

## CS 153 Help and Allowed Resources

Much of the programming work in CS 153 will be unlike anything you've done before. In some cases it will be in a language you are not yet comfortable with, in other cases it will be utilizing concepts you are only beginning to become familiar with. With the unprecedented access to information that the Internet gives us, and with current student beliefs regarding cheating, there will be students that are tempted to "look for help" in inappropriate ways. This is a formal notification of what methods of finding help are appropriate, and which will cause you to be brought up on charges.

### Recommended Resources

- Instructor - Your instructor's primary CS focus is on Computer Science Education - learning how to teach better and learning what things are difficult is of prime importance to him. He has been known to come in to the labs at off hours and on weekends to help students when they are willing to ask for it. In general, no reasonable request will be refused so long as you are willing to listen to his recommendations. For this class, if you are stuck or stumped in any way, your first reaction should be to send an email to *titus@cs.ucr.edu* describing the problem.
- TA - Your TA is knowledgeable and competent to answer questions. During lab times, your TA should be your first resource if you and your partner are stuck.
- Assigned Readings - In general I will try to find readings, either in the course text, online, or written by instructors here at UCR that will re-enforce the material covered in class. These will make excellent references.

### Accepted Resources

- Internet language tutorials / reference guides: If you are having difficulty working with whatever programming language you are using, looking for tutorials and reference manuals for that language is always ok.
- Man pages: much of the programming work we will be doing in C is covered in sections 2 and 3 of the unix man pages. These are always completely fine.

### Forbidden Resources

- Any "coder-for-hire" sites, Google Answers, or any other site where there is a cost (monetary or otherwise) for information.
- Any site that has a complete answer to the problem you are working on, or a very similar problem. If you are stumped on how to approach the dining philosophers problem because you don't know how to use semaphores in C++, google for "semaphore C++ tutorial", or "semaphore overview", but certainly not "dining philosophers" or "dining philosophers solution C++".
- Any source code that is not your own original work for this course. If you need an example of how things work, ask Titus.
- Any previous work by anyone for any operating systems course. If you are re-taking this course, you probably need to be doing the work anyway.

In general, so long as you do not look at anything that has an exact solution for the algorithm or programming problem you are working on, the Internet is a good resource. The key here is that your work must be coming from *your* head, not the Internet. Use the 'net as a reference, not as a source. **Borrowing a single line of code counts as cheating.**

I have read the form “CS 153 Help and Allowed Resources.” I have been informed that everything I turn in must represent my own original work for this course. I understand that if I am having trouble, I should immediately email or speak to the instructor, and attend office hours. I understand that any deviation from the policies listed above is grounds for immediate failure in the course as well as a formal report to Judicial Review.

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Signature

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Name (print)

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Date