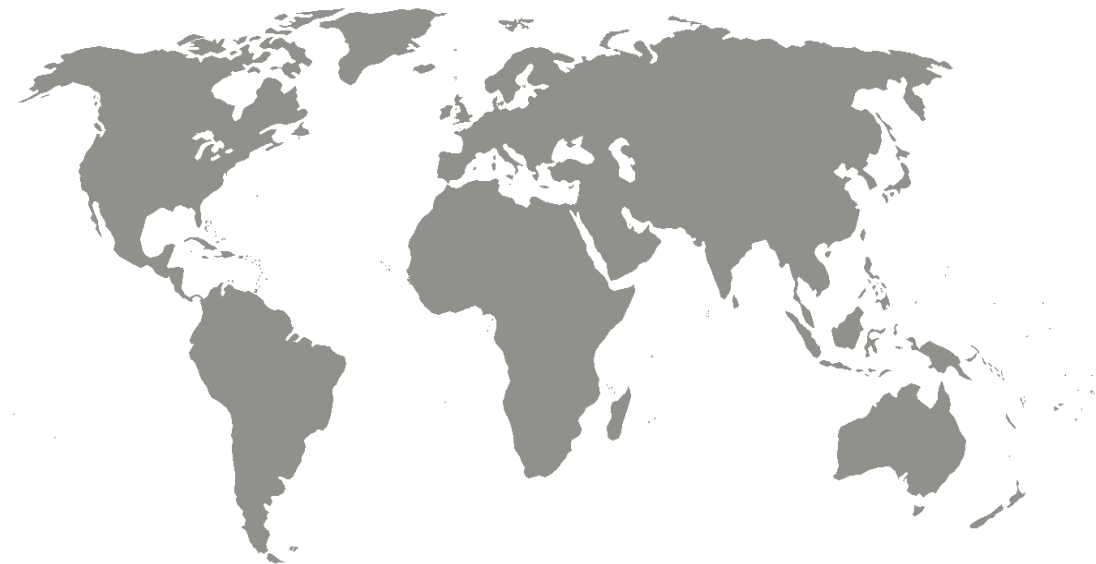
Globalization

- Companies worldwide develop ICs
- Designed, Fabricated, and Assembled separately
 - More companies, more vulnerabilities
 - Fab-less Designers

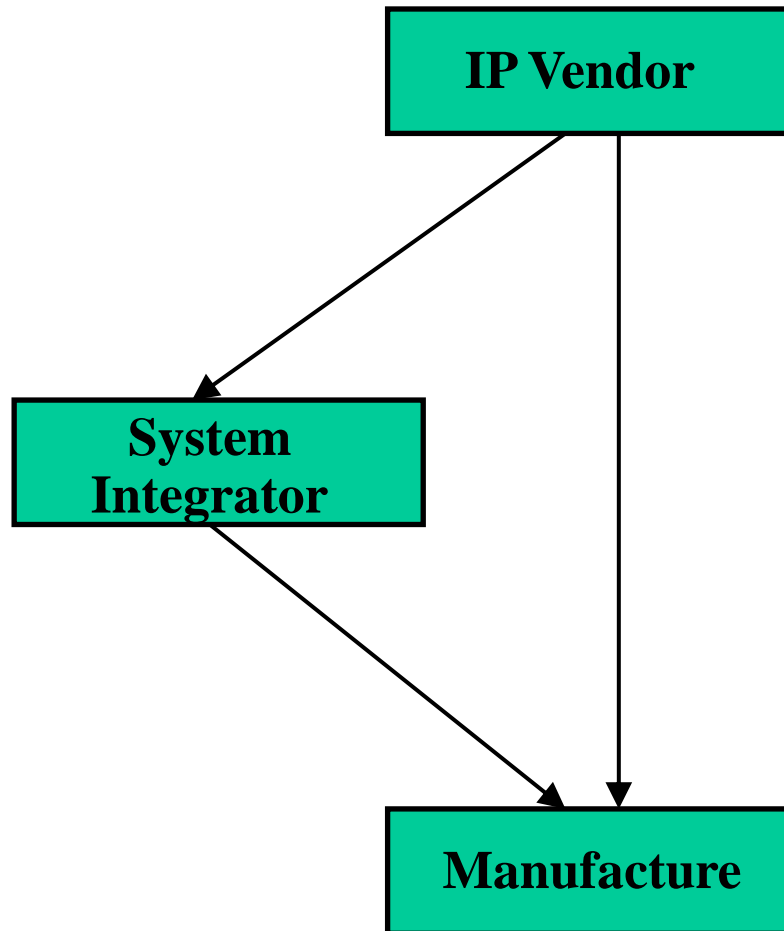


Globalization

- IP Cores
 - Reusable modules
 - Licensed to designers
 - Present at each abstraction level
- SoC Designs
- Too costly to reverse globalization

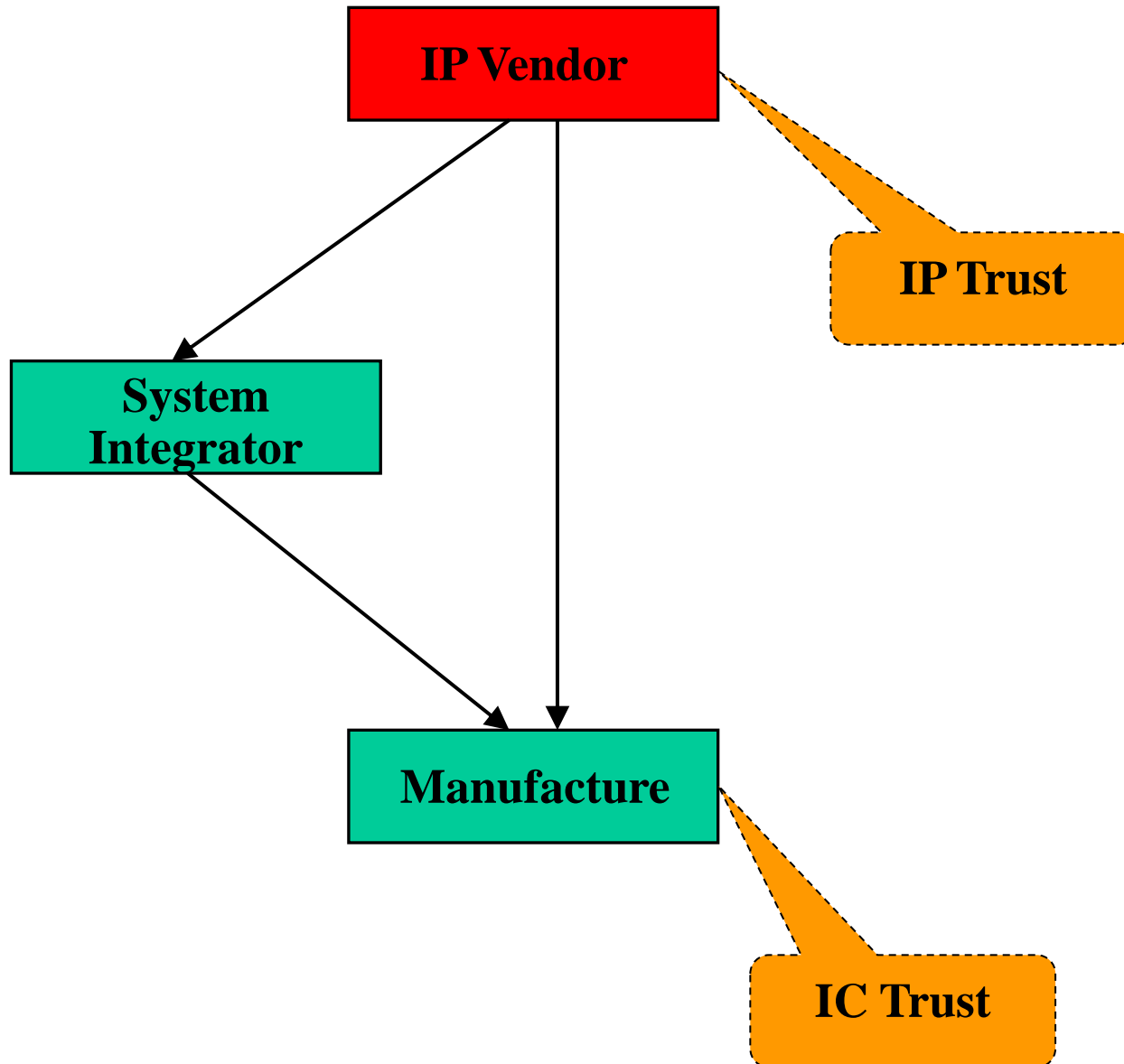


HW Threats



Any of these steps can be untrusted

HW Threats

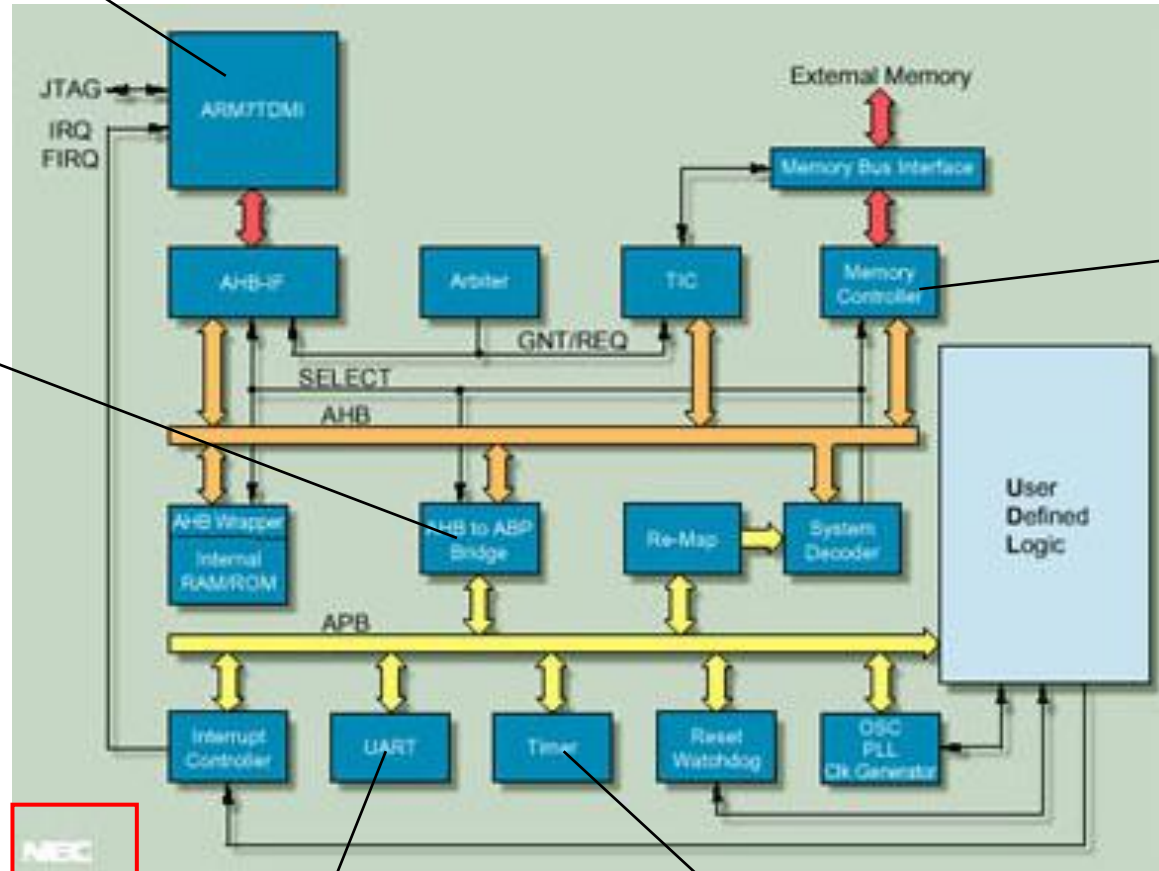


Untrusted

Issues with Third IP Design

Company X

System-on-chip (SoC)



Company Y

Company Z

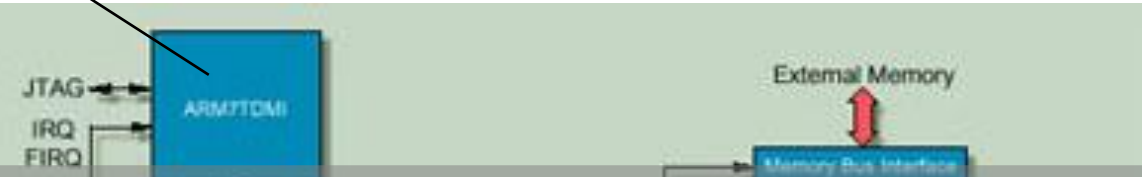
Company V

Company W

Issues with Third IP Design

Company X

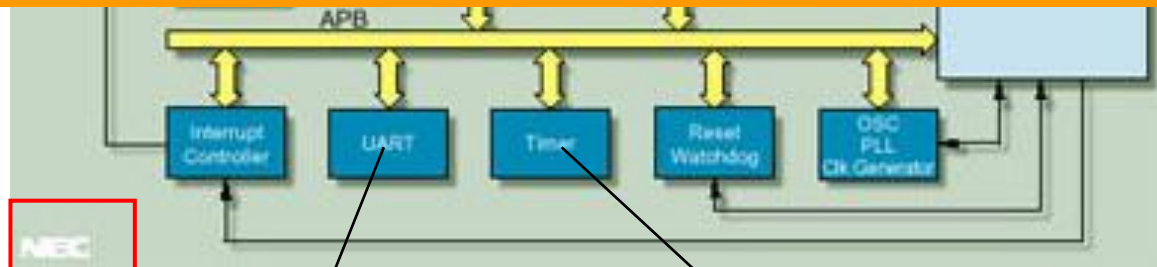
System-on-chip (SoC)



These companies are located across the world

Company Y

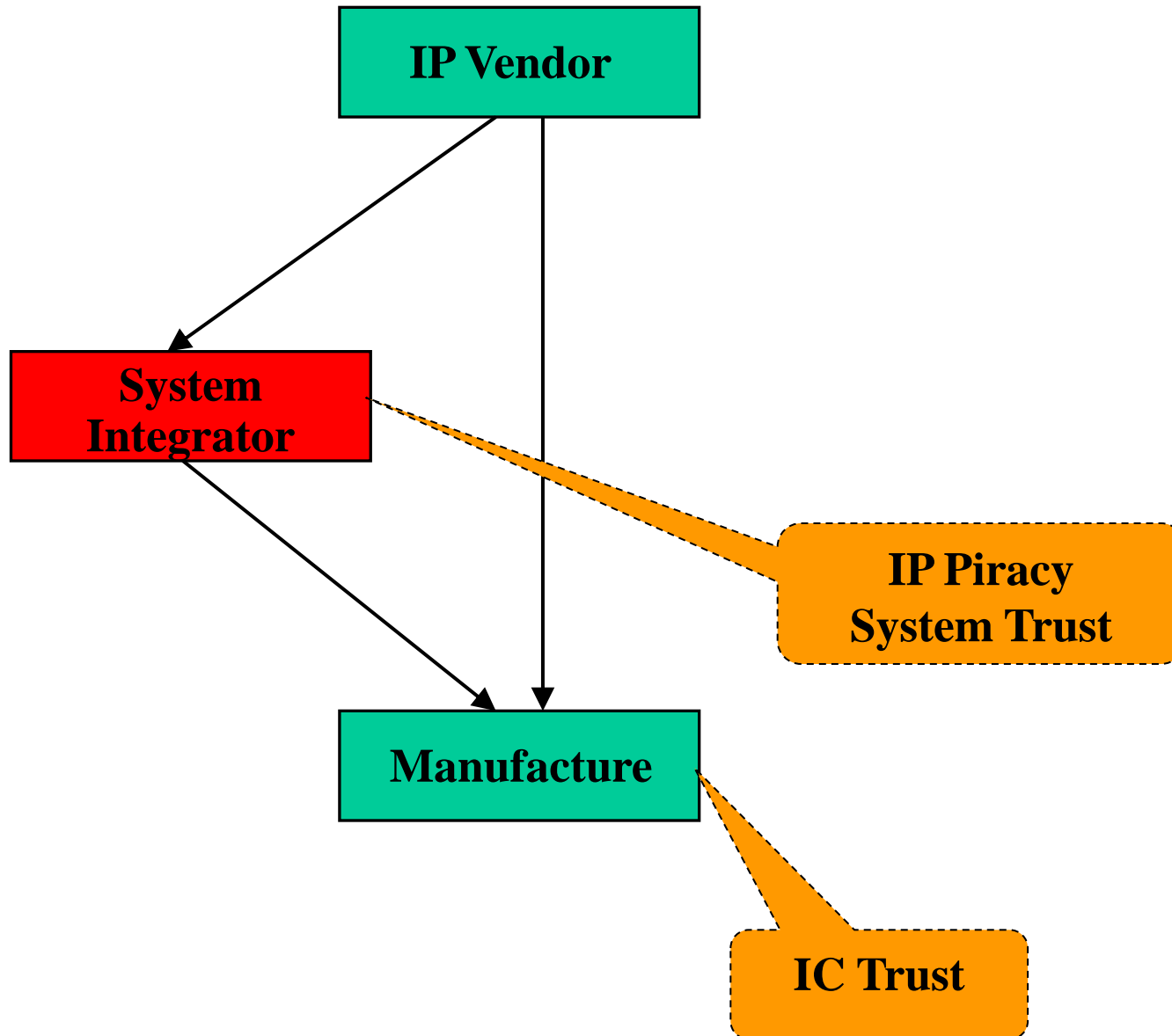
There is no control on the design process



Company V

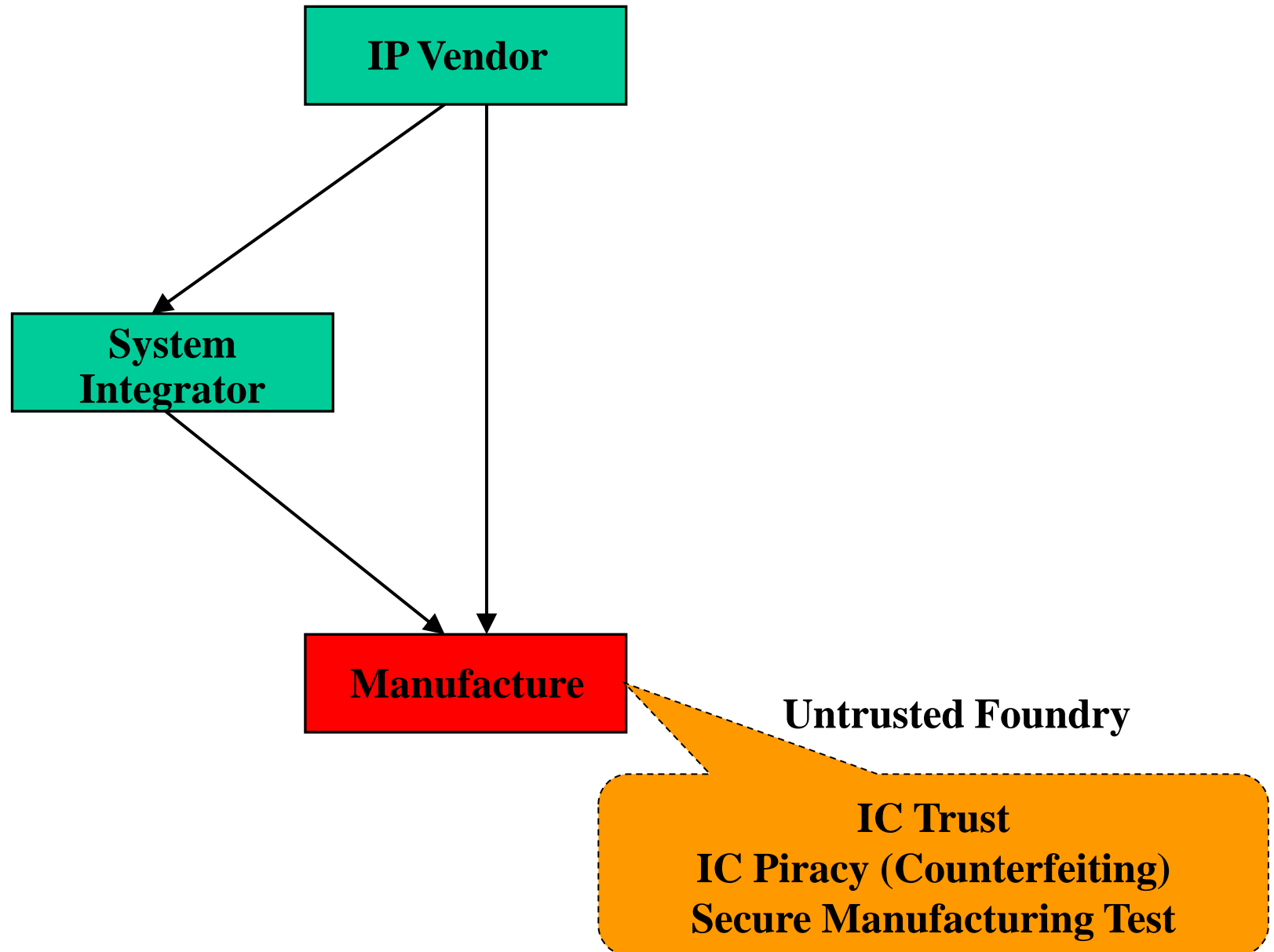
Company W

HW Threats



Untrusted

HW Threats



Untrusted

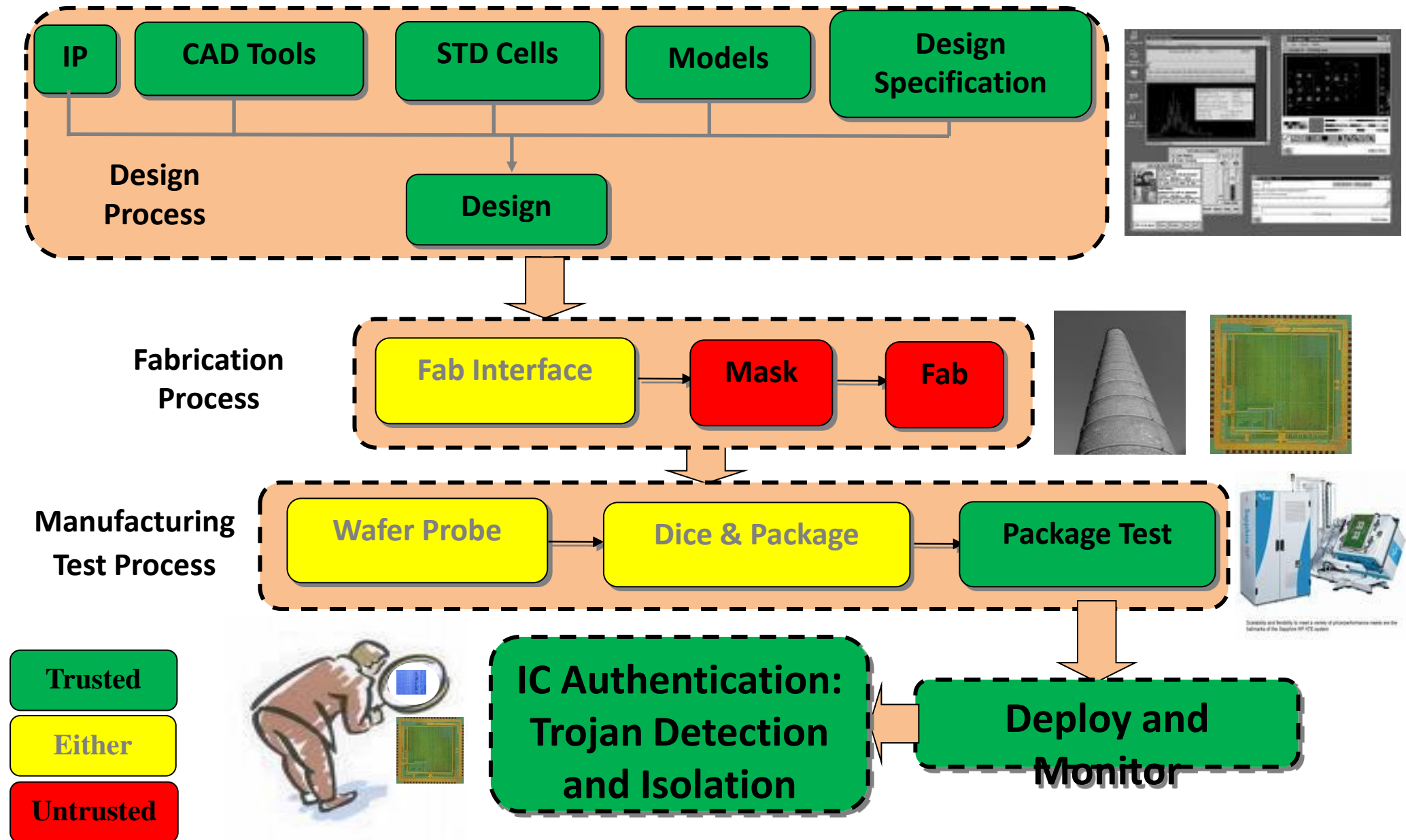
IC/IP Trust Problem

- ▶ **Chip design and fabrication is becoming increasingly vulnerable to malicious activities and alterations with globalization**
- ▶ **Design and Foundry:**
 - ▶ **A designer/foundry can add functionality to the design**
- ▶ **An adversary can introduce:**
 - ▶ **A Trojan designed to disable and/or destroy a system at some future time**
 - ▶ **A Trojan that may serve to leak confidential information covertly to the adversary**

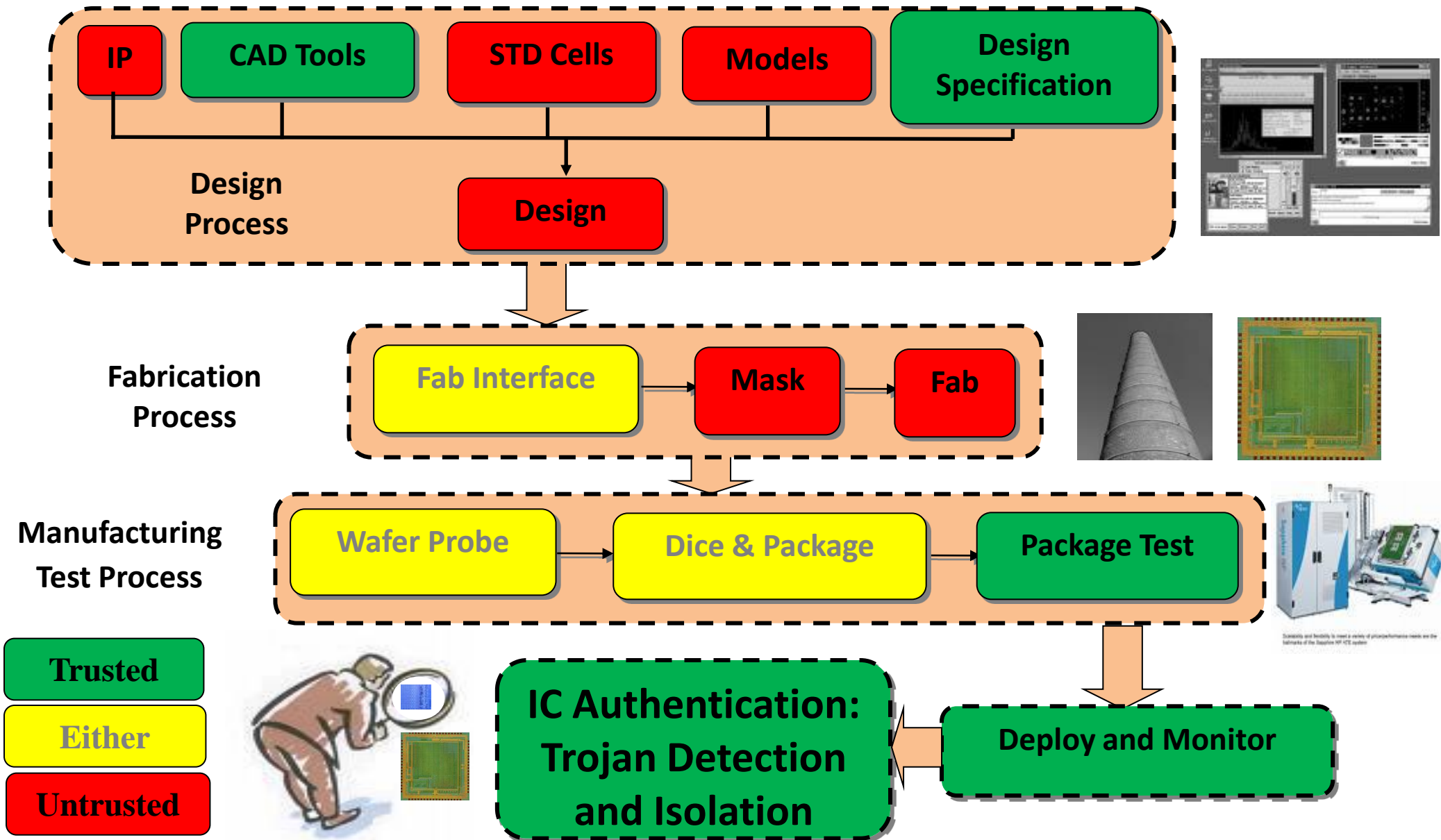
IC/IP Trust Problem

- ▶ **Chip design becoming increasingly vulnerable to globalized design**
 - ▶ **U.S. Senate, 2003**
 - ▶ **Defense Science Board, 2005**
 - ▶ **Design and manufacturing becoming globalized**
 - ▶ **Semiconductor Equipment and Materials Industry (SEMI), 2008**
 - ▶ **An advertisement in IEEE Spectrum, 2008**
 - ▶ **A Trojan horse in the future of hardware security**
 - ▶ **IEEE Symposium on Hardware-Oriented Security and Trust (HOST)**
 - ▶ **A Trojan horse in the future of hardware security**
 - ▶ **More articles have addressed this issue within the last few years**
- at some
tion covertly

ASIC Design Process – Untrusted Foundry

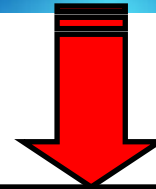
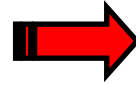
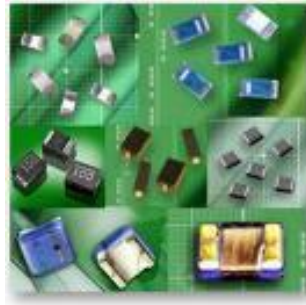


Untrusted Designer and Foundry

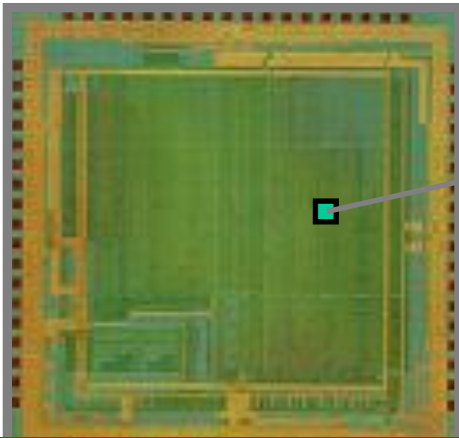


Applications and Threats

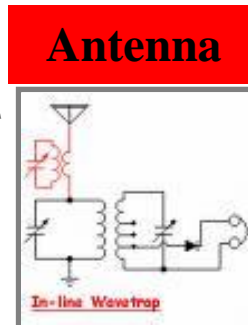
Thousands of chips are being fabricated in untrusted foundries



Hardware Trojan – Back Door



Untrusted Hardware



- Adversary can send and receive secret information
- Adversary can disable the chip, blowup the chip, send wrong processing data, impact circuit information etc.

- Adversary can place an Antenna on the fabricated chip
- Such Trojan cannot be detected since it does not change the functionality of the circuit.



Time Bomb



Untrusted Hardware

Counter

Finite state machine (FSM)

Comparator to monitor key data

Wires/transistors that violate design rules



- Such Trojan cannot be detected since it does not change the functionality of the circuit.
- In some cases, adversary has little control on the exact time of Trojan action
- Cause reliability issue

Defining the Problem



Photo Credit: Meter Mulligan. 2007. Under the Creative Commons license.

Hardware vs. Software Trojans

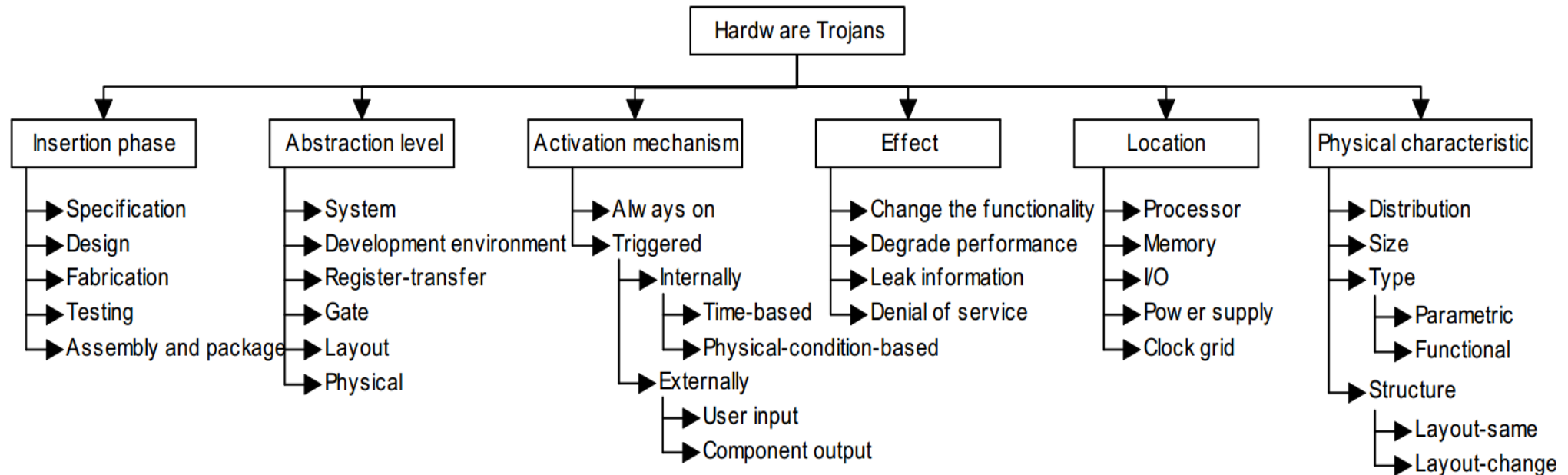
▶ Hardware Trojans

- ▶ A Trojan is inserted into an IC
- ▶ Once inserted, the Trojan behavior cannot change
- ▶ An IC is very much like a black box, a Trojan cannot be observed

▶ Software Trojans

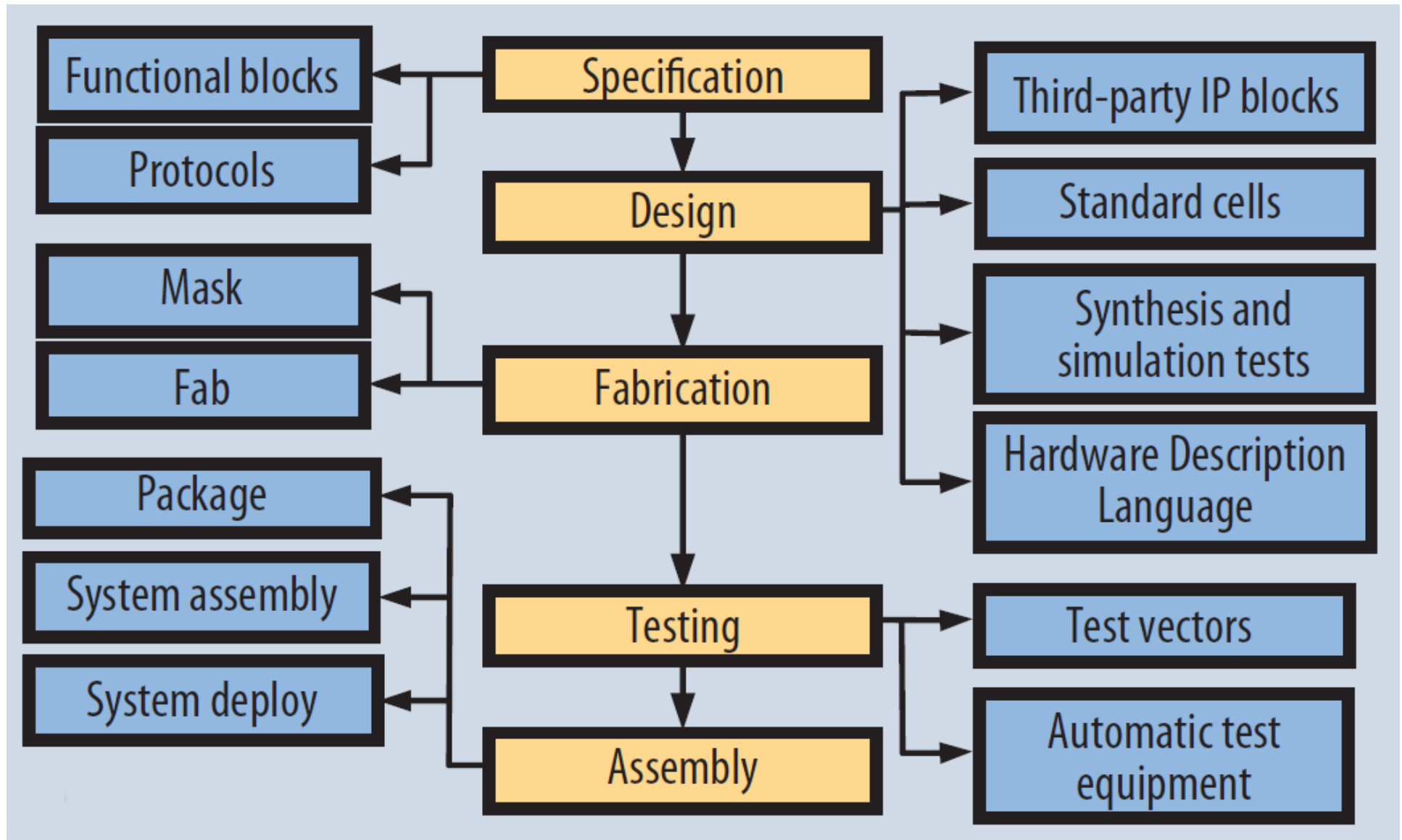
- ▶ A Trojan is part of the code in software
- ▶ A Trojan behavior can change
- ▶ A Trojan can be added to a software via network
- ▶ Once identified, it can be removed and added to a database to look for it in the future

Taxonomy

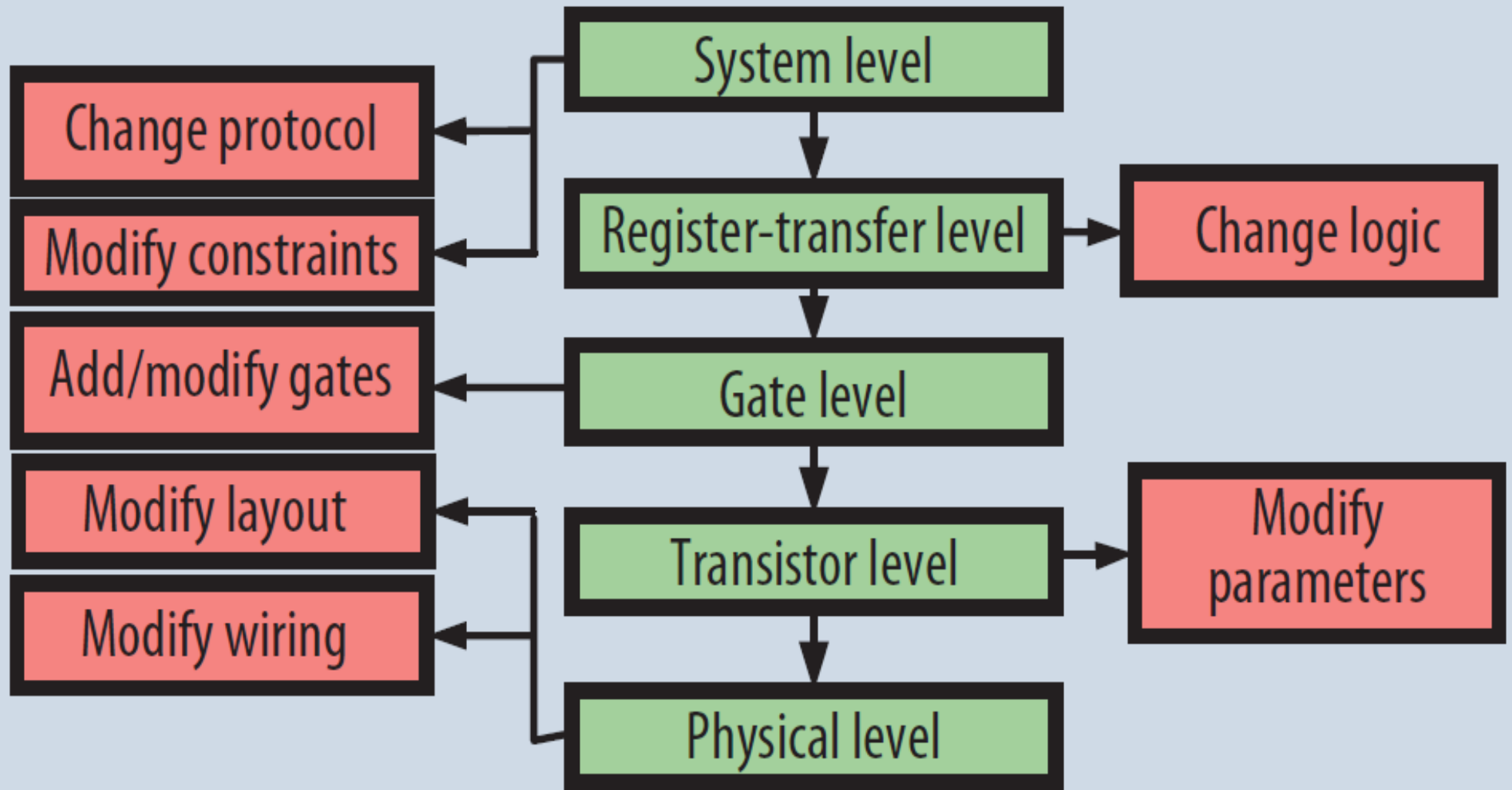


Karri, R.; Rajendran, J.; Rosenfeld, K.; Tehranipoor, M.; ,
"Trustworthy Hardware: Identifying and Classifying Hardware
Trojans," *Computer* , vol.43, no.10, pp.39-46, Oct. 2010

Taxonomy: Insertion Phase



Taxonomy: Abstraction Level



Case Study: RTL Trojan

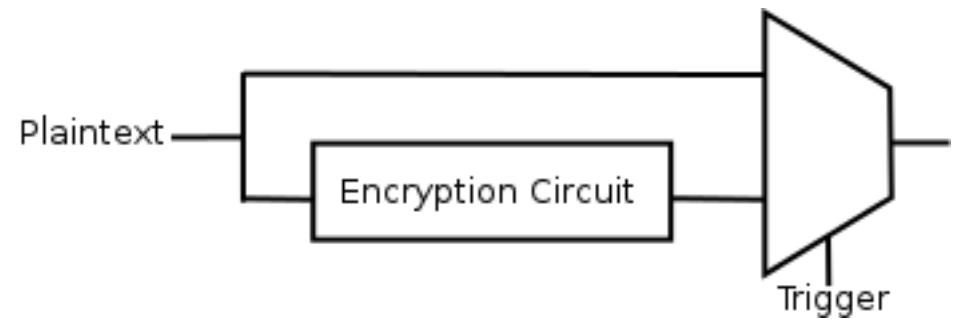
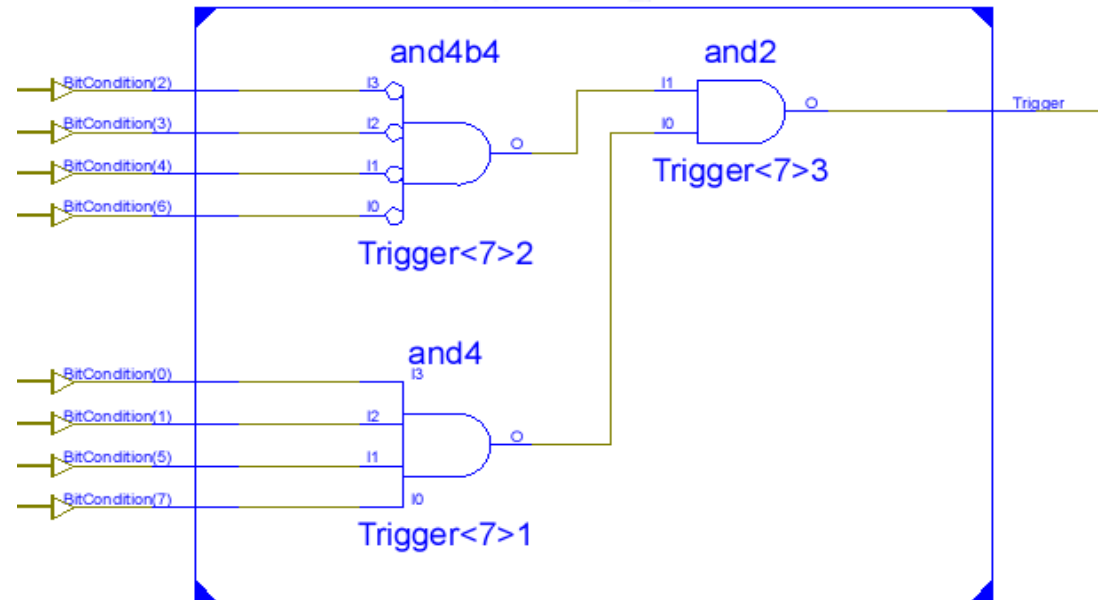
- Code segment of 8051 microprocessor in VHDL
- Trojan changes program counter behavior
 - Increment maps to accumulator jump
 - Behaves normally while inactive
- Cannot directly control number of gates used

```
119 begin                                -- architecture structural
120
121     -- This Trojan will perform a DoS attack with a single gate.
122     -- Whenever the rare triggering condition is activated,
123     -- PC incrementations are mapped to arbitrary jumps.
124     troout <= s_pc_inc_en(3) &
125             (trigger or s_pc_inc_en(2)) &
126             s_pc_inc_en(1 downto 0);
127
```

```
828 case s_pc_inc_en is
829     when "0001" =>                    -- increment PC
830         pc_comb <= pc_plus1;
831     when "0010" =>                    -- for relativ jumps and calls
832         pc_comb <= conv_unsigned(pc_plus1 + signed(rom_data_i),16);
833     when "0011" =>                    -- load interrupt vector address
834         pc_comb(15 downto 8) <= conv_unsigned(0,8);
835         pc_comb(7 downto 0) <= s_help;
836     when "0100" =>                    -- ACALL and AJMP
837         pc_comb(15 downto 11) <= s_help16(15 downto 11);
838         pc_comb(10 downto 8) <= s_ir(7 downto 5);
839         pc_comb(7 downto 0) <= unsigned(rom_data_i);
840     when "0101" =>                    -- JMP_A_DPTR, MOVC_A_ATDPTR
841         pc_comb <= v_dptr + conv_unsigned(acc,8);
842     when "0110" =>                    -- MOVC
843         pc_comb <= s_help16;
844     when "0111" =>                    -- LJMP, LCALL
845         pc_comb(15 downto 8) <= s_help;
846         pc_comb(7 downto 0) <= unsigned(rom_data_i);
847     when "1000" =>                    -- RET, RETI
848         pc_comb(15 downto 8) <= s_help;
849         pc_comb(7 downto 0) <= s_reg_data;
850     when "1001" =>                    -- MOVC_A_ATPC
851         pc_comb <= pc_plus1 + conv_unsigned(acc,8);
852     when others => pc_comb <= pc;
```

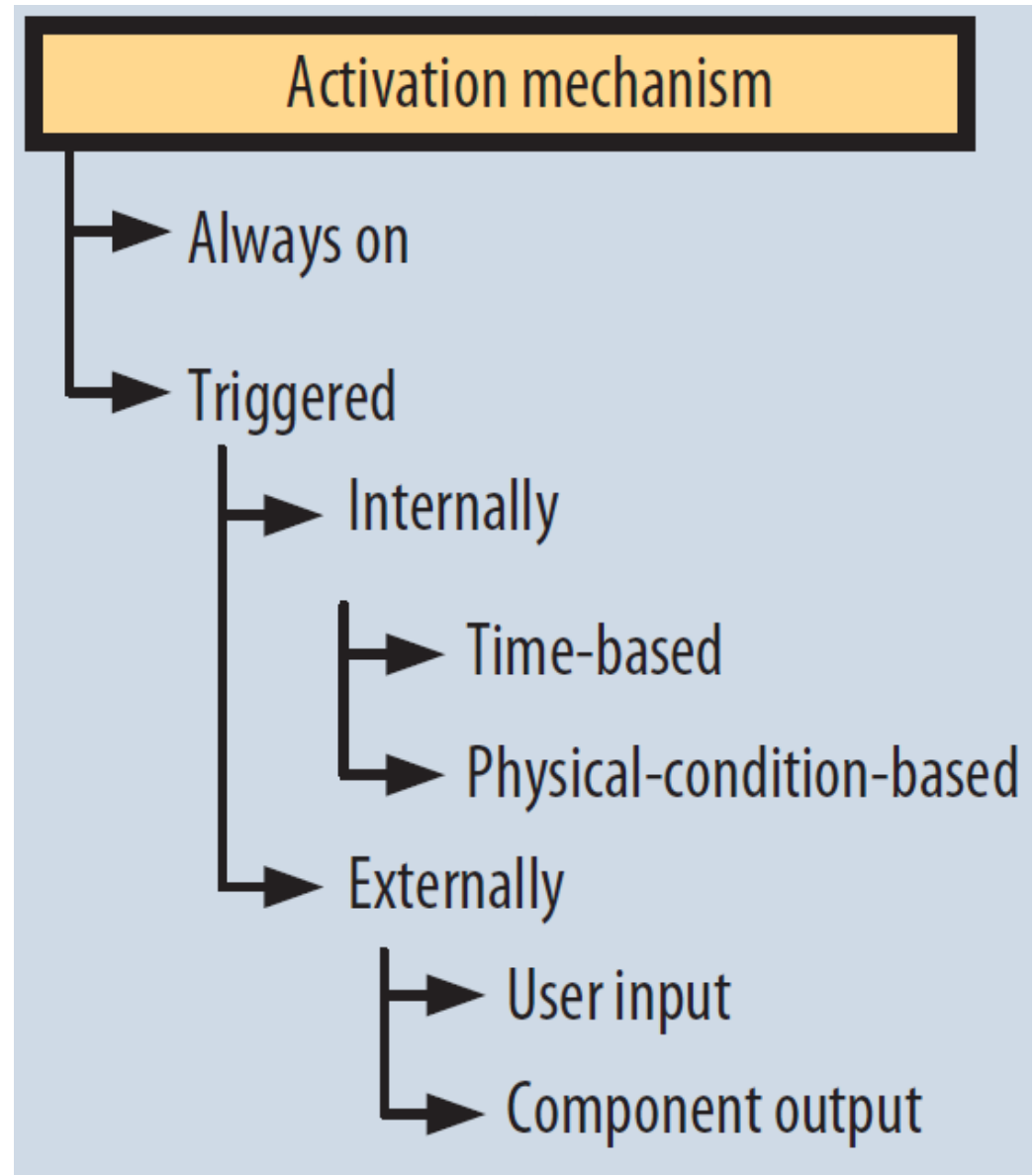
Case Study: Gate Level Trojan

- Gate Level Trojan to attack cryptographic hardware
 - Trigger seeks "10100011"
 - On trigger, encryption is skipped
- Particular gates used can be controlled
 - Location cannot
- Practical GL Trojans are in netlist form



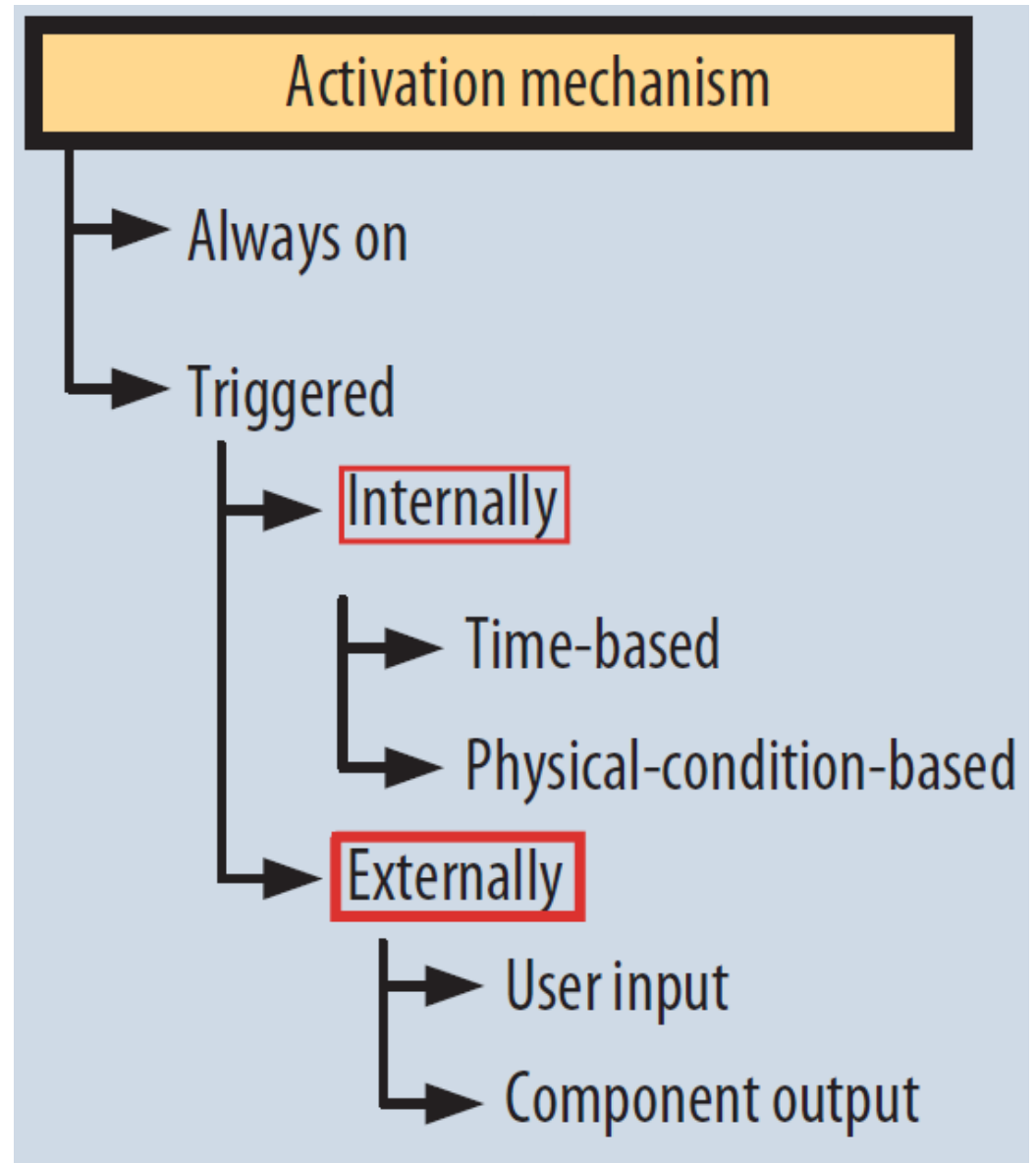
Taxonomy: Activation Mechanism

- Also called the "trigger"
- A rare trigger makes a Trojan stealthier
 - not always possible
- Adversary goal:
 - Adversary can predict or induce triggering
 - User / chip tester cannot

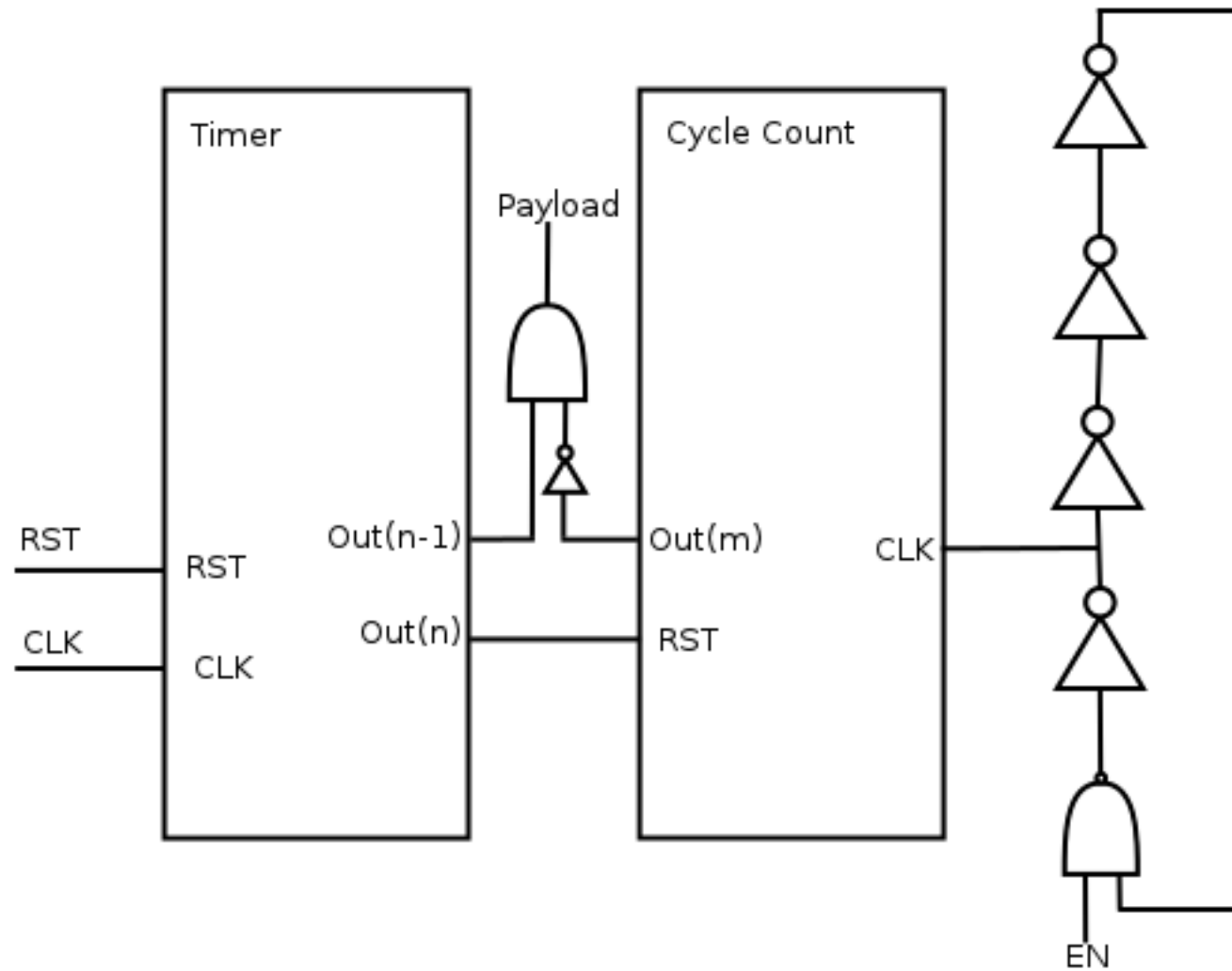


Internal vs. External

- Externally Triggered
 - Depends directly on external inputs
 - Can be both user and component driven
 - e.g. transmitter
- Internal
 - Can also include internal signals



Case Study: Physical Condition



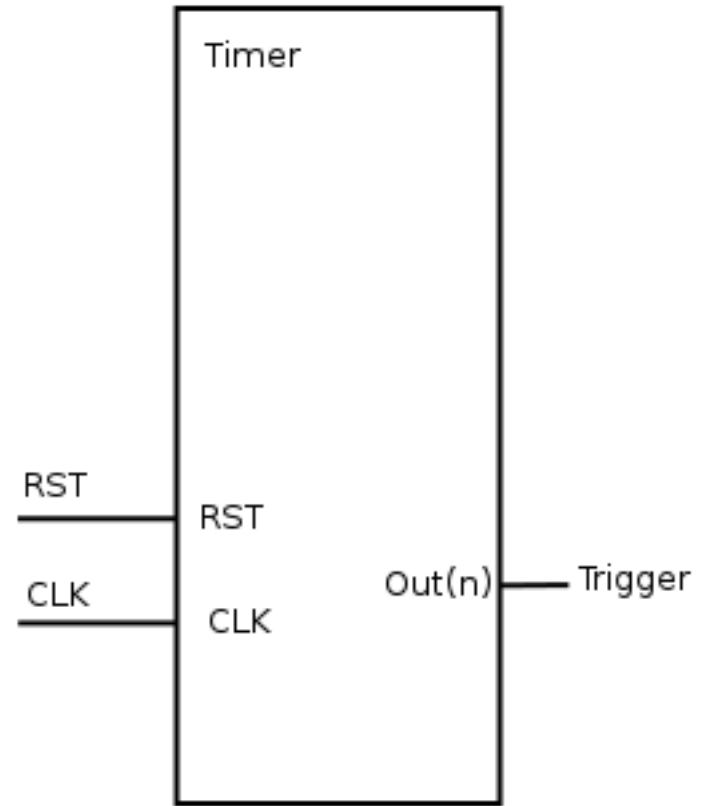
Case Study: Time Bomb Trigger

- Subclass of time-based
 - Called "time bomb"
- Weaknesses
 - What if chip tester waits long enough?
 - Increasing time increases area
 - $O(\log_2(n))$

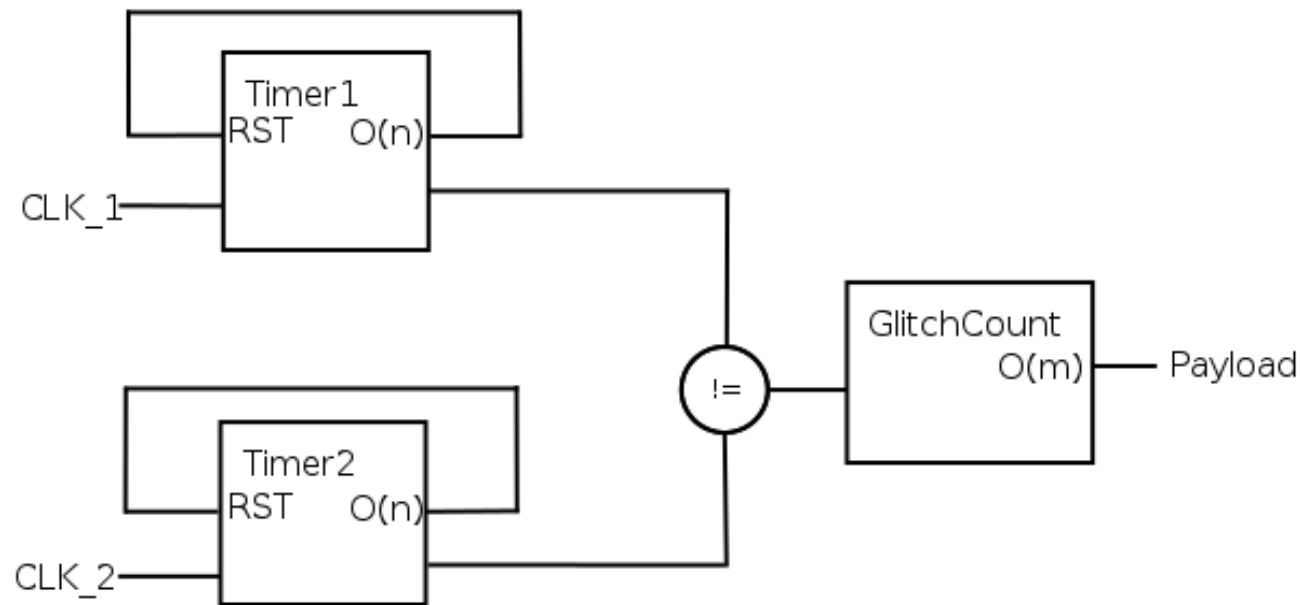
Example:

$$1\text{GHz} * 1 \text{ day} = 8 \times 10^{13}$$

$$\log_2(8 \times 10^{13}) = 47 \text{ bits}$$



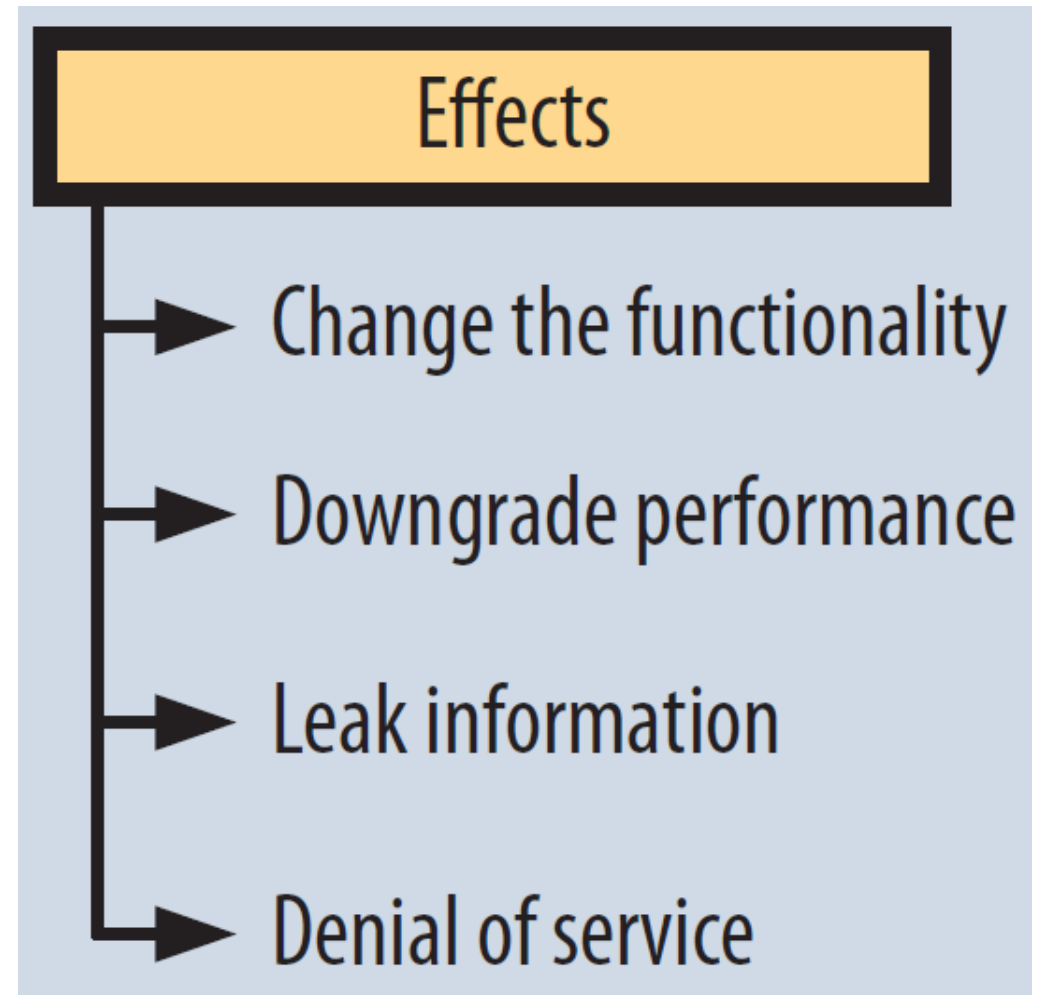
Case Study: Time based trigger



```
65     detect: process(rst, counter1, counter2)
66     begin
67         if(rst='1') then
68             trigger <= '0';
69         elsif((counter1 > counter2+8) or (counter2 > counter1+8)) then
70             trigger <= '1';
71         end if;
72     end process;
73
```

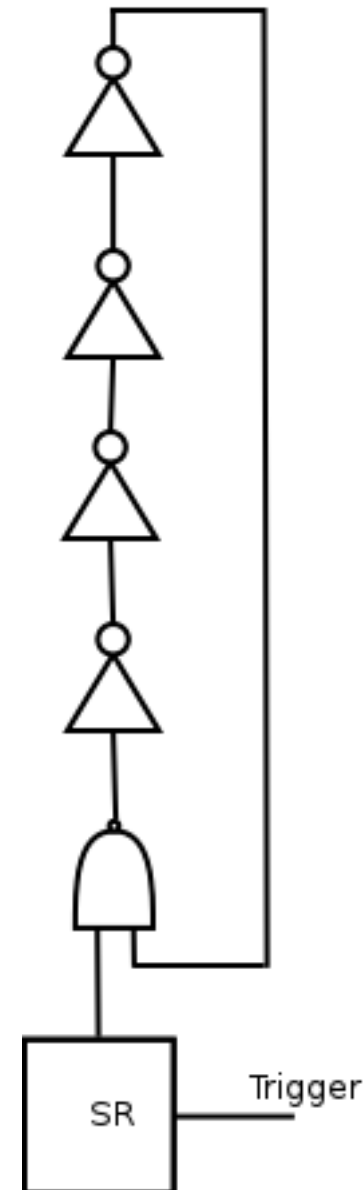
Taxonomy: Effects

- For triggered Trojans also called the "payload"
- Functional Changes must be triggered
 - Otherwise they are not stealthy
- Information leakage associated with cryptography
- Is it possible to make a triggered performance altering Trojan?



Case Study: Triggered Performance Degradation

- RO activates frequently burning the chip.
- Requires long trigger pulsewidth
 - Activation probability should still be low
 - Can use latch



Case Study: Key Leaking Trojan

- MOVX_A_ATDPTR implies the key is being moved from the acc.
- Requires just two 2:1 multiplexers to
- Is this the activation rare enough?
 - Opcodes are easily manipulated
 - $2^{32} = 4.3 \times 10^9$
 - $\times 100\text{MHz} = 50\text{s}$
 - Assume instructions are 1-9 cycles

In FSM Controller:

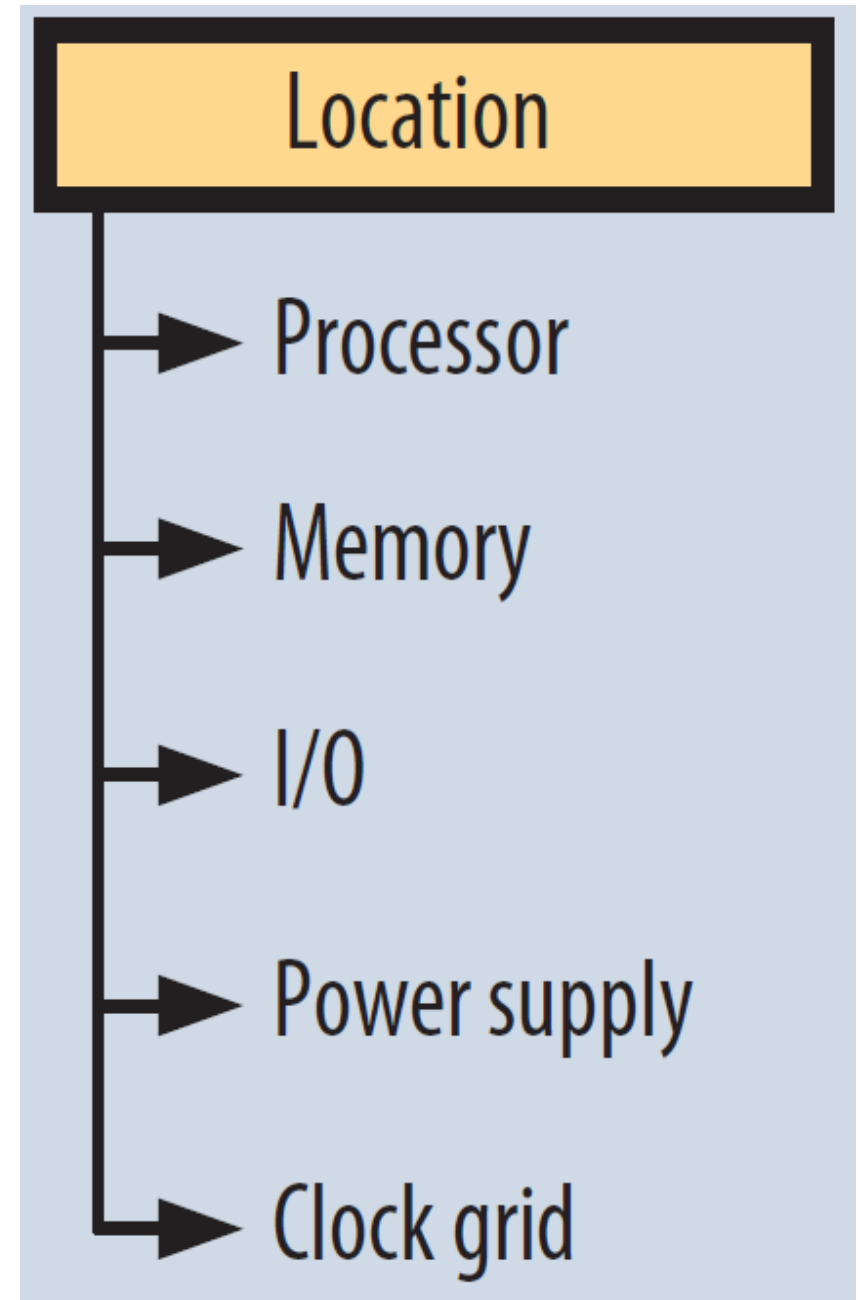
```
178  isKey <=
179  '1' when s_command = MOVX_A_ATDPTR else
180  '0';
181
```

In Memory Controller:

```
172  JB <= s_ramx_data_in when isKey = '1' else
173  "ZZZZZZZZ" when isKey='0';
```

Taxonomy: Location

- Location refers to the part of the system
 - It does not refer to physical placement
- Not all Trojans will have a single or any location
- Location likely implies implies either
 - Activation mechanism
 - Effect



Taxonomy: Physical Characteristics

- Distribution: is the Trojan spread out?
 - distributed Trojans will impact uniformly
- Structure
 - If the layout changes, detection is trivial
 - Trojans have an area constraint
 - Detection schemes assume unchanged

