


**FIGURE 6** Mohammed's Scimitars.

**EXAMPLE 3** Many puzzles ask you to draw a picture in a continuous motion without lifting a pencil so that no part of the picture is retraced. We can solve such puzzles using Euler circuits and paths. For example, can *Mohammed's scimitars*, shown in Figure 6, be drawn in this way, where the drawing begins and ends at the same point?

**Solution:** We can solve this problem because the graph  $G$  shown in Figure 6 has an Euler circuit. It has such a circuit because all its vertices have even degree. We will use Algorithm 1 to construct an Euler circuit. First, we form the circuit  $a, b, d, c, b, e, i, f, e, a$ . We obtain the subgraph  $H$  by deleting the edges in this circuit and all vertices that become isolated when these edges are removed. Then we form the circuit  $d, g, h, j, i, h, k, g, f, d$  in  $H$ . After forming this circuit we have used all edges in  $G$ . Splicing this new circuit into the first circuit at the appropriate place produces the Euler circuit  $a, b, d, g, h, j, i, h, k, g, f, d, c, b, e, i, f, e, a$ . This circuit gives a way to draw the scimitars without lifting the pencil or retracing part of the picture. 


Another algorithm for constructing Euler circuits, called Fleury's algorithm, is described in the prelude to Exercise 50.

We will now show that a connected multigraph has an Euler path (and not an Euler circuit) if and only if it has exactly two vertices of odd degree. First, suppose that a connected multigraph does have an Euler path from  $a$  to  $b$ , but not an Euler circuit. The first edge of the path contributes one to the degree of  $a$ . A contribution of two to the degree of  $a$  is made every time the path passes through  $a$ . The last edge in the path contributes one to the degree of  $b$ . Every time the path goes through  $b$  there is a contribution of two to its degree. Consequently, both  $a$  and  $b$  have odd degree. Every other vertex has even degree, because the path contributes two to the degree of a vertex whenever it passes through it.

Now consider the converse. Suppose that a graph has exactly two vertices of odd degree, say  $a$  and  $b$ . Consider the larger graph made up of the original graph with the addition of an edge  $\{a, b\}$ . Every vertex of this larger graph has even degree, so there is an Euler circuit. The removal of the new edge produces an Euler path in the original graph. Theorem 2 summarizes these results.

**THEOREM 2** A connected multigraph has an Euler path but not an Euler circuit if and only if it has exactly two vertices of odd degree.

**EXAMPLE 4** Which graphs shown in Figure 7 have an Euler path?

**Solution:**  $G_1$  contains exactly two vertices of odd degree, namely,  $b$  and  $d$ . Hence, it has an Euler path that must have  $b$  and  $d$  as its endpoints. One such Euler path is  $d, a, b, c, d, b$ . Similarly,  $G_2$  has exactly two vertices of odd degree, namely,  $b$  and  $d$ . So it has an Euler path that must have  $b$  and  $d$  as endpoints. One such Euler path is  $b, a, g, f, e, d, c, g, b, c, f, d$ .  $G_3$  has no Euler path because it has six vertices of odd degree. 

Returning to eighteenth-century Königsberg, is it possible to start at some point in the town, travel across all the bridges, and end up at some other point in town? This question can