

# **CS141: Intermediate Data Structures and Algorithms**

## **NP-Completeness**

Amr Magdy

# Why Studying NP-Completeness?



- ▶ Two reasons:
  1. In almost all cases, if we can show a problem to be **NP-complete** or **NP-hard**, the best we can achieve (NOW) is mostly exponential algorithms.
    - This means we cannot solve large problem sizes efficiently
  2. If we can solve only one NP-complete problem efficiently, we can solve ALL NP problems efficiently (major breakthrough)
  
- ▶ More details come on what does these mean

# Topic Outline

1. Background
  - › Decision vs. Optimization Problems
  - › Models of Computation
  - › Input Encoding
2. Complexity Classes
  - › P
  - › NP
    - › Polynomial Verification
    - › Examples
3. NP-hardness
  - › Polynomial Reductions
4. NP-Complete Problems
  - › Definition and Examples
  - › Weak vs. Strong NP-Complete Problems

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- ▶ Converting optimization problem  $\rightarrow$  decision problem?
  - ▶ Put a bound on the objective function.
    - ▶ Does  $G$  have a clique of size  $k$ ? for  $k= 3, 4, 5, \dots$  (finding max clique)

# Take Home Messages



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# Models of Computation



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- › Example: mask model



[www.firstpalette.com](http://www.firstpalette.com)

Mask Model (on paper)

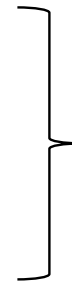


Mask Realization (fabric instance)

# Models of Computation

- ▶ At a low level:

- ▶ Finite State Automata (FSA)
- ▶ Pushdown Automata (PDA)
- ▶ Turing Machine (TM)
- ▶ .....



Focus of other courses  
(e.g., Theory of Computation,  
Compilers Design, ...etc)

- ▶ At a high level:

- ▶ RAM (Random Access Machine)
- ▶ Pointer Machine
- ▶ ....

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  - Possible operations in  $\Theta(1)$ :
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- > What the cost of appending to a list in w-RAM model?  
 Sorting? Finding maximum?



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- > What the cost of accessing any memory location in PM model? Sorting? Finding maximum?
  - > Function of the basic operations

# Take Home Messages

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**(2) Algorithm complexity is affected by the computation model**

# Input / Output Encoding

- > Assume multiplying two decimal integers
  - >  $2 * 2 = 4$ 

(basic operation, single digit op)
  - >  $12 * 12 = (1 * 10 + 2) * (1 * 10 + 2)$ 

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- ›  $O(n^2)$  operations for n-digit number

- › Input representation (encoding) affects the amount of computations for same input

# Exercise

- > design a divide & conquer algorithm to multiply two  $n$ -bits integers in  $O(n^2)$
  
- > Note:
  - > Multiplying by  $2^n$  for binary numbers is shifting by  $n$  bits  $\rightarrow \Theta(n)$
  - > Multiplying by  $10^n$  for decimal numbers is shifting by  $n$  digits  $\rightarrow \Theta(n)$



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- › Graph  $G$  of  $n$  vertices and  $m$  edges:
  - › Each vertex with integer id  $\rightarrow n$  integers
  - › Each edge with integer id and weight  $\rightarrow m$  integers +  $m$  floats
  - ›  $m$  is maximum of  $n^2/2$ , i.e.,  $m=O(n^2)$
  - › Example:  $011010100000111011011110010000111010111100100001110011010100000111011011110010000111010111111001001\dots$

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**(2) Algorithm complexity is affected by:**  
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**(3) Binary input string (**concrete input**) is different in length than the algorithm **abstract input****

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A set of problems that share some complexity characteristics
  - › Either in time complexity
  - › Or in space complexity
- › In this course, our discussion is limited to only two time complexity classes: P and NP
  - › Other courses cover more content (e.g., Theory of Computation course)

# P

- > P is a complexity class of problems that are **decidable** in **polynomial-time** of input string length, i.e.,  $O(m^k)$ 
  - > where m the input string length and k is constant
  
- > For simplicity, P is the set of problems that are **solvable** in polynomial time
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- > Examples:
  - > Shortest paths in graph
  - > Matrix chain multiplication
  - > Activity scheduling problem
  - > ....

# NP

- › NP is a complexity class of problems that are ***verifiable*** in **polynomial-time** of input string length
- › For simplicity, given a solution of an NP problem, we can verify in polynomial time  $O(m^k)$  if this solution is correct

**Is  $P \subset NP$ ?**



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- › Yes
- › What does this mean?





# Is $P \subset NP$ ?

- › Yes
- › What does this mean?
  - › Every problem that is solvable in polynomial time is verifiable in polynomial time as well

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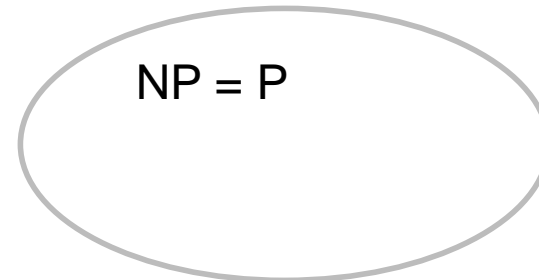
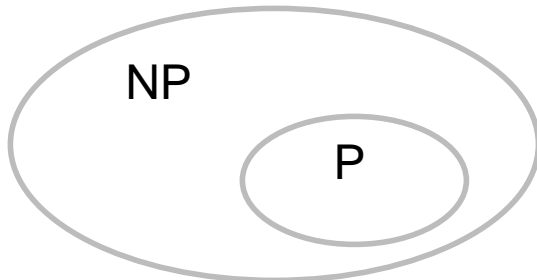
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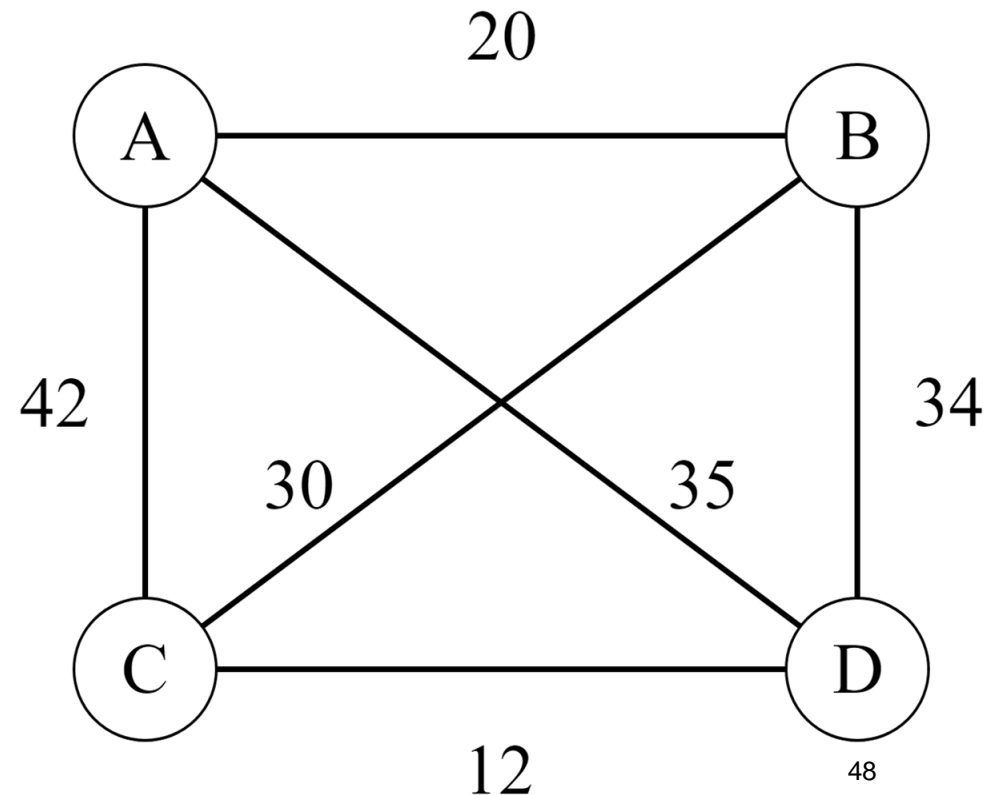
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## ▶ Example: Travelling Salesman Problem

Given a list of cities and the distances between each pair of cities, what is the shortest possible route that visits each city and returns to the origin city?



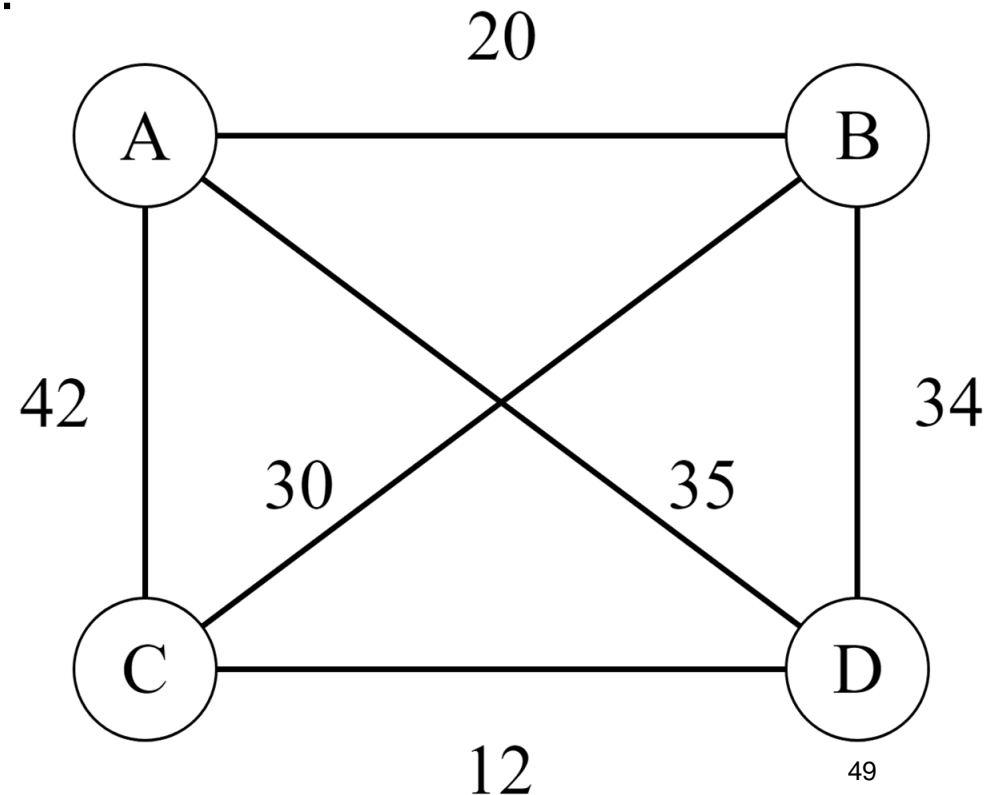


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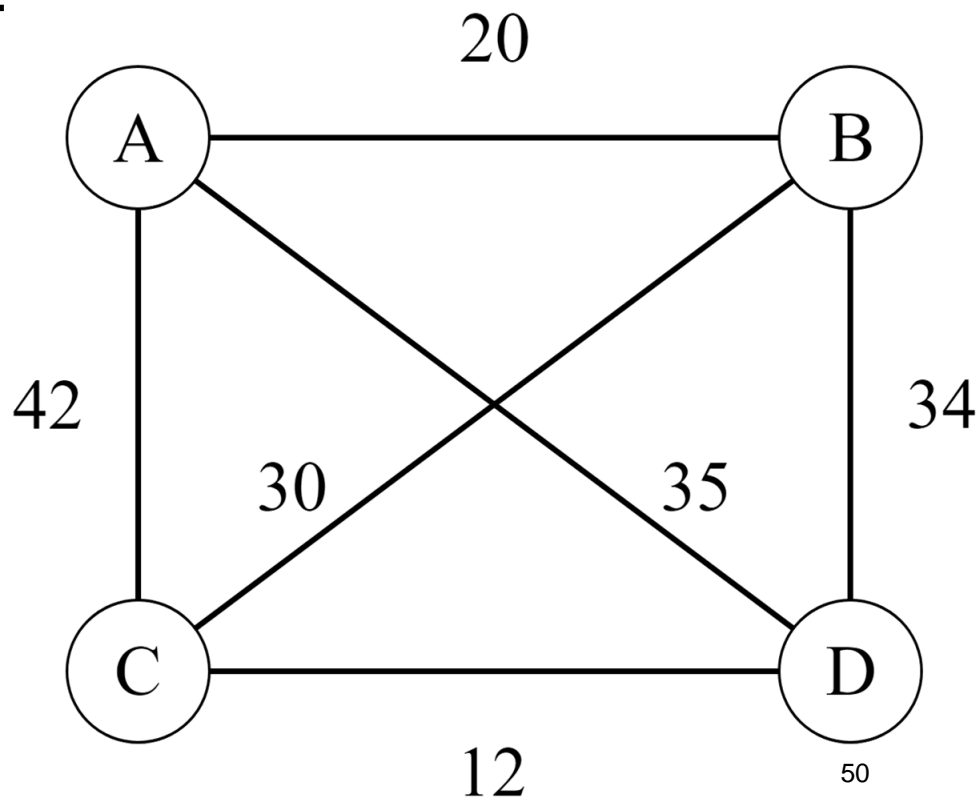
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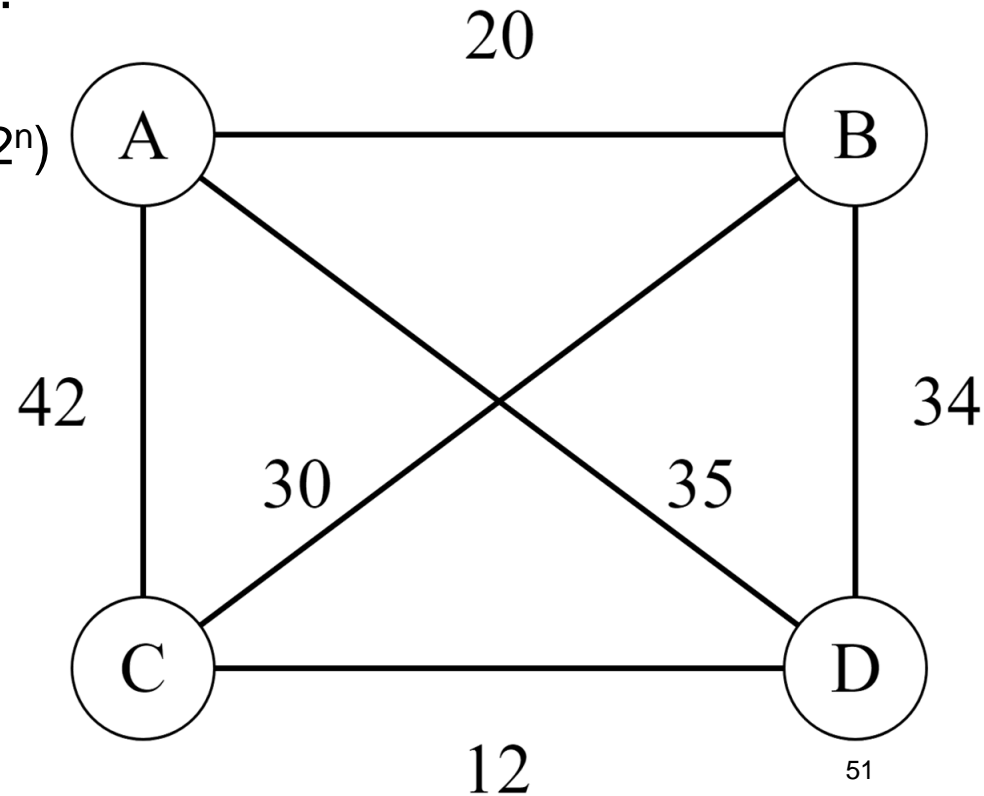
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- ▶ Dynamic programming:  $O(n2^n)$



# Travelling Salesman Movie

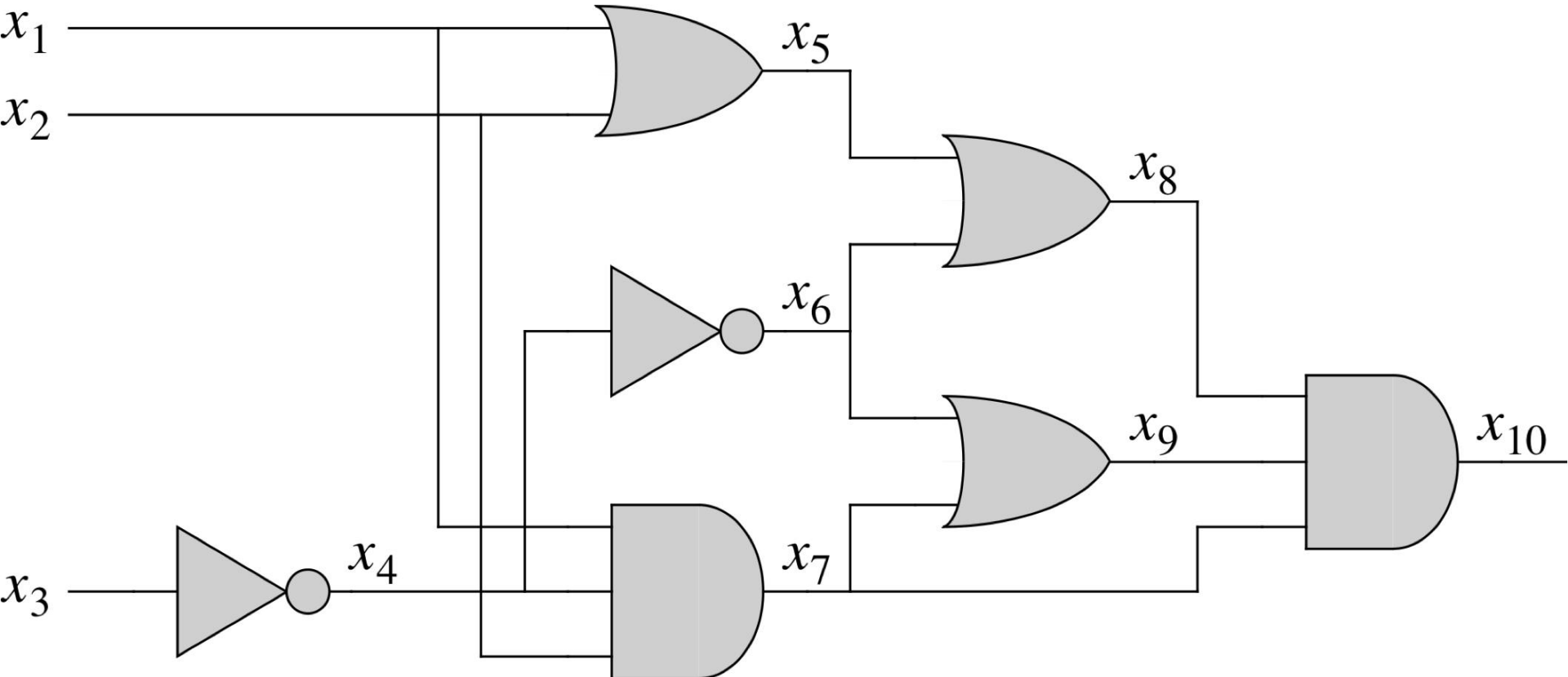
- › <https://www.youtube.com/watch?v=6ybd5rbQ5rU>



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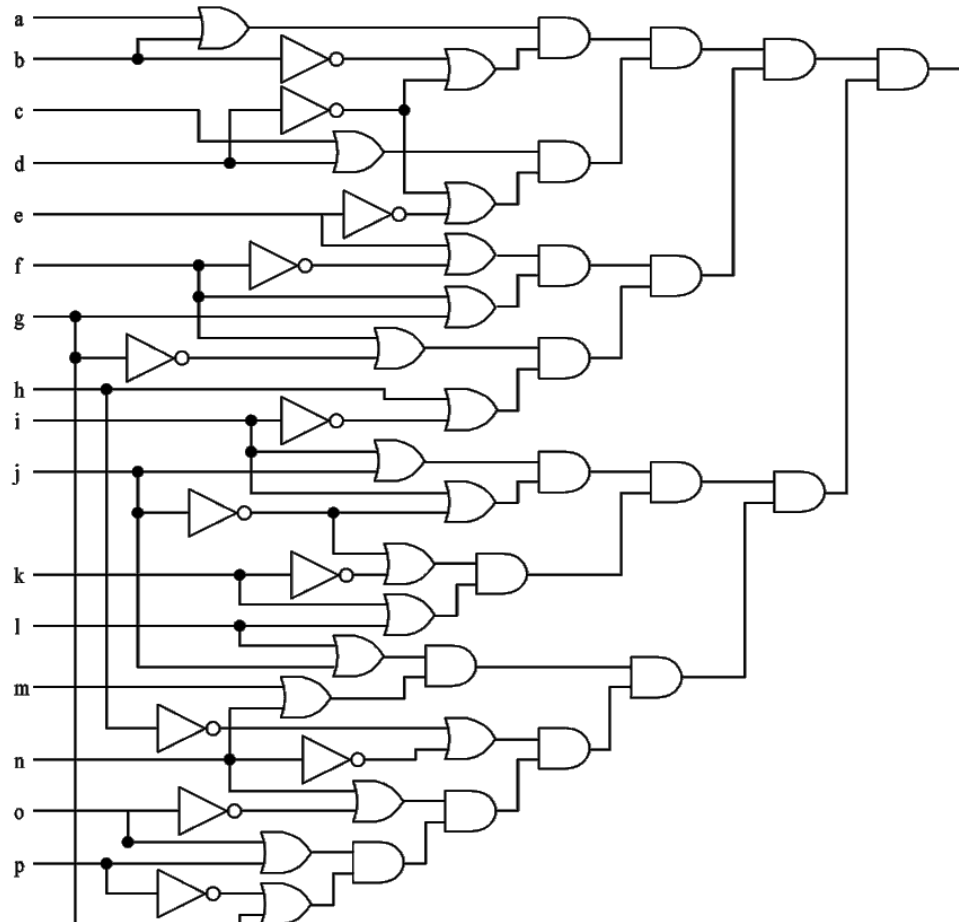
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# NP Problems

- ▶ Example: **3-CNF Problem**

Given a Boolean circuit  $S$  in 3-CNF form, is there a satisfying assignment for  $S$ ? (i.e., variable assignment that outputs 1)

- ▶ 3-CNF formula: a set ANDed Boolean clauses, each with 3 ORed literals (Boolean variables)

- ▶ Example:  $\vee = \text{OR}$ ,  $\wedge = \text{AND}$ ,  $\neg = \text{NOT}$

$$(x_1 \vee \neg x_2 \vee \neg x_3) \wedge (\neg x_1 \vee x_2 \vee x_3) \wedge (x_1 \vee x_2 \vee x_3)$$

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› Solution:  $O(k2^n)$  for  $k$  clauses and  $n$  variables

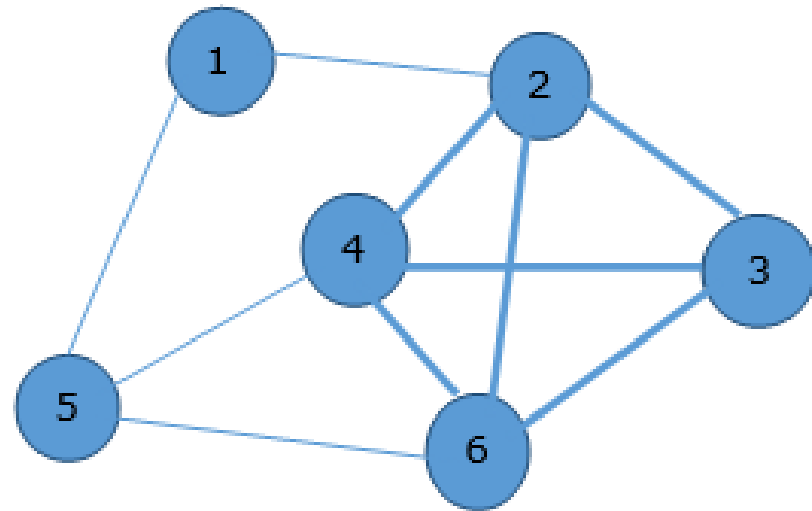


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› Example: **(Max) Clique Problem**

Given a graph  $G=(V,E)$ , find the clique of maximum size.

Clique: fully connected subgraph.



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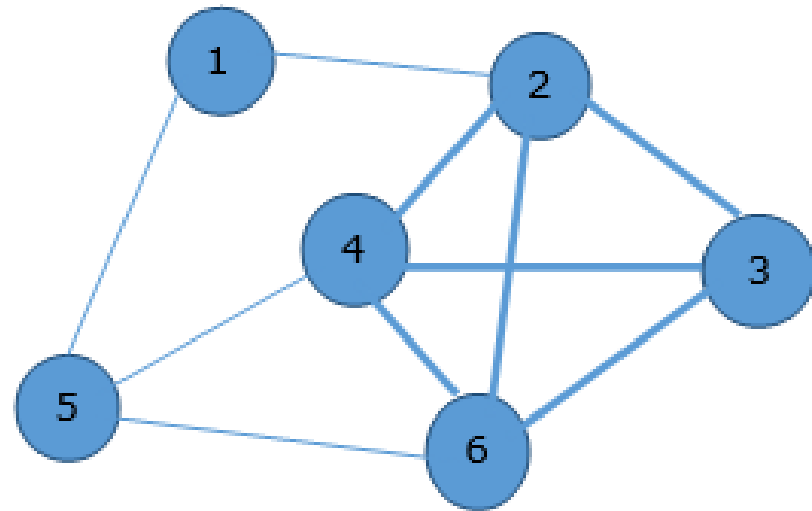
## › Example: **(Max) Clique Problem**

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Clique: fully connected subgraph.

## › Solution:

- › Assume max clique size  $k$  and  $|V| = n$
- › Brute force:  $O(n2^n)$
- › Combinations of  $k$ :  $O(n^k k^2)$ 
  - › Try for  $k=3,4,5,\dots$
  - ›  $k$  is not constant, so this is not polynomial



# NP Problems: Polynomial Verification

- › Given a solution, can I verify if it is correct in polynomial time?
- › TSP Problem: Yes (the decision version)
  - › Is there a tour with weight  $W$ ?
- › SAT Problem: Yes
- › 3-CNF Problem: Yes
- › Max Clique Problem: Yes (the decision version)
  - › Is there a clique of size  $k$ ?

# NP-hard Problems

- › Informally:

an NP-hard problem B is a problem that is at least as hard as the hardest problems in NP class

- › Formally:

B is NP-hard if  $\forall A \in \text{NP}, A \leq_p B$   
(i.e., A is polynomial reducible to B)

# Polynomial Reductions

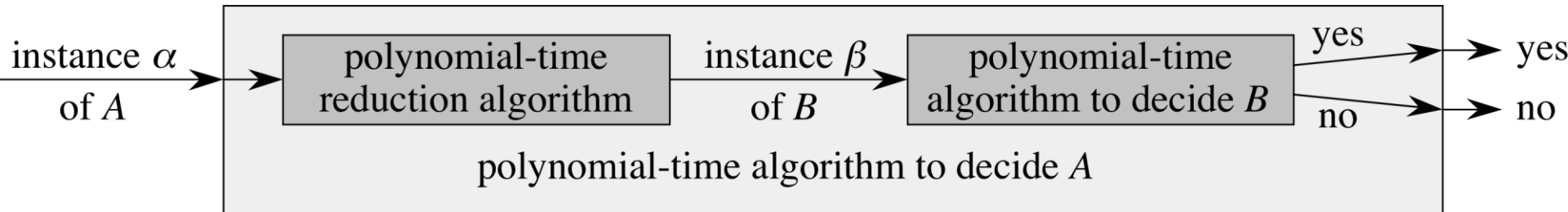
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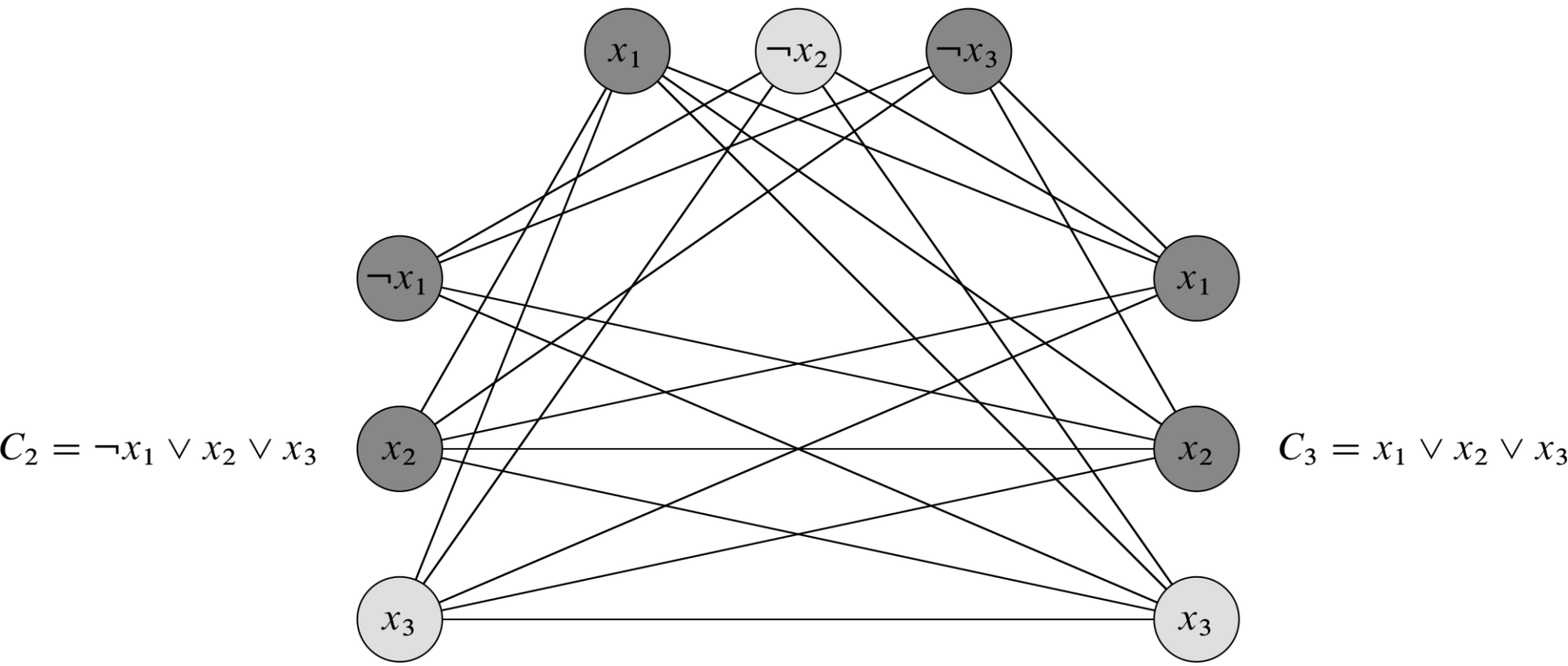
- › Reduce 3-CNF to k-size Clique
- › Example: three 3-CNF clauses  
 $(x_1 \vee \neg x_2 \vee \neg x_3) \wedge (\neg x_1 \vee x_2 \vee x_3) \wedge (x_1 \vee x_2 \vee x_3)$



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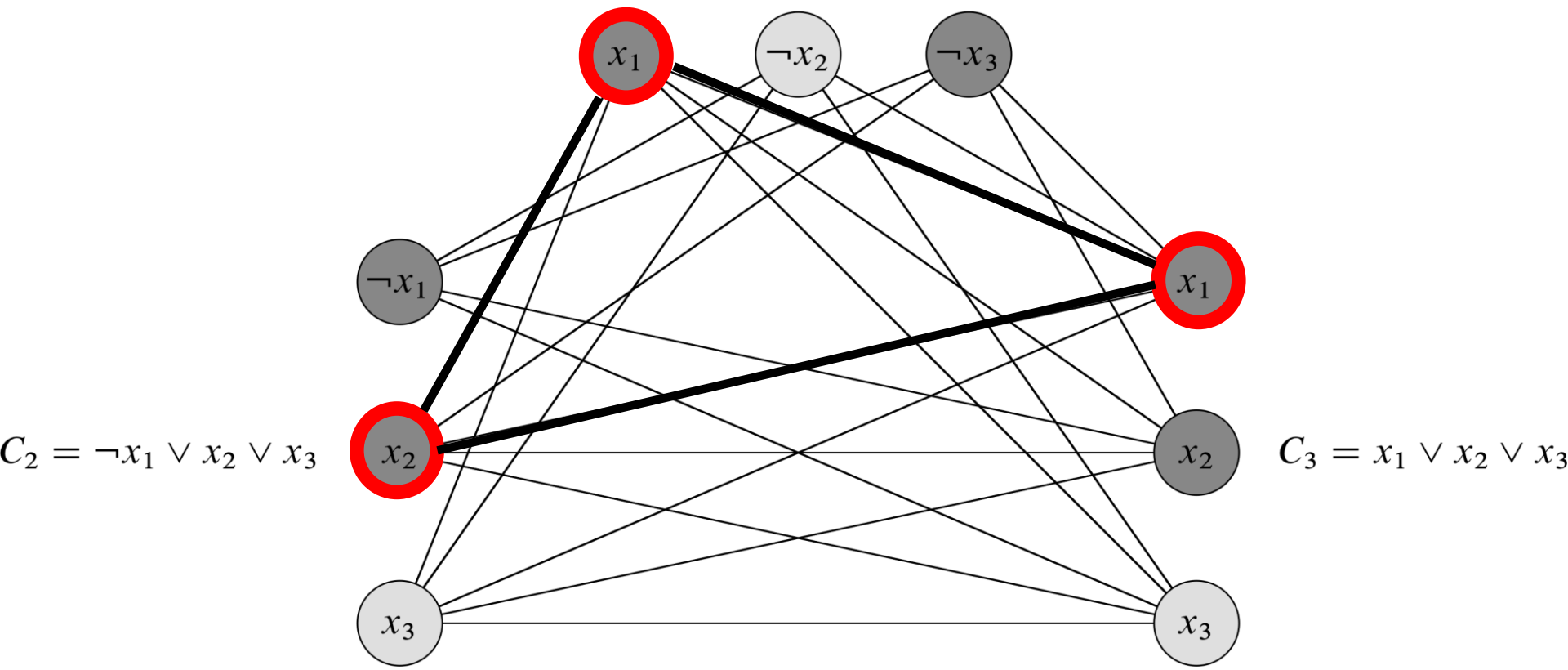
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- › Example: three 3-CNF clauses  
 $(x_1 \vee \neg x_2 \vee \neg x_3) \wedge (\neg x_1 \vee x_2 \vee x_3) \wedge (x_1 \vee x_2 \vee x_3)$
- › Given: S: k-clause 3-CNF formula
- › Reduction Algorithm:
  - › Compose a graph G of k sets of vertices, each set has three vertices
  - › Connect all pairs of vertices (u,v) such that:
    - › u and v belong to two different sets
    - › If  $u=x_i$ , then  $v \neq \neg x_i$
  - › If there is k-size clique in G, there is a satisfying assignment to S (assign 1 to each vertex in the clique).

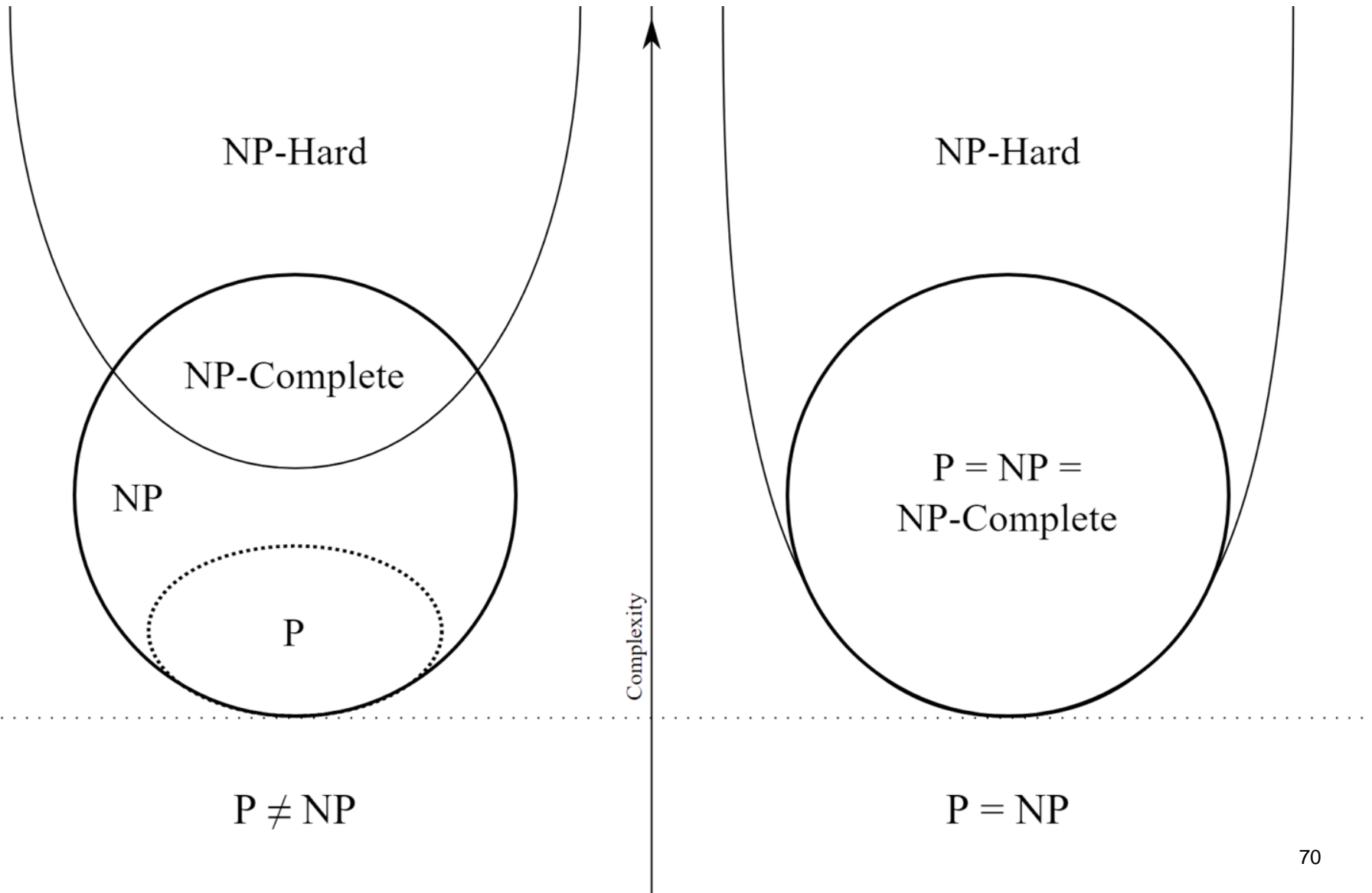
# NP-hard Proofs

- ▶ To prove B an NP-hard problem:
  - ▶ Show a polynomial time reduction algorithm from B to ONE of the existing NP-hard problems.

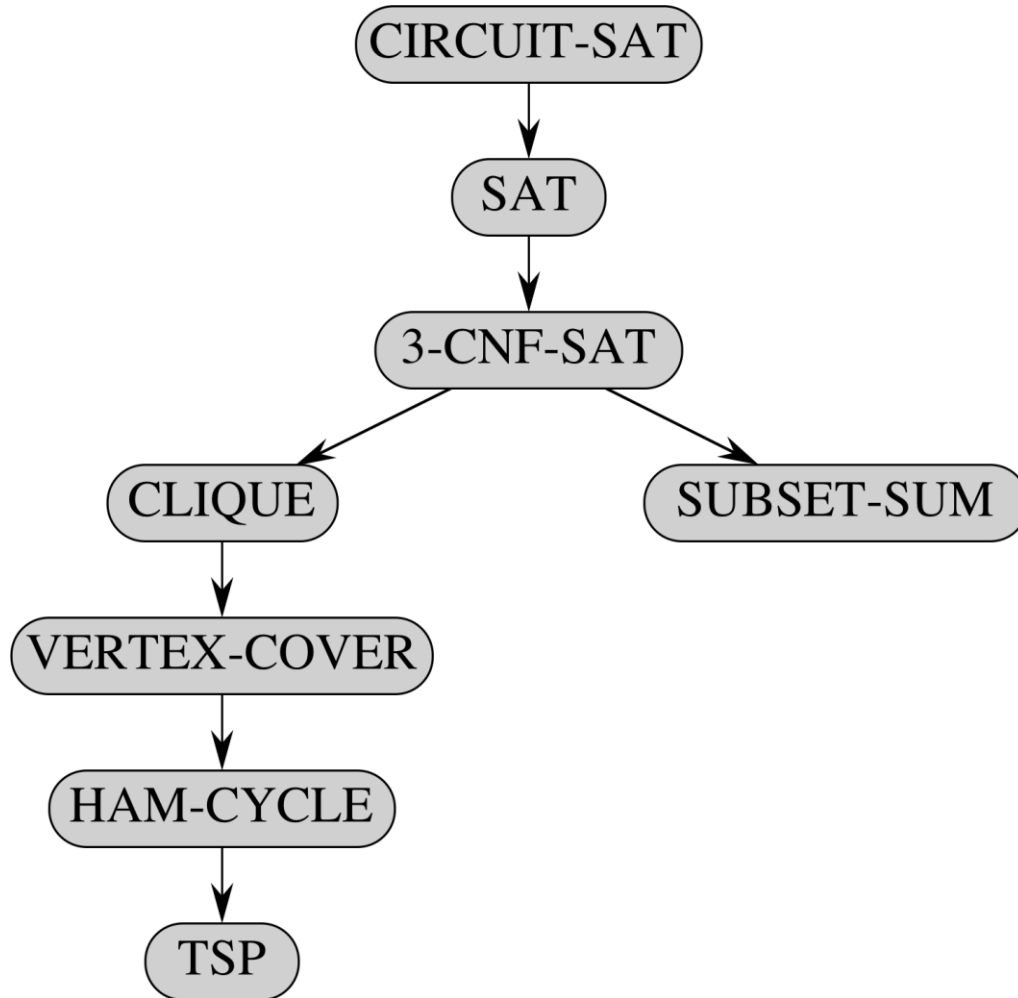
# NP-Complete Problems

- › B is NP-complete problem if:
  1.  $B \in NP$
  2. B is NP-hard

# NP-Complete Problems

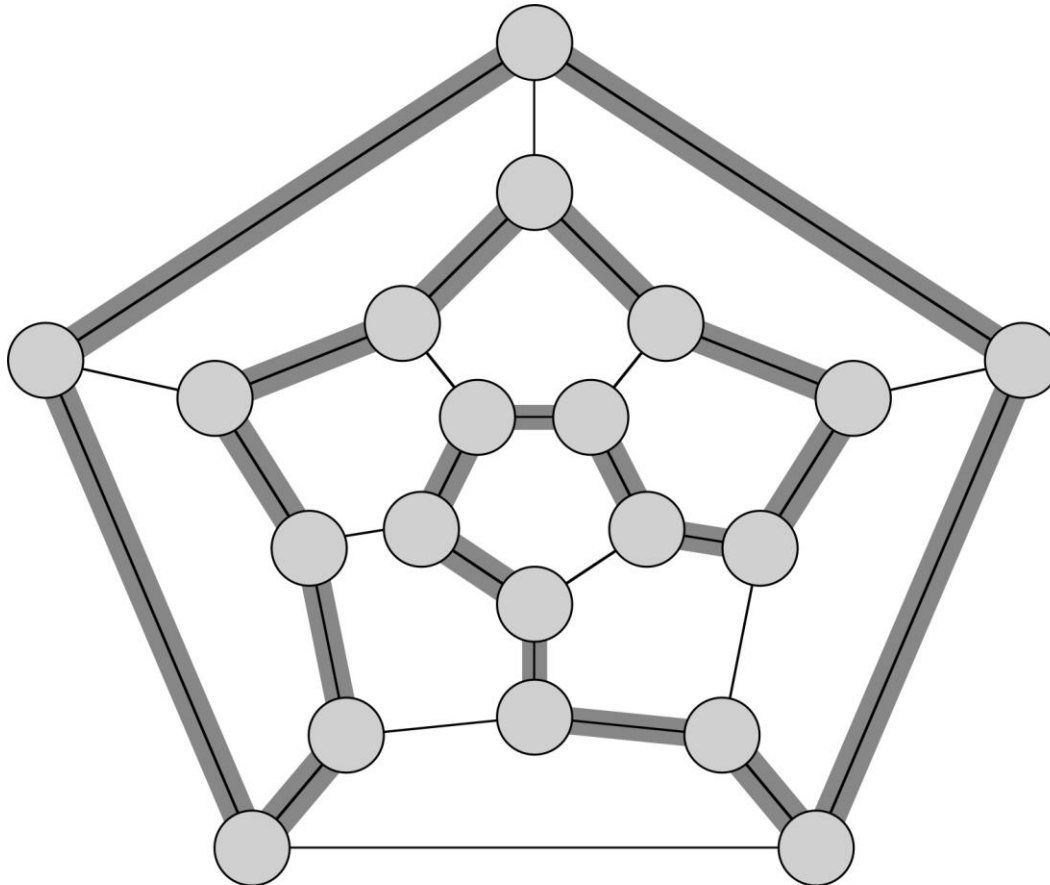


# NP-Complete Problems: Examples



# NP-Complete Problems: Examples

- ▶ **Hamiltonian Cycle Problem:** Given an undirected or directed graph  $G$ , is there a cycle in  $G$  that visits each vertex exactly once?





# Take Home Messages: Remember?

**(1) Computation theory focuses on decision problems**

**(2) Algorithm complexity is affected by:**  
**(a) the computation model**  
**(b) the input encoding/length**

**(3) Binary input string (**concrete input**) is different in length than the algorithm **abstract input****

# Strong vs Weak NP-Completeness



- Abstract input vs Concrete input:
  - Input array of  $n$  integers:
    - Abstract input size:  $a = n$  (# of integers)
    - Concrete input size in binary:  $b = n \log n$  (# of bits of the array)
  
- Weak NP-complete problem:
  - An NP-complete problem that has a known polynomial solution in terms of the abstract input size.
  
- Strong NP-complete problem:
  - An NP-complete problem that does not have a known polynomial solution in terms of either abstract or concrete input size.

# Weak NP-Completeness: Examples

## › Subset-Sum Problem:

- › Given set  $S$  of  $n$  integers and integer  $T$
- › Dynamic Programming solution:  $O(nT)$
- › Abstract input:  $a_1 = n$  (integers of  $S$ )       $a_2 = 1$  (integer  $T$ )
- › Concrete input:  $b_1 = n \log n$        $b_2 = \log T$
- ›  $O(nT) = O(b_1 2^{b_2}) \rightarrow$  exponential in concrete input but polynomial in abstract input  $\rightarrow$  weak NP-complete

## › Partition Problem:

- › Given set  $S$  of  $n$  integers, divide  $S$  into two disjoint subsets of equal sum
- › Same solution (and complexity) as Subset-Sum

## › 0-1 Knapsack Problem

- › Similar solution to subset-sum ( $O(nW)$  for knapsack of weight  $W$ )<sup>5</sup>

# Weak NP-Completeness

- › For weak NP-complete problems, we are able to solve many instances in practical input sizes.

# Book Readings

- › Ch. 34

