Learning to Program with Alice

TA Hours:

Tuesday 11:05 AM to 12:05 PM (Room no:465, EBUII)

http://www.cs.ucr.edu/~kishore/teaching.html

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Getting Your Accounts:
- Student ID
- PERM PIN
- Birth Date (MMDDYY)

Getting Alice:
 http://www.alice.org

6 Lab Assignments: 6 * 10 points

One Final Project: 1 * 20 points

Text

One Exam: from textbook questions

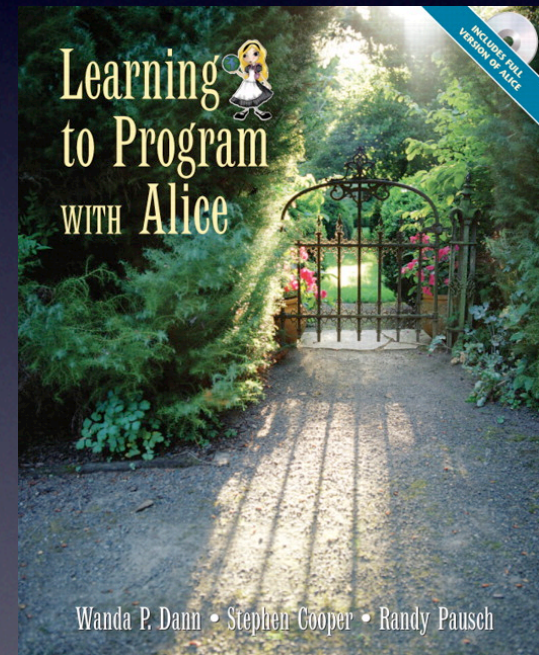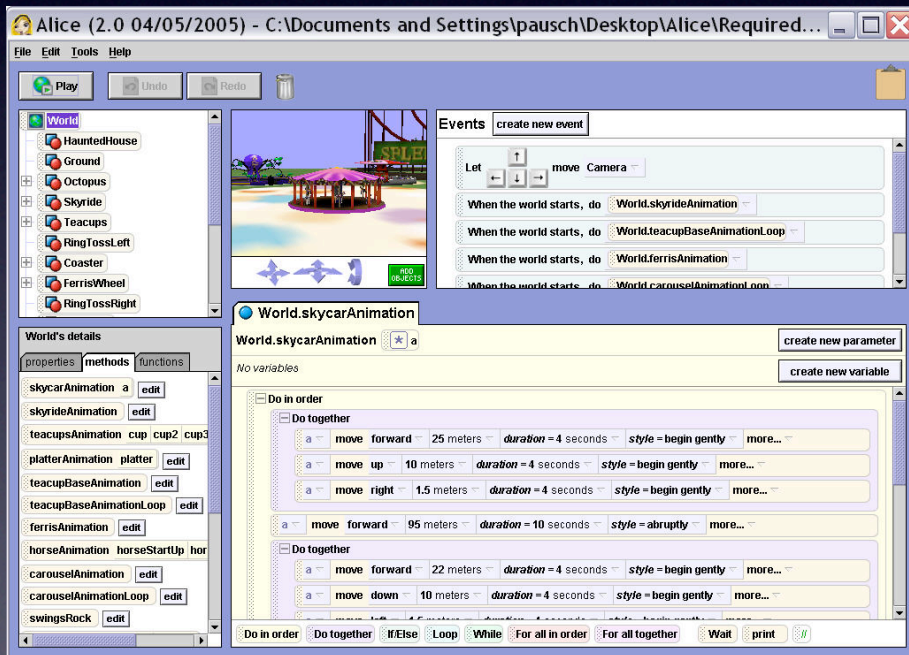# What you want to learn?

Programming

Creativity

Fun

What is Alice?

Programming Environment

- tell a story,

- develop games and movies

- Object-oriented programs

Alice is:
Software + a Book

- 3D graphics

- drag-and-drop editor

- to wide audience

- storytelling

- interactive computer games

- builds confidence

Class	Class	Class	Class	Class
Cow	Guitar	ArmChair	ComboLock	Toilet