

Sorting

Chapter 7

Quick Sort

- One of the most popular fast sorting algorithms
- Quick sort overcomes the drawback of merge sort of creating an additional array
- Generally, quick sort is the most efficient algorithm for large arrays

Quick Sort

- Pick any element in the array (call it the pivot)
- Place the pivot in its correct position in the array
- Move all smaller elements to the left
- Move all bigger elements to the right
- Sort the left and right sides recursively

Quick Sort Example



8	10	5	1	3	20	13	7	2	12
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Quick Sort Example

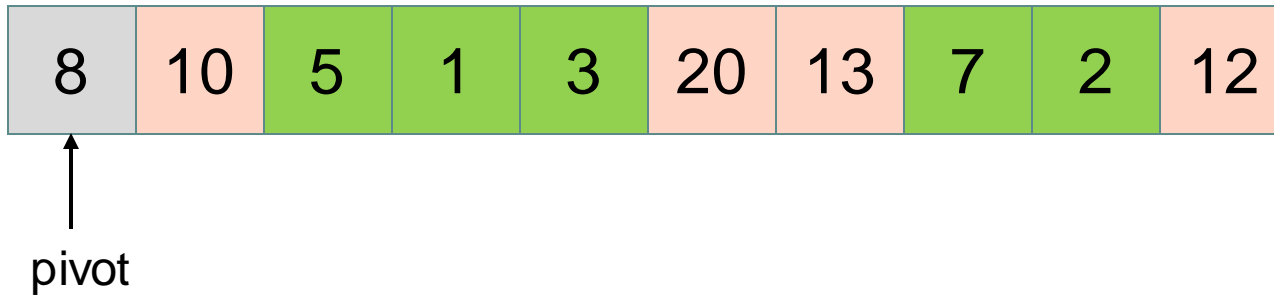
Select the pivot



↑
pivot

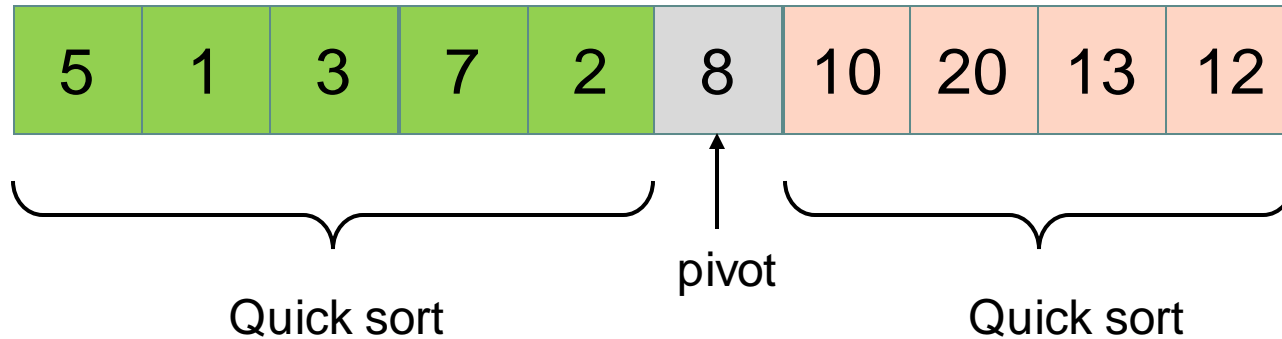
Quick Sort Example

Partition the array



Quick Sort Example

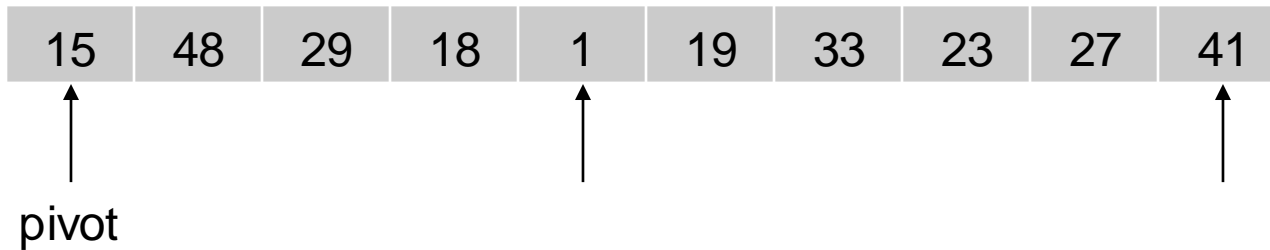
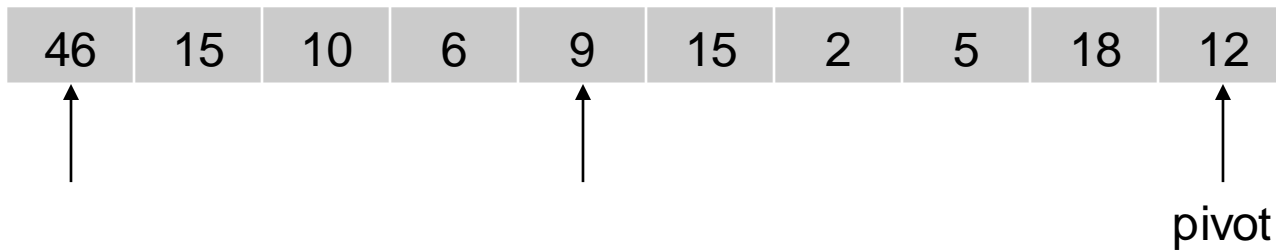
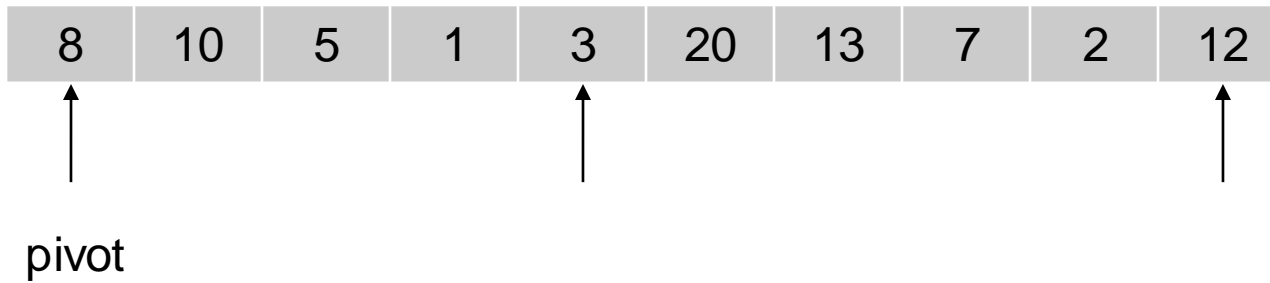
Recursively sort both sides



Selecting the Pivot

- › What would be a good pivot?
- › What would be a bad pivot?
- › What is the ideal pivot?
- › Naïve selection: First element in the list
- › A good selection: A random element
- › A better selection: Median-of-three

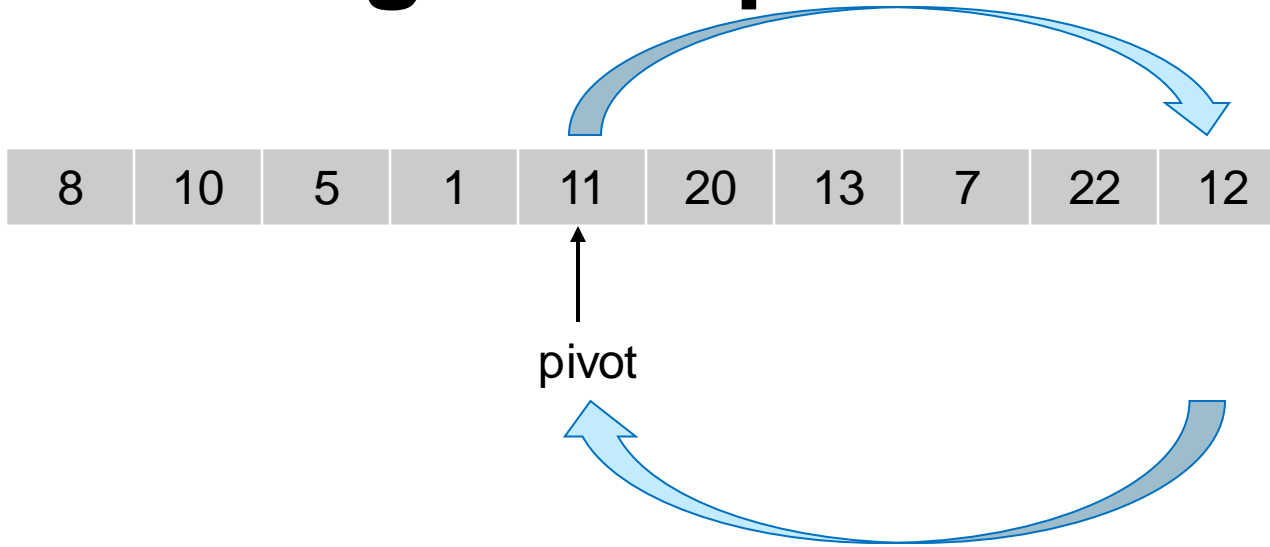
Median-of-three



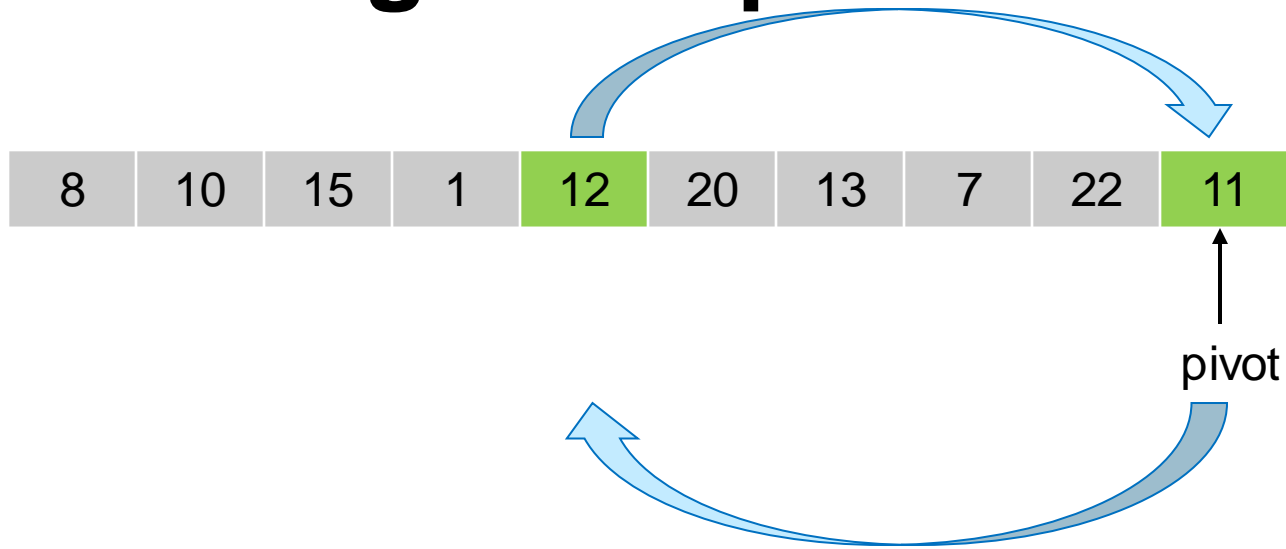
Partitioning

- › The key idea about Quick Sort is to make an in-place partitioning
- › Take the pivot out of the way
- › Move bigger elements to the right
- › Move smaller elements to the left
- › Replace the pivot at its place

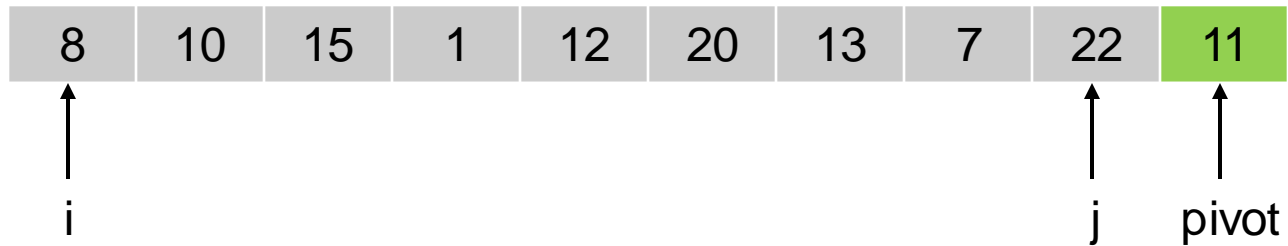
Partitioning Example



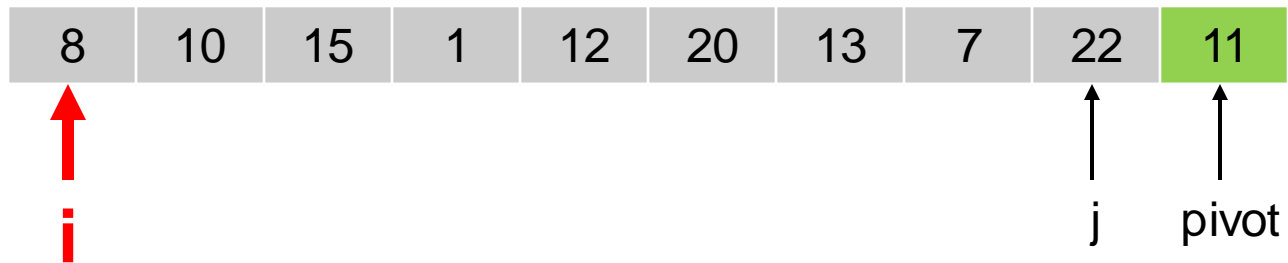
Partitioning Example



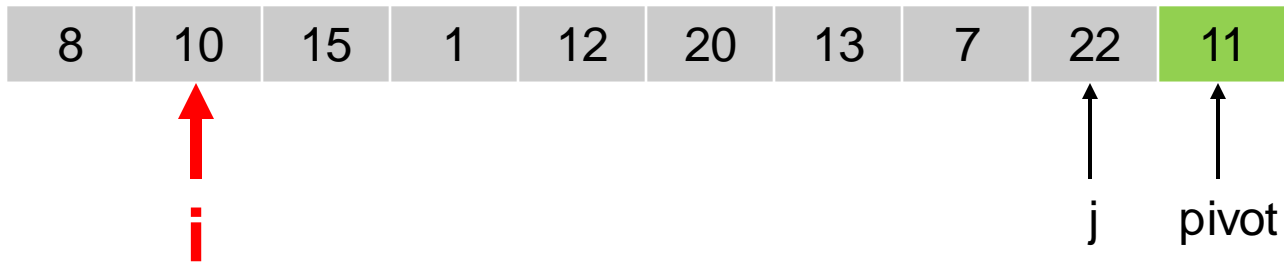
Partitioning Example



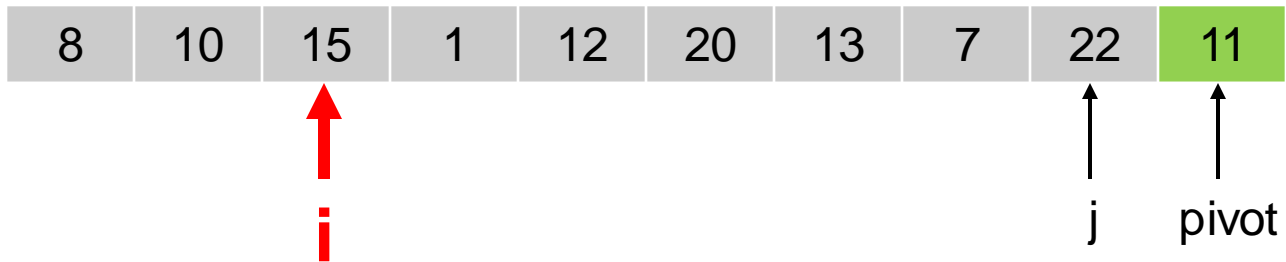
Partitioning Example



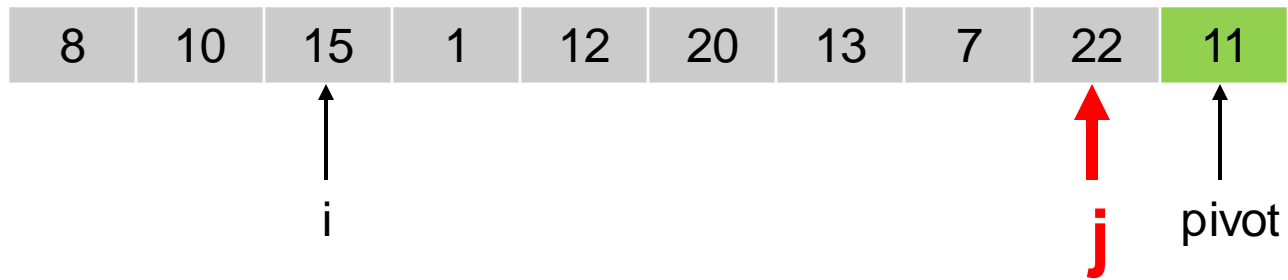
Partitioning Example



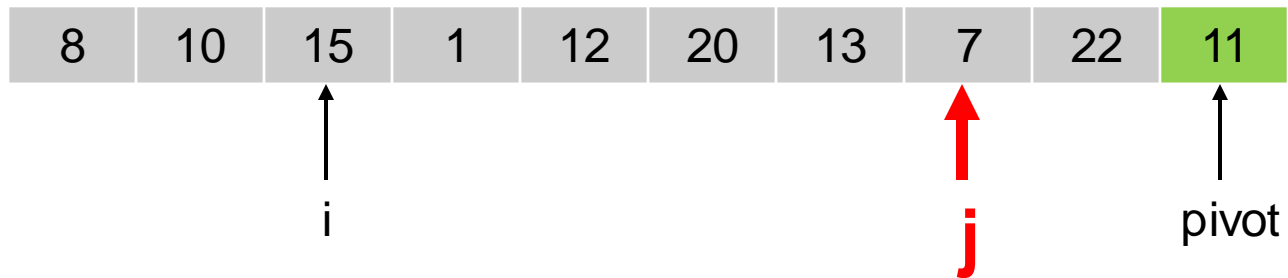
Partitioning Example



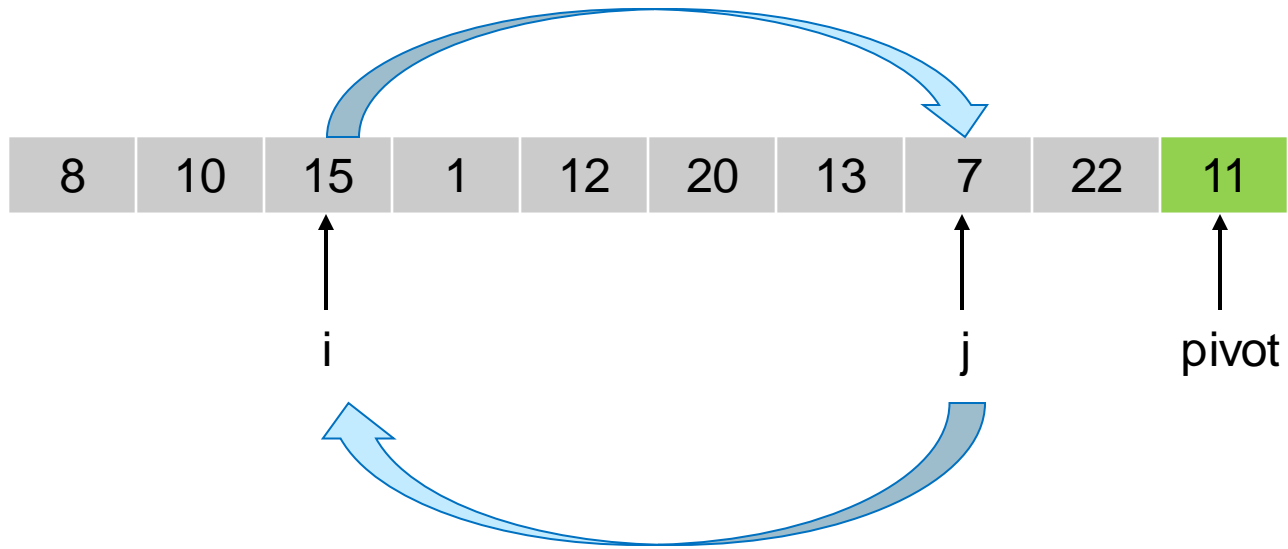
Partitioning Example



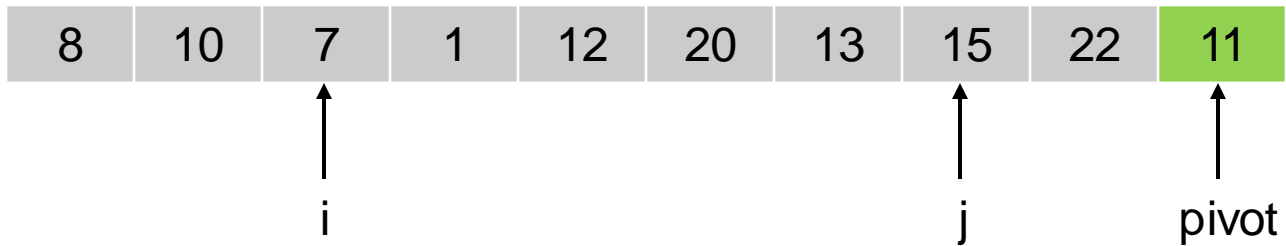
Partitioning Example



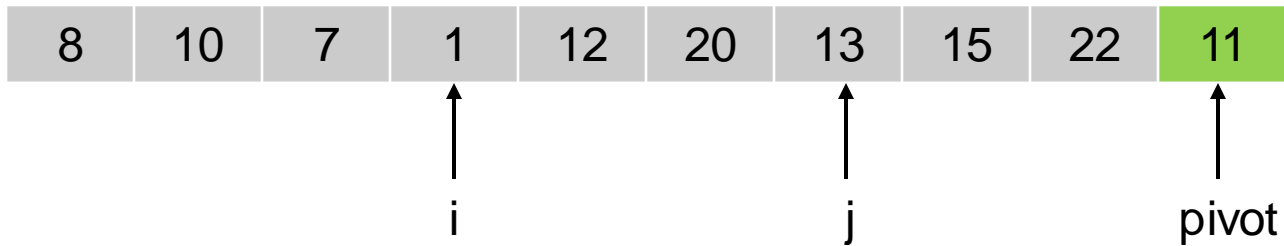
Partitioning Example



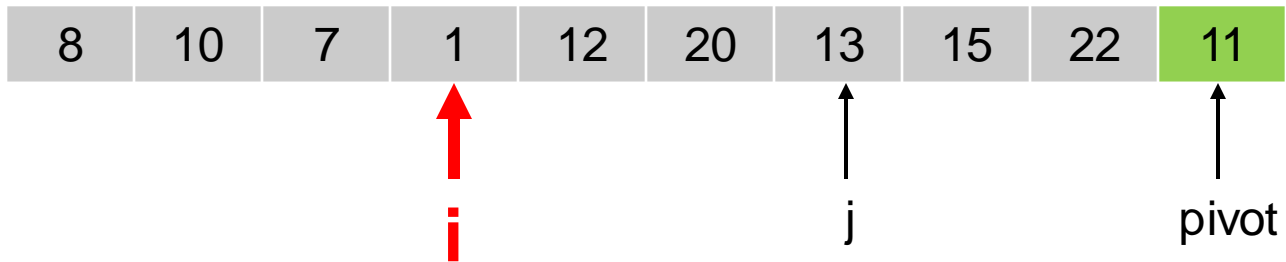
Partitioning Example



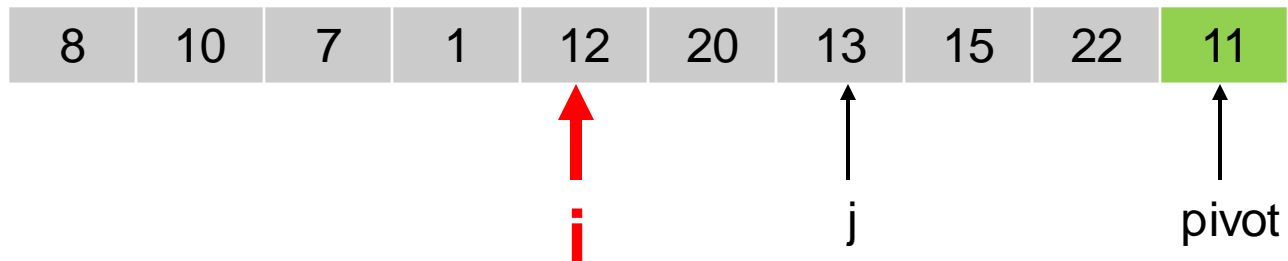
Partitioning Example



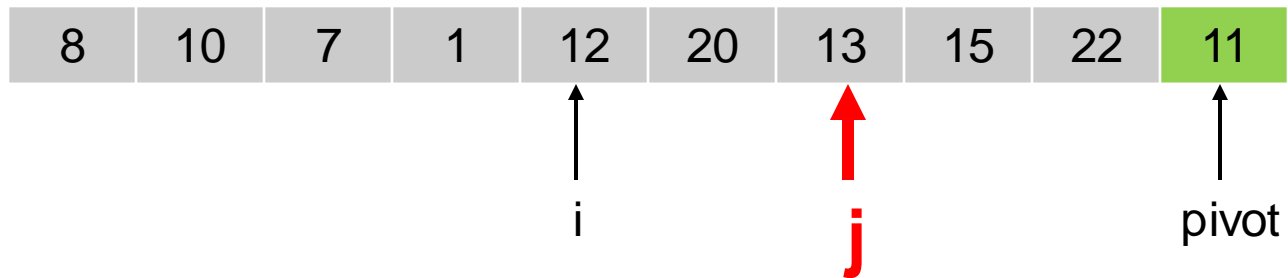
Partitioning Example



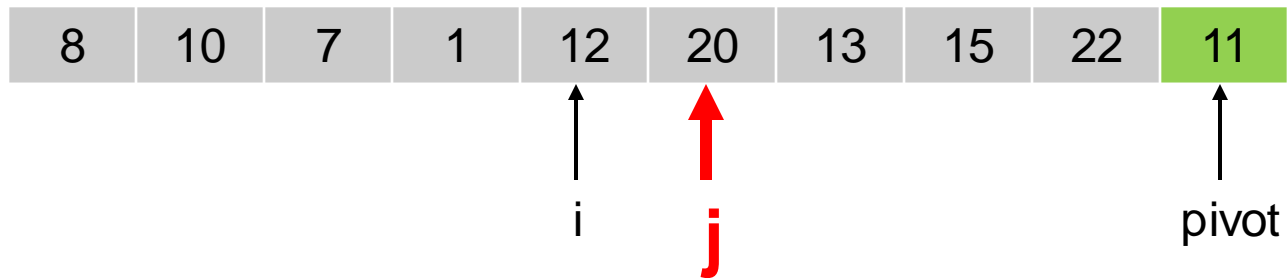
Partitioning Example



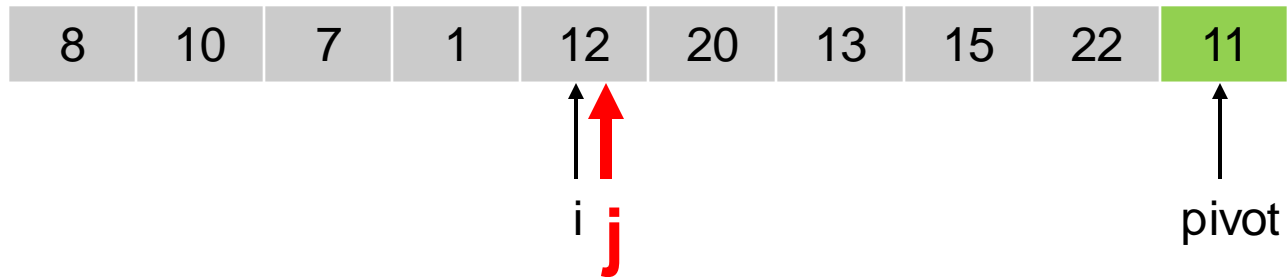
Partitioning Example



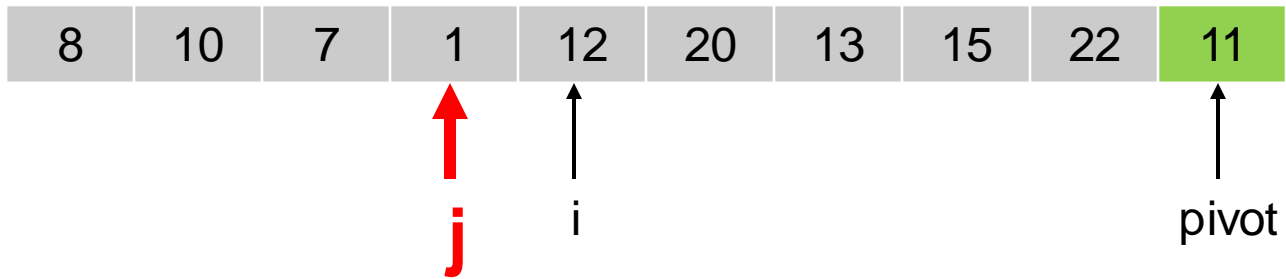
Partitioning Example



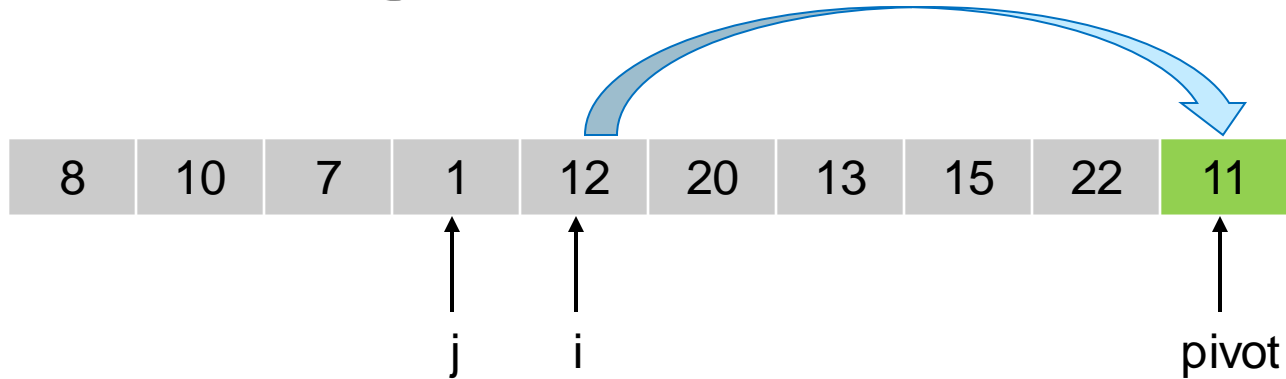
Partitioning Example



Partitioning Example

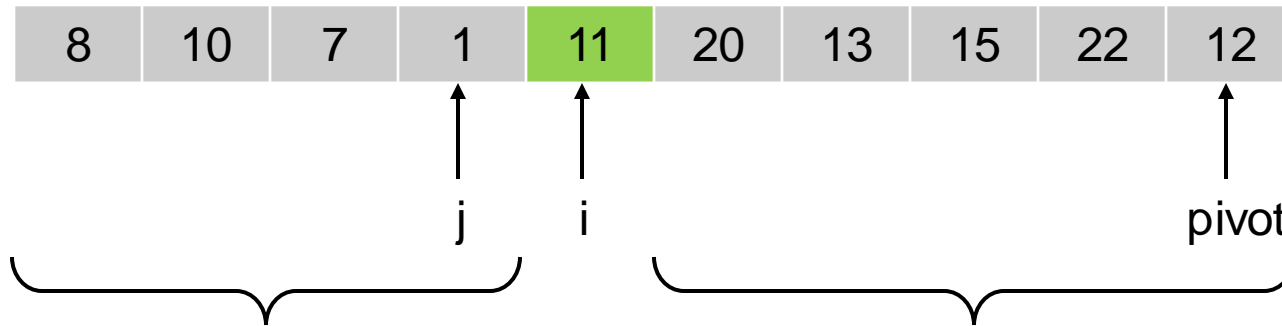


Partitioning Example



i and j are reversed!

Partitioning Example



Analysis of Quick Sort

- ▶ Cost of the partitioning step
 - ▶ $O(n)$: One scan over the list
- ▶ Worst case
 - ▶ The sizes of the two sublists are 0 and $n-1$
 - ▶ $O(n^2)$
- ▶ Best case
 - ▶ The sizes of the two sublists are almost equal
 - ▶ $O(n \log n)$
- ▶ Average case
 - ▶ None of the lists is excessively large or small
 - ▶ $O(n \log n)$

Comparison of Sorting Algorithms



Algorithm	Worst-case	Best-case	Average	Stable*	In-place
Insertion					
Selection					
Bubble					
Shell					
Heap					
Merge					
Quick					

*A sorting algorithm is said to be stable if equal items remain in the same order after sorting

Comparison of Sorting Algorithms



Algorithm	Worst-case	Best-case	Average	Stable*	In-place
Insertion	$O(n^2)$	$O(n)$	$O(n^2)$	✓	✓
Selection	$O(n^2)$	$O(n^2)$	$O(n^2)$		✓
Bubble	$O(n^2)$	$O(n)$	$O(n^2)$	✓	✓
Shell	$O(n^{3/2})$				✓
Heap	$O(n \log n)$	$O(n \log n)$	$O(n \log n)$		✓
Merge	$O(n \log n)$	$O(n \log n)$	$O(n \log n)$	✓	
Quick	$O(n^2)^{**}$	$O(n \log n)$	$O(n \log n)$		✓

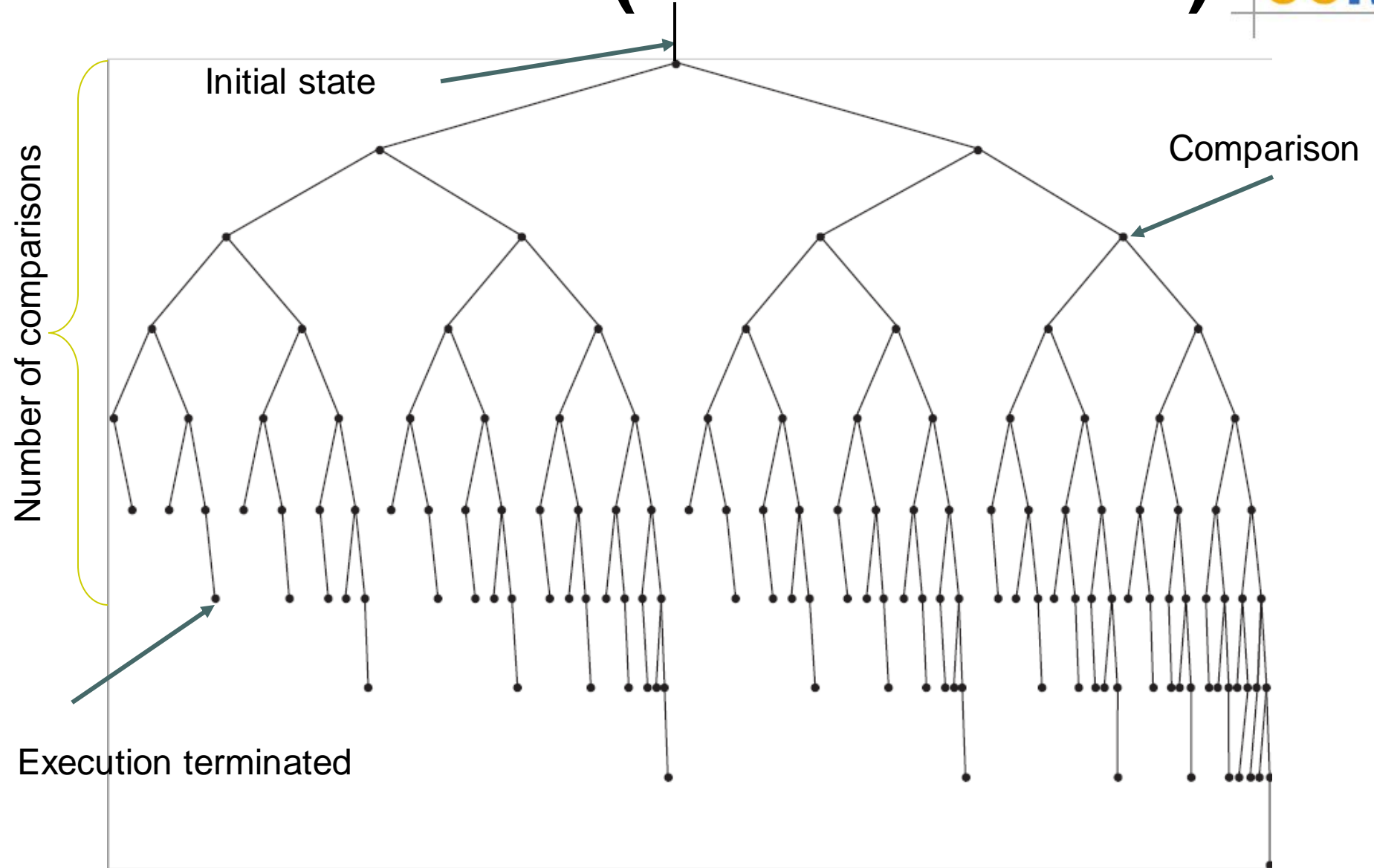
*A sorting algorithm is said to be stable if equal items remain in the same order after sorting

** Can be reduced to $O(n \log n)$ with a smart pivot selection algorithm

Lower Bound for Sorting

- ▶ Can we create a sorting algorithm with an asymptotic running time that is lower than $O(n \log n)$ in the worst case?
- ▶ Assumptions
 - ▶ Array elements can be in any order
 - ▶ Only comparisons are used to sort elements

Decision Tree (Execution Tree)



Worst-case

- › Deepest part of the tree
- › Number of leaf nodes
 - › Equal to total number of permutations
 - › $n!$
- › Height of the tree
 - › $\log(n!)$
- › $\log(n!) = \Omega(n \log n)$
- › $n \log n$ is a lower bound for any comparison-based sorting algorithm