

Graphs

Chapter 9

Objectives



- Getting familiar with the graph model
- > Understand the basic terminology of a graph
- Recognize the different types of graph
- > Understand the graph ADT
- Understand the two common graph representations





Applications of Graphs



- > Networks
 - Social networks
 - > Business network
 - Computer networks (even wireless networks)
 - Road networks
- Many-to-many relationships
 - Students and courses
 - Students and departments

Example: Social Network





Example: Airport Network





Graph Model



- A Graph (G) consists of a set of Vertices (V) and Edges (E). G = (V, E)
- > $V = \{v_1, v_2, \dots, v_{|V|}\}$
- > $E = \{e_1, e_2, \dots, e_{|E|}\}$
- ▶ $e = (v, w), e \in E, v \in V, w \in V$

Graph Terminology







All adjacent vertices of a vertex are called **neighbors**

Path



A, B, F, G is a **path** on the graph



Connected Graphs







Cycles



A, B, F, G, E, C, A is a **cycle**

A cycle is a path where the first and last vertices are the same



Weighted Graphs



A vertex and/or edge might have an associated weight or cost



Directed Graphs





We call v the source and w the destination

G

Complete Graph

In a complete graph, there is a direct edge between every pair of vertices





Graph Representation



- Adjacency matrix
- Adjacency list



Adjacency Matrix



Destination

	Α	B	С	D	Ε	F	G
A	0	0	1	0	0	0	0
B	1	0	1	0	0	1	0
С	0	0	0	1	0	0	0
D	0	0	0	0	0	1	0
E	0	0	1	0	0	0	0
F	0	0	0	0	1	0	1
G	0	0	0	0	1	0	0

Source

Adjacency List





20

Undirected Graph



For undirected graphs, we usually store an undirected edge e = (v,w) as two directed edges e₁ = (v,w) and e₂ = (w,v)