

Call for Workshops and Tutorials

Tutorial and Workshop Days, June 8-11th 2015

Newport Beach, CA

We are inviting workshop and tutorial proposals to be held in conjunction with ICS 2015 at the beautiful Newport Beach, CA on topics related to computer system design, ranging from mobile devices to supercomputing infrastructure. Topics include mobile systems design challenges, system-on-chip issues, CPU/GPU/APU and other heterogeneous architecture, HPC programming models, GPU/CPU/APU programming, domain specific languages, system software, application development for heterogeneous systems, reliability, power efficiency, "big data" issues, internet/grid/cloud computing.

The deadline for submission of a proposal is Feb 15th 2015. We strongly encourage workshop organizers to submit their proposal early so that there is enough time to organize the workshop program before the conference. We also strongly encourage proposals for new workshops or tutorials that have not been held before.

Important Dates

Proposal submission: Feb 15th, 2015
Notification of acceptance: March 1st, 2015

Submission Details

Please email your proposals (PDF, 2-page maximum) to <annavara@usc.edu> with the following subject line: "ICS 2015 Workshop/Tutorial Proposal."

Workshop proposals should include the following:

- Title of the workshop
- Organizers, their affiliations, and short bios
- Expected duration of the workshop (half day or full day)
- Expected workshop format (talk/keynote/panel)
- Description of the workshop and/or a proposed call for participation or papers, including the workshop's main objectives, topics, and expected program committee (if possible)
- If the workshop was previously held, the location (i.e., which conference), date, the number of published papers and attendees at the last workshop.
- What format the proceedings will be published (print/USB/online etc..)?

Tutorial proposals should include the following:

- Title of the tutorial
- Organizers, presenters, their affiliations, and short bios
- Expected duration of the workshop (half day or full day)
- Expected tutorial format (talks/demo/exercise)
- Abstract of the tutorial, including the tutorial's main objectives, topics, target audience, and prerequisite knowledge
- If the tutorial was previously held, the location (i.e., which conference, date, and number of attendees at the last tutorial.
- What format the tutorial materials will be given to the attendees (print/USB/online etc..)?

Questions?

Contact the Workshop and Tutorial Chair, Murali Annavaram<annavara@usc.edu> for questions or issues.

ICS 2015 Workshop and Tutorials Chair

Murali Annavaram, University of Southern California.