## Graphs

Chapter 9

## Objectives

, Getting familiar with the graph model
, Understand the basic terminology of a graph
> Recognize the different types of graph
, Understand the graph ADT
, Understand the two common graph representations

## Flashback (Trees)



## Flash Forward (Graphs)



## Applications of Graphs

> Networks
, Social networks
, Business network
, Computer networks (even wireless networks)
, Road networks
> Many-to-many relationships
, Students and courses
, Students and departments

## Example: Social Network



## Example: Airport Network



## Graph Model

, A Graph $(G)$ consists of a set of Vertices $(V)$ and Edges $(E) . G=(V, E)$
> $V=\left\{v_{1}, v_{2}, \ldots, v_{|V|}\right\}$
$\rangle E=\left\{e_{1}, e_{2}, \ldots, e_{|E|}\right\}$
$>e=(v, w), e \in E, v \in V, w \in V$

## Graph Terminology



Edges or Links or Arcs

## Adjacency

Two vertices with an edge connecting them are called adjacent vertices

## $B$ and $F$ are adjacent vertices



All adjacent vertices of a vertex are called neighbors

## Path

$A, B, F, G$ is a path on the graph


A and $G$ are said to be connected

## Connected Graphs



A graph is connected if every pair of vertices are connected

## Unconnected Graphs



A graph is unconnected if there is at least one pair of vertices that are not connected

## Cycles

$A, B, F, G, E, C, A$ is a cycle
A cycle is a path where the first and last vertices are the same


## Weighted Graphs

A vertex and/or edge might have an associated weight or cost


## Directed Graphs

$$
e=(v, w) \text { is an ordered pair }
$$

 the destination

## Complete Graph

In a complete graph, there is a direct edge between every pair of vertices


## Graph Representation

, Adjacency matrix
, Adjacency list


## Adjacency Matrix

Destination


## Adjacency List



## Undirected Graph

> For undirected graphs, we usually store an undirected edge $e=(v, w)$ as two directed edges $e_{1}=(v, w)$ and $e_{2}=(w, v)$

