

Graph ADT

- › Initialize(n): Initialize a graph with n vertices
- › AddEdge(v, w): Adds an edge between v and w
- › RemoveEdge(v, w): If exists, removes the edge between v and w
- › IsAdjacent?(v, w): Returns true if v and w are adjacent
- › GetNeighbors(v): Returns the set of all adjacent vertices of v

Graph Algorithms

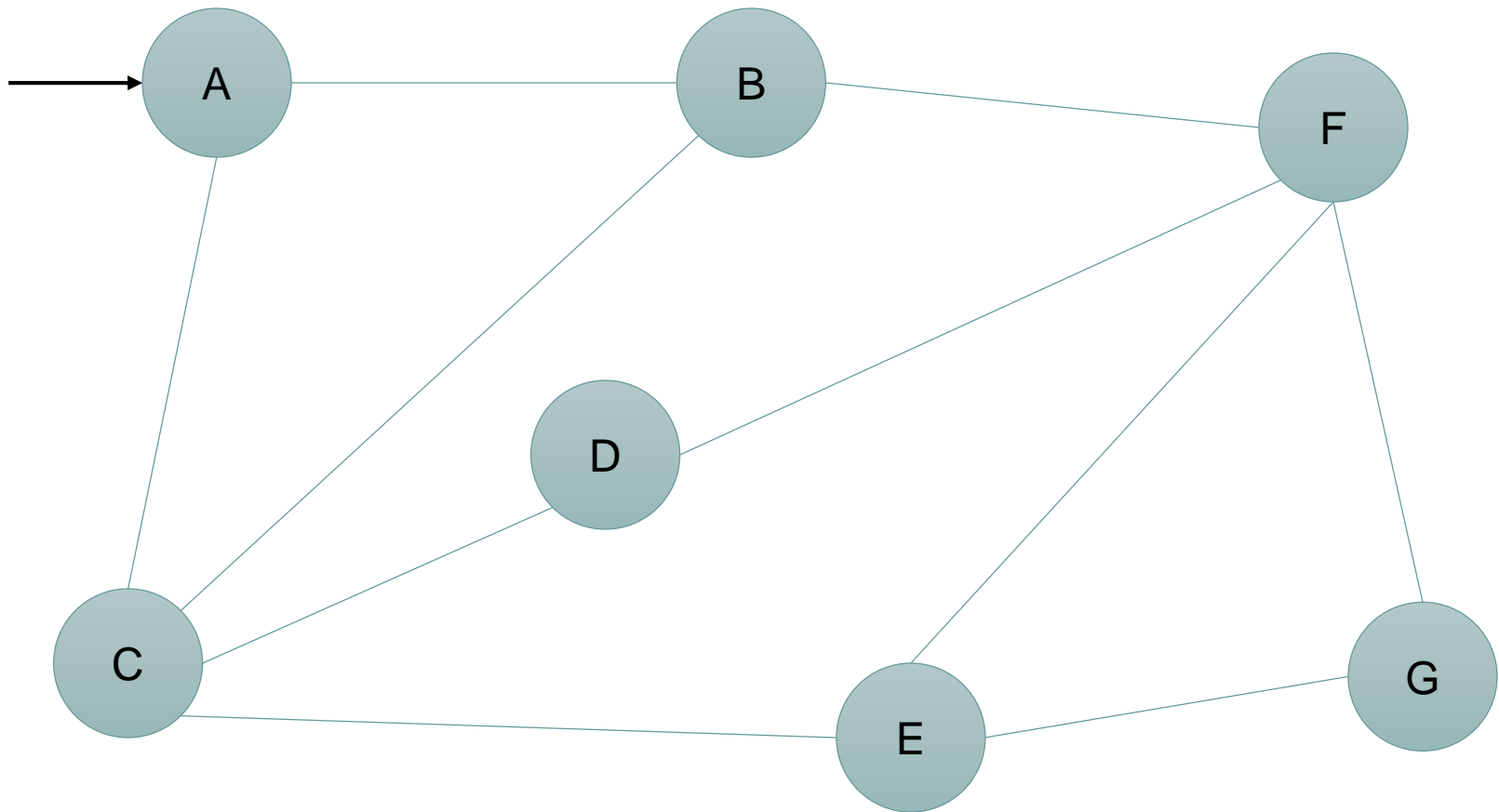
- › Breadth-first search (BFS)
- › Depth-first search (DFS)
- › Detect cycles

Breadth-first Search (BFS)

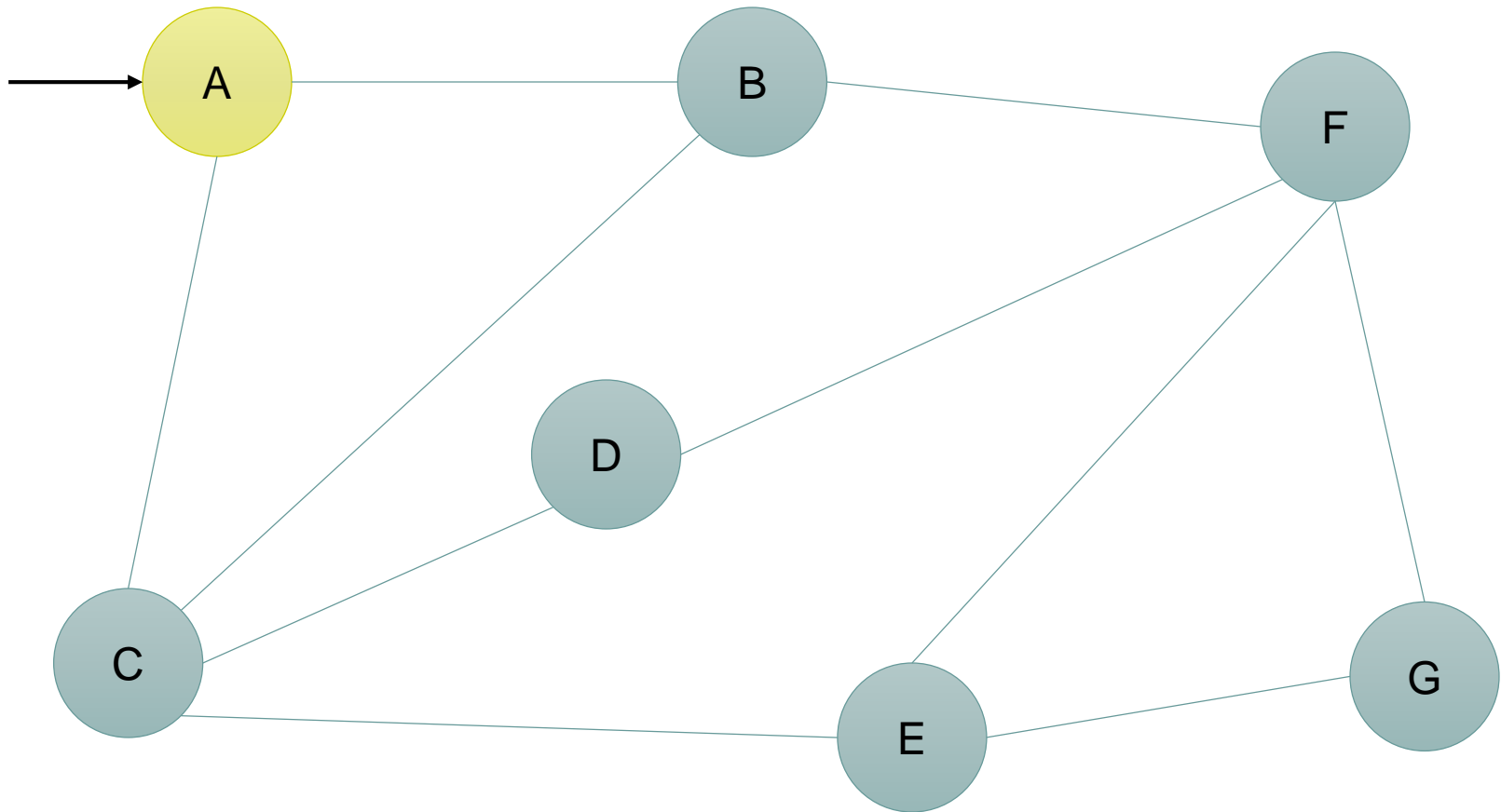


- › An algorithm to visit all the vertices reachable for one starting vertex
- › Visit the starting vertex (v)
- › Visit the neighbors of (v)
- › Visit the second-degree neighbors of (v)
- › ...
- › Until no more vertices to visit

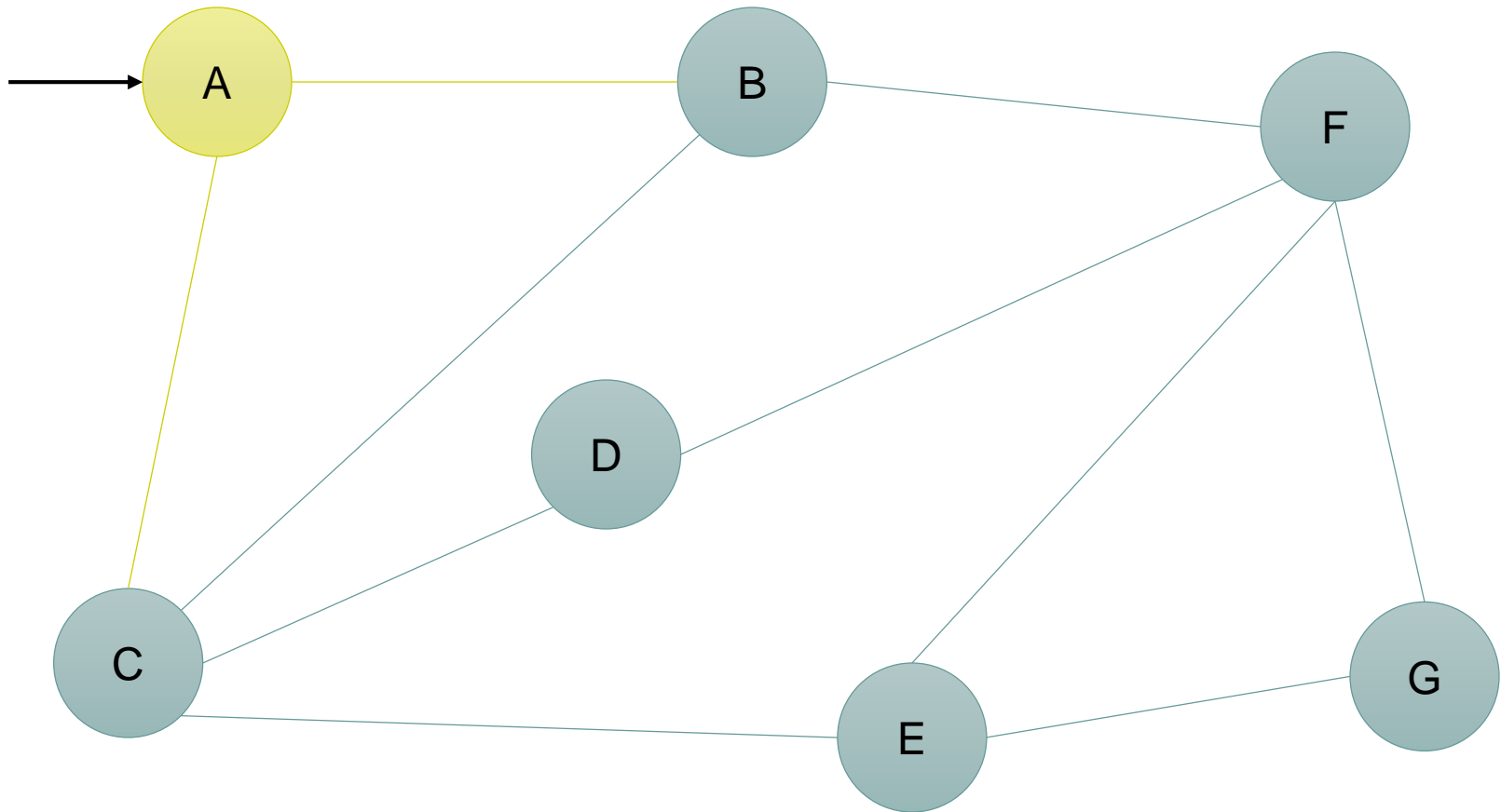
Breadth-first Search (BFS)



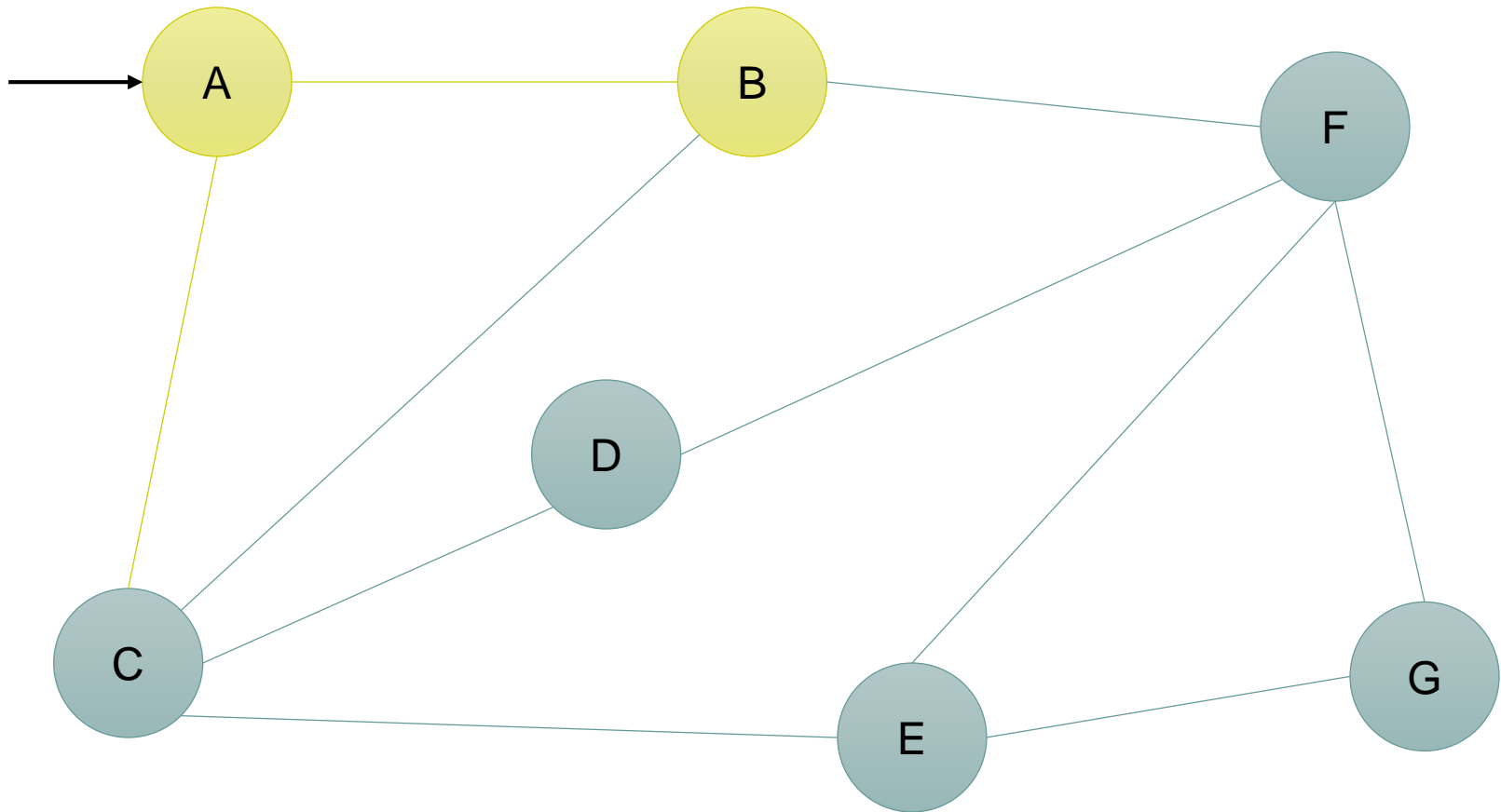
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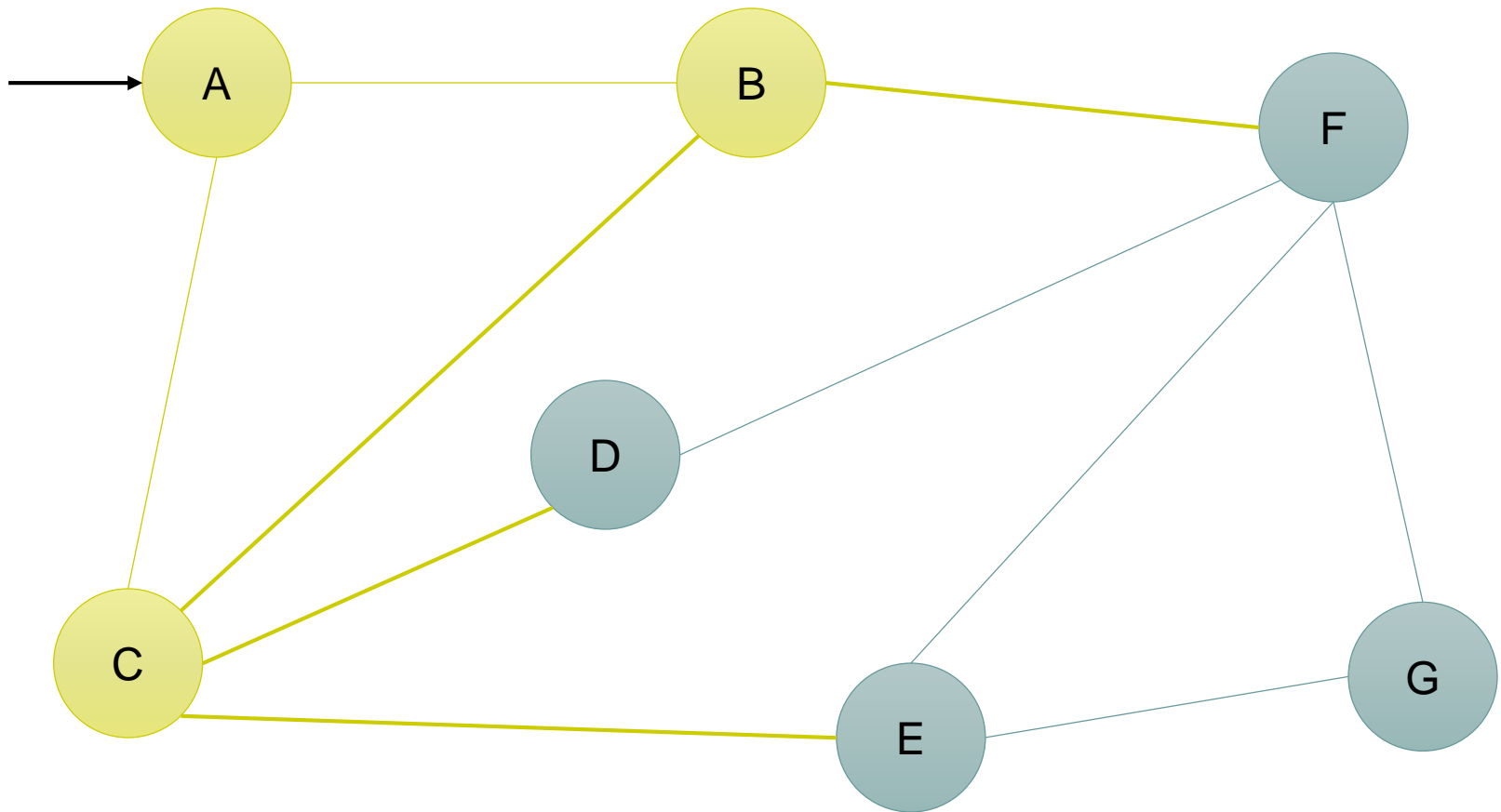
Breadth-first Search (BFS)



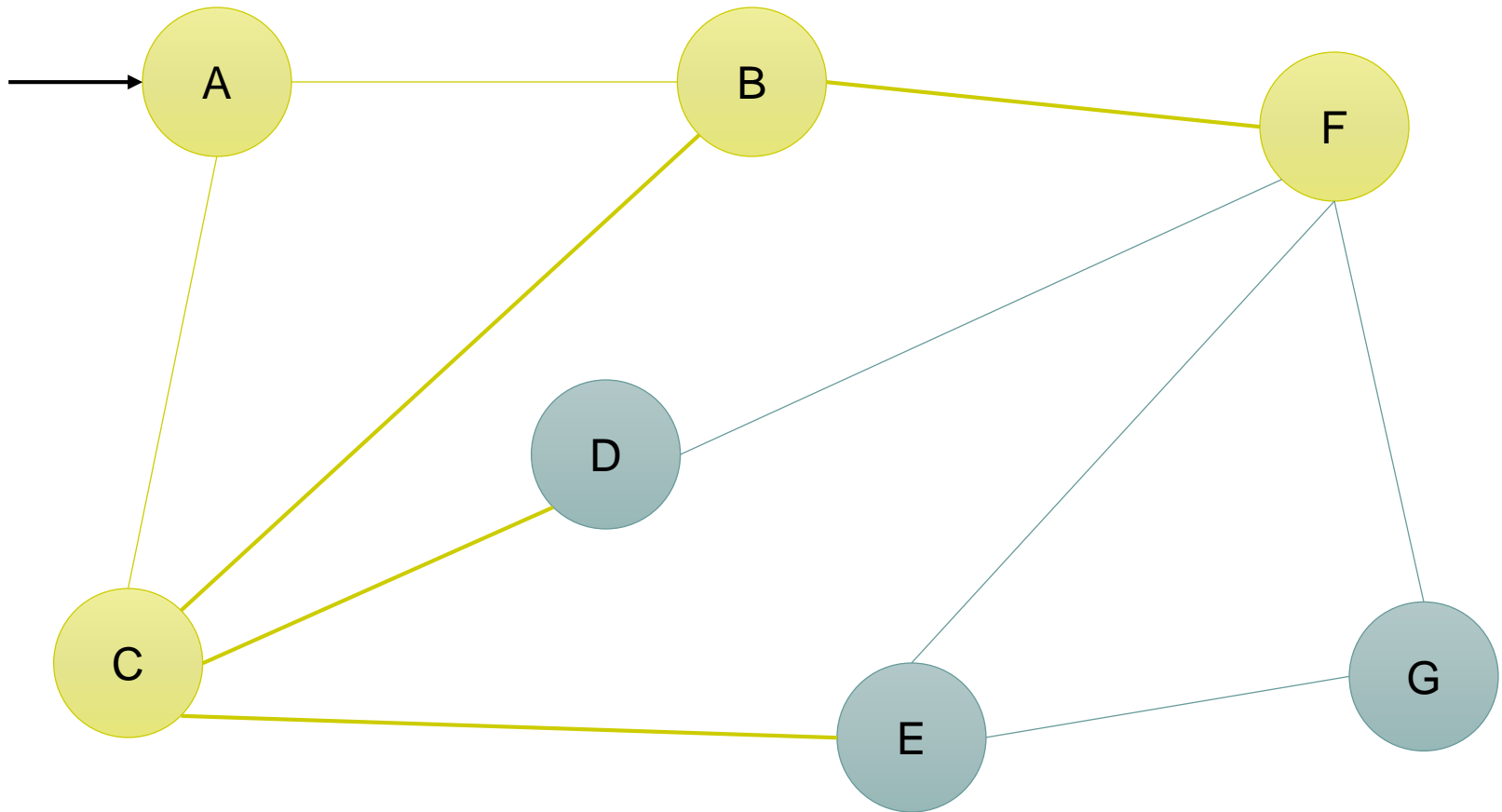
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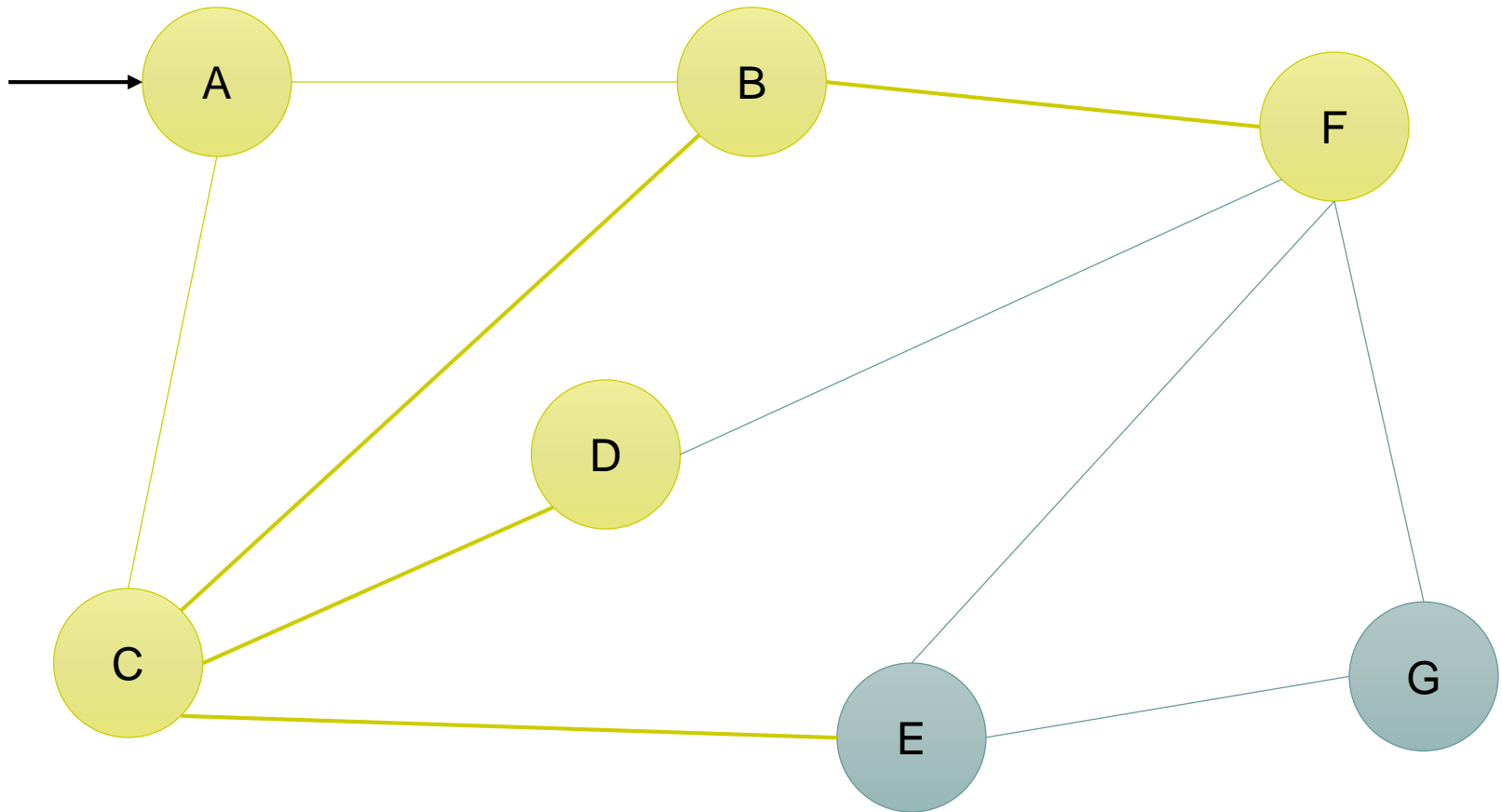
Breadth-first Search (BFS)



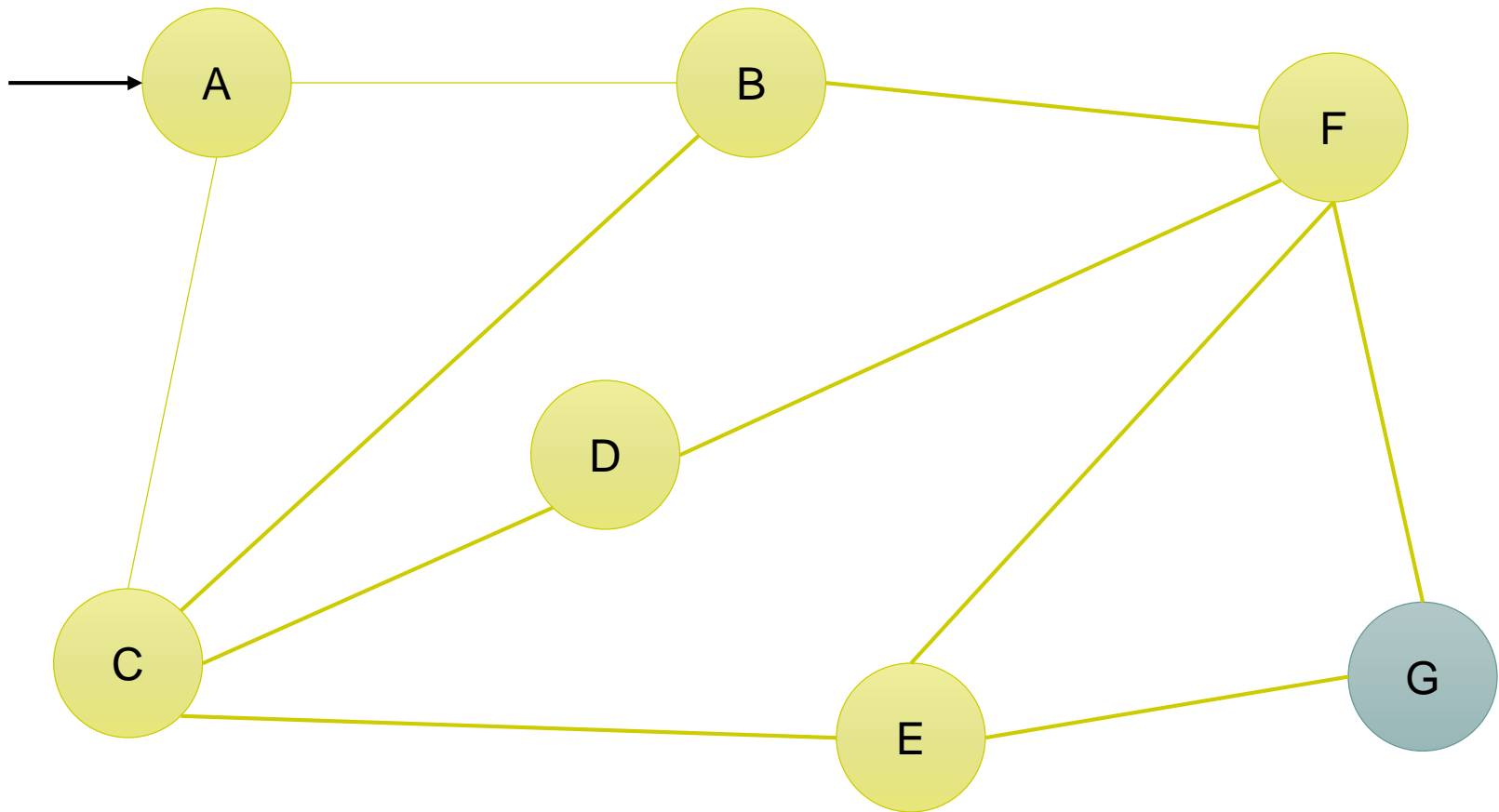
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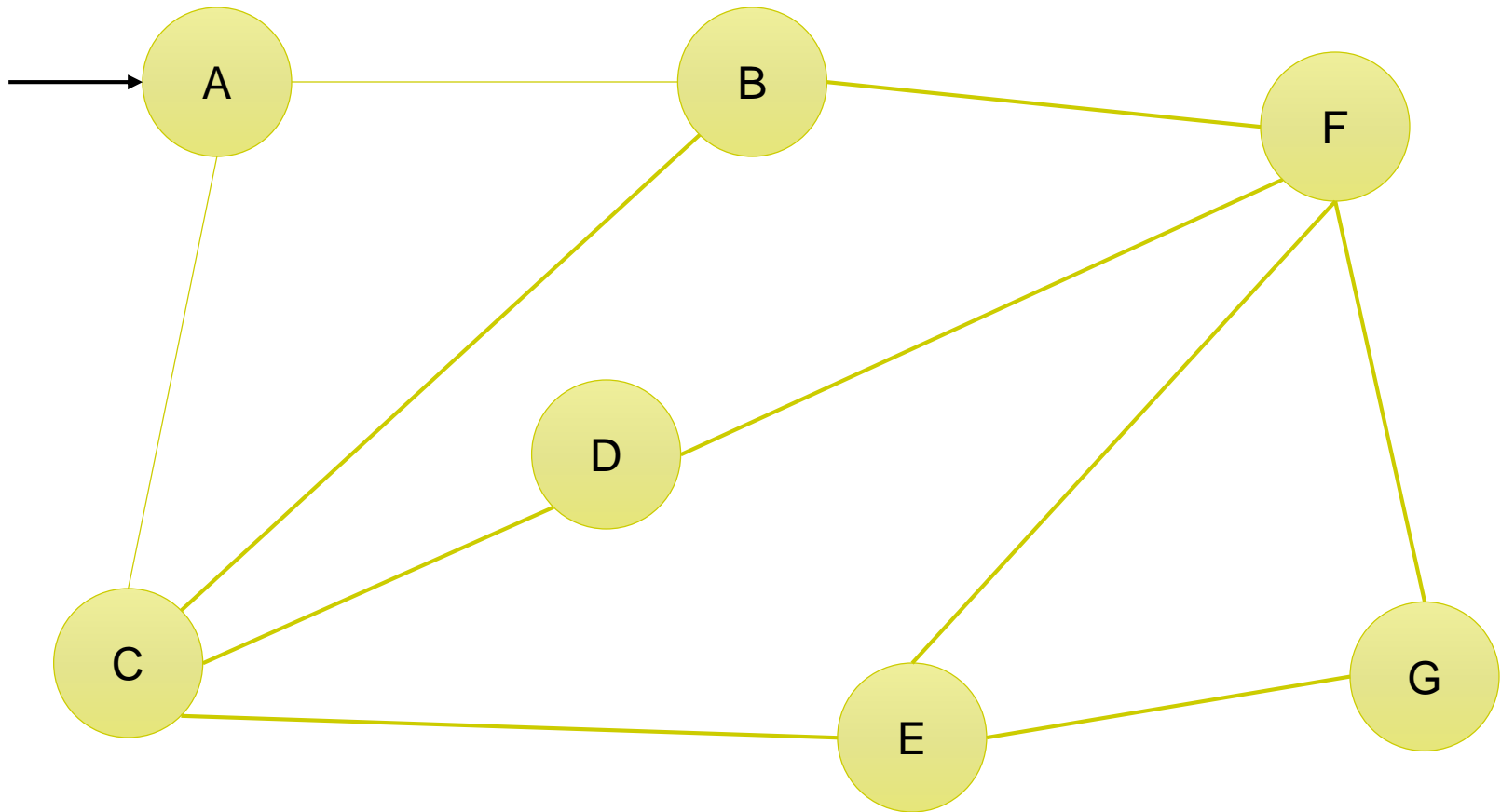
Breadth-first Search (BFS)



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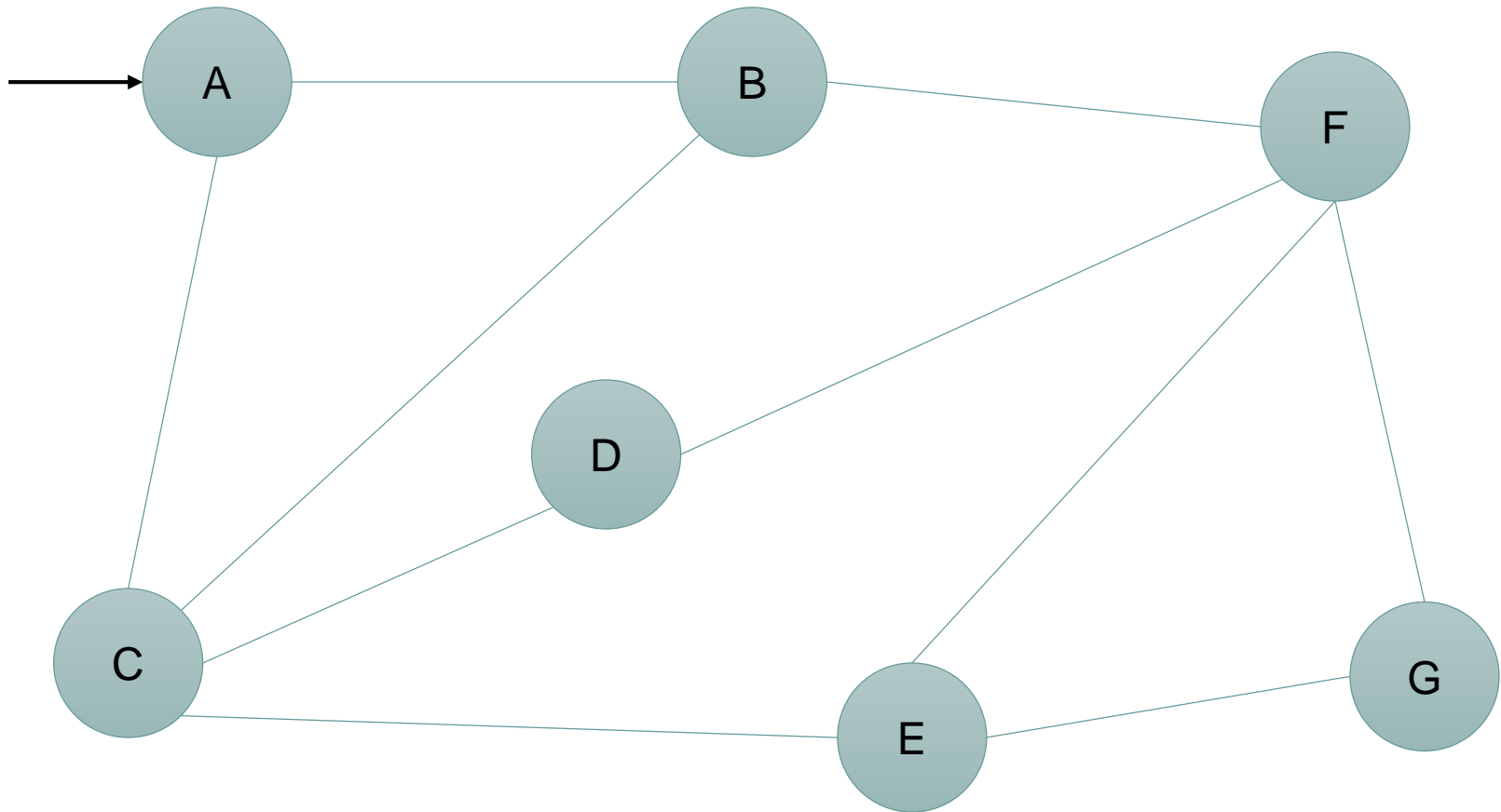
- In some cases, we would like to keep track of the path length from the starting vertex to each visited vertex
- The visited vertices and edges can be used to create a BFS-tree representation of the graph.

Depth-first Search (DFS)

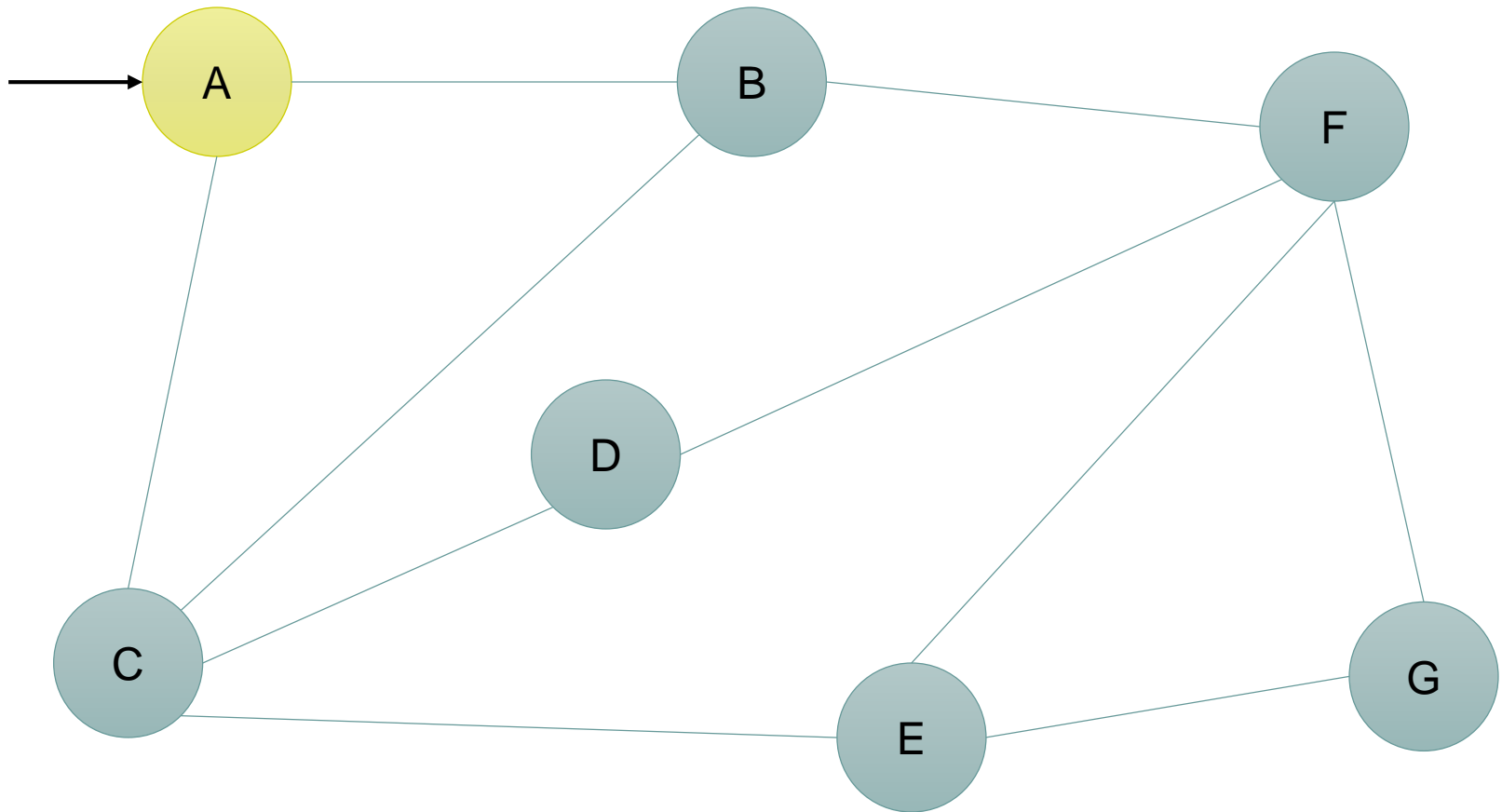


- An algorithm to visit all the vertices reachable for one starting vertex
- Visit the starting vertex (v)
- Visit one neighbor of v
- Visit as much as possible from that neighbor until moving to another neighbor
- ...
- Until all vertices reachable from v are visited

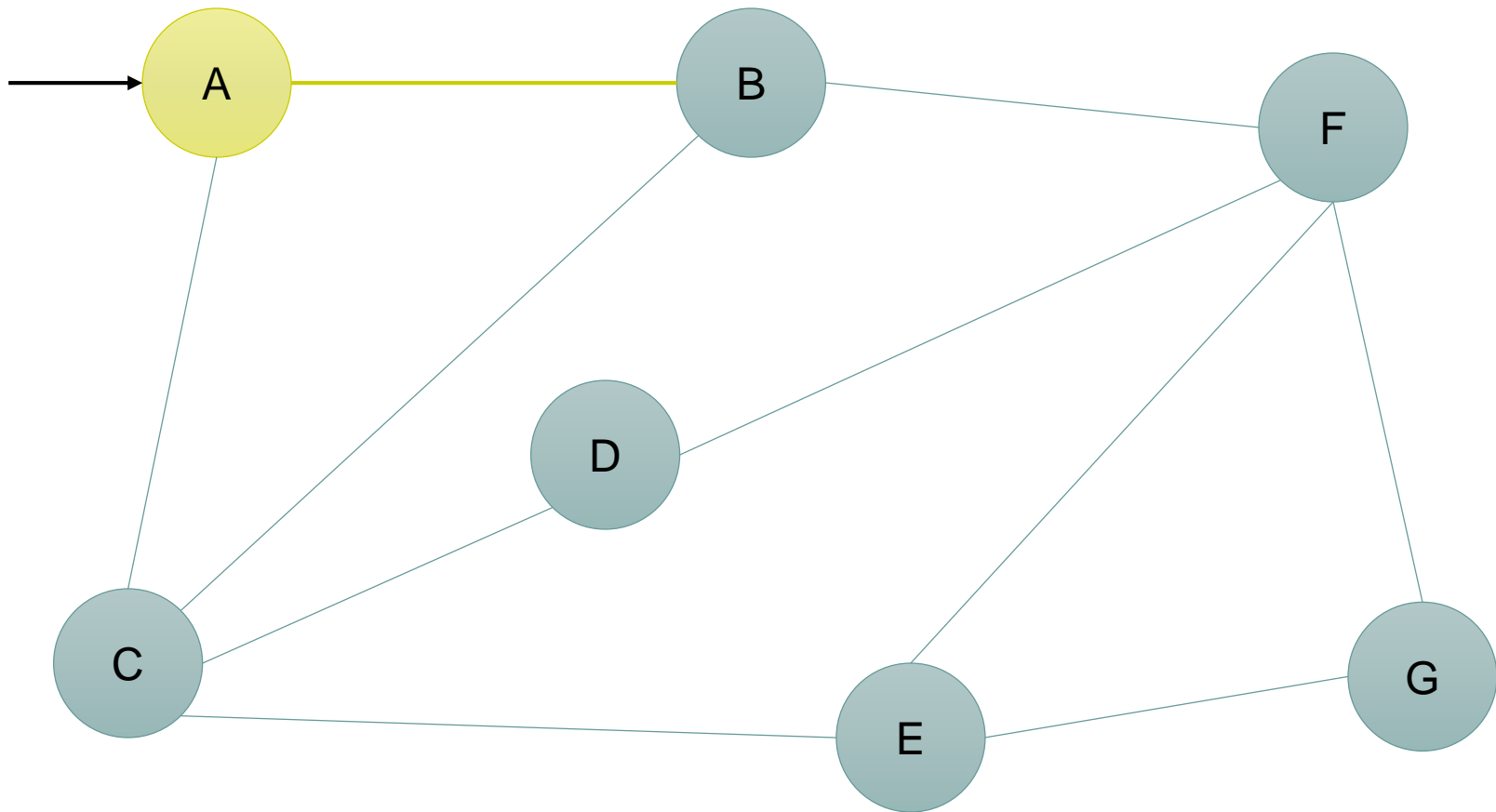
Depth-first Search (DFS)



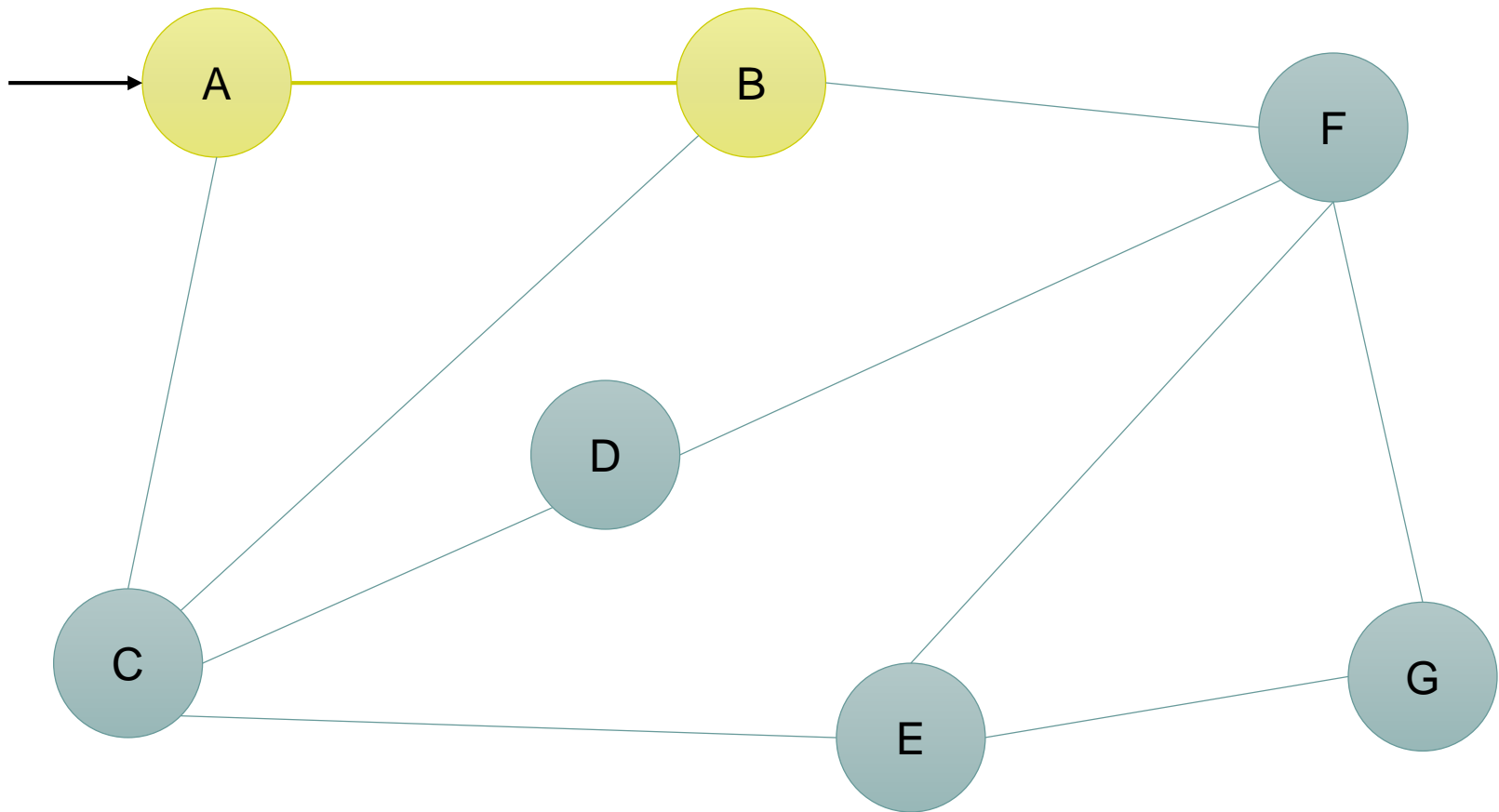
Depth-first Search (DFS)



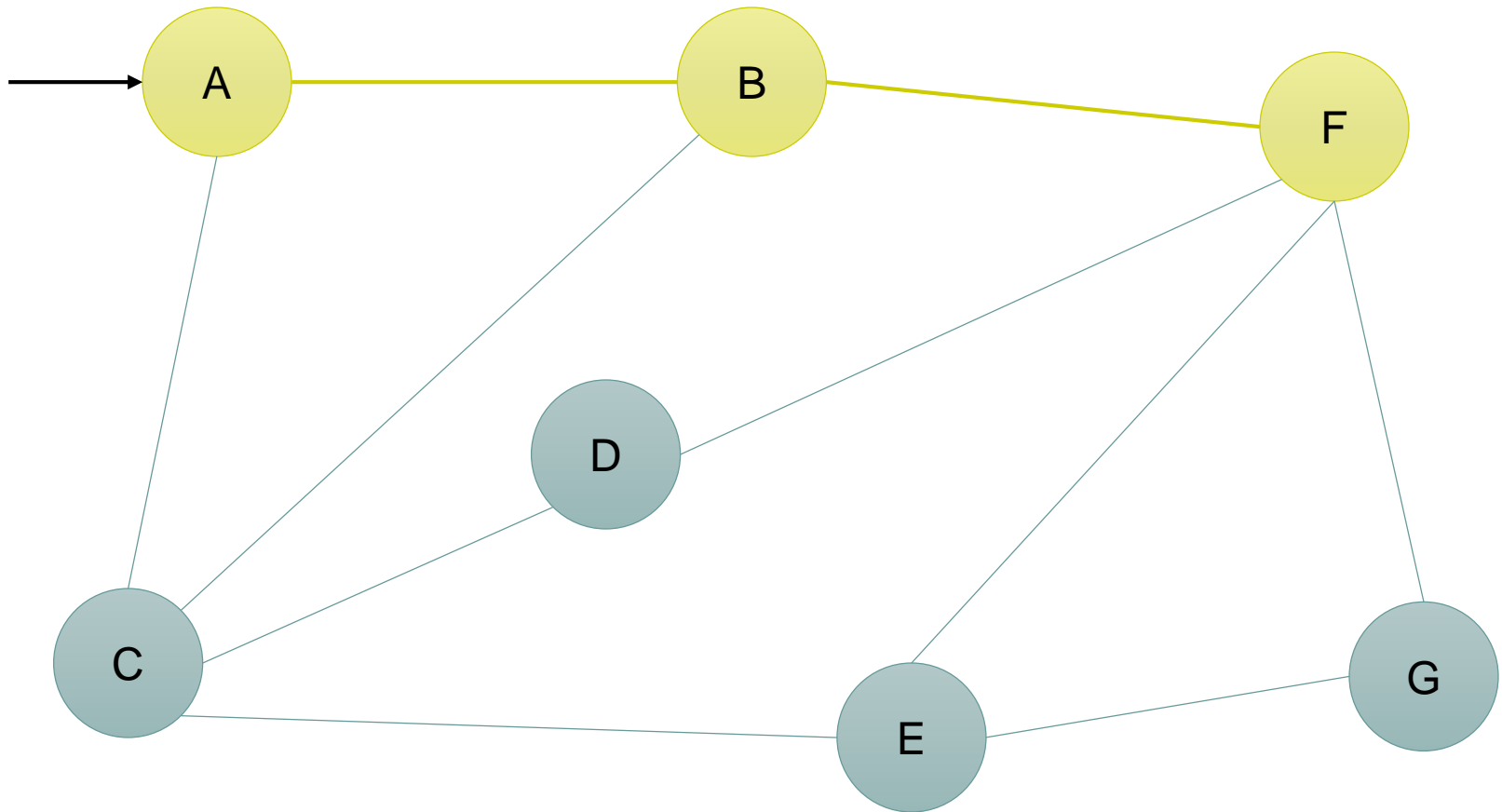
Depth-first Search (DFS)



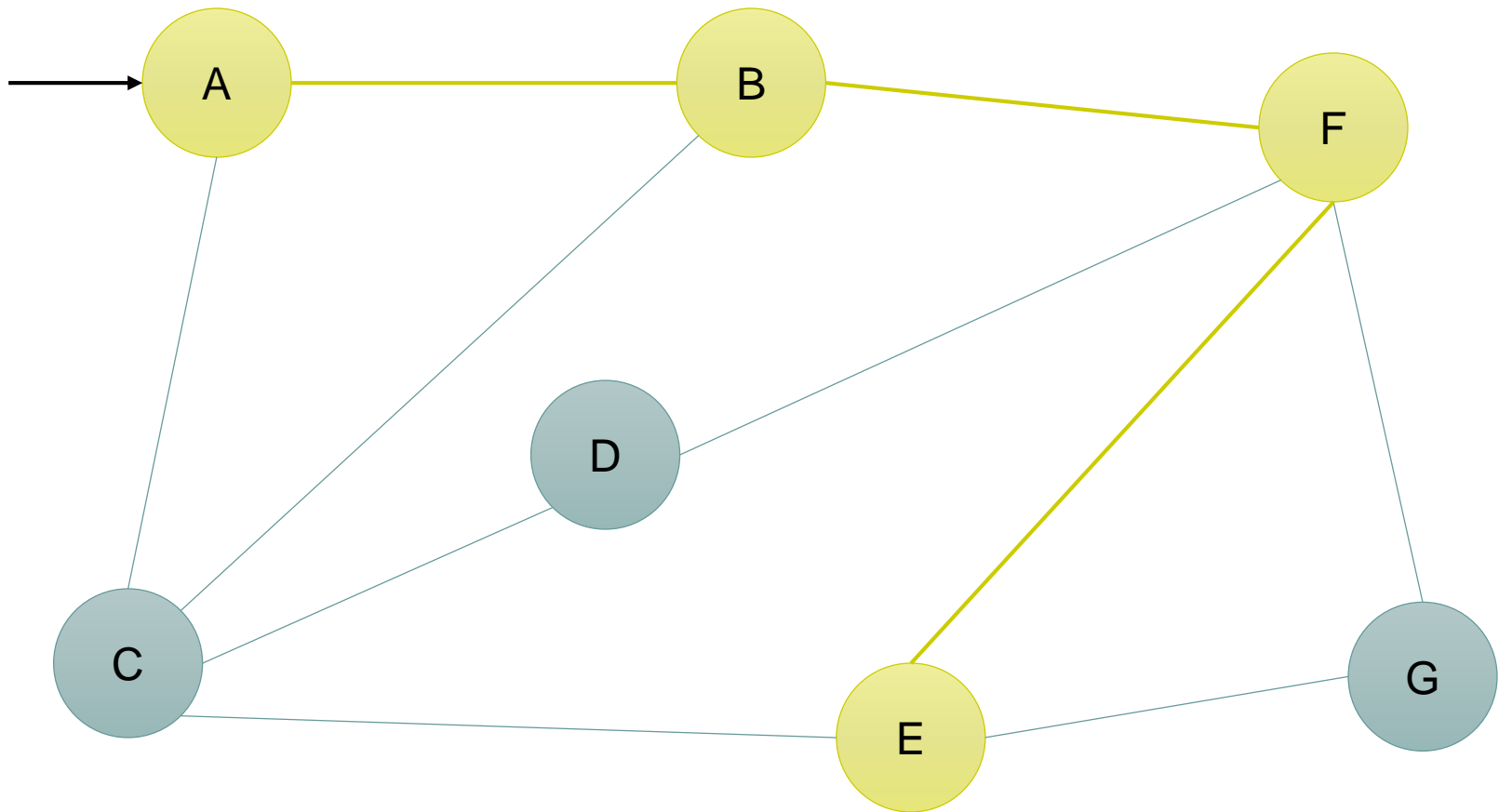
Depth-first Search (DFS)



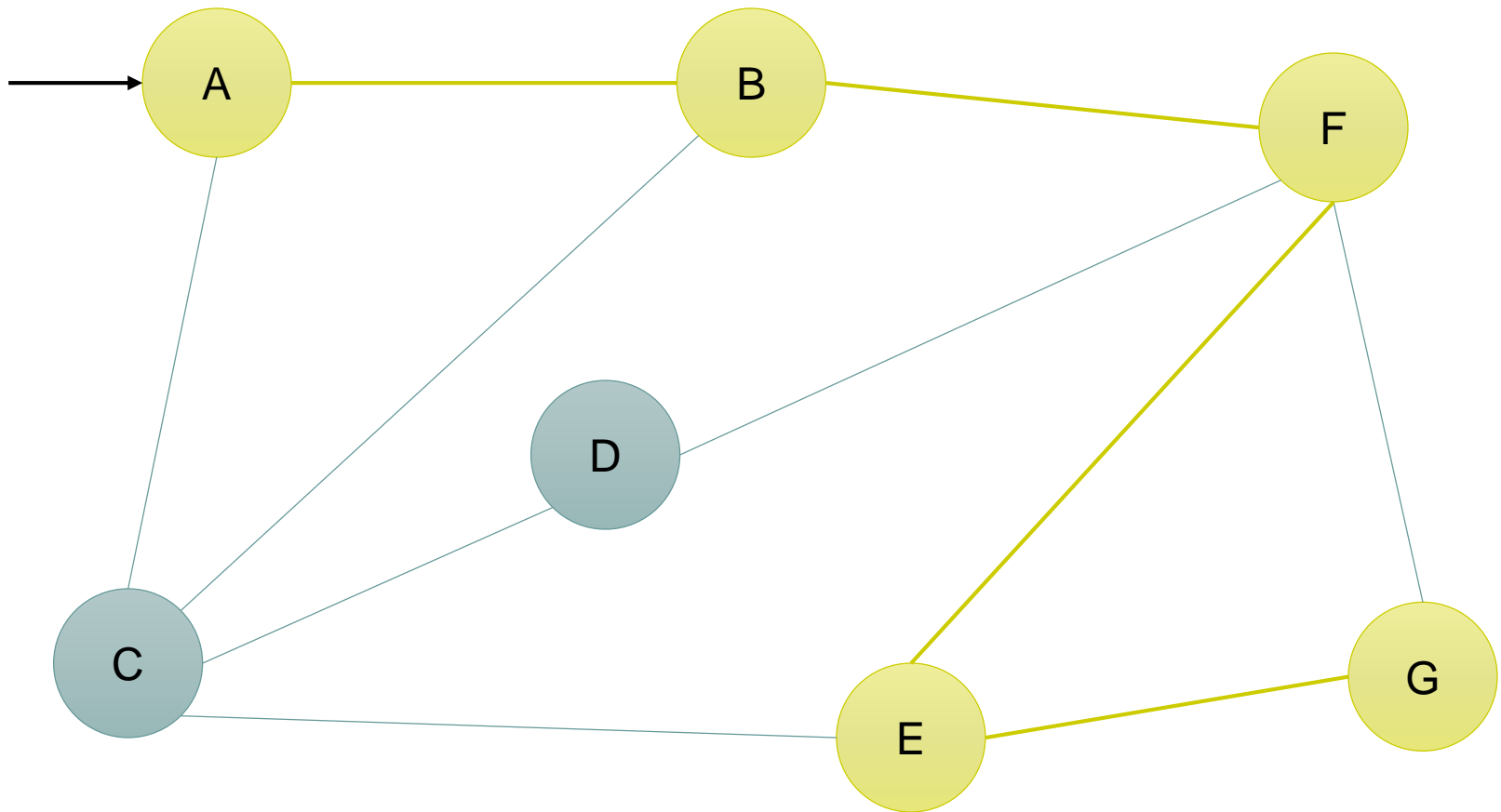
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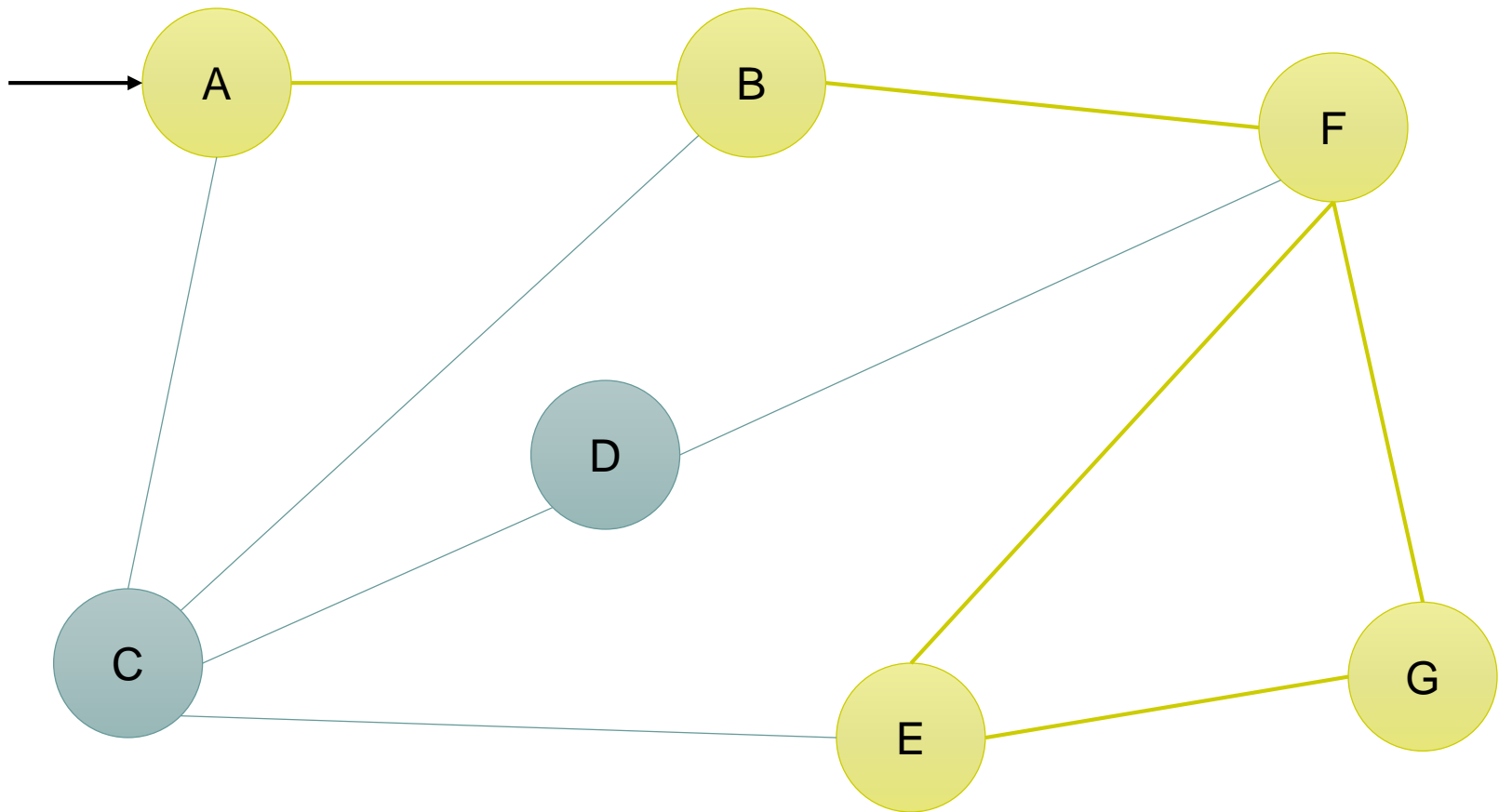
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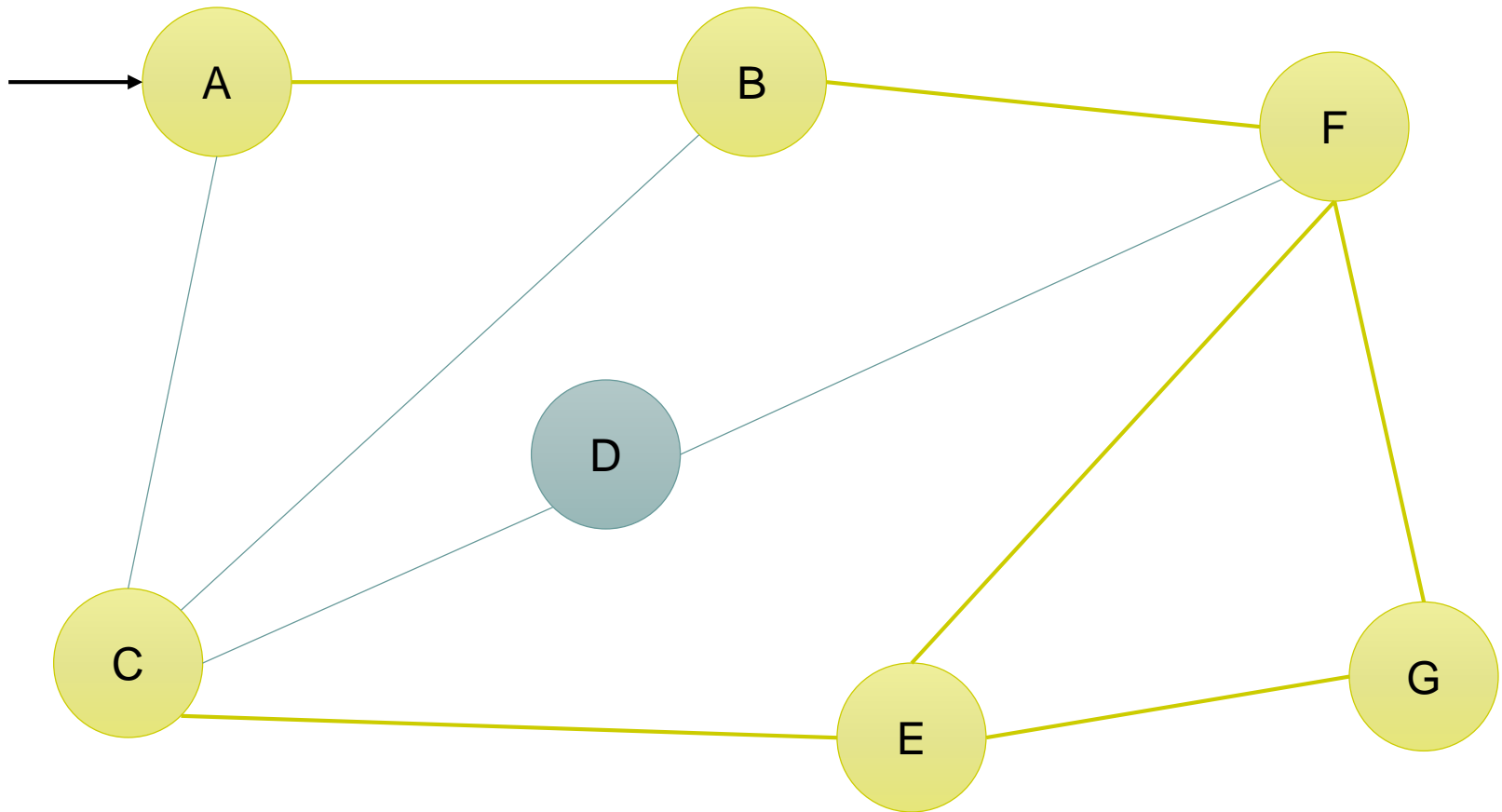
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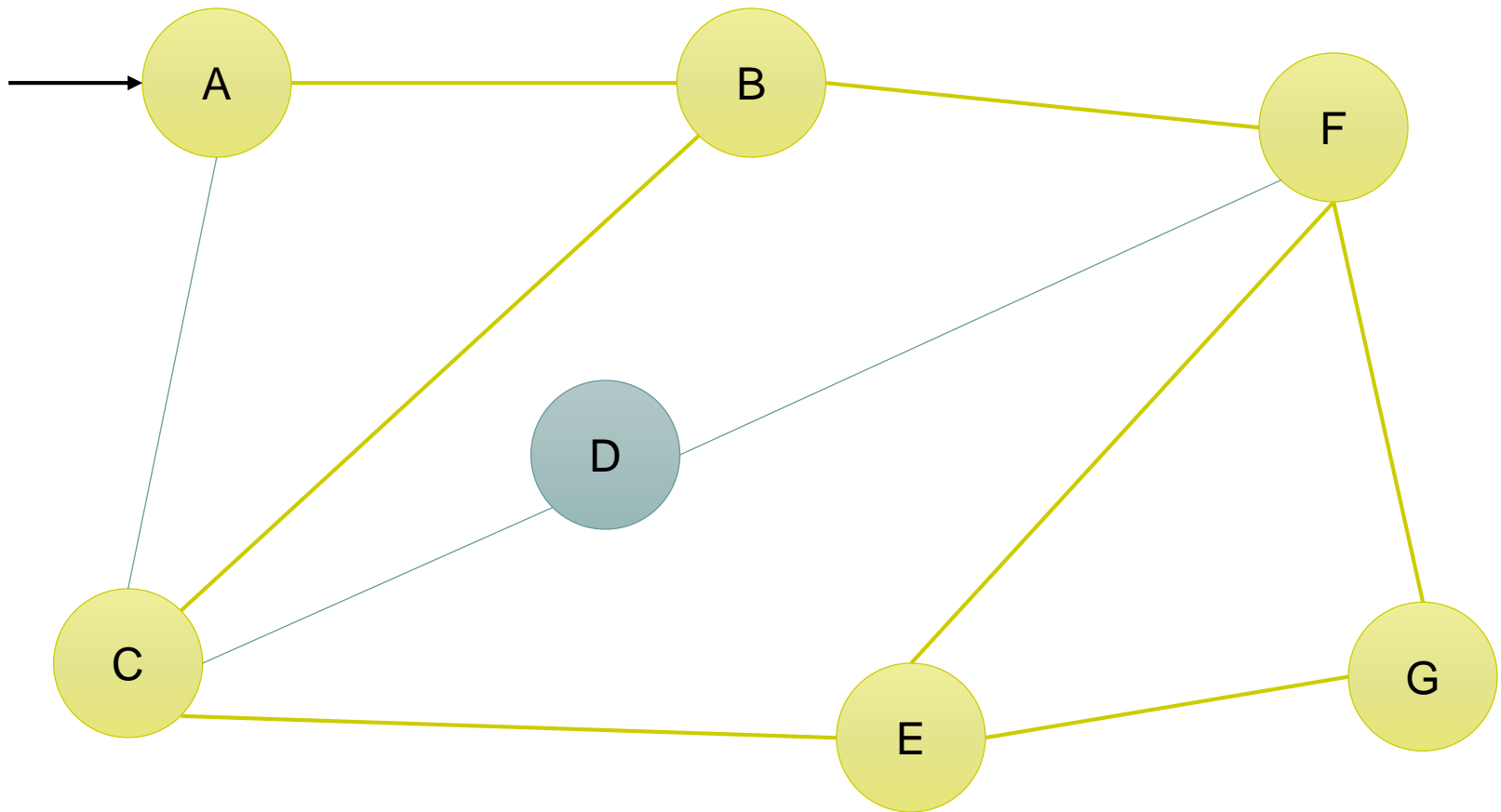
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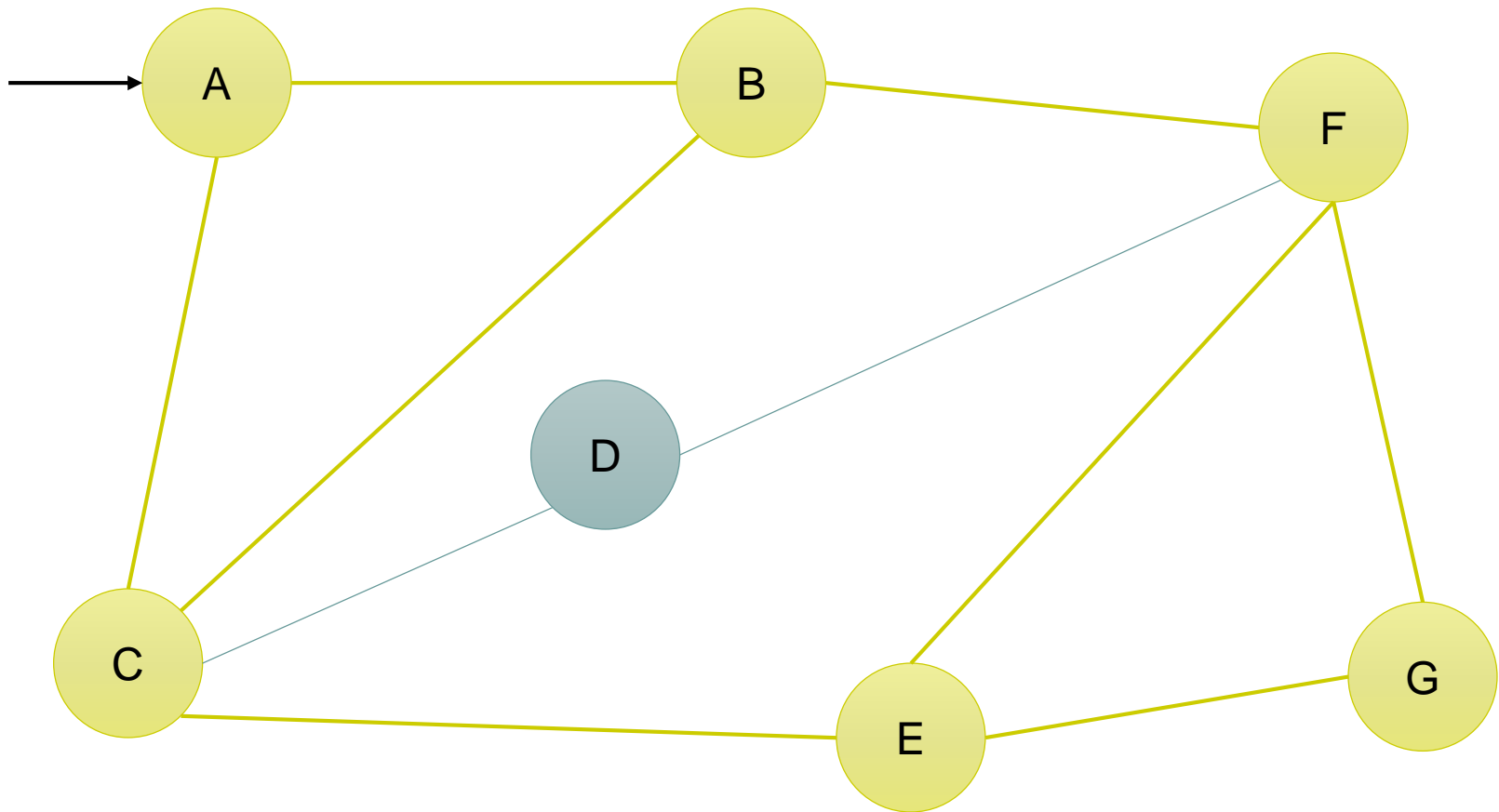
Depth-first Search (DFS)



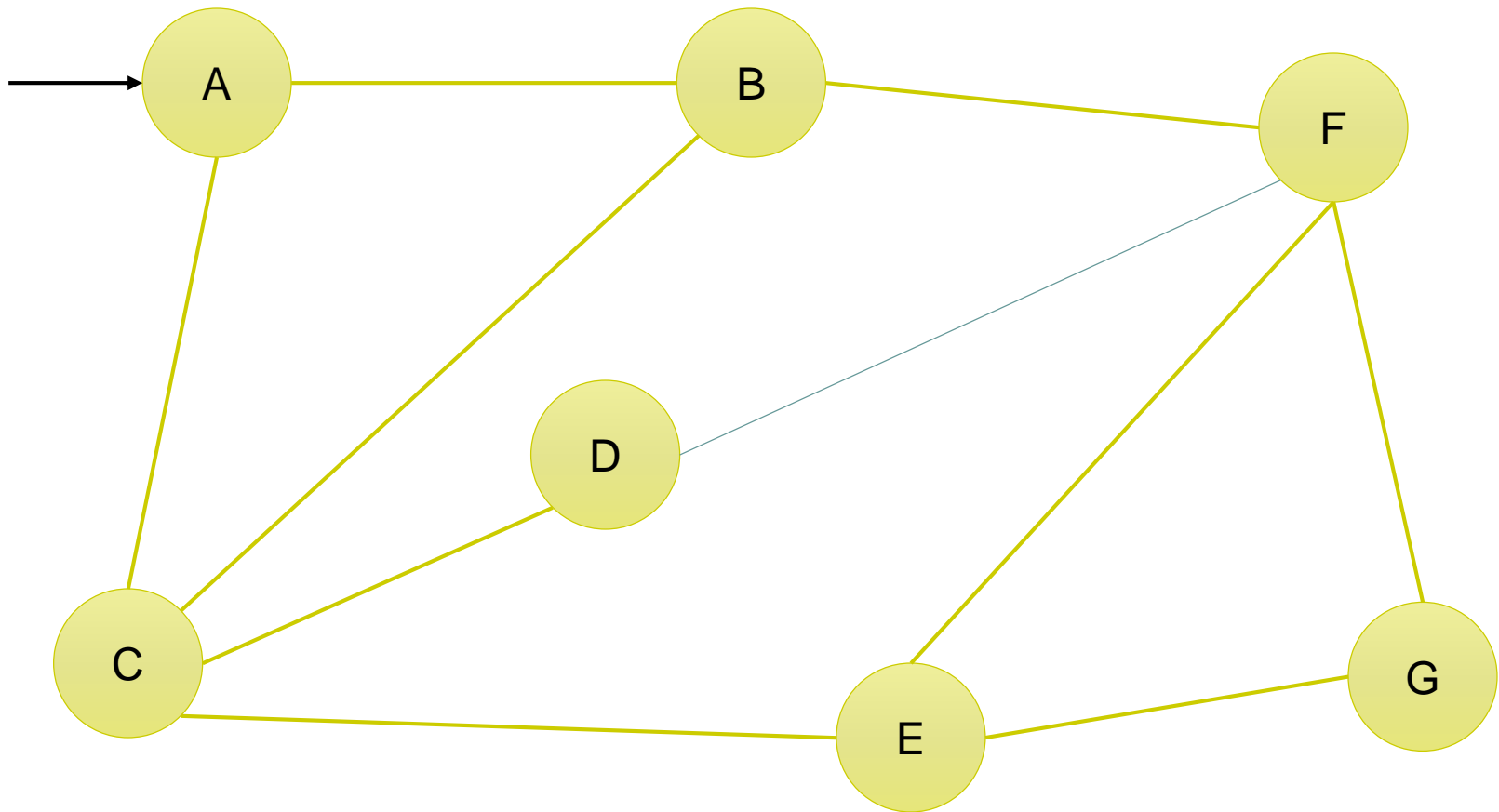
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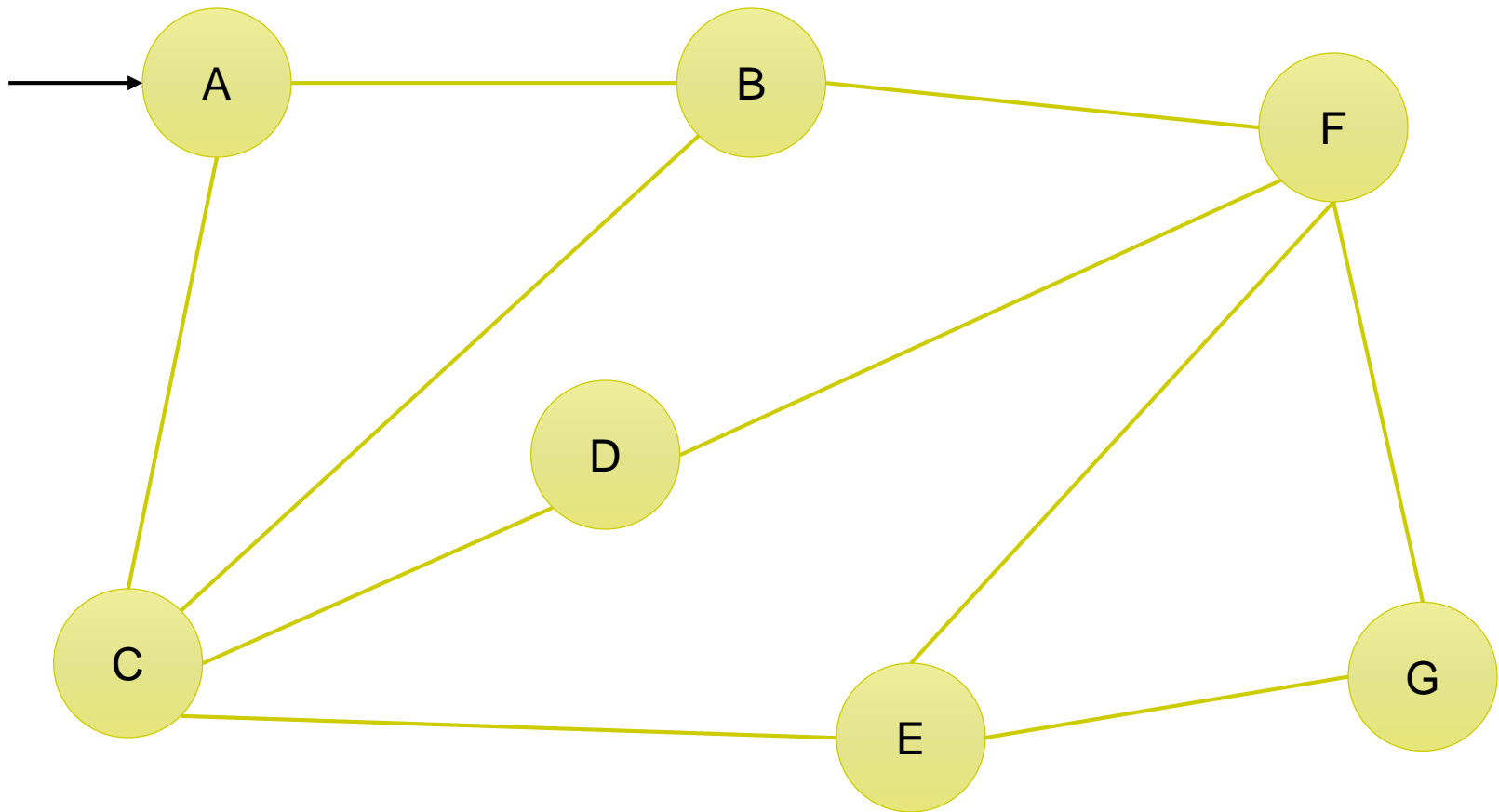
Depth-first Search (DFS)



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Depth-first Search (DFS)



Graph Traversals

```
GraphTraversal(G, v) {  
    L ← An empty data structure  
    L << v  
    while (L is not empty) {  
        x ← Remove next item from L  
        Visit(x)  
        for (each neighbor n of x) {  
            L << n  
        }  
    }  
}
```

How to make this generic code work as a BFS or DFS?