Economic Viability of a Virtual ISP

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Abstract—Growing mobile data usage has led to end users paying substantial data costs, while Internet service providers (ISPs) struggle to upgrade their networks to keep up with demand and maintain high quality-of-service (QoS). This problem is particularly severe for smaller ISPs with less capital. Instead of simply upgrading their network infrastructure, ISPs can pool their networks to provide a good QoS and attract more users. Such a vISP (virtual ISP), for example, Google’s Project Fi, allows users to access any of its partner ISPs’ networks. We provide the first systematic analysis of a vISP’s economic impact, showing that the vISP provides a viable solution for smaller ISPs attempting to attract more users, but may not maintain a positive profit if users’ data demands evolve. To do so, we consider users’ decisions of whether to defect from their current ISP to the vISP, as well as existing ISPs’ decisions on whether to partner with the vISP. We derive the vISP’s dependence on user behavior and partner ISPs: users with very light or very heavy usage are the most likely to defect, while ISPs with heavy-usage customers can benefit from declining to partner with the vISP. Our analytical results are verified with extensive numerical simulations.

Index Terms—Virtual ISP, network economics, shared mobile network, data market dynamics.

I. INTRODUCTION

MOBILE users today are charged high prices for data plans from Internet service providers (ISPs), with an expensive base payment per month for a data quota and steep overage fees above this cap [2]. Most users desire cheaper data plans, but still expect to receive reasonable quality-of-service (QoS) and coverage. Meanwhile, current cellular and WiFi infrastructure are insufficient to support growing user demand [3], making it difficult for ISPs to maintain high QoS. New network technologies (e.g., 5G networks) can increase network capacity, but upgrading cellular networks is a long-term, expensive project.

An option for users to lower data costs is to subscribe to a mobile virtual network operator (MVNO), which resells wireless capacity from an infrastructure-owning ISP, often at lower costs. Given that they restrict to a single network, MVNOs may not meet users’ QoS expectations. Thus, to satisfy both cost and QoS concerns, we propose leveraging existing network infrastructure through a cross-carrier data plan in which users can access multiple ISPs’ networks.

A. A Virtual ISP Data Plan

A cross-carrier data plan would allow users to subscribe to a “virtual” ISP (vISP) that combines the resources of multiple partner ISPs. Traffic from vISP users can then be handled by the partner ISP’s network. While this infrastructure sharing approach is technologically feasible [4], its economic viability remains an open question. Anti-trust regulations can restrict efforts to merge operators [5]. Instead, a third party is required to handle this sharing; for instance, in the U.S., Google has introduced a cross-carrier data plan called Project Fi [6] that pools T-Mobile, Sprint, and US Cellular mobile infrastructure. However, it is unclear whether a third party vISP can earn a positive profit, while satisfying anti-trust regulations.

• ISPs who can maintain a high throughput for their users are less likely to partner with the vISP, and thus become non-partner ISPs. On the other hand, the vISP may decide not to partner with some ISPs if they e.g., charge high fees, which can also be viewed as non-partner ISPs. If the vISP charges too much, users of these non-partner ISPs may not wish defect to the vISP.

• Smaller ISPs may join the vISP as partner ISPs to gain some revenue from leasing their capacity. However, if they lose users to the vISP, it will decrease their revenue.

• If the vISP offers a very low price in order to attract users, too many partner ISPs’ users may defect, increasing the price charged by the partner ISPs and jeopardizing the vISP’s profit. The vISP can use extra WiFi capacity to further lower its cost; however, WiFi is not available everywhere. Even if the vISP can make a profit, it may attract too many partner ISPs and users, violating the anti-trust regulations it is supposed to protect.

To conclude the interactions between users, ISPs, and the vISP: users of both partner and non-partner ISPs must decide whether to defect to the vISP, while ISPs must decide whether to partner with the vISP. The viability and impact of a vISP therefore depend on the complex interactions between the decisions of the vISP, partner ISPs, and users. In this work, we quantify the circumstances of user demands under which
the vISP, partner ISPs, users, and even non-partner ISPs will benefit from the vISP’s data plan. Our results show that while the vISP can make a profit and benefit both users and ISPs in the short term, it may not remain viable in the long term as users’ data demands increase. Rather than cannibalizing the mobile data market, the vISP is better understood as an interim solution for ISPs until they upgrade their networks to accommodate growing user demand.

B. Related Work
Some have considered the economic impact of pricing different WiFi access points [7] or joint pricing of different network technologies, e.g., cellular and WiFi, offered by one ISP [8], [9]. Others have gone further in using prices to incentivize users to offload their data onto WiFi networks [10], [11] or allowing users to trade leftover data among each other [12]. Still other works consider inter-ISP pricing in a hierarchical model of transit and local ISPs for wired networks [13], as well as the tiered pricing often offered by transit ISPs selling capacity to local ISPs [14]. Our work, in contrast, considers a non-hierarchical setting in which a vISP combines the infrastructure of multiple partner ISPs. We focus on the impact of inter-ISP pricing (i.e., the vISP’s payment to partner ISPs) on the price that the vISP charges end users, and users’ subsequent decisions of whether to defect to the vISP.

Other works have focused on technological aspects of a shared mobile network infrastructure. In [15]–[17], vertical handoff decision algorithms are proposed that consider users’ mobility, device switching cost and the quality of connection. The authors in [4], [18] study network switching to maximize user throughput, while [19] proposes a framework for “service” ISPs to use multiple network infrastructures. However, while some works have either considered the economics of ISP spectrum sharing agreements [20] or proved the expansion of network capacity with MVNO [21], existing works generally do not consider the economics of users’ decisions of whether to subscribe to a single or shared network.

C. Economic Impact of the vISP
We suppose each vISP user’s device can switch between partner ISP networks following policies specified by the vISP. We assume the vISP charges users in proportion to their usage volume, as Google Fi does, while the partner and non-partner ISPs offer a data cap with overage plan. We consider a user population with heterogeneous “natural” usage levels, which we define as the user demands when they are not charged for data. For instance, some users are rarely interested in streaming videos and thus consume little data. We refer to for data. For instance, some users are rarely interested in streaming videos and thus consume little data. We refer to

We develop a user model that incorporates the throughput feedback effects on users, and show that users’ defection rates for each ISP always reach an equilibrium. This model is applied to consider the existence of open WiFi capacity (discussed in Section V). While we would expect light users to defect, as they can save money by doing so [22], we find that heavy users may also defect from partner ISPs if the vISP charges a sufficiently low price.

Which ISPs should partner with the vISP? (Section III) Given the equilibrium user defection rates, ISPs must decide whether or not to partner with the vISP. We find that ISPs with lighter users are more likely to partner with the vISP. These ISPs will experience more user defections, since lighter users (who do not fully utilize their data caps) can save money by switching to the vISP. Partnering with the vISP allows these ISPs to limit the resulting loss of revenue through payments from the vISP. These results cast doubt on the long-term viability of the vISP: increasing mobile data traffic [3], [23] may result in fewer ISPs that are motivated to join the vISP.

When does the vISP make a profit? (Section IV) Given its agreements with partner ISPs, the vISP must decide how much to charge its users so as to obtain a profit, without cannibalizing the market. We show that the vISP can earn a positive profit if partner ISP users’ natural usage is sufficiently light and if the partner ISP’s market share falls below a given upper bound. The vISP thus aggregates smaller ISPs who might need the vISP in order to attract more users. However, the vISP is unviable if it partners with too many ISPs: intuitively, it then must pay partner ISPs more, resulting in a negative profit and preventing the vISP from cannibalizing the market. Combined with the vISP’s dependence on partner ISPs with lighter users, this result suggests that a vISP represents a viable way to benefit users and ISPs when user demand is close to the available network capacity, fulfilling today’s need for handling growing user demand.

Then, in Section VI, we simulate the behavior of one million users to show that the vISP can make a profit under realistic conditions. We verify Sections II and III’s findings on which users defect and which ISPs become partner ISPs, empirically demonstrating the vISP’s viability conditions. We conclude in Section VII.

Table I summarizes the notation used in the paper. All proofs can be found in the Appendix.

II. USER DECISIONS
When the vISP joins the mobile data market, users have a choice of defecting to the vISP from their current ISPs. Their decisions affect, and are in turn affected by, the demands and throughputs achieved by other users on each ISP’s network. Even those users who do not defect may realize different demands due to other users’ defections changing the throughput on their ISPs. We examine these dynamics by first developing a model of user demand in Section II-A, and then showing the implications for their defection decisions in Section II-B.

A. User Demands
As a first step, we model user demands for data before and after the vISP enters the market through utility maximization.
\begin{table}[h]
\centering
\small
\begin{tabular}{|c|p{8cm}|}
\hline
\textbf{Symbol} & \textbf{Definition} \\
\hline
$M$ & Number of ISPs who have their own network infrastructure and offer Internet access for their users. \\
\hline
$N$ & Total number of users in the mobile data market who subscribe to one of the $M$ ISPs. \\
\hline
$K$ & Number of partner ISPs ($1 \leq K < M$). \\
\hline
$\varphi_m$ & Market share for ISP $m$, i.e., the percentage of all users who subscribe to ISP $m$ without the vISP in the market. \\
\hline
$\theta_m$ & Defection rate for ISP $m$’s users, i.e., the percentage of ISP $m$’s users who defect to the vISP. \\
\hline
$\bar{z}_i$ & User $i$’s natural usage without considering price effects, i.e., each user’s maximum demand if they do not need to pay. \\
\hline
$d, \eta, \rho$ & Data plan offered by ISPs with a monthly cap $d$ GB data charged at $\eta$ and overage fee $\rho$ per GB exceeding the cap. \\
\hline
$p$ & Usage-based unit price charged by the vISP. \\
\hline
$C_m$ & ISP $m$’s total network capacity. \\
\hline
$\delta$ & Throughput per user of both partner ISPs and vISP’s users. \\
\hline
$\sigma_k$ & Unit price paid by the vISP to partner ISP $k$. \\
\hline
\end{tabular}
\caption{Key Terms and Symbols}
\end{table}

1) Before the vISP: Before the vISP enters the market, we consider $N \in \mathbb{Z}_+$ users who subscribe to one of the $M \in \mathbb{Z}_+$ ISPs ($N \gg M$). We suppose that ISP $m$ has a market share of $\varphi_m$ for $N$ users ($\varphi_m \in (0, 1)$ and $\sum_{m=1}^{M} \varphi_m = 1$). To focus on the impact of the vISP rather than the effects of different ISP data plans, we assume that an ISP charges users $\eta$ for up to $d$ GB of data per month with overage fee $\rho$ per GB exceeding this cap ($\eta/d < \rho$). We suppose that each ISP $m$ has in total a fixed amount of available capacity $C_m$ across all cells (i.e., base stations in different locations) to support its users’ traffic. We assume that all cells of an ISP have roughly the same capacity, and users access them uniformly with random probability. Over the time scale of one month, all users on ISP $m$’s network are assumed to experience similar average throughputs. Although we do not explicitly consider users’ access to WiFi hotspots, we briefly study the impact of supplementary WiFi in Section V.

Suppose that user $i$’s “natural” usage in a month, with free data usage, is $z_i$. We take $z_i$ to be finite to account for the fact that there is an intrinsic limit to the amount of data most users wish to consume in a month. Most U.S. consumers, for instance, use less than 3GB of cellular data per month, far below many ISP data caps, indicating that they could have consumed additional data without paying more had they been so inclined [24]. Since ISPs do charge users for their data usage, we let $\bar{z}_i$ denote their actual data usage over a month, and we model their utility, or satisfaction, from this usage with the standard $\alpha$-fair utility function $x^{1-\alpha}/(1-\alpha)$ with $\alpha \in [0, 1)$ [12], [25]. The concavity of the $\alpha$-fair utility function captures the diminishing increase in utility: When users consume more data, the utility gained from each additional unit of data is smaller. By subtracting each user’s payment to the ISP from this utility, each user’s utility from ISP $m$ is then

$$U_i^m(\bar{z}_i | d, \eta, \rho) = c_i^m \frac{\bar{z}_i^{1-\alpha}}{1 - \alpha} - \eta - (\bar{z}_i - d)^+ \rho,$$

for $\bar{z}_i \leq z_i$, where $(\bar{z}_i - d)^+$ indicates that the user pays no overage for usage under the cap $d$. The scaling factor $c_i^m$ represents the user’s desire for high throughput, which we set to the average throughput, $\frac{C_m}{\varphi_m N}$, to capture the fact that users who experience higher throughputs will likely derive greater utilities from their data usage. By maximizing the utility function in (1), user $i$’s maximum utility and optimal demand from ISP $m$ are:

$$U_i^m(\bar{z}_i^* | c_i^m, d, \eta, \rho) = \begin{cases} U_i^m(z_i | c_i^m, d, \eta, \rho), & \text{if } z_i \leq \left(\frac{c_i^m}{\rho}\right)^\frac{1}{\alpha}, \\ U_i^m\left(\left(\frac{c_i^m}{\rho}\right)^\frac{1}{\alpha} d, \eta, \rho\right), & \text{otherwise}. \end{cases}$$

(2)

To derive (2), we assume $c_i^m > \rho d^p$, i.e., the throughput is high enough so that users still receive positive marginal utility at their data cap $d$, unless their natural usage $z_i < d$. We can see from (2) that user usage are non-decreasing in the average throughput, i.e., users consume more data with better QoS.

We suppose that the natural usage $z$ of each user on each ISP $m$ is i.i.d. on the heavy-tailed Pareto distribution whose probability density function is $f_m(z) = \frac{\lambda m^\alpha z^\alpha}{\zeta_m^{1+\alpha}}$ with parameter $\lambda_m > 1$ and a minimum usage $\delta_m$. Pareto distributions are commonly used in human dynamics [26]. A smaller $\lambda_m$ means that this ISP has a higher percentage of heavy users. To ensure that all users receive positive utilities from using data (otherwise they would not subscribe to the ISP), we assume $\delta_m = \left(\frac{1 - \alpha}{\alpha}\right)\zeta_m^{-\alpha}$, where $\delta_m \leq (\eta/\rho)$ due to $c_i^m > \rho d^p$.

2) User Demands With the vISP: We use $\theta_m \in [0, 1]$ to denote the fraction of ISP $m$’s users who defect to the vISP, i.e., the defection rate. Thus, the total number of vISP users is $\hat{N} = \sum_{m=1}^{M} \theta_m \bar{\varphi}_m N$. The vISP then connects each of these $\hat{N}$ users to one of its partner ISPs’ networks. We assume that partner ISPs are not allowed to prioritize or reserve any capacity for their own users over the vISP’s. There are $K \leq M$ partner ISPs, $k = \{1, 2, \ldots, K\}$, and $M-K$ non-partner ISPs, $m = \{K+1, \ldots, M\}$.

We also suppose that there are $\hat{n}_k$ new users who are assigned to partner ISP $k$’s network by the vISP. If the vISP always selects the best cellular network among all partner ISPs’ networks for its users, eventually, the throughputs of each of the $K$ partner ISPs would be averaged out to equal each other, i.e., $C_k/((1 - \theta_k)\varphi_k N + \hat{n}_k) = C_j/((1 - \theta_j)\varphi_j N + \tilde{n}_j)$, $\forall k, j = 1, 2, \ldots, K$. More formally, we have the following:

**Lemma 1:** Suppose that the vISP has sufficiently many users, i.e., $\tilde{N} \geq \sum_{k=1}^{K} \frac{\hat{N}}{K'}((1 - \theta_k)\varphi_k N + \hat{n}_k) = C_j/((1 - \theta_j)\varphi_j N + \tilde{n}_j)$, where $K' = \arg\max_{k=1,\ldots,K}\{((1 - \theta_k)\varphi_k N + \hat{n}_k)\}$. If the vISP always selects the partner ISP network with the best throughput for its users, vISP users’ average throughput is given by

$$\hat{\delta} = \frac{\sum_{k=1}^{K} C_k}{\left(1 - \sum_{m=K+1}^{M} (1 - \theta_m)\varphi_m\right) N}.$$

Note that the model also takes network coverage into consideration. The users of the ISPs with poor coverage have a higher probability to experience outage, i.e., zero throughputs. Their average throughputs are thus smaller.

Since users’ natural usage is their maximum consumption without being charged, we assume that they consume no more than $z_i$ when actually charged.

With the vISP, each user $i$’s utility function is maximized with respect to $\bar{z}_i$, resulting in

$$U_i^m(\bar{z}_i^* | c_i^m, d, \eta, \rho) = \begin{cases} U_i^m(z_i^* | c_i^m, d, \eta, \rho), & \text{if } z_i^* \leq \left(\frac{c_i^m}{\rho}\right)^\frac{1}{\alpha}, \\ U_i^m\left(\left(\frac{c_i^m}{\rho}\right)^\frac{1}{\alpha} d, \eta, \rho\right), & \text{otherwise}. \end{cases}$$

(3)

In practice, $N$ could be time-varying, e.g., when users enter or leave the system. We assume that the value of $N$ changes on a timescale longer than the one for the user defection dynamics reaches an equilibrium. Although our model does not explicitly consider the new smartphone users or the user defection between partner and non-partner ISPs, such new users must still consider in deciding whether to defect to the vISP. We suppose $N$ is large enough that $\theta$ can be approximated as continuous on $[0, 1]$. 

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From (3), we can see that $\hat{c}$ is calculated by using the total network capacity of all partner ISPs divided by the total amount of vISP and partner users. With a sufficient number of users, since the vISP users share resources at the partner ISPs, vISP users would tend to be assigned to partner ISPs who would otherwise have higher throughputs, lowering the effective throughput at those partner ISPs and eventually equalizing their achieved throughputs. Thus, $\hat{c}$ is also the throughput of partner ISPs’ users. We term $\hat{c}$ users’ shared throughput, and assume $c^{m}_{i} > \rho d^{\alpha}$.

Proposition 1: Although the shared throughput is lower than the maximum throughput of partner ISPs before the vISP enters the market, i.e., $\hat{c} \leq \max_{k=1,\ldots,K} \{C_{k}/(\varphi_{k}N)\}$, it may be larger than some of them $\hat{c} > c^{m}_{i}$.

To understand Proposition 1, let us consider a special case, where all ISPs are partner ISPs and then $\hat{c} = \sum_{k=1}^{K} C_{k}/N$. Based on the mediant inequality, we have $\min_{k=1,\ldots,K} \{C_{k}/(\varphi_{k}N)\} \leq \sum_{k=1}^{K} C_{k}/N \leq \max_{k=1,\ldots,K} \{C_{k}/(\varphi_{k}N)\}$: Intuitively, some partner ISPs, due to their larger network capacities, would receive more users from the vISP, reducing their average throughput; Conversely, for the users defecting from the partner ISPs whose throughput was below the average of all partner ISPs, they could experience a better throughput with the vISP. We further observe from (3) that $\hat{c}$ is not affected by the number of users defecting from partner ISPs. However, if we consider the users defecting from the non-partner ISPs, too many users joining the vISP from the non-partner ISPs and sharing the partner ISPs’ network would reduce the average throughput for each of them and even harm the shared throughput.

Corollary 1: Users’ minimum throughput among partner ISPs before the vISP enters the market, i.e., $\hat{c} \leq \min_{k=1,\ldots,K} \{C_{k}/(\varphi_{k}N)\}$, if the number of users defecting from non-partner ISPs satisfies $\sum_{m=K+1}^{M} \theta_{m} \varphi_{m} \geq \left( \max_{k=1,\ldots,K} \{C_{k}/(\varphi_{k}N)\}/ \min_{k=1,\ldots,K} \{C_{k}/(\varphi_{k}N)\} - 1 \right) \sum_{k=1}^{K} \varphi_{k}$.

From Lemma 1, we can also find the number of vISP users in partner ISP $j$’s network: $\hat{N}_{j} = \left( \sum_{k=1}^{K} C_{k} \left( \sum_{k=1}^{K} \varphi_{k} + \sum_{m=K+1}^{M} \theta_{m} \varphi_{m} \right) - \left( 1 - \theta_{j} \right) \varphi_{j} \right) N$. The vISP pays partner ISP $j$ for these $\hat{N}_{j}$ users’ traffic.

User $i$’s utility from the vISP data plan then consists of the user’s usage utility for consuming $\hat{z}_{i}$ amount of data, and a usage-based payment of $p$ per GB for their usage:

$$U_{i}(\hat{z}_{i} | \hat{c}, p) = \hat{c} \frac{\hat{z}_{i}^{1-\alpha}}{1 - \alpha} - \hat{z}_{i} \rho p,$$

where $\hat{z}_{i} \leq z_{i}$, user $i$’s natural usage. We note that in (4), the scale factor for usage utility is replaced with the shared throughput $\hat{c}$. We thus find user $i$’s maximum utility and optimal data demand $\hat{z}_{i}^{*}$ if user $i$ defects to the vISP:

$$U_{i}(\hat{z}_{i}^{*} | \hat{c}, p) = \begin{cases} U_{i}(\hat{z}_{i} | \hat{c}, p), & \text{if } z_{i} \leq \left( \frac{\hat{c}}{p} \right)^{\alpha}, \\ \hat{U}_{i}(\left( \frac{\hat{c}}{p} \right)^{\frac{1}{\alpha}} | \hat{c}, p), & \text{otherwise}, \end{cases}$$

where $\hat{c}/p \geq \hat{c}/\rho \geq d^{\alpha}$ due to the assumption $p < \rho$ and $\hat{c} > \rho d^{\alpha}$. Comparing (5) with users’ utility without the vISP, (2), we observe that partner or non-partner users consume at most $(c^{m}_{i}/p)^{\alpha}$ amount of data, while vISP users consume at most $(\hat{c}/p)^{\frac{1}{\alpha}}$. Thus, users can realize higher demands for data at the vISP if $\hat{c}/p > c^{m}_{i}/p$. We next compare users’ utilities with and without the vISP to determine users’ defection rates.

B. User Defection Rates

We can now move on to characterize the users who defect to the vISP. We make the following two assumptions:

- Partner ISPs originally have lower average throughput than non-partner ISPs: $C_{k}/\varphi_{k}N < C_{m}/\varphi_{m}N$, $\forall k = 1, \ldots, K$ and $\forall m = K + 1, \ldots, M$, resulting in $\hat{c} < C_{k}/\varphi_{k}N$. In Figure 1, we use crowd-sourced data to estimate cellular signal strength from a 10 km × 10 km area in downtown San Francisco [27]. We observe from Figure 1 that AT&T, which is not a Google Fi partner, has average throughput 34.32 Mbps, exceeding the maximum throughput of partner ISPs T-Mobile and Sprint, which is 34.07 Mbps.
- The vISP’s unit price is higher than the unit price offered by the data plan with a monthly quota: $\eta/d < p < \rho$. For example, Google Fi offers $p = $10/GB, while T-Mobile, Sprint, AT&T, and Verizon offer $\eta/d \approx $7/GB, and Verizon’s overage fee $\rho = $15/GB.

We suppose that users defect from their current ISPs to the vISP if they can obtain a better utility with the vISP. Figure 2 depicts users’ utilities when subscribing to the vISP, partner and non-partner ISPs. Since the vISP employs usage-based pricing, the vISP users’ utilities are nonnegative and increase from $z_{i} = 0$ but are eventually exceeded by both the utilities for non-partner and partner ISPs’ users. Since the vISP users and partner users, sharing the same network infrastructure, have the same average throughput, their relative utilities depend heavily on the vISP’s price $p$.

Compounding the difficulty of our analysis is the fact that users’ defection decisions are not made independently. As more users defect to the vISP, for instance, the vISP’s shared throughput will decrease, potentially driving some users to switch back to their original ISPs. We thus derive users’ defection decisions in terms of the aggregate defection rates $\theta_{m}$ and then analyze the resulting time dynamics.

1) Defections From Partner ISPs: As discussed above, the partner ISPs’ users have the same shared throughput as the vISP users. Thus, users who do not defect obtain utility
respectively are more than data cap can always save money with the vISP compared to a lower natural usage that is well below the partner ISP’s users for usage above (2), we find that user’s decisions then depend entirely on the vISP price \( p \).

Moreover, since non-partner ISPs provide better throughputs for which (6) holds can be approximated by is sufficiently large that the (expected) number of users \( N \) users to defect to the vISP.

The defection rate for partner ISP \( k \) is

\[
\theta_k(p) = \begin{cases} 
1 - \left( \frac{1 - (1 - \beta) \eta \varphi_k N}{C_k} \right)^{\frac{\lambda_k}{\alpha}} & \text{if } p \leq \rho - (d - \eta)(\zeta_{i}^-)^{-\frac{1}{\alpha}} \\
1 - \left( \frac{1 - (1 - \beta) \eta \varphi_m N}{C_m} \right)^{\frac{\lambda_m}{\alpha}} & \text{otherwise.}
\end{cases}
\]

(6)

(7)

\[
U_i^k(\zeta_{i}^* | \hat{c}, d, \eta, \rho). \text{ Users defect if they can gain more utility from the vISP, i.e., } U_i^k(\zeta_{i}^* | \hat{c}, d, \eta, \rho) \leq U_i^k(\zeta_{i}^* | \hat{c}, p). \text{ Partner users’ decisions then depend entirely on the vISP price } p.
\]

**Proposition 2:** Users of partner ISP \( k \) defect to the vISP iff

\[
z_i \leq \frac{\eta}{p} \text{ or } z_i \geq \frac{d-p-\eta}{\rho-p} \text{ if } p \leq \rho - (d - \eta)(\zeta_{i}^-)^{-\frac{1}{\alpha}} \text{ or equivalently, with a lower natural usage that is well below the partner ISP’s data cap can always save money with the vISP compared to the partner ISP, since they can avoid the flat-rate fee for the partner ISP’s cap. Those with higher natural usage \( z_i \) will need to pay the partner ISP more than the vISP, as long as } d < z_i < \frac{d-p-\eta}{\rho-p}. \text{ However, if } \frac{d-p-\eta}{\rho-p} < (\zeta_{i}^-)^{-\frac{1}{\alpha}} \text{, or equivalently } p \leq \rho - (d - \eta)(\zeta_{i}^-)^{-\frac{1}{\alpha}}, \text{ the vISP users pay less than the partner ISP’s users for usage above } \frac{d-p-\eta}{\rho-p} \text{ inducing heavier users to defect to the vISP.}
\]

2) **Defections From Non-Partner ISPs:** We also consider a non-partner ISP \( m \) and suppose that \( \theta_m \) of the original \( \varphi_m N \) non-partner users defects to the vISP, increasing its average throughput to \( \frac{C_m}{1 - \varphi_m N} \). Substituting \( C_m \) into (2), we find that user’s utility from ISP \( m \) and the vISP respectively are \( U_i^m(\zeta_{i}^* | 1 - \varphi_m N, d, \eta, \rho) \) and \( U_i^k(\zeta_{i}^* | \hat{c}, p) \). As with non-partner ISPs, we would expect light users to defect in order to avoid the non-partner ISP’s flat data cap fee. Moreover, since non-partner ISPs provide better throughputs than the vISP \( \frac{C_m}{1 - \varphi_m N} \geq \frac{C_m}{1 - \varphi_m N} \geq \hat{c} \), heavy users who are sensitive to throughput changes are less likely to defect:

**Lemma 2:** No non-partner user with \( z_i \geq d \) defects.

The vISP is unable to provide higher throughput to attract non-partner users, so it can only attract light users with \( z_i < d \), who may pay a higher unit price for their usage with the non-partner ISP than the unit price offered by the vISP.

By comparing users’ utilities from the vISP and non-partner ISP \( m \), and recalling that users’ natural usage follows a Pareto distribution, we identify the users who would defect and derive the defection rate for non-partner ISP \( m \).

**Proposition 3:** If the vISP provides sufficient throughputs satisfying \( \hat{c} \geq \frac{1}{\alpha \varphi_m} \frac{C_m}{\varphi_m N} \), users defect from non-partner ISP \( m \) to the vISP if and only if

\[
z_i \leq \left( \frac{1 - (1 - \alpha) \eta \varphi_m N}{C_m} \right)^{\frac{1}{\alpha}} \left( \frac{\alpha}{1 - \alpha} \frac{p - \frac{1}{\alpha} \hat{c} \hat{c}}{(1 - \alpha) \eta} + 1 \right)^{\frac{1}{1 - \alpha \varphi_m}}.
\]

(8)

The defection rate for non-partner ISP \( m \) is then

\[
\theta_m(p) = 1 - \left( \frac{1 - (1 - \alpha) \eta \varphi_m N}{C_m} \right)^{\frac{1}{\alpha}} \left( \frac{\alpha}{1 - \alpha} \frac{p - \frac{1}{\alpha} \hat{c} \hat{c}}{(1 - \alpha) \eta} + 1 \right)^{\frac{1}{1 - \alpha \varphi_m}}.
\]

(9)

Intuitively, as \( p \) decreases and the vISP charges users less, more users will defect to the vISP. Mathematically, we see that both \( \theta_m(p) \) in (9) and \( \theta_k(p) \) in (7) decrease with \( p \).

3) **Defection Rate Equilibria:** We now show that users’ defection decisions converge to a long term equilibrium. The defection conditions derived in Propositions 2 and 3 assume that users make their decisions based on the fixed defection rates \( \theta_m \), but these user decisions can themselves change the defection rate. We address these dynamics in this section.

From Lemma 1, we note that the shared throughput \( \hat{c} \) in (3) depends only on the defection rates \( \theta_{k+1}, \ldots, \theta_M \) from non-partner ISPs; it does not depend on the partner ISPs’ defection rates. Thus, from (7) and (8), the defection rates \( \theta_m \) from each partner ISP are completely determined by fixed system parameters and \( \hat{c} \), while the defection rates from each non-partner ISP do not depend on the rates for partner ISPs. We therefore focus on the non-partner ISPs’ defection rates. For ease of notation, we write the shared throughput as \( \hat{c}(\hat{t}(t)) \) with \( \hat{t}(t) = [t_{k+1}(t), \ldots, t_M(t)]^\top \) representing a vector of the non-partner ISPs’ defection rates at a given time \( t \).
Given defection rates \( \theta_m(t) \) and the shared throughput \( \hat{c}(\theta) \), we define \( h_m(\theta) \) to be the time derivative of \( \theta \):

\[
\frac{d\theta(t)}{dt} = 1 - \theta_m(t) - \left( \frac{\eta(1-\alpha)}{\alpha p^{1-\frac{1}{\hat{c}(\theta)}} + (1-\alpha)\eta} \right)^\frac{\lambda_m}{\lambda_m + \lambda_m^m},
\]

for each non-partner ISP \( m \). The quantity \( h_m \) represents the fraction of users who wish to defect, as derived from (8), as a function of the fraction who have already defected, \( \theta_m(t) \). Our goal is now to show that the dynamics (10) converge to a long-term equilibrium. Note that if \( \theta_m(0) \in [0,1] \) for all \( m \), then each \( \theta_m \in [0,1] \) at any time \( t \) the unit cube \([0,1]^{M-K}\) is a positively invariant set for these dynamics. This sanity check ensures that \( \theta_m \) can always be interpreted as a defection rate.

We observe that these equations form a nonlinear dynamical system with state variables given by \( \theta \). Proposition 3 gives a set of fixed-point equations that any equilibrium point of (10) must satisfy, namely, (9). We show that there is a unique point satisfying (9), and (9) always converges to this equilibrium.

\[
\text{Proposition 4:} \text{ There exists a unique limit point } \hat{\theta}^* \in [0,1]^{M-K} \text{ of (10). Moreover, (10) converges to } \hat{\theta}^*.
\]

We can thus take (9) as determining the unique equilibrium defection rates for non-partner ISPs’ users. These rates can then be substituted into (7) to determine the partner ISPs’ equilibrium defection rates.

### III. Impact on Partner and Non-Partner ISPs

Given users’ defection rates for partner and non-partner ISPs, we now turn to analyzing the vISP’s impact on both types of ISPs. In particular, we examine the implications for their revenue, using our results to understand which ISPs are more likely to partner with the vISP.

#### A. Partner ISP Revenue

Suppose the partner ISP \( k \) charges the vISP a usage-based price \( \pi_k \). After losing \( \theta_k \phi_k N \) users to the vISP, ISP \( k \) experiences the following expected change in revenue:

\[
\Delta R_k(\theta_k, p) = \left( \frac{\rho}{\lambda_k - 1} \right) \left( \frac{1 - \alpha}{\eta} \phi_k N \right) \left( \frac{C_k}{\rho \phi_k N} \right)^{\frac{1 - \lambda_k}{\alpha (\rho - \eta)} - \chi} - \theta_k \eta \phi_k N,
\]

where \( \chi \) is given by

\[
\chi = \begin{cases} 
\left( \frac{\hat{c}}{\rho} \right)^{\frac{1 - \lambda_k}{\alpha (\rho - \eta)}} - 1, & \text{if } p \geq \rho - (\rho p - \eta) \left( \frac{\hat{c}}{\rho} \right)^{\frac{1}{\alpha (\rho - \eta)}} - \lambda_k, \\
\left( \frac{\hat{c}}{\rho} \right)^{\frac{1 - \lambda_k}{\alpha (\rho - \eta)}} - 1, & \text{if } \frac{\hat{c}}{\rho} - \eta + \frac{1}{\rho - \eta} - \lambda_k + 1, \text{ otherwise}.
\end{cases}
\]

These equations are derived in the proof of Proposition 5. We can see that the revenue change of the partner ISPs decreases with higher defection rate \( \theta_k \), but the case eases when shared throughput \( \hat{c} \) increases and the vISP charges users a higher usage-based price \( p \). This point will be further discussed in Section V when we consider \( \hat{c} \) becoming larger due to WiFi supplementing the network.

By partnering with the vISP, the partner ISP not only loses some of its own users, but may also decrease its average throughput (cf. Corollary 1) and thus user demands, leading to a decrease in revenue:

\[
\text{Proposition 5:} \text{ If the shared throughput is less than the average throughput originally offered by partner ISP } k, \text{ i.e., } \hat{c} \leq \hat{c}_k, \text{ then } \Delta R_k(\theta_k, p) \leq 0, \text{ i.e., the partner ISP’s revenue decreases after sharing its network infrastructure with the vISP.}
\]

As discussed in Corollary 1, Proposition 5 is likely to occur if too many users from non-partner ISPs are attracted to the vISP. To compensate its revenue loss, a partner ISP should charge the vISP a sufficiently high price for accessing its network, and the total vISP traffic is:

\[
D(p) = \sum_{k=1}^{K} \varphi_k \int_{Z_k} z f_k(z) dz + \sum_{m=K+1}^{M} \varphi_m \int_{Z_m} z f_m(z) dz - \mathbb{I}(p) \sum_{k=1}^{K} \varphi_k \int_{\hat{c}(\hat{c})}^{\infty} \left( z - \left( \frac{\hat{c}}{\rho} \right)^{\frac{1}{\alpha (\rho - \eta)}} f_k(z) dz \right) N,
\]

where \( \mathbb{I}(p) \) is an indicator function that equals 1 if \( \frac{dp + \eta}{\rho + \eta} \leq \left( \frac{\hat{c}}{\rho} \right)^{\frac{1}{\alpha (\rho - \eta)}} \), and 0 otherwise. We use \( Z_k \) to denote the users who defect from ISP \( k \), integrating over their Pareto natural usage distributions. To understand (13), we recall from (5) that a vISP user \( i \) does not change its her or his data consumption if \( z_i \leq \left( \frac{\hat{c}}{\rho} \right)^{\frac{1}{\alpha (\rho - \eta)}} \), but otherwise reduces his or her usage to \( \left( \frac{\hat{c}}{\rho} \right)^{\frac{1}{\alpha (\rho - \eta)}} \). Thus, when \( \frac{dp + \eta}{\rho + \eta} \leq \left( \frac{\hat{c}}{\rho} \right)^{\frac{1}{\alpha (\rho - \eta)}} \), the partner users for whom \( z_i \geq \left( \frac{\hat{c}}{\rho} \right)^{\frac{1}{\alpha (\rho - \eta)}} \) would only add \( \left( \frac{\hat{c}}{\rho} \right)^{\frac{1}{\alpha (\rho - \eta)}} \) amount of traffic each to vISP. The partner ISP \( k \) thus sells data to the vISP at a price:

\[
\pi_k = -\frac{\Delta R_k(\theta_k, p)}{\frac{\lambda_k}{N} D(p)}.
\]

Partner ISPs neither lose nor gain revenue from partnering with the vISP. Non-partner ISPs, however, may lose revenue, driving some ISPs to partner with the vISP.

#### B. Non-Partner ISP Revenue

Although non-partner ISPs lose some users to the vISP, they may experience greater traffic in their networks as their remaining users increase their demands due to higher throughputs. Non-partner ISP \( m \)’s change in revenue is then:

\[
\Delta R_m(\theta_m, p) = \left( \frac{\eta(1-\alpha)}{\lambda_m} \right) \left( \frac{C_m}{\rho^{1-\theta_m \alpha}} \right) \left( \frac{1 - \lambda_m}{\alpha (\rho - \eta)} - 1 \right) \left( 1 - \theta_m \right)^{\frac{1 - \lambda_m}{\alpha (\rho - \eta)}} - \theta_m \eta \phi_m N,
\]

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where $\lambda_m$ is the parameter of the Pareto distribution for its users’ natural usage. We derive (15) in the proof of Proposition 6:

**Proposition 6:** If the parameter $\lambda_m$ of users’ natural usage distribution for non-ISP $m$ satisfies

$$\lambda_m \leq \min \left\{ 1 + \alpha, \frac{(1 - \alpha) \left( \log(dp) - \log(\alpha \eta) \right)}{\log(dp) - \log((1 - \alpha) \eta)} \right\}, \quad (16)$$

then ISP $m$’s revenue increases after the vISP enters the market.

Proposition 6 implies a lower bound on the minimum natural usage for ISP $m$’s users:

**Corollary 2:** If (16) holds for ISP $m$, the minimum usage of its users’ natural usage distribution satisfies $\delta_m \geq (\alpha \eta / \rho)$.

Since a smaller parameter $\lambda_m$ and a larger minimum usage $\delta_m$ for a Pareto distribution indicate a CDF with a more moderate increase at the beginning and longer tail at the end, Proposition 6 and Corollary 2 indicate that ISPs with heavier users are more likely to increase their revenue by not partnering with the vISP. Since lighter users are more likely to defect to the vISP (Proposition 3), these ISPs will experience fewer defections and a lower revenue loss, which can be compensated with an increase in demand from heavier users.

These results cast doubt on the long-term viability of the vISP: the increase in data usage predicted in [3], [23] can be modeled as an increase in users’ natural usage, as it is driven by an increase in ways to use mobile data, not by the price or throughput of data consumption. Thus, over time we would expect $\lambda_m$ to decrease and $\delta_m$ to increase, resulting in more ISPs with heavier users who can gain more revenue by declining to partner with the vISP. In the long run, ISPs may adjust their data plan fees and caps ($\rho$, $d$, and $\eta$) to better align with new distributions of user demand. However, given that there has been little significant change in the cost of mobile data over the past several years, we leave a full investigation of their incentives for doing so, and thus subscribing to the vISP, for future work. In the next section, we examine the vISP’s profit and show that it can remain viable even as fewer ISPs are willing to partner with it.

**IV. OPTIMAL VISP STRATEGY AND ITS VIABILITY**

Building on our analysis of user behavior and ISPs’ willingness to partner with the vISP in Sections II and III, we can now derive the vISP’s optimal strategy, i.e., the price it charges its users, which we denote as $p$. Figure 3 summarizes our findings, with the top row of rectangles representing users’ defections, and the bottom row representing vISP profit and ISP revenue before and after the vISP joins the market. Intuitively, the vISP can maximize its profit by offering a lower price, thus attracting more users. Yet, as more users defect from partner ISPs, the vISP needs to pay the partner ISPs more to compensate their loss in revenue. Thus, the vISP’s goal is to simultaneously attract more users from non-partner ISPs and pay as little to partner ISPs as possible.

We assume that Proposition 6 holds for all non-partner ISPs; otherwise, they would be partner ISPs.

---

The vISP’s objective in choosing its price is to maximize its profit, which consists of its income from vISP users, $pD(p)$, less its payment to partner ISPs. The vISP pays each partner ISP $k$ at the rate $\pi_k$ found in (14), for a total payment of $\sum_{k=1}^{K} \pi_k \Delta R_k = -\sum_{k=1}^{K} \Delta R_k(\theta_k, p)$. The vISP thus derives its price by solving the optimization problem:

$$\begin{align*}
\text{maximize} & \quad pD(p) + \sum_{k=1}^{K} \Delta R_k(\theta_k, p) \\
\text{subject to} & \quad \frac{\eta}{d} \leq p \leq \rho.
\end{align*} \quad (17)$$

We call the vISP’s business model **viable** if it makes a positive profit, i.e., the optimal value of (17) is larger than zero. We find realistic conditions for the vISP’s viability:

**Proposition 7:** The price $p$ is a feasible solution to (17) for which the objective is positive, if the parameters $\lambda_k$ of users’ natural demand distributions for each partner ISP $k$ satisfy

$$\lambda_k \geq \frac{\eta}{p} \left( 1 + \left( \frac{d}{\rho} \right)^{\lambda_k} \right) \left( \frac{(1 - \alpha) \eta \phi_k N}{C_k} \right)^{-\frac{1}{1 - \alpha}}, \quad (18)$$

and the total percentage of users for all partner ISPs satisfies

$$\sum_{k=1}^{K} \phi_k \leq \frac{\alpha^2}{\pi p \left( 1 - \alpha^2 \right)} \frac{dp}{\rho + \frac{\alpha^2}{(1 - \alpha^2)}}. \quad (19)$$

This finding dovetails with our result for non-partner ISPs in Proposition 6: Non-partner ISPs tend to have heavier users, while the vISP is more likely to be viable if its partner ISPs’ users have lighter usage distributions with a larger parameter $\lambda_k$. The more likely the user profiles of the partner and non-partner ISPs are to follow these patterns, the larger the vISP’s space of prices achieving positive profit is. Moreover, the vISP can actually jeopardize its profit by partnering with too many ISPs, or with ISPs that have too many users. Thus, the vISP can serve as a way for smaller ISPs with fewer users to work together in order to attract more users, as T-Mobile, Sprint, and US Cellular have done with Google Fi. The limit to the vISP’s market share further prevents it from cannibalizing the market, strengthening its viability from a regulatory perspective and limiting larger ISPs’ incentive to drive the vISP from the market.

Though Proposition 7 establishes the vISP’s short-term viability with a positive profit, the condition (18) may not hold in the long term as usage levels increase. As discussed
in Section III, users’ natural usage is expected to increase over time, meaning that the $\lambda_2$ parameters may decrease as more users join the “heavy tail” of the natural usage distribution. Thus, the vISP may eventually be forced out of business; however, it can still benefit the mobile data market in the short-term by allowing partner ISPs to attract more users and allowing some users to increase their utilities.

Although (17) is a nonlinear programming problem, it can be numerically solved by a line search over all possible values of $p$. As data prices are usually rounded to integral values in practice for ease of users’ understanding, searching over the integers in $[\frac{p}{2}, p]$ would generally suffice. In Section VI, we provide numerical examples of a positive vISP profit and optimal price. Next, we further discuss the model by considering open WiFi capacity.

**V. Effects of Supplementary WiFi**

Although we have assumed that partner ISPs have lower average throughput than non-partner ISPs (Section II-B), the vISP could provide better service by supplementing its current network with existing WiFi hotspots. As discussed in Section II, the vISP’s users and partner ISPs’ users have the same throughput since they share the same network infrastructure. With WiFi, we then rewrite (3) as follows:

**Lemma 3:** If the vISP always selects the network with the best throughput among the available WiFi network and the partner ISP networks, vISP users’ average throughput is

$$\hat{c}_w = \frac{\sum_{k=1}^{K} C_k + E(C_w)}{\left(1 - \sum_{m=K+1}^{M} (1 - \theta_m) \varphi_m\right) N},$$

where $E(C_w)$ is the expectation of WiFi capacity over time, since the WiFi network is often available only in limited areas.

The denominator of (20) represents the number of current users with the vISP and partner ISPs after some users defect to the vISP. If WiFi is available, Lemma 2 no longer holds: there is a chance such that $\exists m', \hat{c}_w \geq \frac{C_{m'}}{\left(1 - \theta_{m'}\right) \varphi_m N}$ if $E(C_w) > \min_{m=K+1,\ldots,M} \{C_m\}$. The vISP’s users may then experience a throughput that exceeds that offered by the non-partner ISPs. More users will then defect to the vISP.

As a result, we now analyze how WiFi availability affects user defection decisions as well as the partnership between the vISP and partner ISPs. Note that users may achieve greater utilities by defecting if the vISP’s throughput improves; this clearly leads to higher defection rates for the users of all ISPs.

**Corollary 3:** The defection rates of both the partner and non-partner ISPs increase when the supplementary WiFi networks lead to a higher average throughput $\hat{c}_w > \hat{c}$ for the vISP.

Corollary 3 implies that it is possible for partner ISPs to lose revenue to defections when the supplementary WiFi network exists. With higher average throughput, however, the remaining partner ISP users may consume more data due to an increase in demand, offsetting at least a portion of the revenue lost and possibly increasing revenue. Moreover, as more traffic offloaded to the WiFi network, less data goes through the partner ISPs’ network, meaning that the price derived in (14) that the vISP needs to pay to each partner ISP could be higher.

Recall that the partner ISPs’ revenue remains the same after receiving the payment from the vISP. Hence, the WiFi network does not affect the total partner ISP revenue. On the other hand, the supplementary WiFi network available on the vISP drives users to defect from the partner ISP network, which increases the number of users in the vISP.

**VI. Numerical Evaluation**

We now evaluate the market dynamics caused by a vISP on a total of one million users, whose natural usage is randomly generated according to the Pareto distribution parameters of their associated ISPs. We set $\alpha = 0.25$, $\rho = $15/GB, $d = 10$GB, and $\eta = $15 for all experiments in the section.

Figure 4 shows users’ equilibrium defection rates and ISP revenues in a simple example of one partner ISP and one non-partner ISP. In Figure 4(a), defection rates for both partner and non-partner ISPs decrease with the vISP price: the defection rate for the partner ISP decreases sharply with the vISP price, while the non-partner ISP’s defection rate decreases more moderately. We also observe that when the vISP price approaches the overage fee $\rho = $15/GB, almost no partner ISP users defect to the vISP data plan: users can no longer save money by defecting, and they experience the same throughput on the vISP and partner ISP. As expected, the partner ISP loses revenue without counting the payment received from the vISP, while the non-partner ISP’s revenue in fact increases (Figures 4(b) and 4(c)). Surprisingly, as more light users defect, the non-partner ISP gains more revenue.

In Figure 5(a), we show the increase of defection rates as the expected WiFi capacity increases from 1 to 6 times that of the maximum capacity among all partner and non-partner...
ISP's users' natural usage. We take $p = $12/GB as the vISP's price. Non-partner ISPs lose more revenue with more light users (higher $\lambda$), while the vISP earns more profit with partner ISPs having more light users.

The price charged by the vISP is set to $p = $12. We see that the defection rate for the non-partner ISP increases almost linearly, while the defection rate for the partner ISP only experiences a jump (due to the piece-wise expression in (7)) after all non-partner users have defected. Figure 5(b) illustrates the corresponding changes in vISP profit. We have highlighted three key turning points in the profit: 1) The marginal increase of the profit diminishes after the non-partner defection rate reaches 1, since the profit only increases due to the increase in user demand driven by higher WiFi capacity; 2) After that, the marginal change in profit again increases due to the decrease in the partner ISP's revenue loss in (11); 3) Finally, the profit drops, as the sudden increase in the partner ISP's defection rate leads to a higher revenue loss for them that is passed on to the vISP. After the defection rates of both the non-partner and partner ISPs become stable, the profit increase for the vISP largely slows down, again because it is due only to the higher user demand caused by more WiFi capacity. This example illustrates that the additional WiFi capacity has a greater impact on non-partner ISPs, and the partner ISPs may be affected only after the amount of WiFi capacity reaches a certain threshold. The profit of the vISP may not increase with more WiFi capacity. For the ease of illustration, we only show the case without WiFi in the following.

To be consistent with Section III, the partner ISP users' natural usage distribution has a larger parameter $\lambda$ than the non-partner ISP's users. We further elaborate on the relationship between ISPs' partnership decisions and their users' natural usage distributions in Figure 6. In Figure 6(a), we fix $\lambda = 1.3$ for partner users and randomly generate natural usage for non-partner users based on the $\lambda$ values on the x-axis, while in Figure 6(b), we fix $\lambda = 1.05$ for non-partner users and vary the $\lambda$ parameter for the partner users. In Figure 6(a), the non-partner ISP's original revenue decreases as $\lambda$ increases (i.e., there are more light users) as shown by the dotted black curve, and its revenue after more light users defect to the vISP decreases even faster as shown by the blue solid curve. As expected from Proposition 6, the non-partner ISP gains revenue by not partnering with the vISP when $\lambda$ is small, while ISPs with greater $\lambda$ values partner with the vISP to avoid revenue loss. The vISP earns more profit with a greater $\lambda$ for partner users, verifying Proposition 7; if partner ISPs' $\lambda$ is too small, the vISP has negative profit.

We finally examine the market dynamics, considering two different prices charged by the vISP to their users: $p = $8 (i.e., $p \rightarrow \eta/d$) and $p = $14 (i.e., $p \rightarrow \rho$). We consider two partner ISPs (ISP 1 and ISP 2) and two non-partner ISPs (ISP 3 and ISP 4) with market shares $\varphi_1 = 0.12$, $\varphi_2 = 0.14$, $\varphi_3 = 0.34$, and $\varphi_4 = 0.40$ and network capacities $C_1 = 3.36 \times 10^6$ Mbps, $C_2 = 2.80 \times 10^6$ Mbps, $C_3 = 1.36 \times 10^7$ Mbps, and $C_4 = 1.6 \times 10^7$ Mbps respectively. Since we abstract away from user mobility across cells, these capacities are the total network capacity, across all cells. Assuming non-partner ISPs have more heavy users than partner ISPs, we use $\lambda_1 = 1.5$, $\lambda_2 = 1.6$, and $\lambda_3 = \lambda_4 = 1.06$.

We simulate the dynamics of users switching between their original ISP and the vISP over 18 months. Users decide to defect or not at the beginning of each month by estimating their utilities on each ISP. However, they cannot anticipate other users' decisions, so their actual throughputs after defecting may differ from their estimates, possibly leading them to switch back after a month. We suppose that users who would gain utility by switching actually switch ISPs with probability $\sigma = 0.3$, e.g., if some users may not want to be bothered by signing up for a different data plan. We calculate the resulting total user utilities, vISP revenues, partner and non-partner ISP revenues, profit, and market share changes over time.
As shown in Figure 7(a), the vISP has a negative profit in the first two months since it needs to pay partner ISPs sufficiently to make up for partner ISPs’ high revenue loss (cf. Figure 9(b)). Starting from the third month, as some partner users switch back and more non-partner users defect to the vISP (cf. Figure 9(c)), vISP profit gradually increases. In both Figures 7(a) and 7(b), the vISP profit converges to a positive value over time when it charges users at either $8/GB or $14/GB. Comparing the converged profit values in Figures 7(a) and 7(b), the vISP is viable at both prices but $8/GB or $14/GB. Figure 8(a) also shows the dynamics of the total utility for all users in the market. As the original total utility without the vISP is $8 × 10^7$, users benefit from higher utilities with more data plan options.

We compare the difference of revenues for non-partner and partner ISPs in Figures 9(a) and 9(b) respectively. Non-partner ISPs’ revenues increase as derived in Proposition 6, and their revenues are stable over time. Conversely, partner ISPs lose revenue unless they charge the vISP. As the vISP still earns a positive profit after paying partner ISPs, the vISP could motivate more ISPs to partner with it by paying them more. Finally, Figure 9(c) plots the market shares of all ISPs. Although non-partner ISPs initially dominate (as shown by the bar at 0), the vISP helps even out this imbalance.

VII. CONCLUSION AND DISCUSSION

We examine the economic viability of a third-party virtual ISP and its effects on the mobile data market. By investigating users’ incentives to defect to the vISP and ISPs’ incentives to partner with the vISP, we find that the vISP can make a positive profit if its partner ISPs’ market share falls below an upper bound. Lighter users are more inclined to choose the vISP data plan, as they can save money by doing so, but heavy users may also defect if the vISP’s prices are low enough. ISPs with more light users are correspondingly more likely to partner with the vISP, as they can lose revenue otherwise, while non-partner ISPs can benefit from their light users’ defections. Over time, however, as users’ natural usage increases and there are fewer lighter users, fewer ISPs will want to partner with the vISP and fewer users will defect to the vISP, jeopardizing the vISP’s profit. Thus, the vISP represents an economically viable interim solution for ISPs to increase user utilities until they can upgrade their network infrastructure to handle growing user demands. If demands continue to outstrip infrastructure growth, the vISP may remain viable in the mobile data market.

Our work does not consider some elements of vISP data plans that may make them more attractive to users, e.g., higher spectrum efficiency due to users’ being able to choose the network with highest throughput. Our model may be extended by considering user mobility and the access to a greater set of base stations for the vISP users. This could boost their signal strength and effective throughput, making the vISP even more effective. Partner ISPs may prioritize their own users over the vISP’s users or reserve some capacity, leading to the decision of the optimal share of the network resources to be allocated to the vISP. Although billing simplicity from the usage-based pricing can incentivize user defection for now, the ever-increasing user demand may make the vISP lose its business, hence forcing it to change its pricing structure. Further strategic planning for the vISP could also include the decision not to partner with certain ISPs. Although these ISPs can be regarded as non-partner ISPs, it would introduce complication to the revenue maximization for the vISP when evaluating the gain. We also do not consider the long-term investment incentives for ISPs when the vISP is present. Future works may evaluate vISPs’ viability with these factors.

APPENDIX

A. Proof of Lemma 1

\[
C_k = \frac{(1 - \theta_k)\varphi_k N + \hat{n}_k}{N - \sum_{k=1}^{K} C_k}.
\]

\[
C_{k'} = \frac{(1 - \theta_{k'})\varphi_{k'} N + \hat{n}_{k'}}{N - \sum_{k=1}^{K} C_k}.
\]

\[
(a) \Rightarrow \left(\frac{1}{N - \sum_{k=1}^{K} C_k}\right) \sum_{k=1}^{K} C_k = \frac{C_{k'} K}{N - \sum_{k=1}^{K} C_k} = \frac{C_{k'} K}{N - \sum_{k=1}^{K} C_k}.
\]

\[
(b) \Rightarrow \hat{c} = \frac{\sum_{k=1}^{K} C_k}{N - \sum_{k=1}^{K} C_k} = \frac{\sum_{k=1}^{K} C_k}{N - \sum_{k=1}^{K} C_k}.
\]

\[
(c) \Rightarrow \hat{c} = \frac{1}{N - \sum_{m=1}^{M} \theta_m \varphi_m N}.
\]

where (a) is by summing both sides of the equation for all \( K \) partner ISPs, (b) is due to \( \sum_{k=1}^{K} \hat{n}_k = N \), and (c) is due to

\[
\sum_{m=1}^{M} \theta_m \varphi_m N.
\]
B. Proof of Proposition 1

Proof: Suppose ISP $k'$ provides the highest QoS among all partner ISPs before sharing network infrastructure with the vISP, i.e., \( \frac{C_k^*}{\varphi_k^N} = \max_{k=1,\ldots,K} \{ \frac{C_k}{\varphi_k N} \} \), we have \( \frac{C_k^*}{\varphi_k^N} \varphi_k' \leq \varphi_k, \forall k = 1, \ldots, K \), leading to

\[
\sum_{k=1}^K \varphi_k = \sum_{k=1}^K \varphi_k + \sum_{m=K+1}^M \theta_m \varphi_m \\
\Rightarrow \sum_{k=1}^K \frac{C_k}{C_k'} \varphi'_k \leq \varphi_k \leq \sum_{k=1}^K \varphi_k + \sum_{m=K+1}^M \theta_m \varphi_m \\
\Rightarrow \sum_{k=1}^K \frac{C_k}{C_k'} \varphi'_k \leq \varphi_k \leq \sum_{k=1}^M \theta_m \varphi_m \\
= \frac{C_k}{\varphi_k N} \leq \frac{C_k^*}{\varphi_k^N} N \leq \frac{C_k^*}{\varphi_k^N} \frac{C_k}{\varphi_k N} = \frac{C_k^*}{\varphi_k^N}.
\]

The result can also be proved by the mediant inequality.

C. Proof of Conolly 1

Proof: Similar to the proof of Proposition 1, we suppose that before sharing network infrastructure with the vISP, partner ISP $k'$ provides the highest QoS, i.e., \( \frac{C_k^*}{\varphi_k^N} = \max_{k=1,\ldots,K} \{ \frac{C_k}{\varphi_k N} \} \), and partner ISP $k''$ provides the least QoS, i.e., \( \frac{C_{k''}}{\varphi_{k''}^N} = \min_{k=1,\ldots,K} \{ \frac{C_k}{\varphi_k N} \} \). Thus, we combine \( \frac{C_k}{\varphi_k^N} \varphi'_k \leq \varphi_k \) and \( \frac{C_{k''}}{\varphi_{k''}^N} \varphi_k \geq C_k \), \( \forall k = 1, \ldots, K \) with \( \sum_{m=K+1}^M \theta_m \varphi_m \geq \left( \max_{k=1,\ldots,K} \{ \frac{C_k}{\varphi_k N} \} / \min_{k=1,\ldots,K} \{ \frac{C_k}{\varphi_k N} \} - 1 \right) \sum_{k=1}^K \varphi_k \) to find that

\[
\hat{c} \leq \min_{k=1,\ldots,K} \{ \frac{C_k}{\varphi_k N} \}.
\]

D. Proof of Proposition 2

Proof: Since the optimal utilities for both non-partner users and vISP users are piece-wise, we prove the result case by case.

1) \( z \leq d \).

When \( z \leq d \), we find \( U^i_k(\hat{z}^*_i|\hat{c},d,\eta,\rho) \leq \hat{U}_i(\hat{z}^*_i|\hat{c},d) \) if \( z \leq \frac{\theta}{p} \). Thus, users with \( z \leq \frac{\theta}{p} \) will defect in any case.

2) \( \frac{d}{p} \leq d \leq \frac{d}{p} + \frac{\theta}{p} \).

When \( d \leq z \leq \frac{\theta}{p} \), we find \( U^i_k(\hat{z}^*_i|\hat{c},d,\eta,\rho) \leq \hat{U}_i(\hat{z}^*_i|\hat{c},d) \) if \( d \leq \frac{d}{p} \). If \( d \geq \frac{d}{p} \) then \( U^i_k(\hat{z}^*_i|\hat{c},d,\eta,\rho) - \hat{U}_i(\hat{z}^*_i|\hat{c},d) \) keeps increasing until \( \hat{U}_i(\hat{z}^*_i|\hat{c},d) = \frac{\alpha}{1-\alpha} p^{1-\alpha} \hat{c}^{\alpha} - \eta + dp \). Thus, the demand function is given by \( \hat{U}_i(\hat{z}^*_i|\hat{c},d,\eta,\rho) \leq \hat{U}_i(\hat{z}^*_i|\hat{c},d) \) for \( z \leq \frac{d}{p} \) and \( \frac{d}{p} \leq z \leq \frac{\theta}{p} \), we discuss the relationship between \( U^i_k(\hat{z}^*_i|\hat{c},d,\eta,\rho) \) and \( \hat{U}_i(\hat{z}^*_i|\hat{c},d,\eta,\rho) \) in three different cases below for \( z \geq d \).

1) \( \frac{d}{p} \leq \frac{d}{p} \).

In this case, \( U^i_k(\hat{z}^*_i|\hat{c},d,\eta,\rho) \geq \hat{U}_i(\hat{z}^*_i|\hat{c},d) \) also holds for \( z \geq \frac{d}{p} \), so the defectation rate is calculated by \( \theta_k = 1 - f^k(\hat{c})d \).

E. Proof of Lemma 2

Proof: Lemma 2 is equivalent to the statement that if user $i$ defected, then this user must have a natural usage that is less than monthly cap, i.e., \( z_i \leq \frac{\theta}{p} \) for defected non-partner users. As given in (5), the highest possible utility for a vISP user is \( \frac{d}{p} \hat{c}^{1-\alpha} \). This user has \( z_i \geq \frac{d}{p} \hat{c}^{1-\alpha} \). Since \( U_i^m(\hat{z}^*_i|\hat{c},d,\eta,\rho) \geq \hat{U}_i(\hat{z}^*_i|\hat{c},d) \) for \( z_i \geq \frac{d}{p} \), we find that

\[
\hat{g}(d) = -d^{1-\alpha} + (1-\alpha)(\hat{c}/p)^{1-\alpha} d + \alpha(\hat{c}/p)^{\frac{1}{\alpha}-1}
\]

is not-increasing in terms of $d$ due to \( \frac{d}{p} \geq d^\alpha \). Thus, we find \( \hat{g}(d) \geq \hat{g}(\hat{c}/p) = 0 \). We now derive that

\[
\alpha(\hat{c}/p)^{\frac{1}{\alpha}-1} + (1-\alpha)(\hat{c}/p)^{1-\alpha} d \leq d^{1-\alpha}.
\]
where (a) is due to $\eta/d \leq p$, (b) is due to $C_{m\varphi m} \geq \hat{c}$, and (c) is due to $\theta_m \in [0, 1]$.

F. Proof of Proposition 3
Proof: By Lemma 2, only users with $z_i \leq d$ would defect to the vISP. Thus, we only need to compare $U_i(\hat{z}_i^* | \hat{c}, p)$ with $U_i(z_i | c_i, d, \eta, p) = \frac{C_m}{(1-\eta)p} \hat{c} \hat{z}_i^{1-\alpha} - \eta$ for $z_i < d$. Since $U_i(\hat{z}_i^* | \hat{c}, p)$ is piecewise, our calculation consists of two steps.

First, from $\frac{\alpha}{1-p} \hat{c} \hat{z}_i^{1-\alpha} \geq \frac{C_m}{(1-\eta)p\varphi m_N} \hat{z}_i^{1-\alpha} - \eta$, we obtain:

$$z_i \leq \hat{z}_m = \left( \frac{\alpha p^{-\frac{1}{\alpha}} \hat{c}^{\frac{1}{\alpha}} + (1-\alpha)\eta}{\frac{C_m}{(1-\eta)p\varphi m_N}} \right)^{\frac{1}{1-\alpha}},$$

(21)

which is combined with the Pareto-distributed user natural demands $\theta_m = 1 - (\frac{\delta_m}{\lambda_m})^{\lambda_m}$ and $\delta_m = (\frac{(1-\alpha)p\varphi m_N}{C_m})^{\lambda_m}$, and leads to (9). Substituting (9) back to (21), we find (8).

Next, we prove that with $\theta_m$ given in (9), also have

$$\hat{c} \geq \frac{1}{\alpha \delta_m \lambda_m} \frac{C_m}{\varphi m_N},$$

we find

$$\alpha p^{-\frac{1}{\alpha}} \hat{c}^{\frac{1}{\alpha}} + (1-\alpha)\eta \geq \delta_m \lambda_m \left( \hat{c} \frac{1}{p} \right)^{\frac{1}{1-\alpha}},$$

which leads to

$$\left( \frac{\delta_m \lambda_m \frac{C_m}{\varphi m_N}}{\alpha p^{-\frac{1}{\alpha}} \hat{c}^{\frac{1}{\alpha}} + (1-\alpha)\eta} \right)^{\frac{1}{1-\alpha}} \geq \left( \frac{\hat{c}}{p} \right)^{\frac{1}{1-\alpha}}$$

(22)

for $\lambda_m > 1$, i.e., $-\frac{1-\alpha}{1-\alpha + \lambda_m} > -1$. Finally, (22) is equivalent to

$$1 - \theta_m \geq \frac{C_m}{\varphi m_N} \left( \alpha \hat{c} + (1-\alpha)\eta \right) \left( \frac{1}{p} \right)^{\frac{1}{1-\alpha}},$$

leading to

$$\hat{c} \frac{z_i^{1-\alpha}}{1-\alpha} - z_i p \geq \frac{C_m}{(1-\theta_m)p\varphi m_N} \frac{z_i^{1-\alpha}}{1-\alpha} - \eta.$$
where users with usage below the cap $\delta_k \leq z_i \leq d$ pay the monthly fee, users with natural usage $d \leq z_i \leq (\frac{C_m}{\rho \varphi_m N})^{\frac{1}{\alpha}}$ consume the exact amount of their natural usage and pay the monthly fee plus the overage $(z_i - d)\rho$, the rest heavy users maximize their utility and reduce their demands to $(\frac{C_m}{\rho \varphi_m N})^{\frac{1}{\alpha}}$.

Since the set of users defecting from the partner ISP (6), is a piece-wise function, we discuss the two cases that lead to different revenues for the partner ISP after partnering with the vISP. We start with the simpler one when $\frac{d\rho-\eta}{\rho-p} \geq (\hat{\delta})^{\frac{1}{\alpha}}$:

$$R'_k = \left( \int_{\hat{\delta}}^{d} \eta f_k(z)dz - \int_{\hat{\delta}}^{d} \left( \frac{C_k}{\rho \varphi_k N} \right)^{\frac{1}{\alpha}} \eta + (z-d)\rho \right) f_k(z)dz$$

$$- \int_{\hat{\delta}}^{\infty} \left( \frac{C_k}{\rho \varphi_k N} \right)^{\frac{1}{\alpha}} \eta + (z-d)\rho \right) f_k(z)dz \varphi_k N,$$

Substituting $\eta \varphi_k = 1 - \left( \frac{(1-\alpha)\eta \varphi_k N}{C_k} \right)^{\frac{1}{\alpha}} - k \lambda_k$ and $\delta_k = \left( \frac{(1-\alpha)\eta \varphi_k N}{C_k} \right)^{\frac{1}{\alpha}}$ into $R'_k - R'_k$ generates the first case in (11).

If $\frac{d\rho-\eta}{\rho-p} \leq (\hat{\delta})^{\frac{1}{\alpha}}$, heavy pattern users with $z_i \geq \frac{d\rho-\eta}{\rho-p}$ also defect to the vISP and thus no loyal partner user needs to reduce their usage:

$$R''_k = \left( \int_{\hat{\delta}}^{d} \eta f_k(z)dz + \int_{\hat{\delta}}^{d} \left( \frac{C_k}{\rho \varphi_k N} \right)^{\frac{1}{\alpha}} \eta + (z-d)\rho \right) f_k(z)dz$$

$$+ \int_{\hat{\delta}}^{\infty} \left( \frac{C_k}{\rho \varphi_k N} \right)^{\frac{1}{\alpha}} \eta + (z-d)\rho \right) f_k(z)dz \varphi_k N.$$
with $z_i \leq \frac{\hat{\alpha}}{p}$ will defect to vISP, the profit for the vISP can then be calculated by

$$pD(p) + \sum_{k=1}^{K} \Delta R_k(\theta_k, p) = p\left(\sum_{k=1}^{K} \frac{\lambda_k}{\lambda_k - 1} \delta_k^\alpha \left(\delta_k^\alpha \lambda_{k+1} - \left(\frac{\theta_k}{p}\right)^{-\lambda_k} + 1\right)\right) \varphi_k N + \sum_{m=K+1}^{M} \frac{\lambda_m}{\lambda_m - 1} \delta_m^\alpha \left(\delta_m^{1-\lambda_m} - \frac{\hat{\alpha}}{\rho}\right) \varphi_m N,$$

$$+ \sum_{k=1}^{K} \left(\eta \left(\frac{\delta_k}{\eta/p}\right)^\lambda - 1\right) + \frac{\rho}{\lambda_k - 1} \delta_k^\alpha \left(\frac{\lambda_k}{\rho \varphi_k N} \left(\frac{1}{\alpha} - \frac{\hat{\alpha}}{\rho}\right) \varphi_k N, \right. $$

where $\hat{\alpha} = \left(\frac{(1-\alpha)\eta}{\rho}\right) N$. The right-hand side of (31) is larger than the right-hand side of (30). Thus, under the condition in (19), (31) leads to (30) as well as (29). We conclude that under the conditions in Proposition 7, the objective in (17) can be positive in its feasible set.

L. Proof of Lemma 3

Proof: Let $\hat{n}_w$ be the number of vISP users assigned to the WiFi network. Similar to the proof of Lemma 1, the network performance of the available WiFi network and any partner ISP’s network are the same:

$$\frac{C_k}{\hat{n}_w} = \frac{\hat{E}(C_w)}{(1-\theta_k)\varphi_k N + \hat{n}_k}, \quad k = 1, \ldots, K$$

$$\Rightarrow \frac{\hat{n}_w}{\sum_{k=1}^{K} C_k + \hat{E}(C_w)} = \frac{\hat{E}(C_w)}{(n_w + \sum_{k=1}^{K} \left(1-\theta_k\right)\varphi_k N + \hat{n}_k)}$$

and

$$\Rightarrow \hat{c}_w = \frac{\sum_{k=1}^{K} C_k + \hat{E}(C_w)}{(1 - \sum_{m=K+1}^{M} (1-\theta_m)\varphi_m) N}$$

where (a) is by summing both sides of the equation for all $K$ partner ISPs, and (b) is due to the number of all users in WiFi network and partner ISPs’ networks equals the remaining users in the non-partner ISPs’ network.

M. Proof of Corollary 3

Proof: We can see from (7) that the piece-wise expression of $\theta_k$ has a larger value when $p \geq \rho - \left(\frac{\hat{\alpha}}{\rho \varphi_k N}\right)^\alpha$. Moreover, a larger value of $\hat{c}_w$ makes more possible to fall into this category, i.e., the case when $p \leq \rho - \left(\frac{\hat{\alpha}}{\rho \varphi_k N}\right)^\alpha$. Thus, $\theta_k$ increases as $\hat{c}_w$ increases. It is also obvious to see that $\theta_k$ in (9) increases when $\hat{c}_w$ increases. To conclude, defection rates for users of both the partner and non-partner ISPs increase with a larger value of $\hat{c}_w$. 

REFERENCES


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