Lightweight Fault Detection in Parallelized Programs

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Program Parallelization

- Parallelism can be achieved via parallelization of sequential programs via easy-to-use parallel constructs

 OpenMP, SpiceC [PPoPP'11], and TBB.
- Data Dependence Related Concurrency Bugs
 - Data races
 - Atomicity violations

Comparison Checking

- Conventional [PACT'98] [FSE'99]
 - Locate program faults by leveraging the availability of two versions of a program – one supposed correct version and one derived version
- In Our Scenario
 - A sequential version S and a parallelized version P
 - Faulty parallelization
 → data dependence violation
 - Data dependences enforced by S are not preserved by P



Debugging *Parallelized* **Programs**

Basic Idea:

- Comparison check the data dependences exercised by the executions of S and P
 - dynamic Data Dependence Graphs:sDDG+pDDG
 - Nodes: execution instances of statements
 - Edges: data dependences between nodes
 - Faulty parallelization: *different* sDDG and pDDG constructed using the same input

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Data Race Detection





Limitations

DDG Construction Overhead





Limitations (Cont.)

Graph Size and Checking Time



Limitations (Cont.)

- Dependence Violation May Not Occur
 - Not every interleaving causes violation
 - As low as 10% chance to expose a data race; up to 22 hours to expose an atomicity violation [ASPLOS'09]
- Validity of Comparing Two Runs
 - Random numbers alter control flow [ISSTA'07]
 - Inconsistency ≠ a concurrency bug



Significant limitations... How can we get rid of them?



OPT-1: Region Graphs

- Eliminate *irrelevant* dependences
 - Data dependences in sequentially executed code
 - Savings: time + space for tracking and checking
- fine-grained graphs
 coarse-grained
 graphs
 - Statements (DDG)
 → Code regions (DRG)
 - Savings: graph size



OPT-1: Region Graphs (Cont.)



OPT-2: Summarize Region Instances

- A single node in a DRG represents all execution instances of a region
 - Different dependences need to be distinguished
 - Savings: time for tracking and checking + graph size
- Annotate each edge by dependence distances
 - 0 indicates an *intra-iteration* dependence
 - A non-zero value indicates a cross-iteration dependence

OPT-2: Summarize Region Instances

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OPT-3: Static Region Graph

- Only the sequential version needs to be run
 - Statically analyzing the parallel constructs in the parallelized version
 - Savings: time + space for tracking and checking
- Simplified concurrency bug detection
 - Check if data dependences allowed by OpenMP, SpiceC, and TBB violate sequential semantics
 - Eliminate the limitations:
 - Reproducibility rate + validity of comparing two runs

OPT-3: Static Region Graph (Cont.)

Construct	Allowed Dependences	
OpenMP		
parallel [for do]	Intra-iteration dependences	
section	Intra-iteration dependences	
critical	Intra-iteration/cross-iteration dependences	• • • •
ordered	Intra-iteration/cross-iteration dependences	
SpiceC		l F
doall	Intra-iteration dependences	
doacross	Intra-iteration dependences	17
pipelining	Intra-iteration/cross-iteration dependences	N/
after(ITER-x, R_y)	Intra-iteration/cross-iteration dependences from	
	region $\mathbf{R}_{\mathbf{y}}$ to current region with a distance \mathbf{x}	
$atomicity_check$	Intra-iteration/cross-iteration dependences	
TBB		
parallel_for	Intra-iteration dependences	
parallel_reduce	Intra-iteration dependences and	
	cross-iteration dependences of join	511
parallel_scan	Intra-iteration dependences and	140
	cross-iteration dependences of reverse_join	$1 \leq$
parallel_pipeline	Intra-iteration dependences and	\geq
	cross-iteration dependences of filter	BEA

OPT-3: Static Region Graph (Cont.)

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Optimizing Comparison Checking

Optimization	Execution Time		Memory Space		
	Tracking	Checking	Tracking	Graph Size	
OPT-1	\checkmark	\checkmark	\checkmark	\checkmark	
OPT-2	\checkmark	\checkmark		\checkmark	
OPT-3	\checkmark		\checkmark		



Optimized Region Graph Approach

The Optimized Region Graph Approach



Observation: A dependence present in **sDRG**, but not allowed by **SRG**, represents *violation* against sequential program semantics by *parallelization* expressed by parallel constructs.

Evaluation

Benchmarks

- Applied our technique to ten benchmarks parallelized using OpenMP, SpiceC, and TBB
- Selected from MiBench, SPEC CPU2000, Lonestar, and PARSEC benchmark suites
- Hardware Configuration
 - A 2.66 GHz Intel Core Duo DELL Dimension 9200 machine with 4 GB RAM
 - Linux kernel 2.6.32



sDRG Construction Overhead





Graph Size Comparison





Comparison of DRG and DDG

Cost of Using DRG as a Percentage of DDG

Benchmark	Execution Time		Memory Space	
	Tracking	Checking	Tracking	Graph Size
bodytrack	4.487%	0.371%	45.765%	0.049%
freqmine	14.416%	0.586%	51.985%	0.082%
256.bzip2	17.594%	0.623%	46.155%	0.584%
CRC32	22.854%	0.694%	47.240%	1.923%
Barnes-Hut	5.819%	1.519%	32.463%	0.139%
197.parser	9.474%	2.632%	34.419%	0.138%
ferret	12.713%	1.067%	33.196%	0.044%
DelaunayRefinement	33.483%	0.371%	71.006%	0.051%
swaptions	32.437%	1.976%	36.379%	0.494%
streamcluster	9.884%	1.282%	39.001%	0.064%
GeoMean	13.463%	0.907%	42.534%	0.151%



Breakdown of Overhead Reduction



Conclusions

 Debugging *Parallelized* Programs (OpenMP, SpiceC, and TBB)

Versatility

- Support for multiple types of concurrency bugs
- Support for multiple parallel programming models

Novelty

- No requirement for execution of parallel programs
- Elimination of *reproducibility* and *validity* problems
- Region level data dependence graphs
- Only 3x slowdown on average